## Validators and Editors

In the Spring framework



# Why validators and editors?

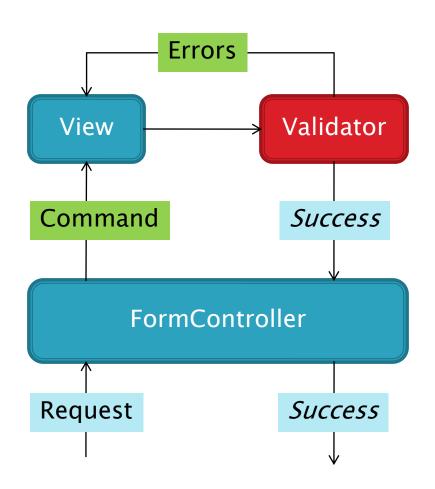
- Controllers can get quite complex when they are responsible for...
  - Creating new domain objects
  - Editing existing domain objects
  - Validating values for create and edit
  - Converting string values to actual objects
- If you have a separate controllers/views for creating and editing, input processing code could be duplicated



#### **Validators**

The sole purpose of a Validator is to validate the command object of a form

Any errors it finds, it sends back to the view





# Example

- We have a Person class and a form for editing a person's details
- We need to ensure that the name and age values are valid

```
public class Person {
    ...

public String getName() {...}
public int getAge() {...}
}
```

▶ So we create PersonValidator...



# Example

0 and 110

```
public class PersonValidator implements Validator {
                                               This validator only
  public boolean supports(Class clazz)
    return Person.class.equals(clazz);
                                               validates Person
                                                    objects
  public void validate(Object obj, Errors e) {
    ValidationUtils.rejectIfEmpty(e, "name", "name.empty");
    Person p = (Person) obj;
    if (p.getAge() < 0)
      e.rejectValue("age", "age.negative");
                                                  Reject name values
    else if (p.getAge() > 110)
                                                    that are empty
      e.rejectValue("age", "age.too.old");
         Rejects age values
                                   Message codes for
           not between
                                      language files
```

## ValidationUtils

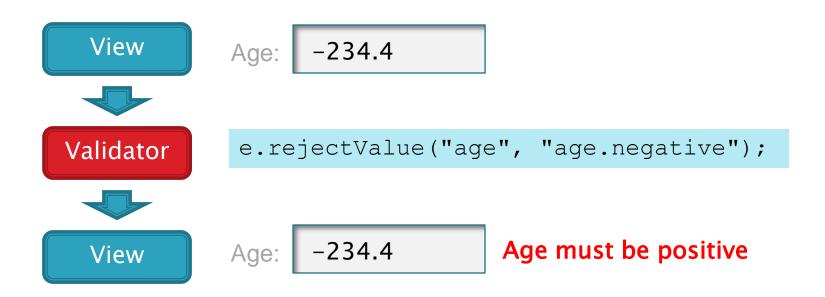


- This is a helper class to simplify your validators. Contains the following methods:
  - rejectIfEmpty rejects a specific field if it is null or empty
  - rejectIfEmptyOrWhitespace rejects a specific field if it is null, empty or whitespace
  - invokeValidator invokes a specific validator on an object, e.g.



## Validation errors

Validators make it easy to associate validation errors with fields in the form, e.g.





#### Validation errors

The errors tag will display the errors associated with that field, e.g.

```
<form:form>
...

        Age:
```

Age:

-234.4

Age must be positive



#### Validation errors

- Some errors are not associated with a specific field (global errors)
- These can be displayed by omitting the path attribute, e.g.

```
e.reject("user.exists");
```

```
<form:form>
<form:errors />

...

</form:form>
```

# Name: Bob Smith Age: 34



#### Controllers and validators

Controllers beans are configured with validator beans in XML, e.g.

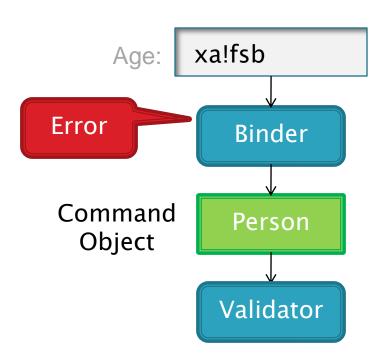


## Binding errors

- What if submitted values cannot even be bound to the command object?
- Spring will create its own error message, which will be displayed by

<form:errors>, e.g.

Failed to convert property value of type [java.lang.String] to required...





# Binding errors

This can be customized by defining typeMismatch.xxx in our message source, where xxx is the name of the property

```
typeMismatch.age=Age must be a number
```

We can also define a message to be used for all type mismatch errors with that type (class or primitive type), e.g.

```
typeMismatch.int={0} must be a number
typeMismatch.java.util.Date={0} must be a date
```

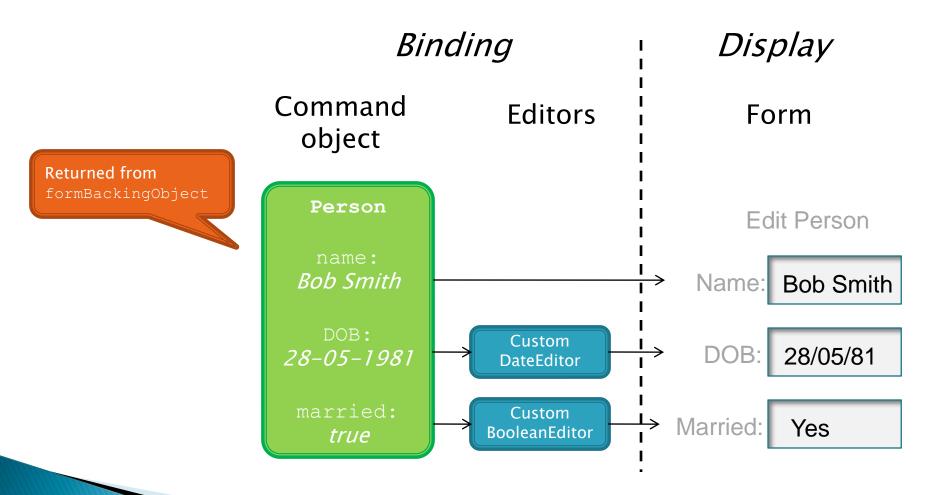


#### **Editors**

- An editor handles the conversion between a value/object and a string
- Spring uses lots of editors, e.g.
  - Converting request parameters to command object properties during binding
  - Binding string values in XML files to object properties
- Spring defines several editors which all implement java.beans.PropertyEditor

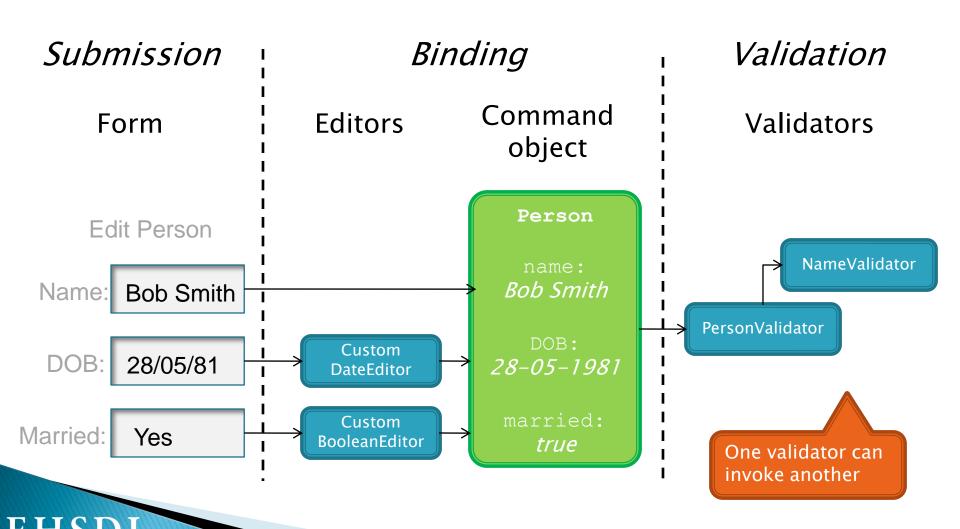


#### Editor and validator workflow





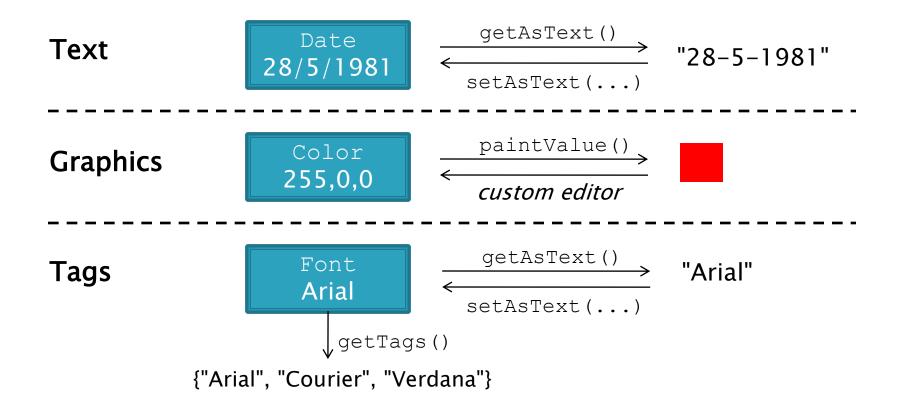
## Editor and validator workflow



e B u z i m a

## java.beans.PropertyEditor

- Used to allow GUI applications to edit beans
- Every editor must support one of three modes:



# Spring's editors

- Spring provides several predefined editors, such as...
  - ClassEditor converts between Java classes and strings (i.e. the class name)
  - CustomDateEditor converts between Date
     objects and strings using a format string
  - LocaleEditor converts between Locale objects and strings using the "en\_GB", "fr\_RW" format
- But sometimes it is necessary to create our own editor...



## Custom editor example

- Suppose our Person class has a nationalID property
- A field on a certain form is for specifying a Person, which should be inputted as that person's National ID value
- When form is redisplayed, the Person object should be displayed as their National ID

Person

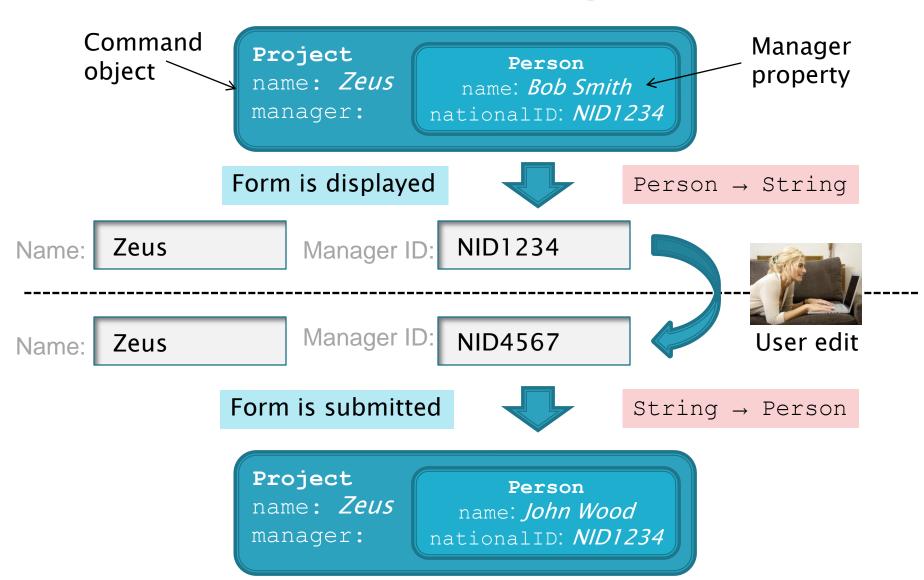
name: *Bob Smith* nationalID: *NID1234* 



"NID1234"



# Custom editor example



## Custom editor example

```
public class PersonEditor extends PropertyEditorSupport {
  public void setAsText(String text) {
    Person p = PersonService.getByNationalID(text);
    setValue(p);
                                           Sets object value,
                                              given string
                                             containing ID
  public String getAsText() {
    Person p = (Person)getValue();
    return p.getNationalID();
                                    Gets string value of
                                    ID given the object
```



## Registering custom editors

So that Spring knows to use our editor for a specific field type, we override initBinder and register our custom editor, e.g.

```
public class ChoosePersonController extends SimpleFormController {
    ...
    protected void initBinder(
        HttpServletRequest request, ServletRequestDataBinder binder
    ) throws Exception {
        super.initBinder(request, binder);

        binder.registerCustomEditor(Person.class, new PersonEditor());
    }
}
```



## References

- Websites
  - http://static.springsource.org/spring/docs/2.0.x/r eference/validation.html

