```
from google.colab import drive
drive.mount('/content/drive')
    Drive already mounted at /content/drive; to attempt to forcibly remount, ca
import pandas as pd
import numpy as np
import os
import matplotlib.pyplot as plt
from sklearn import preprocessing
import plotly.express as px
from sklearn.preprocessing import StandardScaler
%matplotlib inline
plt.style.use('dark_background')
data = pd.read csv('/content/drive/MyDrive/Dataset/cancer.csv')
data.drop(['id', 'diagnosis', 'Unnamed: 32'], axis=1, inplace=True) # Droping co
scaler = StandardScaler()
data scaled = scaler.fit transform(data) \# Transforming the data to reduce the v
def euclideanDistance(x, y):
    squared d = 0
    for i in range(len(x)):
        squared d += (x[i] - y[i])**2
    d = np.sqrt(squared d)
    return d
class k medoids:
    def init (self, k = 2, max iter = 300, has converged = False):
        Class constructor
        Parameters
        -----
        - k: number of clusters.
        - max iter: number of times centroids will move
        has_converged: to check if the algorithm stop or not
        self.k = k
        self.max iter = max iter
        self.has_converged = has_converged
        self.medoids cost = []
    def initMedoids(self, X):
        self.medoids = []
        #Starting medoids will be random members from dataset X
        indexes = np.random.randint(0, len(X)-1, self.k)
        self.medoids = X[indexes]
```

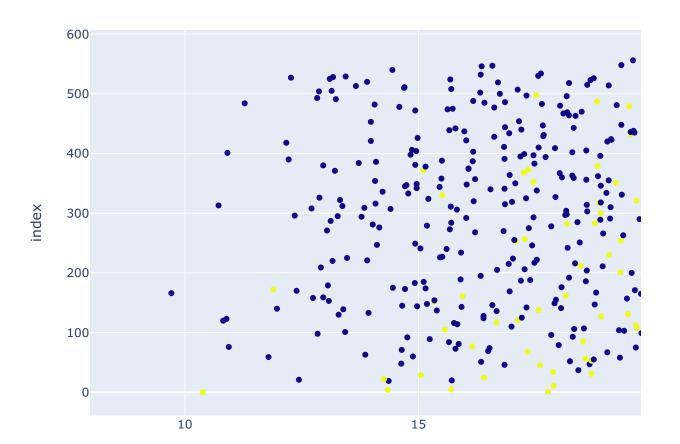
```
✓ 0s completed at 11:19 AM

                                                                            X
        + + 11 1 4 1 9 C ( 0 , 0 C C 1 1 K)
        self.medoids_cost.append(0)
def isConverged(self, new medoids):
    new medoids: the recently calculated medoids to be compared with the cur
    return set([tuple(x) for x in self.medoids]) == set([tuple(x) for x in n])
def updateMedoids(self, X, labels):
    labels: a list contains labels of data points
    self.has converged = True
    #Store data points to the current cluster they belong to
    clusters = []
    for i in range(0,self.k):
        cluster = []
        for j in range(len(X)):
            if (labels[j] == i):
                cluster.append(X[j])
        clusters.append(cluster)
    #Calculate the new medoids
    new medoids = []
    for i in range(0, self.k):
        new medoid = self.medoids[i]
        old medoids cost = self.medoids cost[i]
        for j in range(len(clusters[i])):
            #Cost of the current data points to be compared with the current
            cur medoids cost = 0
            for dpoint index in range(len(clusters[i])):
                cur medoids cost += euclideanDistance(clusters[i][j], cluste
            #If current cost is less than current optimal cost,
            #make the current data point new medoid of the cluster
            if cur_medoids_cost < old_medoids_cost:</pre>
                new medoid = clusters[i][j]
                old medoids cost = cur medoids cost
        #Now we have the optimal medoid of the current cluster
        new medoids.append(new medoid)
    #If not converged yet, accept the new medoids
    if not self.isConverged(new medoids):
        self.medoids = new_medoids
        self.has converged = False
def fit(self, X):
    X: input data.
```

```
self.initMedoids(X)
        for i in range(self.max iter):
            #Labels for this iteration
            cur labels = []
            for medoid in range(0,self.k):
                #Dissimilarity cost of the current cluster
                self.medoids cost[medoid] = 0
                for k in range(len(X)):
                    #Distances from a data point to each of the medoids
                    d list = []
                    for j in range(0,self.k):
                         d list.append(euclideanDistance(self.medoids[j], X[k]))
                    #Data points' label is the medoid which has minimal distance
                     cur labels.append(d list.index(min(d list)))
                     self.medoids cost[medoid] += min(d list)
            self.updateMedoids(X, cur labels)
            if self.has converged:
                break
        return np.array(self.medoids)
    def predict(self,data):
        Returns:
        pred: list cluster indexes of input data
        pred = []
        for i in range(len(data)):
            #Distances from a data point to each of the medoids
            d list = []
            for j in range(len(self.medoids)):
                d list.append(euclideanDistance(self.medoids[j],data[i]))
            pred.append(d list.index(min(d list)))
        return np.array(pred)
model=k medoids(k=2)
print('Centers found by my model:')
print(model.fit(data scaled))
    Centers found by my model:
     [[-0.35992884 \ -0.30010986 \ -0.36161014 \ -0.42260266 \ \ 0.21205301 \ -0.16830779 ] 
       -0.62661002 \ -0.66468889 \ -0.34179632 \ -0.40084312 \ -0.50410578 \ -0.22108402
       -0.53862262 - 0.43974991 - 0.58268326 - 0.4956362 - 0.37081874 - 0.5867346
       -0.37077855 -0.35816766 -0.42020976 -0.13959348 -0.45814231 -0.45439078
```

```
-0.15204891 - 0.2555058 - 0.47537933 - 0.53820271 - 0.19697403 - 0.26410166
  1.71752864 1.81798191 0.04155274 -0.23356584 0.58010091 0.34680562
                   0.15938921 \quad 0.35366221 \ -0.00586178
   0.3786691
        0.60291111 -0.58435
  -0.40831289 - 0.22086242 \ 1.59263243 \ 0.76744644 \ 1.38917538 \ 1.51077984
   0.83425864 \quad 0.75213951 \quad 1.54197931 \quad 1.39161624 \quad 0.59088513 \quad 0.34048491
y pred = model.predict(data scaled) # predicting the clusters using scaled data
print(y pred) # prediction of clusters in 0 and 1
  0 0 0 0 0 0 0 1 1 1 1 0 1 0]
frame = pd.DataFrame(data)
frame['cluster'] = y pred
frame['cluster'].value counts() # Counting of cluster points in each of cluster
  0
    405
  1
    164
  Name: cluster, dtype: int64
dataset = data.copy()
dataset['cluster'] = y pred
fig = px.scatter 3d(dataset, x="radius mean", y="texture mean", z="perimeter mea
fig.show() # Ploting the 3D scatter plot
```

fig = px.scatter(dataset['radius_mean'], dataset['texture_mean'], color=dataset[
fig.show() # Ploting scatter plot using two feature vectors radius_mean, texture



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