

Course of

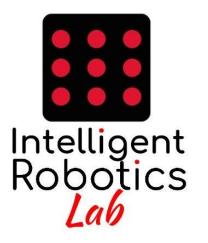
Robot Programming with ROS 2

Day 3

1. DDS Setup



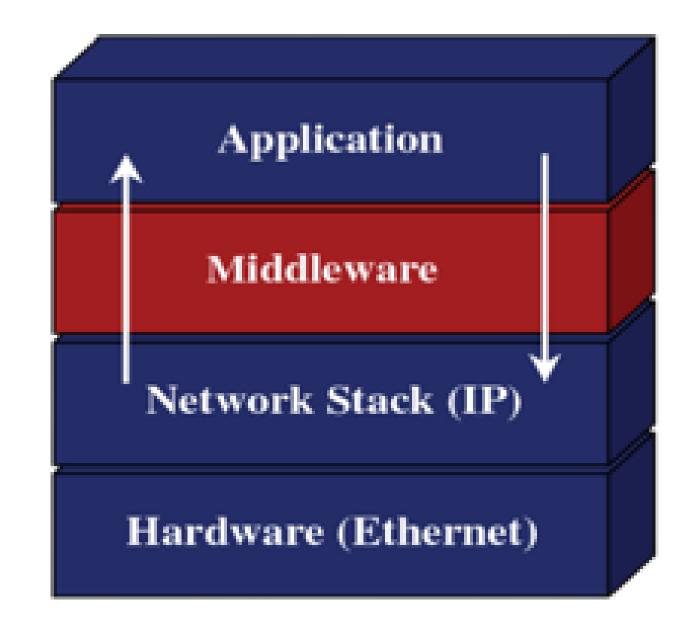




Introduction to DDS

Concept

- It is a network middleware between the application and the underlying operating system and network stack
- It is based on a publish-subscribe model.
- Uses Interface Description Language (IDL)







Introduction to DDS

features

- •Customizable QoS, enabling efficient data transfer, guaranteed periodic samples and reliable delivery of samples.
- •Multiple Communication Networks using domains.
- •Symmetric architecture (decentralized nodes)
- •Multiple transports like UDP, TCP, shared memory and the ability to define a new transport plug-in
- •Supports unix systems, real time systems and windows.



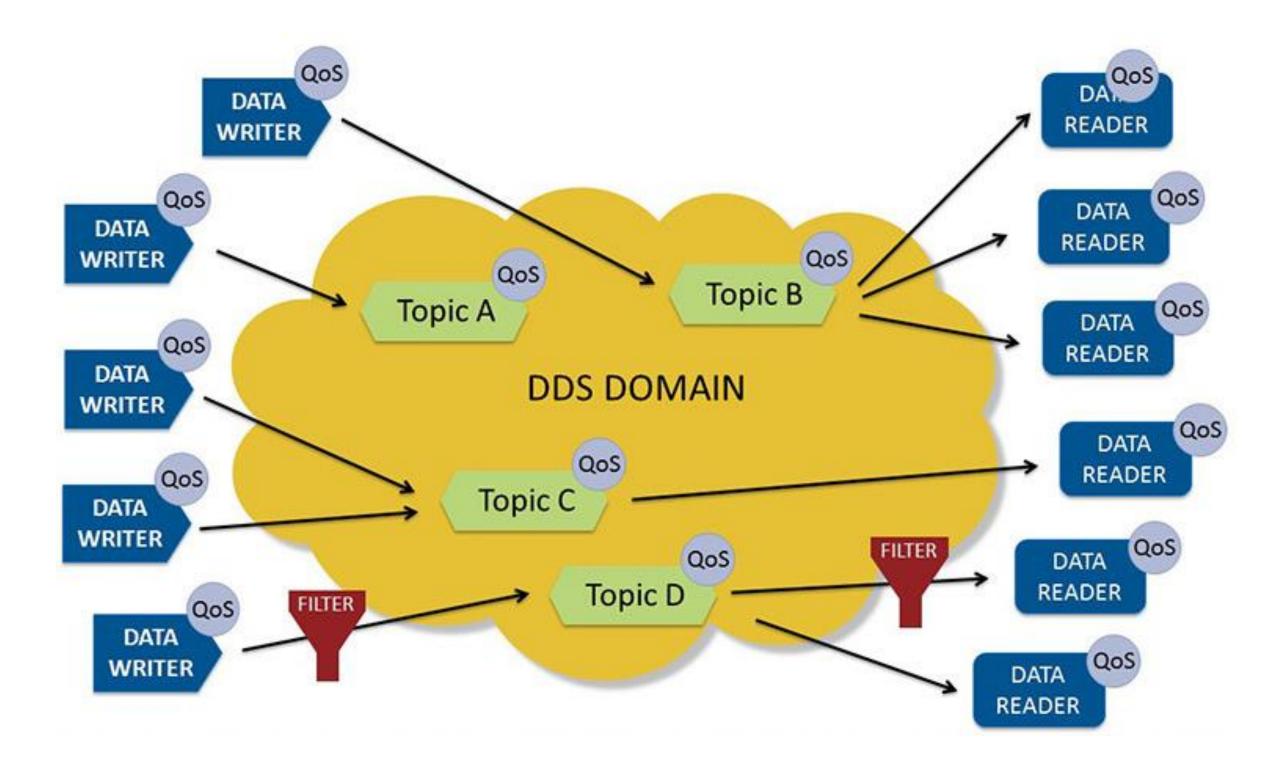






Introduction to DDS

Overview







- Majority of DDS implementations allows configurations files in xml format.
- A common way to load the XML is via environment variable:
 - CycloneDDS: export CYCLONEDDS_URI="path_to_file.xml"
 - FastDDS: export FASTRTPS_DEFAULT_PROFILES_FILE=path_to_file.xml
 - GurumDDS: export GURUMDDS_CONFIG=path_to_file.yaml





\$ apt-get install ros-humble-rmw-fastrtps-cpp / apt-get install ros-humble-rmw-cyclonedds-cpp

\$ export RMW_IMPLEMENTATION=rmw_cyclonedds_cpp / rmw_fastrtps_cp

\$ ros2 doctor --report | grep middleware





\$ ros2 topic pub -r 10 /string_topic std_msgs/String "{data: \"Hello, ikerlan\"}" --qos-reliability best_effort

publisher: beginning loop

publishing #1: std_msgs.msg.String(data='Hello, ikerlan')

publishing #2: std_msgs.msg.String(data='Hello, ikerlan')

publishing #3: std_msgs.msg.String(data='Hello, ikerlan')





\$ ros2 topic info /string_topic --verbose

Type: std_msgs/msg/String

Publisher count: 1

Node name: _ros2cli_10994

Node namespace: /

Topic type: std_msgs/msg/String Endpoint type: PUBLISHER

GID: 01.10.8d.d2.53.64.df.a1.59.d7.a8.e5.00.00.08.03.00.00.00.00.00.00.00.00

QoS profile:

Reliability: BEST_EFFORT
History (Depth): KEEP_LAST (1)
Durability: TRANSIENT_LOCAL

Lifespan: Infinite Deadline: Infinite

Liveliness: AUTOMATIC

Liveliness lease duration: Infinite

Subscription count: 0



\$ ros2 topic echo /string_topic --qos-reliability reliable [WARN] [1685993218.136685772] [_ros2cli_11128]: New publisher discovered on topic '/string_topic', offering incompatible QoS. No messages will be received from it. Last incompatible policy: RELIABILITY

\$ ros2 topic echo /string_topic --qos best_effort data: Hello, ikerlan

data: Hello, ikerlan





fastDDS setup





Sync and async publication configuration

•Sync method:

- Wait until all the data has been sent.
- Messages are added to a queue.
- •Publish() method is not finished until the data has been written into the transport mechanism (network socket or shared memory buffers)

•Async method:

- Uses an internal thread to send the data.
- •Messages are store in a queue.
- •The async thread is woken up and notified new data has been added to the queue.
- •The publish() method finishes.
- Data is sent in parallel execution by the async thread.
- •Overall, snyc may be faster. However, it can block the user thread if there is a block call during the publish operation.





Sync and async publication configuration

```
<<?xml version="1.0" encoding="UTF-8" ?>
cprofiles xmlns="http://www.eprosima.com/XMLSchemas/fastRTPS_Profiles">
  <!-- default publisher profile -->
  <publisher profile_name="default_publisher" is_default_profile="true">
     <historyMemoryPolicy>DYNAMIC</historyMemoryPolicy>
  </publisher>
  <!-- default subscriber profile -->
  <subscriber profile_name="default_subscriber" is_default_profile="true">
     </subscriber>
  <!-- publisher profile for topic sync_topic -->
  <publisher profile_name="/string_topic">
     <historyMemoryPolicy>DYNAMIC</historyMemoryPolicy>
        <qos>
           <publishMode>
              <kind>SYNCHRONOUS</kind>
           </publishMode>
        </qos>
  </publisher>
</profiles>
```





Sync and async publication configuration

```
export RMW_IMPLEMENTATION=rmw_fastrtps_cpp
export RMW_FASTRTPS_USE_QOS_FROM_XML=1
export
FASTRTPS_DEFAULT_PROFILES_FILE=ws_path/src/dds_demos/config/fast/qos_config.xml
```





Sync and async publication configuration

```
$ ros2 topic pub -r 10 /string_topic std_msgs/String "{data: \"Hello, ikerlan sync\"}" publisher: beginning loop
```

publishing #1: std_msgs.msg.String(data='Hello, ikerlan sync')

publishing #2: std_msgs.msg.String(data='Hello, ikerlan sync')

publishing #3: std_msgs.msg.String(data='Hello, ikerlan sync')



Resource limit configuration

- Locators:
 - Max unicast locators
 - Max multicast locators
- Publishers/Subscribers:
 - Initial number of matched subscribers
 - Maximum number of matched subscribers.
- Buffers:
 - Initial buffers number
 - Dynamic behavior (if true, new buffer will be created if there are not available)





Resource limit configuration

```
<<?xml version="1.0" encoding="UTF-8" ?>
cprofiles xmlns="http://www.eprosima.com/XMLSchemas/fastRTPS_Profiles">
  <!-- default publisher profile -->
  <publisher profile_name="default_publisher" is_default_profile="true">
     <historyMemoryPolicy>DYNAMIC</historyMemoryPolicy>
  </publisher>
  <!-- default subscriber profile -->
  <subscriber profile_name="default_subscriber" is_default_profile="true">
     <historyMemoryPolicy>DYNAMIC</historyMemoryPolicy>
  </subscriber>
  <!-- publisher profile for topic sync_topic -->
  <publisher profile_name="/string_topic">
     <qos>
           <publishMode>
              <kind>SYNCHRONOUS</kind>
           </publishMode>
        </qos>
     <matchedSubscribersAllocation>
        <initial>0</initial>
        <maximum>1</maximum>
        <increment>0</increment>
     </matchedSubscribersAllocation>
  </publisher>
</profiles>
```





Resource limit configuration

```
export RMW_IMPLEMENTATION=rmw_fastrtps_cpp
export RMW_FASTRTPS_USE_QOS_FROM_XML=1
export
FASTRTPS_DEFAULT_PROFILES_FILE=ws_path/src/dds_config/qos_config.xml
```

```
$ ros2 topic pub -r 10 /string_topic std_msgs/String "{data: \"Hello, ikerlan\"}" publisher: beginning loop
```

```
publishing #1: std_msgs.msg.String(data='Hello, ikerlan')
```

publishing #2: std_msgs.msg.String(data='Hello, ikerlan')

publishing #3: std_msgs.msg.String(data='Hello, ikerlan')





Resource limit configuration

```
$ ros2 topic echo /string_topic data: Hello, ikerlan data: Hello, ikerlan data: Hello, ikerlan ---
```

\$ ros2 topic echo /string_topic





Scaling network traffic with domain ID

- Domains represents logical and isolated communication networks.
- Allows multiples applications running on the same set of hosts.
- Different domains will never exchange data.
- Domain participants:
 - It creates destroys and manages DDS objects.
 - An application participates in a domain by creating a domain participant for that domain id
 - Participants in the same domain are isolated from other participants.
 - A domain establishes a virtual network and links all participants that share the same domain id.
 - ROS 2 creates one participant for each <u>process</u>





Scaling network traffic with domain ID

\$ ROS_DOMAIN_ID=5 ros2 topic pub -r 10 /string_topic std_msgs/String "{data: \"Hello, ikerlan from domain 5\"}"

publisher: beginning loop

publishing #1: std_msgs.msg.String(data='Hello, ikerlan from domain 5')

\$ ROS_DOMAIN_ID=5 ros2 topic echo /string_topic data: Hello, ikerlan --- data: Hello, ikerlan ---

\$ ros2 topic echo /string_topic WARNING: topic [/string_topic] does not appear to be published yet Could not determine the type for the passed topic





Scaling network traffic with domain ID

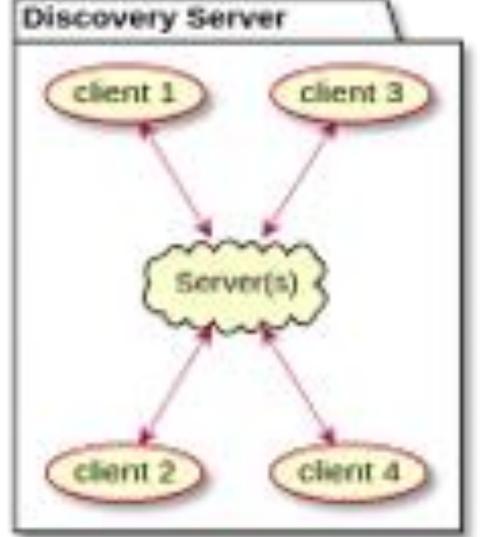
- Limited Domains IDs
- Considerable network usage, multicast data duplication
- No windowing mechanism, network congestion.

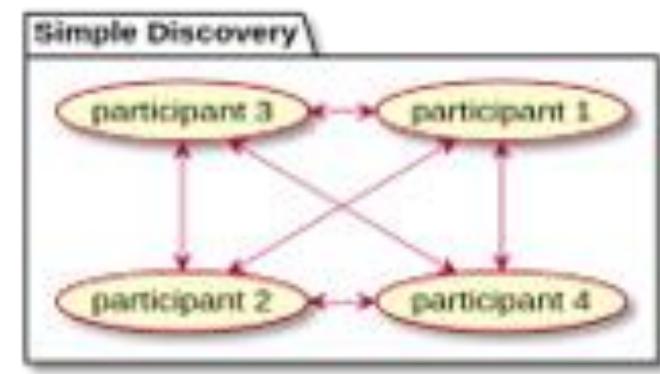




Scaling network traffic with fastDDS discovery server

- Based on standard DDS publishers and subscribers
- Ech ROS 2 node act as a client
- All clients share information with its servers.
- Servers use an identification to implement the communication.









Scaling network traffic with fastDDS discovery server

```
<?xml version="1.0" encoding="UTF-8" ?>
ofiles xmlns="http://www.eprosima.com/XMLSchemas/fastRTPS_Profiles">
    <participant profile_name="server_example">
        <rtps>
            cprefix>44.53.00.5f.45.50.52.4f.53.49.4d.41</prefix>
            <bul><builtin>
                 <discovery_config>
                      <discoveryProtocol>SERVER</discoveryProtocol>
                     <discoveryServersList>
                          <RemoteServer prefix="44.53.01.5f.45.50.52.4f.53.49.4d.41">
                              <metatrafficUnicastLocatorList>
                                   <locator>
                                       <udpv4>
                                           <address>127.0.0.1</address>
                                           <port>11812</port>
                                       </udpv4>
                                  </locator>
                              </metatrafficUnicastLocatorList>
                          </RemoteServer>
                     </discoveryServersList>
                 </discovery_config>
                 <metatrafficUnicastLocatorList>
                     <locator>
                          <udpv4>
                              <address>127.0.0.1</address>
                              <port>11811</port>
                          </udpv4>
                     </locator>
                 </metatrafficUnicastLocatorList>
            </builtin>
        </rtps>
    </participant>
    </profiles>
```





Scaling network traffic with fastDDS discovery server

\$ fastdds discovery -i 0 -

x profilename@/path_ws/src/dds_demos/config/fast/server_config.xml

Server is running

Participant Type: SERVER

Server ID: 0

Server GUID prefix: 44.53.00.5f.45.50.52.4f.53.49.4d.41

Server Addresses: UDPv4:[127.0.0.1]:11811

\$ export

ROS_DISCOVERY_SERVER=127.0.0.1:11811

ros2 run demo_nodes_cpp listener

\$ export

ROS_DISCOVERY_SERVER=127.0.0.1:11811

ros2 run demo_nodes_cpp talker





Managing large data rates

- •Large data rates can result from sending large size data, a high message rate or a combination of both.
- •Packages could be dropped because some transmitted amount of data fills the socket before it can be processed.





Managing large data rates





Managing large data rates

```
$ ros2 run dds_demos large_file
[INFO] [1686058666.904160367] [large_file]: Publishing image
[INFO] [1686058667.055932315] [large_file]: Publishing image
```

\$ ros2 topic hz /output_image

average rate: 2.003

min: 0.247s max: 0.749s std dev: 0.20502s window: 3

average rate: 2.171

min: 0.247s max: 0.749s std dev: 0.17218s window: 6

average rate: 2.248

min: 0.247s max: 0.749s std dev: 0.15692s window: 9





Managing large data rates

\$ sudo sysctl -a | grep net.core | grep wmem net.core.wmem_default = 212992 net.core.wmem_max = 212992

\$ sudo sysctl -a | grep net.core | grep rmem net.core.rmem_default = 212992 net.core.rmem_max = 212992





Managing large data rates

\$ sudo sysctl -w net.core.wmem_max=10194304 net.core.wmem_max = 10194304

\$ sudo sysctl -w net.core.rmem_max=10194304 net.core.rmem_max = 10194304





Managing large data rates

export FASTRTPS_DEFAULT_PROFILES_FILE=/path_ws/src/ikerlan/dds_demos/config/fast/large_data_config.xml

ros2 topic hz /output_image

average rate: 3.998

min: 0.244s max: 0.256s std dev: 0.00436s window: 6

average rate: 4.003

min: 0.244s max: 0.257s std dev: 0.00435s window: 11

average rate: 4.000

min: 0.244s max: 0.257s std dev: 0.00396s window: 15





cycloneDDS setup





Resource limit configuration

- •Wait-For-Historical-Data Completion (WHC):
 - Reader may request historical data to catch up with the previously published information when joining a topic
 - •Allows the writer to pause or suspend publishing new data until the requested historical data is fully delivered to the reader.
- High-Water Mark:
 - Is a threshold to control the amount of data that can accumulate before a writer is suspended.





Resource limit configuration

```
<?xml version="1.0" encoding="UTF-8" ?>
< CycloneDDS xmlns="https://cdds.io/config"
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="https://cdds.io/config https://raw.githubusercontent.com/eclipse-
cyclonedds/cyclonedds/master/etc/cyclonedds.xsd">
  <Domain Id="any">
    <Internal>
      <Watermarks>
        <WhcHigh>100kB</WhcHigh>
      </Watermarks>
    </linternal>
  </Domain>
</CycloneDDS>
```





Scaling network traffic, with unicast

- •Reduces the middleware setup time.
- •limits the connections to those strictly necessary.

```
<?xml version="1.0" encoding="UTF-8" ?>
<CycloneDDS xmIns="https://cdds.io/config" xmIns:xsi="http://www.w3.org/2001/XMLSchema-instance"</pre>
xsi:schemaLocation="https://cdds.io/config https://raw.githubusercontent.com/eclipse-cyclonedds/cyclonedds/master/etc/cyclonedds.xsd">
   <Domain Id="any">
      <General>
          <AllowMulticast>false</AllowMulticast>
         <EnableMulticastLoopback>false</EnableMulticastLoopback>
      </General>
      <Discovery>
         <ParticipantIndex>auto</ParticipantIndex>
         <Peers>
             <Peer Address="localhost"/>
         </Peers>
      </Discovery>
   </Domain>
</CycloneDDS>
```





Working with large data rates





Future of DDS configuration using ROS2

- ROS 2 Iron Irwini changes:
 - ROS_AUTOMATIC_DISCOVERY_RANGE
 - SUBNET: Same as humble.
 - LOCALHOST: Discover nodes only on the local machine.
 - OFF: No attempt to discover any node.
 - SYSTEM_DEFAULT: It wont change DDSs configuration, useful when xml is provided.
 - ROS_STATIC_PEERS: Unicast addresses.





Resources

- https://fast-dds.docs.eprosima.com/en/latest/index.html
- https://community.rti.com/rtidoc/45d/ndds.4.5d/doc/pdf/RTI_DDS_UsersManual.pdf
- https://cyclonedds.io/docs/cyclonedds/latest/index.html



