



Integration 2024

Annual fest of the students of Indian Statistical Institute, Kolkata.

Integration Committee

205, B. T. Road, Kolkata - 700108

contact@integrationfest.in



Gully Cricket Rules and Regulations

- Each inning will be 10 overs. A maximum of 2 bowlers can bowl 3 overs, and every other player can bowl 2 overs.
- There are two powerplays: 1 and 2
 - In powerplay 1, there will be a maximum of 7 players from the fielding team on the field. This powerplay will be the first over of the inning.
 - In powerplay 2, a maximum of 7 players from the fielding team will be present. It can be taken in any of the overs from 2 to 10, according to the will of the batting team. If it is not taken within the 9th over, the 10th over will automatically be the batting powerplay.
- Each team should have 8 players and a maximum of 2 subs. A substitute may field for at most 2 overs.
- Sixes are not allowed. If a ball goes out of the boundary without touching the ground, any person other than the batsman, or the wickets, will be given out.
- The batsman should not be holding the 'plate' of the bat.
- The bowler should be bowling with his or her elbow bent from the side of his or her head without revolving his arm and not taking any more than 2 steps.
- There is a speed limit for bowling. If it crosses that limit and the batsman appeals for it within 3 seconds and the umpire agrees, then it will be called a 'fast' ball, and the ball would be considered dead. If a bowler bowls any more than 2 'fast' bowls in a single over, then those extra 'fast' bowls will be given no ball, as in the ball will not be counted (runs scored in that ball will also not be counted), but an extra of 1 will be awarded to the bowling team.
- In the case of a tie, there will be a super-over. If there is a tie, it would be broken by a super-half-over, a bowl-out (5 balls), and a toss in that order.
- Each team should have their own equipment (e.g., bats). Organizers might provide equipment, but a team should not count on it.
- The decision of the field umpire stays. Any argument with the umpire will not be tolerated.
- All other standard ICC rules will be applicable.
- Points system:
 - 2 points if a team wins.
 - 0 points if a team loses.
 - 1 point will go to each of the teams in case a match is canceled.
- Group rank will be decided on the following basis (in that order):
 - Points
 - Net Run Rate
 - Head-to-head (result of normal match or tiebreaker)
 - Coin toss



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An initiative by the students of Indian Statistical Institute, Kolkata.



14. Unsporting behaviour by any player may result in the direct disqualification of the team.
The decision of the organizers will be final in any matter.

For further queries, email sports@integrationfest.in, or contact the organizers:

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Issued by authority

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Event Head – Gully Cricket
INTEGRATION 2024

Revises and supersedes
2024/SPRT/cricket.rules.01