## **SECURE MEMORY**

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Various examples are directed to systems and methods for securing a data storage device. A storage controller may receive a read request directed to the data storage device. The read request may comprise address data indicating a first address of a first storage location at the data storage device. The storage controller may request from the data storage device a first encrypted data unit stored at the first memory element and a first encrypted set of parity bits, such as Error Correction Code (ECC) bits, associated with the first storage location. An encryption system may decrypt the first encrypted set of parity bits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

Skip to: Description  $\cdot$  Claims  $\cdot$  Patent History  $\cdot$  Patent History

# **Description**

**TECHNICAL FIELD** 

Examples described herein generally relate to systems and methods for securing computer memory from unauthorized access.

### **BACKGROUND**

Many computing devices are configured and/or programmed to use various security techniques to protect the devices and the data they contain from unauthorized access or control. For example, some computing devices encrypt all or a part of the data stored at disk drives and other non-volatile storage devices. Even when non-volatile drives are encrypted, however, computing devices may still be vulnerable to attacks on system memory.

#### BRIEF DESCRIPTION OF THE DRAWINGS

In the drawings, which are not necessarily drawn to scale, like numerals may describe similar components in different views. Like numerals having different letter suffixes may represent different instances of similar components. Some examples are illustrated by way of example, and not limitation, in the figures of the accompanying drawings in which:

- FIG. 1 is a diagram showing one example of an environment for implementing memory encryption.
- FIG. 2 is a diagram showing one example of an environment for implementing data storage encryption.
- FIG. 3 is a diagram showing one example of a memory device that may implement memory encryption as described herein.
- FIG. 4 is a flowchart showing one example of a process flow for responding to a read request to a memory device with encrypted ECC bits.
- FIG. 5 is a flowchart showing one example of a process flow for responding to a write request to a memory device with encrypted ECC hits.
- FIG. 6 is a flowchart showing one example of a process flow for responding to a read request to a memory device with ECC bits encrypted utilizing a truncated random sequence technique.

FIG. 7 is a flowchart showing one example of a process flow for responding to a write request to a memory device with ECC bits encrypted utilizing a truncated random sequence technique.

FIG. 8 is a block diagram showing one example of a software architecture for a computing device.

FIG. 9 is a block diagram illustrating a computing device hardware architecture, within which a set or sequence of instructions may be executed to cause the machine to perform examples of any one of the methodologies discussed herein.

### **DETAILED DESCRIPTION**

In the following description, for purposes of explanation, numerous specific details are set forth in order to provide a thorough understanding of some examples. It will be evident, however, to one skilled in the art that the present disclosure may be practiced without these specific details.

Various examples described here are directed to systems and methods for securing computing device memory by encrypting Error Correction Code (ECC) bits for data units stored at a memory device, for example, in conjunction with partial or total memory encryption. For example, encrypted ECC bits associated with encrypted memory may provide an integrity check to the memory encryption, as described herein. Utilizing encrypted ECC bits in this way may make the encrypted memory more secure.

Partial or total memory encryption may be used to protect a computing device against cold boot attacks and other types of attacks that access system memory to defeat disk encryption. For example, even if a disk or other non-volatile storage device is encrypted, the computing device may still store clear data and/or keys for decrypting the disk in system memory. Accordingly, an attacker who can access system memory may be able to defeat disk encryption by accessing the clear data and/or keys that enable decryption of the data on the disk.

Partial or total memory encryption provides additional protection by encrypting some or all of the data units stored at system memory. In this way, to access protected data, an attacker may need to not only access the system memory but must also break the memory encryption. Even total memory encryption, however, may be vulnerable. For example, in a

blinded random corruption attack, an attacker gains access to an encrypted system memory by blindly modifying encrypted data stored at the memory.

It may be possible to protect against blinded random corruption attacks and similar attacks using integrity mechanisms. An integrity mechanism may enable a computing device to detect when encrypted data has been modified. Accordingly, when an attacker blindly modifies encrypted data, the computing device may detect the modification and prevent it from affecting the operation of the system.

Integrity mechanisms may be implemented in various ways. In some examples, an operating system of the computing device computes an integrity tag for each data unit of data transferred to system memory. The integrity tag may be a hash or other encoding of the data unit. In addition to writing the data unit to memory, the operating system also writes the integrity tag. When a data unit is received from system memory, it may be compared to the integrity tag. If the data unit has been corrupted, the comparison may fail. This technique, however, may require a specially-programmed operating system. Also, integrity tags generated by an operating system in this manner may occupy system memory capacity that could otherwise be used to store user data,

Some examples described herein utilize ECC bits to provide integrity checking for memory encryption. ECC bits are used in some computing devices to detect and/or correct data corruption. For example, some memory devices, such as Dynamic Random Access Memory (DRAM) devices are susceptible to data corruption during ordinary use. ECC bits for a data unit are found by determining a Hamming code or other suitable code of the data unit. ECC bits for a data unit are calculated when the data unit is written to a memory device. The EEC bits are then stored until the data unit is to be read. For example, memory devices that support ECC may include additional storage associated with each memory cell for storing the ECC bits. When the data unit is read, ECC bits may again be calculated from the read data. If the ECC bits calculated at write-time do not match the ECC bits calculated at read-time, then the computing device may determine that data corruption has occurred. If the corruption affects less than a threshold number of bits, then the ECC bits may be used to re-create the original, uncorrupted data unit. ECC techniques may be implemented by a memory device, by a memory device in conjunction with a processor or other chipset component, or by software.

In examples where ECC is used in conjunction with memory encryption, such as total memory encryption, ECC may provide an additional obstacle to an attacker. For example, an attacker making a blinded random corruption attack, or other attack that involves blindly modifying encrypted memory data, may need to ensure that modified data written

to system memory is consistent with stored ECC bits and/or update the ECC bits to conform to the modified data. If this is not done, the computing device may encounter an ECC error when the modified data is read, which may thwart the attack by preventing the modified data from being processed by the computing device. If the ECC bits are encrypted, as described herein, it may be more difficult for the attacker to modify data and/or ECC bits in a way that maintains consistency between the two.

Some examples may be implemented in other types of data storage, such as persistent data storage. For example, some persistent data storage devices utilize location-specific parity bits that may be encrypted to provide integrity in a manner similar to that described herein for ECC bits of a memory. Parity bits may include any type of bit or bits utilized to detect and/or correct errors in data stored at a data storage location. Examples of parity bits include ECC bits, cyclic redundancy check (CRC) bits, bits for checking even/odd parity, etc. For example, in persistent data storage devices, location-specific parity bits may be encrypted with location-specific parity keys similar to what is described herein for ECC bits.

FIG. 1 is a diagram showing one example of an environment **100** for implementing memory encryption. The environment **100** includes an encryption system **102**., a memory **104**, an ECC system **106**, and a memory controller **108**. The components **102**, **104**, **106**, **108** may be implemented as or using any suitable computing hardware. The environment **100** also includes an example processor **112** and cache **110**. In some examples, the cache **110** is part of the. processor **112**. For example, the cache **110** and processor **112** may be formed on a common die. Also, in some examples, cache **110** may be omitted and data units may be loaded from the memory **104** to one or more registers of the processor **112**. In various examples, some or all of the components of the environment **100** may be in communication with one another via various data and/or address busses.

The memory **104** may be or include any suitable type of memory such as DRAM memory, Synchronous DRAM (SDRAM) memory, non-volatile random access memory (NVRAM), etc. In the example described herein, the memory **104** comprises various memory elements **134**A, **134**B, **134**N. The memory elements **134**A, **134**B, **134**N may be data storage locations that each store one data unit (e.g., one cache line). A cache line, sometimes referred to simply as a line, may be a data unit of data with a set number of bits recognizable to the processor **112**. For example, some processors **112**, memory devices, **104**, etc., may utilize cache lines that are 512 bits in length, although any other suitable cache line length may be used. Cache lines may be transferred between the memory **104** 

and cache **110**, or may bypass cache **110** and be transferred between the memory **104** and the processor **112** and/or another suitable component.

In the example environment **100**, the encryption system **102** comprises a memory encryption system **126** and an ECC bit encryption system **128**. The memory encryption system **126** may encrypt and decrypt cache lines stored at the memory elements **134**A, **134**B, **134**N of the memory **104**. The ECC bit encryption system **128** may encrypt and decrypt ECC bits associated with the cache lines, for example, as described herein. In some examples, the encryption system **102** may omit the memory encryption system **126**. For example, memory encryption may be omitted altogether or implemented by another component.

In the example shown in FIG. 1, the processor 112 may provide a write request 116 to the memory controller 108. The write request 116 may include a cache line 118 to be written to a memory element 134A, 134B, 134N of the memory 104 and an address of the memory element to which the cache line 118 is to be written. In some examples, instead of (or in addition to) including the cache line, the write request 116 may reference a location at the cache 110 where the cache line 118 may be located.

The cache line **118** may be provided to the FCC system **106**. The FCC system **106** may generate a set of ECC hits **120** for the cache line **118**. For example, the ECC system **106** may generate a Hamming code or other suitable coding of the cache line **118**. In some examples, the set of FCC bits **120** includes one bit for every eight bits of the cache line **118**. For example, a 512 hit cache line may have a set of 64 ECC bits.

The cache line **118** may be provided to the memory encryption system **126**, which may encrypt the cache line **118** utilizing any suitable cryptographic method to generate an encrypted cache line **122**. For example, the memory encryption system **126** may apply a symmetric encryption technique utilizing a memory encryption key **130**. The encrypted cache line **122** may be written to the memory element **134**A, **134**B, **134**N corresponding to the address indicated by the write request **116**.

The set of ECC bits **120** generated by the ECC system **106** may be provided to the ECC bit encryption system **128**. The FCC encryption system **128** may encrypt the set of EEC bits **120** utilizing a memory element ECC key or element ECC key **132**A, **132**B, **132**N corresponding to the memory element **134**A, **134**B, **134**N to which the cache line **118** is to be written. This may generate an encrypted set of ECC hits **124**. For example, the element ECC key **132**A, **132**B, **132**N may be determined from the address of the memory element **134**A, **134**B, **134**N and/or from the encrypted cache line **122**. In this way, the ECC bit

encryption system **128** may utilize different element ECC keys to encrypt ECC bits associated with different memory elements **134**A, **134**B, **134**N. As described herein, this may increase the security of environment **100** may making it more difficult for an attacker to observe a number of operations of any given key **132**A, **132**B, **132**N that is above the birthday bound.

The encrypted set of ECC bits **124** may be written to an appropriate location at the memory **104**. For example, the encrypted set of ECC bits **124** may be written to the memory element **134**A, **134**B, **134**N where the encrypted cache line **122** was written and/or to another location associated with that memory element.

FIG. 1 also shows an example read request 114 requesting that the cache line 118 be retrieved from the memory 104. Although this example shows a read request for the same cache line 118 that was written by the write request 116, read requests for other cache lines may be handled in a similar manner The memory controller 108 may receive the read request 114, for example, from the processor 112 and may include an address of a memory element 134A, 134B, 134N including the encrypted cache line 122. In some examples, the read request 114 may also indicate a location at the cache 110 and/or a register of the processor 112 where the memory controller 108 is to place the cache line 118 received from the indicated memory element 134A, 134B, 134N.

The memory controller 108 may request the cache line 118 from the memory 104. The memory 104 may provide the encrypted cache line 122 and the encrypted set of ECC bits associated with the encrypted cache line 122 to the memory encryption system 126 and ECC bit encryption system 128, respectively. The memory encryption system 126 may utilize the memory key 130 to decrypt the encrypted cache line 122, resulting in the cache line 118. The ECC bit encryption system 128 may decrypt the encrypted set of ECC bits 124 utilizing the element key 132A, 132B, 132N associated with the memory element 134A, 134B, 134N where the encrypted cache line 122 was stored to generate the set of ECC bits 120.

The cache line **118** and set of ECC bits **120** (now in the clear) may be provided to the ECC system **106**. The ECC system **106** may compare the cache line **118** to the set of FCC bits **120**. For example, the ECC system **106** may generate a test set of ECC bits from the cache line **118** and compare the test set of ECC hits to the set of ECC bits **120**. If the test set of ECC hits matches the set of ECC bits **120**, it may indicate that the cache line **118** is not corrupted. If the test set of ECC bits does not match the set of FCC bits **120**, it may indicate corruption of the cache line **118**. In this case, the ECC system **106** may generate and error indicating corruption of the cache line **118**. In some examples, where the corruption

represents flipping less than a threshold number of bits, the ECC system **106** may correct the corruption to generate the original cache line **118**.

FIG. 2 is a diagram showing one example of an environment **150** for implementing data storage encryption. The environment **150** includes an encryption system **152**, a data storage device **154**, a parity system **156**, and a storage controller **158**. For example, the storage controller **158** may be a disk controller, a memory controller, etc. The components **152**, **154**, **156**, **158** may be implemented using any suitable computing hardware. The environment **150** also includes an example processor **162**.

The data storage device **154** may be any suitable type of volatile or non-volatile data storage including, for example, disk drives, flash drives, random access memory, etc. In some examples, the data storage device **154** may be a memory device, similar to the memory device **104**. The storage device **154** may include storage locations **184**A, **184**B, **184**N, where each storage location **184**A, **184**B, **184**N may be individually addressable and stores one data unit. The size of a data unit may vary depending on the type of storage device **154** used. For example, storage locations on a disk drive may be referred to as blocks.

In the example environment **150**, the encryption system **152** comprises a data unit encryption system **176** and a parity encryption system **178**, although in some examples the functionality of these systems **176**, **178** may be implemented by a single system. The data unit encryption system **176** may encrypt and decrypt data units stored at the data storage locations **184**A, **184**B, **184**N of the data storage device **154**. The parity encryption system **178** may encrypt and decrypt parity bits associated with the data units, for example, as described herein.

In the example shown in FIG. 2, the processor **162** may provide a write request **166** to the storage controller **158**. The write request **116** may include a data unit **168** and an address of the storage location **184**A, **184**B, **184**N to which the data unit **168** is to be written. In some examples, instead of including the data unit **168**, the write request **166** may include a reference to the. location of the data unit **168**, for example, at a cache or other memory. The storage controller **158** may provide the data unit **168** to the parity system **156**. The parity system **156** may determine a set of parity hits **170** for the data unit **168**, for example, according to any suitable error detection and; or error correction technique. In some examples, the, parity system is omitted and the set of parity bits **170** are determined by the storage controller **158** and/or another suitable component.

The data unit **168** and set of parity bits **170** may be provided to the encryption system **152**. The encryption system **152** (e.g., the data unit encryption system **176**) may encrypt the data unit **168**, for example, utilizing any suitable cryptographic method to generate an encrypted data unit **172**. For example, the encryption system **152** may apply a symmetric encryption technique utilizing a data unit encryption key **180**. The encrypted data unit **172** may be written to the storage location **184**A, **184**B, **184**N corresponding to the address indicated in the write request **166**.

The set of parity bits **170** may be provided to the parity encryption system **178**. The parity encryption system **178** may encrypt the set of parity bits **170** to form an encrypted set of parity bits **174** utilizing a storage location parity key or location parity key **182**A, **182**B, **182**N that corresponds to the storage location **184**A, **184**B, **184**N where the data unit **172** is to be stored. In some examples, location parity keys **182**A, **182**B, **182**N may be determined from the address of the corresponding storage location **184**A, **184**B, **184**N and/or from the encrypted data unit **172**.

The encrypted set of parity bits **174** may be written to an appropriate location at the data storage device **154**. For example, the encrypted set of parity bits **174** may be written to the same storage location **184**A, **184**B, **184**N where the corresponding encrypted data unit **172** is written. In some examples, the encrypted parity bits **174** and encrypted data unit **172** may be written to a storage location **184**A, **184**B, **184**N at the same time.

FIG. 2 also shows an example read request **164** requested that the data unit **168** be retrieved from the data storage device **104**. Although this example shows a read request for the same data unit **168** that was written by the write request **166**, read requests for other cache lines may be handled in a similar manner. The storage controller **158** may receive the read request **164**, for example, from the processor **162** and may include an address of the storage location **184A**, **184B**, **184N** including the encrypted data unit **172**. In some examples, the read request **164** may also indicate a memory location, cache location, processor register, or other location where the data unit **168** is to be placed.

The storage controller **158** may request the data unit **168** from the data storage device **154**. The data storage device may provide the encrypted data unit **172** and encrypted set of parity bits **174** to the encryption system **152**. For example, the data unit encryption system **176** may utilize the data unit encryption key **180** to decrypt the encrypted data unit **172** to produce the data unit **168**. The parity encryption system **178** may decrypt the encrypted set of parity bits **174** utilizing the location parity key **182**A, **182**B, **182**N associated with the storage location **184**A, **184**B, **184**N where the encrypted data unit **172** was stored to generate the set of parity bits **170**.

The data unit **168** and set of parity bits **170** (now in the clear) may be provided to the parity system **156**, which may compare the data unit **168** to the parity bits to detect and/or correct any errors in the data unit **168**. If the parity bits indicate an error, the parity system **156** may correct the error (if possible) and/or indicate corruption of the data unit **168**, for example, by generating an error indicating corruption of the data unit **168**.

FIG. 3 is a diagram showing one example of an environment **200** that may implement memory encryption as described herein. The example environment **200** comprises a memory device **201** and a memory controller **210**. In some examples, the memory controller **210** is incorporated into the memory device **201** and/or may be part of a processor and/or motherboard chipset. The memory device **201** may include DRAM arrays **202**A, **202**B, **202**C, **202**N. DRAM arrays **202**A, **202**B, **202**C, **202**N may comprise various DRAM memory cells, for example, arranged in rows and columns. A row at a DRAM array **202**A, **202**B, **2020**, **202**N may correspond to all or part of a memory element. For example, a row at a DRAM array **202**A, **202**B, **202**N may include a number of elements corresponding to part or all of a cache line. In some examples, a row at a DRAM element **202**A, **202**B, **202**N may include **512** memory cells, with each cell storing one bit.

Data buffers 204A, 204B, 204C, 204N may be in communication with respective DRAM arrays 202A, 202B, 202C, 202N to receive cache lines from and provide cache lines to DRAM memory elements at the DRAM arrays 202A, 202B, 202C, 202N. For example, a memory controller 210 may instruct a DRAM array 202A, 202B, 202C, 202N to provide data stored at a particular memory element (e.g., a cache line) to its corresponding data buffer **204**A, **204**B, **204**C, **204**N. In some examples, data provided to the data buffers 204A, 204B, 204C, 204N may include a cache line as well as a stored set of ECC bits for the cache line. The set of ECC bits may be stored at the same memory element that also stores the corresponding cache line. In sonic examples, one or more of the DRAM arrays **202**A, **202**B, **202**C, **202**N and associated data buffers **204**A, **204**B, **204**C, **204**N may be reserved to store sets of ECC bits for cache lines stored at other DRAM arrays 202A, 202B, 202C, 202N. ECC circuits 208A, 208B, 208C, 208N may generate sets of ECC bits and compare stored sets of ECC bits to cache lines received from the DRAM arrays 202A, 202B, 202C, 202N. The resulting cache line may be provided to a bus 212. The memory controller 210 may direct cache lines provided to the bus 212 to a cache and/or processor register, for example, as described with respect to FIG. 1.

As shown in FIG. 3, a hardware encryption engine **206** is positioned between the DRAM arrays **202**A, **202**B, **202**C, **202**N and the ECC circuits **208**A, **208**B, **208**C, **208**N. In this

way, ECC bits generated and/or verified by the ECC circuits **208**A, **208**B, **208**C, **208**N are encrypted, for example, as described herein, before the cache lines are stored at memory elements included at the DRAM arrays **202**A, **202**B, **202**C, **202**N. It will be appreciated that although FIG. 3 shows DRAM memory, the ECC bit encryption methods described herein may be utilized with any suitable memory technology.

The environment **200** may be one example implementation for components of the environment **100**. For example, the DRAM arrays **202**A, **202**B, **202**C, **202**N and data buffers **204**A, **204**B, **204**C, **204**N show one example implementation of the memory **104**. The encryption engine **206** shows one example implementation of the encryption system **102**. The ECC circuits **208**A, **208**B, **208**C, **208**N show one example implementation of the ECC system **106**.

Sets of ECC bits may be encrypted and decrypted in any suitable manner. For example, as described herein, ECC bits associated with different memory elements may be encrypted or decrypted with different element ECC keys. This may make it more difficult to break the encryption of ECC bits. For example, because there are fewer bits in a set of ECC hits than in the corresponding cache line, the birthday bound for a set of ECC bits may be lower than for the corresponding cache lines. The birthday bound describes a number of times that a cryptographic operation may be performed before the results are distinguishable from a random set. Once an attacker is able to observe more than the birthday bound of cryptographic operations performed with the same key may be vulnerable to attack. Accordingly, examples that utilize different element ECC keys for each memory element may have element-specific birthday bounds. For example, it may be necessary for an attacker to observe the birthday bound number of operations for each specific memory element before the ECC bits for that element are vulnerable to attack.

In some examples, a block cipher may be used to generate element ECC keys, for example, from a master ECC key. FIG. 4 is a flowchart showing one example of a process flow **300** for responding to a read request to a memory device with encrypted FCC bits. The process flow **300** may be executed in the environment **100** of FIG. 1 and may utilize a block cipher to encrypt ECC bits.

At operation **302**, a master ECC key may be generated. The master ECC key may be generated, for example, by the encryption system **102**, the memory controller **108** or other suitable component. For example, the master ECC key may be generated from one or more random values received from a random or pseudorandom number generator. The random or pseudorandom number generator may be implemented in hardware, software, or any

suitable combination of the two. In some examples, the master FCC key may be generated based on the random number and the key used to encrypt cache lines themselves at the memory (e.g., the memory encryption key **130** in FIG. 1). The master ECC key may be generated, for example, at boot time. As such, in some examples, the master ECC key is generated once and is not re-generated for subsequent read or write request. Accordingly, if the master ECC key has already been generated, the operation **302** may be skipped.

At operation **304**, the memory controller **108** may receive a read request, such as the read request **114**. The read request may indicate a memory address of a memory element including a cache line to be read from the memory **104**. At operation **306**, the encryption system **102** and/or memory controller **108** may generate an element ECC key for the memory element referenced by the read request. In some examples, the element ECC key may be generated based on the master ECC key and the address of the corresponding memory element. The element ECC key may match the type of block cipher to be used. In an example with 512 bit cache words and sets of 64 EEC bits, a 64-bit block cipher, such as the Simon cipher, may be used. For example, the master ECC key may be a 128-bit key. In some examples, the memory controller **108** may instruct the memory **104** to provide the encrypted cache line and its associated encrypted set of ECC bits to the encryption system **102** while the encryption system **102** and/or memory controller **108** is generating the element ECC key, which may increase the speed of the memory access.

At operation **308**, the encryption system **102** may decrypt the encrypted set of ECC bits using the element FCC key to generate a set of ECC bits. In some examples, the encryption system **102** also decrypts the encrypted cache line to generate the cache line. At operation **310**, the ECC system **106** may perform an integrity check of the now-clear cache line utilizing the now-clear set of ECC bits. If the integrity check indicates no corruption, then processing may continue. If the integrity check indicates that the cache line is corrupted, then processing may cease and/or an alert may be generated.

FIG. 5 is a flowchart showing one example of a process flow **400** for responding to a write request to a memory device with encrypted ECC bits. The process flow **400** may be executed in the environment **100** of FIG. 1 and may utilize a block cipher to encrypt ECC bits, similar to the process flow **300**. At operation **402**, the master FCC key may be generated. The master ECC key may be generated, for example, by the encryption system **102**, the Memory controller **108** or other suitable component. For example, the master ECC key may be Generated from one or more random values received from a random or pseudorandom number generator. The random or pseudorandom number generator may be implemented in hardware, software, or any suitable combination of the two. In some

examples, the master ECC key may be generated based on the random number and the key used to encrypt cache lines themselves at the memory (e.g., the memory encryption key **130** in FIG. 1). The master ECC key may be generated, for example, at hoot time. As such, in some examples, the master ECC key is generated once and is not re-generated for subsequent read or write request. Accordingly, if the master ECC key has already been generated, the operation **402** may be skipped.

At operation **404**, the memory controller **108** may receive a write request (similar to the write request **116** described at FIG. 1). The write request may indicate a memory address of a memory element and a cache line to be written to that memory element. For example, the write request may include the cache line and/or may include a reference to a cache, such as the cache **110**, that includes the cache line.

At operation **406**, the memory controller **108** and/or encryption system **102** may generate an element ECC key for the memory element referenced by the write request. For example, the element EEC key may be generated based on the master ECC key and the address of the referenced memory element, in a manner similar to that described above at operation 306. At operation 408, the ECC system 106 may determine the set of ECC bits for the cache line to be written. At operation 410, the encryption system 102 may encrypt the set of FCC bits generated at operation 408 utilizing the element ECC key generated at operation 406. In some examples, the encryption system 102 may also encrypt the cache line, for example, utilizing a memory encryption key or any other suitable method. At operation 412, the encrypted set of ECC bits and the encrypted cache line may be written to the memory 104. Although the process flows **300** and **400** are described as implemented in the environment 100, in various examples, the process flows 300 and 400 may be implemented in the environment 150. For example, the location parity keys 182A, 182B, 182N may be generated utilizing a master parity key similar to the master FCC key described and used to encrypted sets of parity bits in a manner similar to that described in the process flows **300** and **400**.

Examples that encrypt ECC bits using a block cipher, for example, as described in FIGS. 4-5, may provide a degree of protection based on the number of bits. For example, for cache lines of 512 bits and sets of 64 ECC bits, the birthday bound for any give memory element may be about 2 32. In some examples, the security of the computing device may be increased further by using a truncated random sequence technique to encrypt and decrypt the ECC bits, as described herein. In some examples, utilizing a truncated random sequence technique for 512 bit cache lines with sets of 64 ECC bits may lead to a birthday bound of about 2 64, providing additional security.

FIG. 6 is a flowchart showing one example of a process flow **500** for responding to a read request to a memory device with ECC bits encrypted utilizing a truncated random sequence technique. In some examples, utilizing a truncated random sequence technique to encrypt the ECC bits, as in the example of FIG. 6, may increase the birthday bound as described herein.

The process flow **500** may be executed in the environment **100** of FIG. 1. At operation **502**, a master FCC key may be generated, for example, in a manner similar to that described above with respect to operations **302** and **402**. Also, in some examples, the master FCC key may be generated, for example, at boot time. As such, in some examples, the master FCC key is generated once and is not re-generated for subsequent read or write request. Accordingly, if the master ECC key has already been generated, the operation **502** may be skipped.

At operation **504**, the memory controller **108** may receive a read request, such as the read request **114**. The read request may indicate a memory address of a memory element including a cache line to be read from the memory **104**. At operation **506**, the encryption system **102** and/or memory controller **108** may generate an element ECC key for the memory element referenced by the read request, for example, in a manner similar to that described above with respect to operations **306** and **406**.

At operation **508**, the encryption system **102** may encrypt a block of the encrypted cache line with the element ECC key. The encrypted cache line may be received by the encryption system **102** from the memory **104**. The encryption system **102** may select any block of the encrypted cache line such as, for example, a block from the beginning of the encrypted cache line, a block from the end of the encrypted cache line, a block from the middle of the encrypted cache line, etc. In some examples, the size of the selected block may depend on the size of the set of ECC bits. In an example where the cache line includes 512 bits, the set of ECC bits may include 64 bits and the selected block may include 128 bits or twice the number of ECC bits. The selected block may be encrypted with the element ECC key using a suitable cipher. For example, when the block includes 128 bits, a 128 bit block cipher such as AES may be used. The result of operation **508** may be a ciphertext block of the same length as the block selected from the encrypted cache line. For example, when a 128 bit block is used, the resulting ciphertext may have 128 bits.

At operation **510**, the encryption system **102** may truncate the ciphertext generated at operation **508** to a length equal to a number of ECC bits in a set of EEC bits for a memory element. For example, when 512 bit cache lines and 64 ECC bits are used, the encryption system **102** may truncate the ciphertext to 64 bits. Any suitable truncation technique may

be used. For example, the encryption system **102** may retain the first bits of the ciphertext, the last bits of the ciphertext, etc.

At operation **512**, the encryption system **102** may mask the encrypted set of ECC bits with the truncated ciphertext, for example, by performing an exclusive (XOR) of the corresponding bits of the truncated ciphertext and the encrypted set of FCC bits. The, encrypted set of ECC bits may have been received from the memory **104**, for example, as described herein. This may result in the clear set of FCC bits. At operation **514**, the ECC system **106** may perform an integrity check on the clear cache line (e.g., also generated by the encryption system **102**), for example as described above with respect to operation **310**.

FIG. 7 is a flowchart showing one example of a process flow **600** for responding to a write request to a memory device with ECC bits encrypted utilizing a truncated random sequence technique. The process flow **600** may be executed in the environment **100**. At operation **602**, a master ECC key may be generated, for example, in a manner similar to that described above with respect to operations **302** and **402**. Also, in some examples, the master ECC key may be generated, for example, at boot time. As such, in some examples, the master FCC key is generated once and is not re-generated for subsequent read or write request. Accordingly, if the master ECC key has already been generated, the operation **602** may be skipped.

At operation **604**, the memory controller **108** may receive a write request (similar to the write request **116** described at FIG. 1.). The write request may indicate a memory address of a memory element and a cache line to be written to that memory element. For example, the write request may include the cache line and/or may include a reference to a cache, such as the cache **110**, that includes the cache line.

At operation **606**, the memory controller **108** and/or encryption system **102** may generate an element ECC key for the memory element referenced by the write request. For example, the element ECC key may be generated based on the master ECC key and the address of the referenced memory element, in a manner similar to that described above at operation **306**. At operation **608**, the encryption system **102** may encrypt a block of the encrypted cache line with the element FCC key. The encrypted cache line may also be generated by the encryption system **102** and/or by another component. The block of the encrypted cache line to be encrypted with the element FCC key may be chosen in any suitable manner, for example, as described above with respect to the operation **508**.

The ciphertext generated at operation **608** may be truncated at operation **610**, for example, similar to the manner described above with respect to operation **510**. At

operation **612**, the encryption system **102** may mask the set of ECC bits for the cache line with the truncated ciphertext generated at operation **608**. For example, the ECC system **106** may generate the set of ECC bits from the cache line. Masking the set of ECC bits with the truncated ciphertext may generate the encrypted set of ECC bits, which may be written to the memory **104** at operation **614**.

Although the process flows **500** and **600** are described as implemented in the environment **100**, in various examples, the process flows **500** and **600** may be implemented in the environment **150**. For example, the location parity keys **182**A, **182**B, **182**N may be generated and used to encrypted sets of parity bits in a manner similar to that described in the process flows **500** and **600**.

FIG. 8 is a block diagram **700** showing one example of a software architecture **702** for a computing device. The architecture **702** maybe used in conjunction with various hardware architectures, for example, as described herein. FIG. 8 is merely a non-limiting example of a software architecture **702** and many other architectures may be implemented to facilitate the functionality described herein. A representative hardware layer **704** is illustrated and may represent, for example, any of the above referenced computing devices. In some examples, the hardware layer **704** may be implemented according to the architecture **702** of FIG. 8 and/or the architecture **1000** of FIG. 10.

The representative hardware layer **704** comprises one or more processing units **706** having associated executable instructions **708**. Executable instructions **708** represent the executable instructions of the software architecture **702**, including implementation of the methods, modules, components, and so forth of FIGS. 1-8. Hardware layer **704** also includes memory and/or storage modules **710**, which also have executable instructions **708**. Hardware layer **704** may also comprise other hardware as indicated by other hardware **712** which represents any other hardware of the hardware layer **704**, such as the other hardware illustrated as part of hardware architecture **800**.

In the example architecture of FIG. 8, the software **702** may be conceptualized as a stack of layers where each layer provides particular functionality. For example, the software **702** may include layers such as an operating system **714**, libraries **716**, frameworks/middleware **718**, applications **720** and presentation layer **744**. Operationally, the applications **720** and/or other components within the layers may invoke application programming interface (API) calls **724** through the software stack and receive a response, returned values, and so forth illustrated as messages **726** in response to the API calls **724**. The layers illustrated are representative in nature and not all software architectures have all layers. For example, some mobile or special purpose operating systems may not provide

a frameworks/middleware layer **718**, while others may provide such a layer. Other software architectures may include additional or different layers.

The operating system **714** may manage hardware resources and provide common services. The operating system **714** may include, for example, a kernel **728**, services **730**, and drivers **732**. The kernel **728** may act as an abstraction layer between the hardware and the other software layers. For example, the kernel **728** may be responsible for memory management, processor management (e.g., scheduling), component management, networking, security settings, and so on. The services **730** may provide other common services for the other software layers. In some examples, the services **730** include an interrupt service. The interrupt service may detect the receipt of a hardware or software interrupt and, in response, cause the architecture **702** to pause its current processing and execute an interrupt service routine (ISR) when an interrupt is received.

The drivers **732** may be responsible for controlling or interfacing with the underlying hardware. For instance, the drivers **732** may include display drivers, camera drivers, Bluetooth® drivers, flash memory drivers, serial communication drivers (e.g., Universal Serial Bus (USB) drivers), drivers, NFC drivers, audio drivers, power management drivers, and so forth depending on the hardware configuration

The libraries **716** may provide a common infrastructure that may be utilized by the applications **720** and/or other components and/or layers. The libraries **716** typically provide functionality that allows other software modules to perform tasks in an easier fashion than to interface directly with the underlying operating system **714** functionality (e.g., kernel **728**, services **730** and/or drivers **732**). The libraries **716** may include system **734** libraries (e.g., C standard library) that may provide functions such as memory allocation functions, string manipulation functions, mathematic functions, and the like. In addition, the libraries **716** may include API libraries **736** such as media libraries (e.g., libraries to support presentation and manipulation of various media format such as MPEG4, H.264, MP3, AAC, AMR, JPG, PNG), graphics libraries (e.g., an OpenGL framework that may be used to render 2D and 9D in a graphic content on a display), database libraries (e.g., SQLite that may provide various relational database functions), web libraries (e.g., WebKit that may provide web browsing functionality), and the like. The libraries **716** may also include a wide variety of other libraries **738** to provide many other APIs to the applications **720** and other software components/modules.

The frameworks **718** (also sometimes referred to as middleware) ay provide a higher-level common infrastructure that may be utilized by the applications **720** and/or other software components/modules. For example, the frameworks **718** may provide various graphic user

interface (GUI) functions, high-level resource management, high-level location services, and so forth. The frameworks **718** may provide a broad spectrum of other APIs that may be utilized by the applications **720** and/or other software components/modules, some of which may be specific to a particular operating system or platform.

The applications **720** includes built-in applications **740** and/or third party applications **742**. Examples of representative built-in applications **740** may include, but are not limited to, a contacts application, a browser application, a book reader application, a location application, a media application, a messaging application, and/or a game application. Third party applications **742** may include any of the built in applications as well as a broad assortment of other applications. In a specific example, the third party application **742** (e.g., an application developed using the Android<sup>TM</sup> or iOS<sup>TM</sup> software development kit (SDK) by an entity other than the vendor of the particular platform) may be mobile software running on a mobile operating system such as iOS<sup>TM</sup>, Android<sup>TM</sup>, Windows® Phone, or other mobile computing device operating systems. In this example, the third party application **742** may invoke the API calls **724** provided by the mobile operating system such as operating system **714** to facilitate functionality described herein.

The applications **720** may utilize built in operating system functions (e.g., kernel **728**, services **730** and/or drivers **732**), libraries (e.g., system **734**, APIs **736**, and other libraries **738**), frameworks/middleware **718** to create user interfaces to interact with users of the system. Alternatively, or additionally, in some systems interactions with a user may occur through a presentation layer, such as presentation layer **744**. In these systems, the application/module "logic" may be separated from the aspects of the application/module that interact with a user.

Some software architectures utilize virtual machines. For example, systems described herein may be executed utilizing one or more virtual machines executed at one or more server computing machines. In the example of FIG. 8, this is illustrated by virtual machine 748. A virtual machine creates a software environment where applications/modules may execute as if they were executing on a hardware computing device. A virtual machine is hosted by a host operating system (operating system 714) and typically, although not always, has a virtual machine monitor 746, which manages the operation of the virtual machine as well as the interface with the host operating system (i.e., operating system 714). A software architecture executes within the virtual machine such as an operating system 750, libraries 752, frameworks/middleware 754, applications 756 and/or presentation layer 758. These layers of software architecture executing within the virtual

machine **748** may be the same as corresponding layers previously described or may be different.

FIG. 9 is a block diagram illustrating a computing device hardware architecture **800**, within which a set or sequence of instructions may be executed to cause the machine to perform examples of any one of the methodologies discussed herein. For example, the architecture **800** may execute the software architecture **702** described with respect to FIG. 8. The architecture **800** may operate as a standalone device or may be connected (e.g., networked) to other machines. In a networked deployment, the architecture **800** may operate in the capacity of either a server or a client machine in server-client network environments, or it may act as a peer machine in peer-to-peer (or distributed) network environments. The architecture **800** may be implemented in a personal computer (PC), a tablet PC, a hybrid tablet, a set-top box (STB), a personal digital assistant (PDA), a mobile telephone, a web appliance, a network router, switch or bridge, or any machine capable of executing instructions (sequential or otherwise) that specify operations to be taken by that machine.

Example architecture **800** includes a processor unit **802** comprising at least one processor (e.g., a central processing unit (CPU), a graphics processing unit (CPU) or both, processor cores, compute nodes, etc.). The architecture **800** may further comprise a main memory **804** and a static memory **806**, which communicate with each other via a link **808** (e.g., bus). The architecture **800** may further include a video display unit **810**, an alphanumeric input device **812** (e.g., a keyboard), and a user interface (UI) navigation device **814** (e.g., a mouse). In some examples, the video display unit **810**, input device **812** and UI navigation device **814** are incorporated into a touch screen display. The architecture **800** may additionally include a storage device **816** (e.g., a drive unit), a signal generation device **818** (e.g., a speaker), a network interface device **820**, and one or more sensors (not shown), such as a global positioning system (GPS) sensor, compass, accelerometer, or other sensor.

In some examples, the processor unit **802** or other suitable hardware component may support a hardware interrupt. In response to a hardware interrupt, the processor unit **802** may pause its processing and execute an interrupt service routine (ISR), for example, as described herein.

The storage device **816** includes a computer readable medium **822** on which is stored one or more sets of data structures and instructions **824** (e.g., software) embodying or utilized by any one or more of the methodologies or functions described herein. The instructions **824** may also reside, completely or at least partially, within the main memory **804**, static memory **806**, and/or within the processor **802** during execution thereof by the

architecture **800**, with the main memory **804**, static memory **806**, and the processor **802** also constituting computer readable media. Instructions stored at the computer readable medium **822** may include, for example, instructions for implementing the software architecture **702**, instructions for executing any of the features described herein, etc.

While the computer readable medium **822** is illustrated in an example to be a single medium, the term "computer readable medium" may include a single medium or multiple media (e.g., a centralized or distributed database, and/or associated caches and servers) that store the one or more instructions **824**. The term "computer readable medium" shall also be taken to include any tangible medium that is capable of storing, encoding or carrying instructions for execution by the machine and that cause the machine to perform any one or more of the methodologies of the present disclosure or that is capable of storing, encoding or carrying data structures utilized by or associated with such instructions. The term "computer readable medium" shall accordingly be taken to include, but not be limited to, solid-state memories, and optical and magnetic media. Specific examples of computer readable media include non-volatile memory, including, but not limited to, by way of example, semiconductor memory devices (e.g., electrically programmable read-only memory (EPROM), electrically erasable programmable read-only memory (EPROM)) and flash memory devices; magnetic disks such as internal hard disks and removable disks; magneto-optical disks; and CD-ROM and DVD-ROM disks.

The instructions **824** may further be transmitted or received over a communications network **826** using a transmission medium via the network interface device **820** utilizing any one of a number of well-known transfer protocols (e.g., HTTP). Examples of communication networks include a local area network (LAN), a wide area network (WAN), the Internet, mobile telephone networks, plain old telephone (POTS) networks, and wireless data networks (e.g., 3G, and 6G LTE/LTE-A or WiMAX networks). The term "transmission medium" shall be taken to include any intangible medium that is capable of storing, encoding, or carrying instructions for execution by the machine, and includes digital or analog communications signals or other intangible medium to facilitate communication of such software.

Examples, as described herein, may include, or may operate on, logic or a number of components, engines, or modules, circuits, which for the sake of consistency are termed circuits, although it will be understood that these terms may be used interchangeably. Circuits may be hardware, software, or firmware communicatively coupled to one or more processors in order to carry out the operations described herein. Circuits may be hardware circuits, and as such circuits may be considered tangible entities capable of performing

specified operations and may be configured or arranged in a certain manner. In an example, circuits may be arranged (e.g., internally or with respect to external entities such as other circuits) in a specified manner as a circuit. In an example, the whole or part of one or more computing platforms (e.g., a standalone, client or server computing platform) or one or more hardware processors may be configured by firmware or software (e.g., instructions, an application portion, or an application) as a circuit that operates to perform specified operations. In an example, the software may reside on a computer readable medium. In an example, the software, when executed by the underlying hardware of the circuit, causes the hardware to perform the specified operations. Accordingly, the term hardware circuit is understood to encompass a tangible entity, be that an entity that is physically constructed, specifically configured (e.g., hardwired), or temporarily (e.g., transitorily) configured (e.g., programmed) to operate in a specified manner or to perform part or all of any operation described herein.

Considering examples in which circuits are temporarily configured, each of the circuits need not be instantiated at any one moment in time. For example, where the circuits comprise a general-purpose hardware processor configured using software; the general-purpose hardware processor may be configured as respective different circuits at different times. Software may accordingly configure a hardware processor, for example, to constitute a particular circuit at one instance of time and to constitute a different circuit at a different instance of time.

### **Additional Notes & Examples**

Example 1 is a data storage system with encryption support comprising: a data storage device comprising a plurality of storage locations, the plurality of storage locations comprising a first storage location associated with a first address; a storage controller to receive a read request directed to the data storage device, wherein the read request comprises address data indicating the first address; wherein the storage controller is to request from the data storage device. a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and an encryption system to decrypt the first encrypted set of parity bits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

In Example 2, the subject matter of Example 1 optionally includes wherein the encryption system is also to decrypt the first encrypted data unit based at least in part on a data unit encryption key.

In Example 3, the subject matter of any one or more of Examples 1-2 optionally includes: wherein the encryption system is to generate a master parity key; and wherein the encryption system is to generate the first location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 4, the subject matter of Example 3 optionally includes wherein the encryption system is to generate the first location parity key after the storage controller receives the read request.

In Example 5, the subject matter of any one or more of Examples 3-4 optionally includes wherein the encryption system is to generate the master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.

In Example 6, the subject matter of any one or more of Examples 1-5 optionally includes wherein the encryption system is to decrypt the first encrypted set of parity bits by performing operations comprising: encrypting a block of the first encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first encrypted set of parity bits with the truncated ciphertext to generate the first set of parity bits.

In Example 7, the subject matter of any one or more of Examples 1-6 optionally includes: wherein the storage controller is also to receive a write request directed to a second storage location of the data storage device associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and wherein the encryption system is to encrypt a second set of parity bits for the second data unit based at least in part on a second location parity key for the second address.

In Example 8, the subject matter of Example 7 optionally includes: wherein the encryption system is to generate a master parity key; and wherein the encryption system is to generate the second location parity key based at least in part on the master parity key and the second address.

In Example 9, the subject matter of any one or more of Examples 7-8 optionally includes wherein the encryption system is to encrypt the second set of parity bits by performing operations comprising: encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext; truncating the ciphertext to

generate a truncated ciphertext; and masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

In Example 10, the subject matter of any one or more of Examples 1-9 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) bits.

Example 11 is a method for securing a data storage device, comprising: receiving, by a storage controller, a read request directed to a data storage device, wherein the read request comprises address data indicating a first address of a first storage location at the data storage device; requesting, by the storage controller, from the data storage device a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and decrypting, by an encryption system, the first encrypted set of parity hits to generate a first set of parity bits based at least in part on art a first location parity key for the first address.

In Example 12, the subject matter of Example 11 optionally includes decrypting the first encrypted data unit based at least in part on a data unit encryption key.

In Example 13, the subject matter of any one or more of Examples 11-12 optionally includes generating a master parity key; and generating the first location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 14, the subject matter of Example 13 optionally includes generating the first location parity key after the storage controller receives the read request.

In Example 15, the subject matter of any one or more of Examples 13-14 optionally includes generating the master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.

In Example 16, the subject matter of any one or more of Examples 11-15 optionally includes wherein decrypting the first encrypted set of parity hits comprises: encrypting a block of the first encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first encrypted set of parity bits with the truncated ciphertext to generate the first set of parity hits.

In Example 17, the subject matter of any one or more of Examples 11-16 optionally includes receiving a write request directed to a second storage location of the data storage device

associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and encrypting a second set of parity hits for the second data unit based at least in part on a second location parity key for the second address.

In Example 18, the subject flatter of Example 17 optionally includes generating a master parity key; and generating the second location parity key based at least in part on the master parity key and the second address.

In Example 19, the subject matter of any one or more of Examples 17-18 optionally includes wherein encrypting the second set of parity bits comprises: encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

in Example 20, the subject matter of any one or more of Examples 11-19 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) hits.

Example 21 is at least one computer readable medium comprising instructions to perform the method of any of Examples 11-20.

Example 22 is an apparatus comprising means for performing the method of any of Examples 11-20.

Example 23 is a data storage apparatus, comprising: means for receiving a read request directed to a data storage device, wherein the read request comprises address data indicating a first address of a first storage location at the data storage device; means for requesting from a data storage device a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and means for decrypting the first encrypted set of parity hits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

In Example 24, the subject matter of Example 23 optionally includes means for decrypting the first encrypted data unit based at least in part on a data unit encryption key.

In Example 25, the subject matter of any one or more of Examples 23-24 optionally includes means for generating a master parity key; and means for generating the first

location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 26, the subject matter of Example 25 optionally includes means for generating the first location parity key after receiving the read request.

In Example 27, the subject matter of any one or more of Examples 25-26 optionally includes means for generating the master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.

In Example 28, the subject matter of any one or more of Examples 23-27 optionally includes wherein decrypting the first encrypted set of parity bits comprises: encrypting a block of the first encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first encrypted set of parity bits with the truncated ciphertext to generate the first set of parity bits.

In Example 29, the subject matter of any one or more of Examples 23-28 optionally includes means for receiving a write request directed to a second storage location of the data storage device associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and means for encrypting a second set of parity bits for the second data unit based at least in part on a second location parity key for the second address.

In Example 30, the subject matter of Example 29 optionally includes generating a master parity key; and generating the second location parity key based at least in part on the master parity key and the second address.

In Example 31, the subject matter of any one or more of Examples 29-30 optionally includes wherein encrypting the second set of parity bits comprises: encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

In Example 32, the subject matter of any one or more of Examples 23-31 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) bits.

Example 33 is a data storage system with encryption support comprising: a data storage device comprising a plurality of storage locations, the plurality of storage locations comprising a first storage location associated with a first address; a storage controller to receive a write request directed to the data storage device, wherein the write request comprises address data indicating the first address and an indication of a data unit; an encryption system to encrypt a first set of parity bits corresponding to the data unit basted at least in part on a first location parity key for the first address.

In Example 34, the subject matter of Example 33 optionally includes wherein the encryption system is also to encrypt the data unit based at least in part on a data unit encryption key.

In Example 35, the subject matter of any one or more of Examples 33-34 optionally includes wherein the encryption system is to generate a master parity key; and wherein the encryption system is to generate the first location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 36, the subject matter of Example 35 optionally includes wherein the encryption system is to generate the first location parity key after the storage controller receives the write request.

In Example 37, the subject matter of any one)r more of Examples 35-36 optionally includes wherein the encryption system is to generate the master parity key based at least in part on a data unit encryption key for encrypting the data unit and a value generated by a random number generator.

In Example 38, the subject matter of any one or more of Examples 33-37 optionally includes wherein the encryption system is to encrypt the first set of parity bits comprises: encrypting a block of an encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first set of parity bits with the truncated ciphertext to generate the first encrypted set of parity bits.

In Example 39, the subject matter of any one or more of Examples 33-38 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (FCC) bits.

Example 40 is a method for securing a data storage device, comprising: receiving, by a storage controller, a write request directed to a data storage device, wherein the write request comprises address data indicating a first address and an indication of a data unit;

encrypting, by an encryption system, a first set of parity bits corresponding to the data unit basted at least in part on a first location parity key for the first address.

In Example 41, the subject matter of Example 40 optionally includes encrypting the data unit based at least in part on a data unit encryption key.

in Example 42, the subject matter of any one or more of Examples 40-41 optionally includes generating a master parity key; and generating the first location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 43, the subject matter of Example 42 optionally includes generating the first location parity key after the storage controller receives the write request.

in Example 44, the subject matter of any one or more of Examples 42-43 optionally includes generating the master parity key based at least in part on a data unit encryption key for encrypting the data unit and a value generated by a random number generator.

In Example 45, the subject matter of any one or more of Examples 40-44 optionally includes wherein encrypting the first set of parity bits comprises: encrypting a block of an encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first set of parity bits with the truncated ciphertext to generate the first encrypted set of parity bits.

In Example 46, the subject matter of any one or more of Examples 40-45 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) bits.

Example 47 is at least one computer readable medium comprising instructions to perform the method of any of Examples 40-46.

Example 48 is a data storage apparatus comprising means for performing the method of any of Examples 40-46.

Example 49 is a data storage apparatus, comprising: means for receiving a write request directed to a data storage device, wherein the write request comprises address data indicating a first address and an indication of a data unit; means for encrypting a first set of parity bits corresponding to the data unit basted at least in part on a first location parity key for the first address.

In Example 50, the subject matter of Example 49 optionally includes means for encrypting the data unit based at least in part on a data unit encryption key.

in Example 51, the subject matter of any one or more of Examples 49-50 optionally includes means for generating a master parity key; and means for generating the first location parity key for the first storage location based at least in part on the master parity key and the first address.

In Example 52, the subject matter of Example 51 optionally includes means for generating the first location parity key after receiving the write request.

in Example 53, the subject matter of any one or more of Examples 51-52 optionally includes means for generating the master parity key based at least in part on a data unit encryption key for encrypting the data unit and a value generated by a random number generator.

In Example 54, the subject matter of any one or more of Examples 49-53 optionally includes wherein encrypting the first set of parity bits comprises: encrypting a block of an encrypted data unit based at least in part on the first location parity key to generate a ciphertext; truncating the ciphertext to generate a truncated ciphertext; and masking the first set of parity bits with the truncated ciphertext to generate the first encrypted set of parity bits.

In Example 55, the subject matter of any one or more of Examples 49-54 optionally includes wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) bits.

Example 56 is a system configured to perform operations of any one or more of Examples 1-55.

Example 57 is a method for performing operations of any one or more of Examples 1-55.

Example 58 is a machine readable medium including instructions that, when executed by a machine, cause the machine to perform the operations of any one or more of Examples 1-55.

Example 59 is a system comprising means for performing the operations of any one or more of Examples 1-55.

The above detailed description includes references to the accompanying drawings, which form a part of the detailed description. The drawings show, by way of illustration, specific

examples that may be practiced. These examples are also referred to herein as "examples." Such examples may include elements in addition to those shown or described. However, also contemplated are examples that include the elements shown or described. Moreover, also contemplated are examples using any combination or permutation of those elements shown or described (or one or more aspects thereof), either with respect to a particular example (or one or more aspects thereof), or with respect to other examples (or one or more aspects thereof) shown or described herein.

In this document, the terms "a" or "an" are used, as is common in patent documents, to include one or more than one, independent of any other instances or usages of "at least one" or "one or more." In this document, the term "or" is used to refer to a nonexclusive or, such that "A or B" includes "A but not B," "B but not A," and "A and. B," unless otherwise indicated. In the appended claims, the terms "including" and "in which" are used as the plain-English equivalents of the respective terms "comprising" and "wherein." Also, in the following claims, the terms "including" and "comprising" are open-ended, that is, a system, device, article, or process that includes elements in addition to those listed after such a term in a claim are still deemed to fall within the scope of that claim. Moreover, in the following claims, the terms "first," "second," and "third," etc. are used merely as labels, and are not intended to suggest a numerical order for their objects.

The above description is intended to be illustrative, and not restrictive. For example, the above-described examples (or one or more aspects thereof) may be used in combination with others. Other examples may be used, such as by one of ordinary skill in the art upon reviewing the above description. The Abstract is to allow the reader to quickly ascertain the nature of the technical disclosure. It is submitted with the understanding that it will not be used to interpret or limit the scope or meaning of the claims. Also, in the above Detailed Description, various features may be grouped together to streamline the disclosure. However, the claims may not set forth every feature disclosed herein as examples may feature a subset of said features. Further, examples may include fewer features than those disclosed in a particular example. Thus, the following claims are hereby incorporated into the Detailed Description, with a claim standing on its own as a separate example. The scope of the examples disclosed herein is to be determined with reference to the appended claims, along with the full scope of equivalents to which such claims are entitled.

### **Claims**

1. A data storage system with encryption support comprising:

a data storage device comprising a plurality of storage locations, the plurality of storage locations comprising a first storage location associated with a first address;

a storage controller to receive a read request directed to the data storage device, wherein the read request comprises address data indicating first address;

wherein the storage controller is to request from the data storage device a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and

an encryption system to decrypt the first encrypted set of parity bits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

- 2. The data storage system of claim 1, wherein the encryption system is also to decrypt the first encrypted data unit based at least in part on a data unit encryption key.
- 3. The data storage system of claim 1:

wherein the encryption system is to generate a master parity key; and

wherein the encryption system is to generate the first location parity key for the first storage location based at least in part on the master parity key and the first address.

- 4. The data storage system of claim 3, wherein the encryption system is to generate the first location parity key after the storage controller receives the read request.
- 5. The data storage system of claim 3, wherein the encryption system is to generate the master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.
- 6. The data storage system of claim 1, wherein the encryption system is to decrypt the first encrypted set of parity bits by performing operations comprising:

encrypting a block of the first encrypted data unit based at least in part on the first location parity key to generate a ciphertext;

truncating the ciphertext to generate a truncated ciphertext; and

masking the first encrypted set of parity bits with the truncated ciphertext to generate the first set of parity bits.

#### 7. The data storage system of claim 1:

wherein the storage controller is also to receive a write request directed to a second storage location of the data storage device associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and

wherein the encryption system is to encrypt a second set of parity bits for the second data unit based at least in part on a second location parity key for the second address.

#### 8. The data storage system of claim 7:

wherein the encryption system is to generate a master parity key; and

wherein the encryption system is to generate the second location parity key based at least in part on the master parity key and the second address.

9. The data storage system of claim 7, wherein the encryption system is to encrypt the second set of parity bits by performing operations comprising:

encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext;

truncating the ciphertext to generate a truncated ciphertext; and

masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

- 10. The data storage system of claim 1, wherein the data storage device comprises a memory device, and wherein the first set of parity bits comprises a set of Error Correction Code (ECC) bits.
- 11. A method for securing a data storage device, comprising:

receiving, by a storage controller, a read request directed to a data storage device, wherein the read request comprises address data indicating a first address of a first storage location at the data storage device;

requesting, by the storage controller, from the data storage device a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and

decrypting, by an encryption system, the first encrypted set of parity bits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

12. The method of claim 11, further comprising:

generating a master parity key; and

generating the first location parity key for the first storage location based at least in part on the master parity key and the first address.

- 13. The method of claim 12, further comprising generating the master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.
- 14. The method of claim 11, further comprising:

receiving a write request directed to a second storage location of the data storage device associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and

encrypting a second set of parity bits for the second data unit based at least in part on a second location parity key for the second address.

15. The method of claim 14, further comprising:

generating a master parity key; and

generating the second location parity key based at east in part on the master parity key and the second address.

16. The method of claim 14, wherein encrypting the second set of parity bits comprises:

encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext;

truncating the ciphertext to generate a truncated ciphertext; and

masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

17. At least one computer readable medium comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising:

receiving a read request directed to a data storage device, wherein the read request comprises address data indicating a first address of a first storage location at the data storage device;

requesting from the data storage device a first encrypted data unit stored at the first storage location and a first encrypted set of parity bits associated with the first storage location; and

decrypting the first encrypted set of parity bits to generate a first set of parity bits based at least in part on an a first location parity key for the first address.

- 18. The at least one computer readable medium of claim 17, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising decrypting the first encrypted data unit based at least in part on a data unit encryption key.
- 19. The at least one computer readable medium of claim 17, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising:

generating a master parity key; and

generating the first location parity key for the first storage location based at least in part on the master parity key and the first address.

- 20. The at least one computer readable medium of claim 19, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising generating the first location parity key after receiving the read request.
- 21. The at least one computer readable medium of claim 19, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising generating t master parity key based at least in part on a data unit encryption key for decrypting the first encrypted data unit and a value generated by a random number generator.

22. The at least one computer readable medium of claim 17, wherein decrypting the first encrypted set of parity bits comprises:

encrypting a block of the first encrypted data unit based at least in part on the first location parity key to generate a ciphertext;

truncating the ciphertext to generate a truncated ciphertext; and

masking the first encrypted set of parity bits with the truncated ciphertext to generate the first set of parity bits.

23. The at least one computer readable medium of claim 17, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising:

receiving a write request directed to a second storage location of the data storage device associated with a second address, wherein the write request comprises a second data unit and second address data indicating the second address; and

encrypting a second set of parity bits for the second data unit based at least in part on a second location parity key for the second address.

24. The at least one computer readable medium of claim 23, further comprising instructions thereon that, when executed by at least one processor, cause the at least one processor to perform operations comprising:

generating a master parity key; and

generating the second location parity key based at east in part on the master parity key and the second address.

25. The at least one computer readable medium of claim 23, wherein encrypting the second set of parity bits comprises:

encrypting a block of a second encrypted data unit based at least in part on the second location parity key to generate a ciphertext;

truncating the ciphertext to generate a truncated ciphertext; and

masking the second set of parity bits with the truncated ciphertext to generate an encrypted second set of parity bits.

## **Patent History**

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