Float32 -	0	4	0	0	2	5	0	2	0	1
	Ĭ.			_					0	1
Float64 -	0	1	1	0	0	1	0	1	0	0
Float64MultiArray –	0	6	0	0	3	2	1	2	0	0
lmage -	1	11	7	1	1	12	5	7	0	3
lmu -	0	10	0	0	0	10	0	4	1	1
Int32 -	0	0	2	0	1	3	1	1	0	1
JointState -	0	15	2	0	6	3	1	7	1	1
LaserScan -	1	2	4	0	0	8	2	5	0	0
PointCloud2 -	0	10	3	1	1	15	1	4	2	3
PoseStamped -	0	8	2	0	3	12	1	7	0	2
PoseWithCovarianceStamped -	1	2	1	0	1	7	0	2	0	0
String –	0	7	3	1	4	6	1	3	1	1
Twist -	1	13	5	0	3	17	2	15	1	1
TwistStamped –	0	6	1	0	1	6	0	3	0	0
Vector3Stamped -	0	4	0	0	0	2	0	2	0	0
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