Simplified Management System for Microentrepreneurs (MEIs)

GitHub Repository: https://github.com/orgs/Inteli-College/teams/2025-1a-t02-g57

Sprint Structure

Sprint 1 (Weeks 1-2): Market Research and Competitive Analysis

Planned Objectives:

- Survey of existing tools and identification of strengths and weaknesses.
- Research with MEIs to map out their main business management challenges.

Activities Completed:

- Identification of the problem and justification
- Compilation of SEBRAE data, such as the study "Factors that contributed to business closures".
- Analysis of official statistics (e.g., 29% of MEIs close within 5 years) to support the project's relevance.
- Development of the Executive Summary and Business Goals
 - Drafted a document summarizing the initial value proposition, target audience, and strategic goals.

Defined Objectives:

- Simplify business management
- Reduce bureaucratic complexity
- Provide digital accessibility

Definition of Key Features:

Prioritized list of modules based on identified problems:

- Integrated financial management
- Real-time inventory management
- Automated receipt generation

Adjustments to Original Plan:

The original schedule allotted 3 weeks for market research, but Sprint 1 was condensed into 2 weeks, focusing only on theoretical foundation and initial documentation.

Generated Artifacts:

- Problem and Justification Document: Contextualization of MEIs' challenges using SEBRAE and IBGE data.
 - Link to references: Boletim Mapa de Empresas
- Executive Summary and Business Objectives: Initial version of the value proposition and project goals.
- List of Prioritized Features: Technical specification of modules to be developed.

Notes:

- **Documentation Focus:** This sprint prioritized conceptual groundwork, postponing market and competitor research to future sprints.
- **Transparency:** All artifacts are available in the repository, organized by sprint folders.

Sprint 2 (Weeks 3-4): Business Study

Planned Objectives:

- Initial definition of core platform features based on market research
- Structuring of platform modules and their interdependencies

- Identification of technologies and frameworks for development
- Definition of monetization model (subscription, freemium, etc.)
- Legal structure and business model definition

Activities Completed:

- Initial system architecture setup
- Justification of appropriate tools for the solution
- Database and information flow design
- Discussion on the most suitable database for the project's initial phase
- Documentation created using Docusaurus

Adjustments to Original Plan:

The original schedule allowed only 4 weeks of development, so a course correction and sprint reorganization was required.

Generated Artifacts:

- System Architecture:
 - Technologies used:
 - MySQL → Database
 - Electron → Backend
 - React → Interface
 - Advantages:
 - Scalability
 - Performance
 - Maintainability

Flexibility

Database Choice:

- o Options considered: PostgreSQL, MariaDB, SQL Server, SQLite
- Chosen: MySQL → Due to robustness, ease of implementation, and market acceptance

Notes:

- Artifacts were distributed weekly and completed by week 4. As a result, documentation was restructured and organized into new sprints: 3, 4, and 5.
- The artifact "Legal Structure and Business Model Definition" was split to cover only the **Business Model**, documented using the **Business Model Canvas** in Sprint 5.

Sprint 3 (Weeks 5-6): Prototype Development

Planned Objectives:

- Schedule review
- Interface prototype
- Creation of interface flows

Activities Completed:

- Reviewed the schedule and defined new sprints
- Interface prototype creation
- Persona development
- Design decisions to optimize navigation and highlight key features
- Creation of a user persona document for deeper user insight

• System Flow Diagram:

- User stories elaborated
- o Document detailing key processes and user interactions with the system

Generated Artifacts:

- Interface Flow Creation:
 - User Stories:
 - Group Registration
 - Product Registration
 - Cash Register Opening
 - View Cash Report
 - View Product Report
 - Flow Diagram
- User Roles:
 - Administrator
 - Cashier
 - Manager
- Processes Created:
 - Group Registration
 - Product Registration
 - o Cash Register Opening
 - Cash and Product Reports
- Interface Prototype:

- Interface Structure:
 - Sidebar
 - Main Area
- Color Palette
 - Text
 - Background
 - Action Buttons
- Usability Guidelines

Sprint 4 (Weeks 7-8): Strategic Planning

Planned Objectives:

- Solution Diagram
- Monetization Model

Activities Completed:

- Solution Diagram:
 - Standardized naming conventions for system modules to reflect dependencies and integrations.
 - Visually organized into groups: Domains and Tools.

Monetization Model:

- Based on the solution diagram, tools were hierarchized as primary, secondary, and cross-linked.
- Enabled the creation of a progressive pricing table.

Generated Artifacts:

- Solution Diagram:
 - Diagram Legends
 - Domain Diagrams: POS, Finance, Clients
 - o Internal dependency diagrams by domain
 - Inter-domain connection diagrams
- Monetization Model Document:
 - Definition of primary and secondary tools
 - Relationship between access and perceived value
 - o Proposal for scalable plans (freemium, modular subscription)
 - Gradual feature release strategy

Sprint 5 (Weeks 9-10): Business Model Definition

Planned Objectives:

• Business Model

Activities Completed:

- Cost Structure:
 - Study of all expenses to understand the operational break-even point and scalability behavior
- Business Model:
 - Simplified presentation using the Business Model Canvas covering:
 - Customer segments

■ Channels
 Customer relationships
Key activities
■ Key resources
■ Key partners
■ Cost structure
Market Research:
 Analysis of the Brazilian microentrepreneur landscape to identify opportunities for a modular management system
o Mapping of the competitive ecosystem and discussion of potential differentiators
Generated Artifacts:
Cost Structure:
Overview of Monthly Costs
o Cost Classification:
■ Direct Fixed Costs
■ Indirect Fixed Costs
■ Direct Variable Costs
o Break-even Point
o Economies of Scale
Scalability Projection
Business Model (Business Model Canvas):

Value proposition

- Customer Segments
- Value Proposition
- Channels
- Customer Relationship
- Key Activities
- Key Resources
- Key Partnerships
- Cost Structure

Market Research:

- Methodology
- General Overview
- Validated Challenges
- Competitive Analysis
- Strategic Opportunity
- Discussion on Next Steps