

		Control	Driver	Education	Infrastructure	Manipulation	Navigation	Object Recognition	Simulation	Testing/Benchmarking	Visualization
Float32	-	0	4	0	0	2	5	0	2	0	1
Float64	-	0	1	1	0	0	1	0	1	0	0
Float64MultiArray	-	0	6	0	0	3	2	1	2	0	0
Image	-	1	11	7	1	1	12	5	7	0	3
Imu	-	0	10	0	0	0	10	0	4	1	1
Int32	-	0	0	2	0	1	3	1	1	0	1
JointState	-	0	15	2	0	6	3	1	7	1	1
LaserScan	-	1	2	4	0	0	8	2	5	0	0
PointCloud2	-	0	10	3	1	1	15	1	4	2	3
PoseStamped	-	0	8	2	0	3	12	1	7	0	2
PoseWithCovarianceStamped	-	1	2	1	0	1	7	0	2	0	0
String	-	0	7	3	1	4	6	1	3	1	1
Twist	-	1	13	5	0	3	17	2	15	1	1
TwistStamped	-	0	6	1	0	1	6	0	3	0	0
Vector3Stamped	-	0	4	0	0	0	2	0	2	0	0