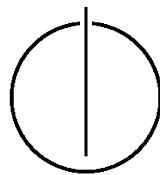# FAKULTÄT FÜR INFORMATIK

DER TECHNISCHEN UNIVERSITÄT MÜNCHEN

Masterarbeit in Informatik

# Powwow: A tool for design and simulation of intelligent serious game worlds

Paul Muntean

# FAKULTÄT FÜR INFORMATIK

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## Powwow: A tool for design and simulation of intelligent serious game worlds

## Powwow: Ein Tool für die Entwicklung und Simulation intelligenter Lernspielwelten

| | |
|---|---|
| Author: | Paul Muntean |
| Supervisor: | Prof. Bernd Brügge, Ph.D. |
| Advisor: | Dr. Damir Ismailović |
| Date: | December 11, 2012 |

Ich versichere, dass ich diese Diplomarbeit selbständig verfasst und nur die angegebenen Quellen und Hilfsmittel verwendet habe.

München, den 13. Oktober 2016                                        Paul Muntean

# Acknowledgments

If someone contributed to the thesis... might be good to thank them here.

# Abstract

An abstracts abstracts the thesis!

# Contents

# Outline of the Thesis

## Part I: Introduction and Theory

CHAPTER 1: INTRODUCTION

This chapter presents an overview of the thesis and it purpose. Furthermore, it will discuss the sense of life in a very general approach.

CHAPTER 2: THEORY

No thesis without theory.

## Part II: The Real Work

CHAPTER 3: OVERVIEW

This chapter presents the requirements for the process.

# 1 Introduction

Here starts the thesis with an introduction. Please use nice latex and bibtex entries [1]. Do not spend time on formating your thesis, but on its content.

The five points which I gave you.

In summary, we make the following contributions:

1. We

2. We

3. We

## 1.1 Latex Introduction

There is no need for a latex introduction since there is plenty of literature out there.

# 2 Motivation

bla

# 3 Overview

## 3.1 Motivation

# 4 Evaluation

## 4.1 Methodology

## 4.2 Classification

### 4.2.1 Callsites

overestimation param count. table. number of parameters.

### 4.2.2 Calltargets

underestimation param table.

## 4.3 Patching Policies

Two types of diagrams. Table 5 from TypeArmor and a CDF to compare param count and param type. (baseline).

### 4.3.1 AT

### 4.3.2 ParamCount

table, cdf, baseline vs. server. approximations.

### 4.3.3 ParamType

table, cdf, baseline vs. server. approximations.

## 4.4 Security Evaluation

## 4.5 Performance

spec 2006.

# 5  Related Work

# 6  Discussion

We have to define which points make sense and then talk about each other
punkt 1.
Punkt 2.

# 7 Conclusion and Future Work

# Bibliography

[1] Leslie Lamport. *LaTeX : A Documentation Preparation System User's Guide and Reference Manual.* Addison-Wesley Professional, 1994.