

State

- + Parent
- + Animations
- + CanEnter()
- + Enter() + Exit()
- + ProcessInput()
- + ProcessFrame()
- + ProcessPhysics()
- + UpdateAnimations()



Slimeldle

- + IdleAnimationDuration
- + JumpAnimationDuration
- + Ready()

+ SPEED

- + ProcessPhysics()
- + ChangeRandomWalk()
- + UpdateAnimations()
- + CreateRNG()