Data Modeling



▶ ER Modeling



- Allows you to model the real world as entities and relationships
- Graphical notation is easy to understand, allowing technical architects to convey complex designs to others
- Can be used to model databases table structure



Entities

- The object which is holding the data
- Are often recognizable objects like persons, places, events or concepts
 - Patient
 - Employee
 - Company
 - Project
- Each Entity is analogous to a table in a database



- Entities may be independent or dependent
- Independent entities do not rely on other entities for identification
- Dependent entities rely on other entities for identification



Relationships

- Relationships may exist between entities
 - Project Managers have projects
 - Car dealerships have cars
 - Facebook Friends have other friends
 - Observations belong to Encounters



Connectivity

- One-to-One (1:1) One instance of a particular entity is associated to exactly one instance of another entity
 - Example: Each unique instance of a student is given a unique instance of a chair. There is no sharing of chairs



Connectivity

- One-to-many (1:n) An instance of a particular entity is assigned 0, 1, or many instances of another entity. Each of the other entities only belongs to one entity.
 - One album has many songs in it, however, each song belongs to exactly one album

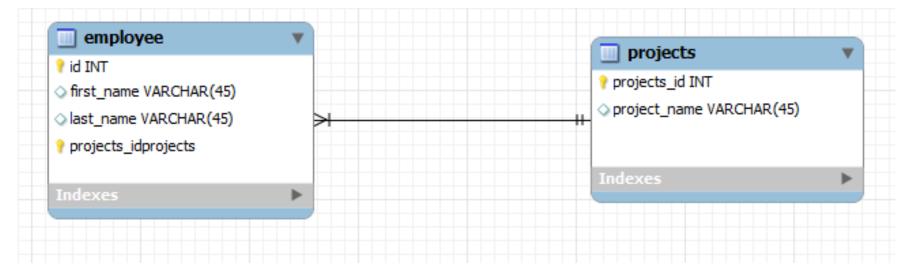


Connectivity

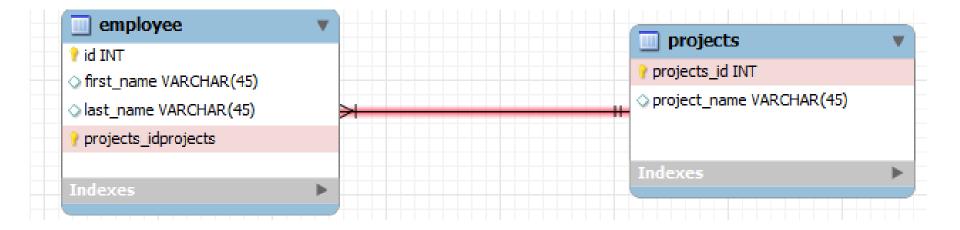
- Many-to-Many (m:n) An instance of entity A is assigned 0, 1, or many instances of entity B. Entity B is assigned 0,1 or, many instances of entity A.
 - Employees are assigned multiple projects. Each project has many employees



A diagram modeling a one-to-many relationship between projects and employees



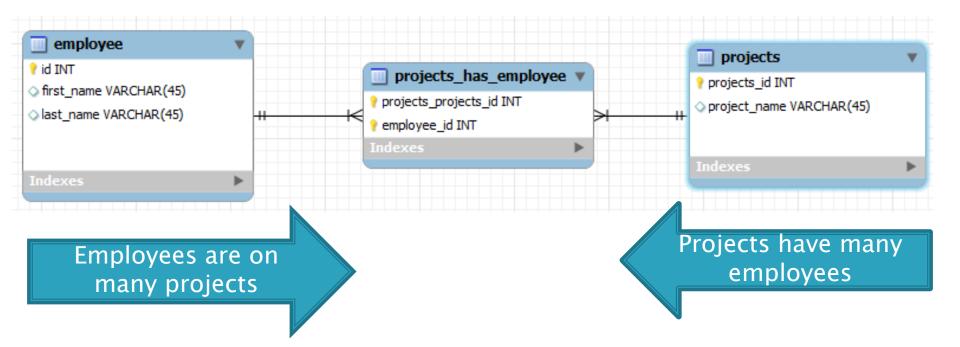




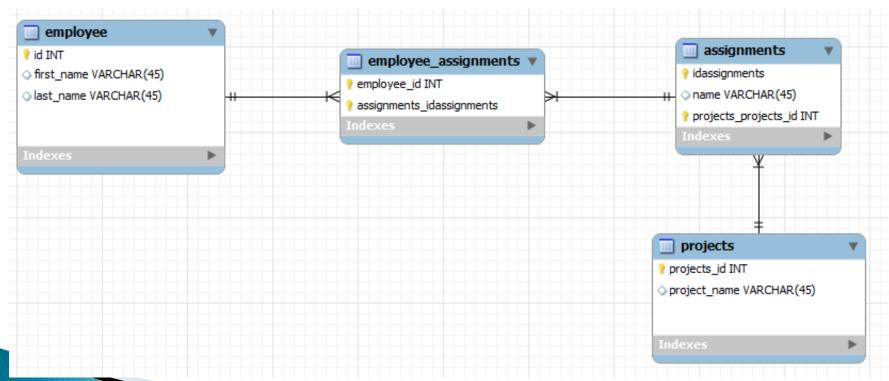


- But wait a second, employees could be on more than one project couldn't they?
- Yes...let's change our diagram and make it reflect the many-to-many relationship



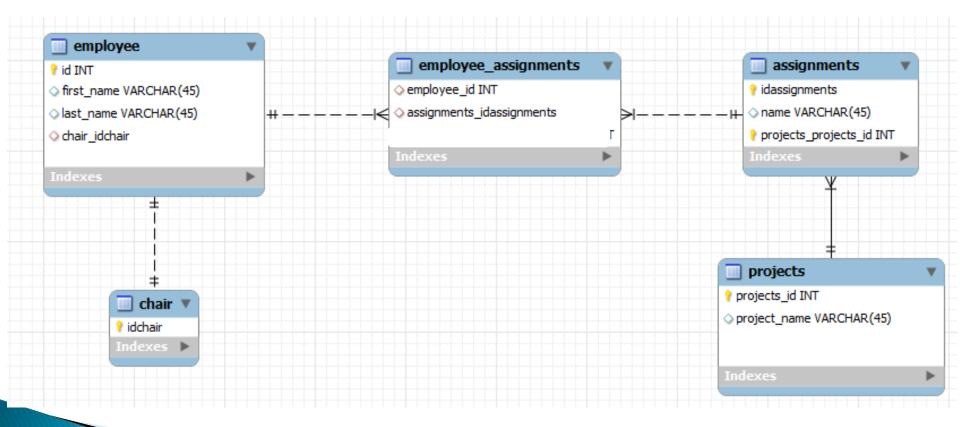


Let's give employees assignments to work on. Projects consist of many assignments

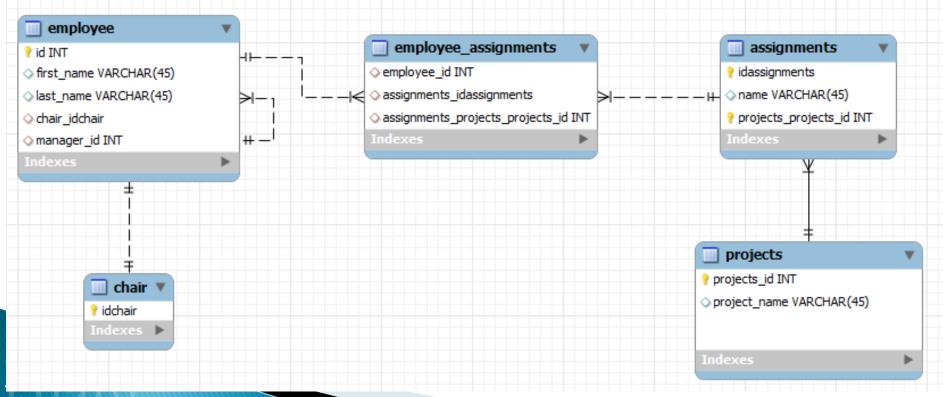




Let's give each employee a chair



Let's add a manager. Each manager has multiple employees. This is a recursive relationship



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