

Course of

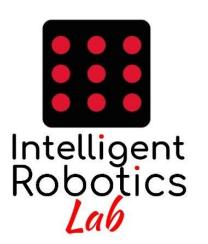
Robot Programming with ROS 2

Day 1

3. Node Programming I

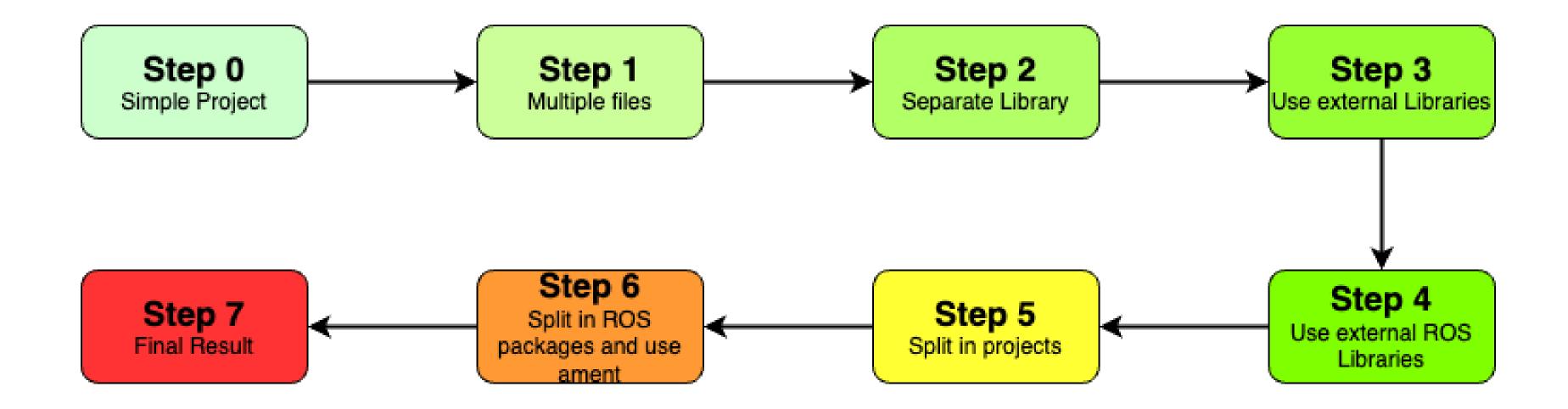






CMAKE

- Works on top of Makefile
- Make easier to manage projects
- Standard in Open Source development (and beyond)
- Let's walk into the examples

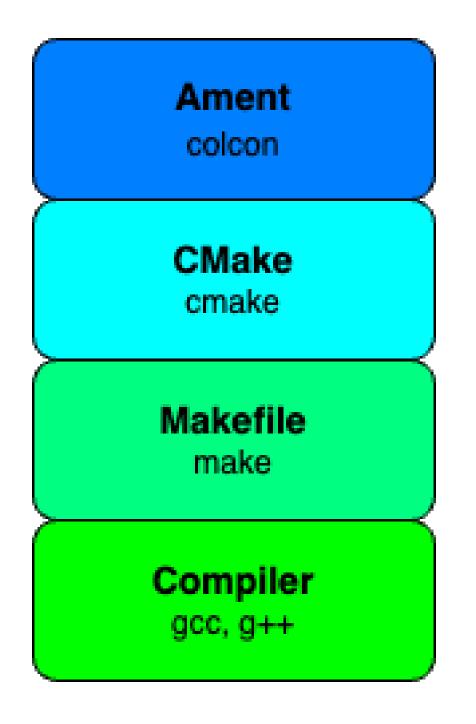






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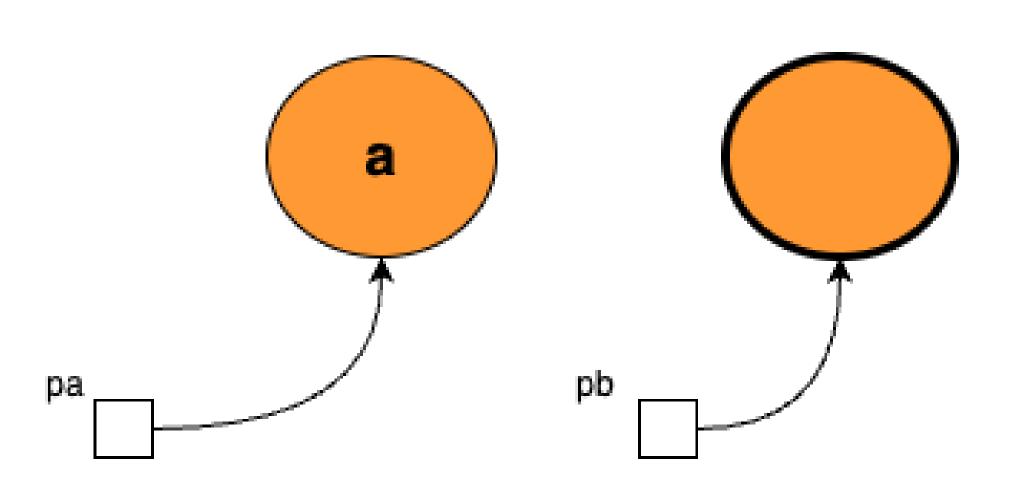






```
Rectangle a;
Rectangle * pa = &a;

Rectangle * pb = new Reactangle();
}
```

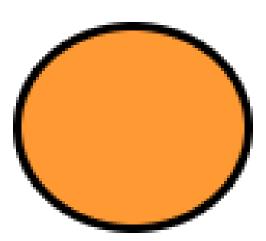






```
Rectangle a;
Rectangle * pa = &a;

Rectangle * pb = new Reactangle();
}
```

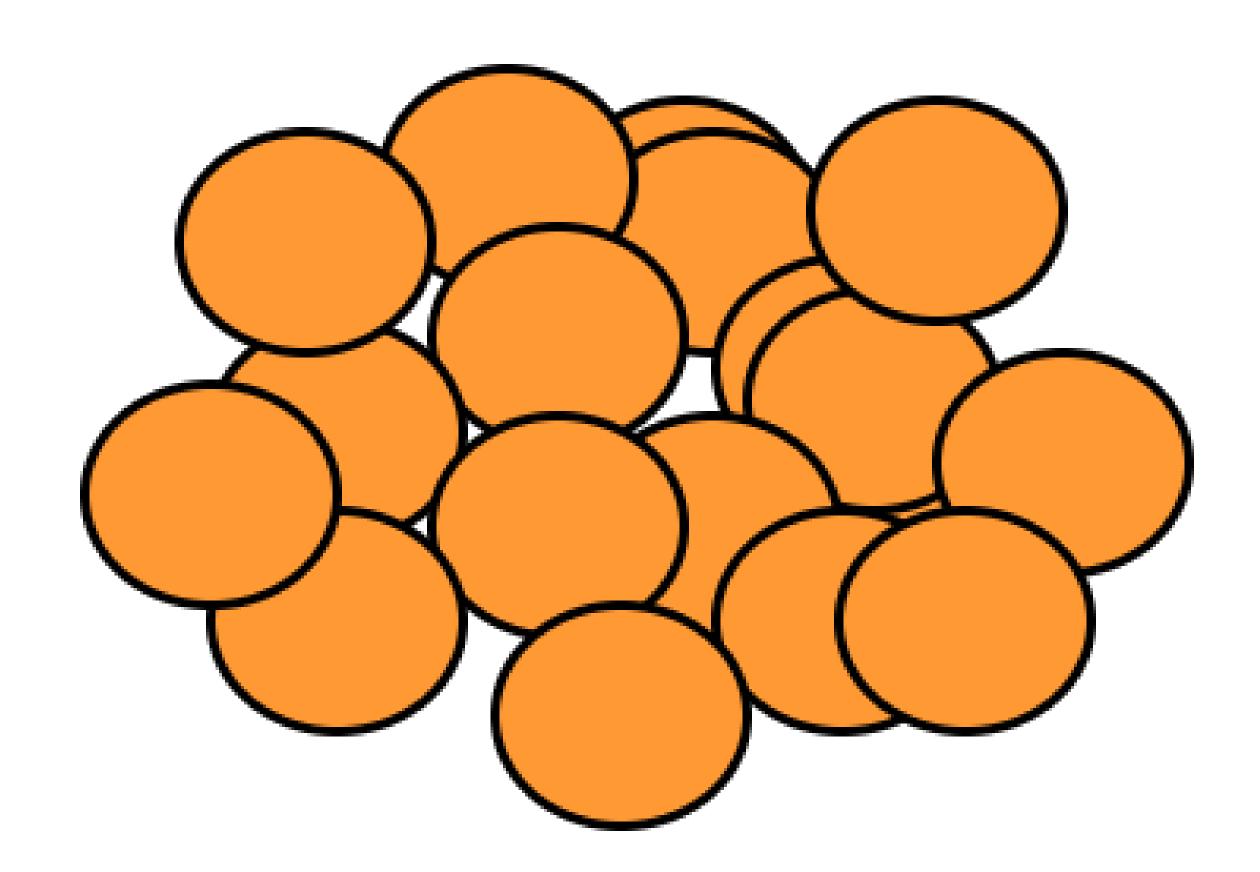






```
for (int i = 0; i < 100; i++) {
    Rectangle a;
    Rectangle * pa = &a;

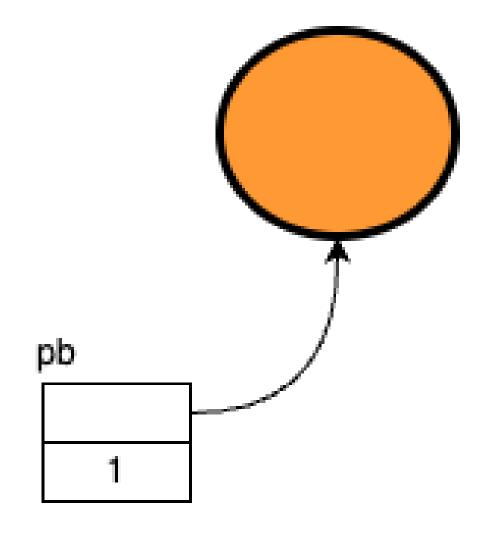
Rectangle * pb = new Reactangle();
}</pre>
```







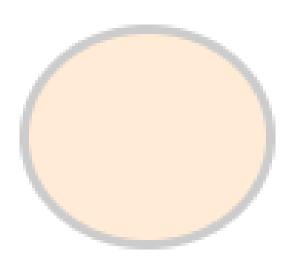
```
std::shared_ptr<Rectangle> pb = std::shared_ptr<Rectangle>(new Reactangle());
}
```







```
std::shared_ptr<Rectangle> pb = std::shared_ptr<Rectangle>(new Reactangle());
}
```







```
{
    std::shared_ptr<Rectangle> pb = std::shared_ptr<Rectangle>(new Reactangle());
}
```

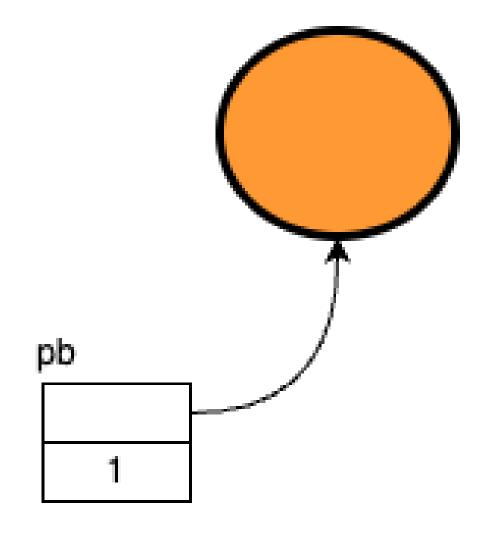
```
auto pb = std::shared_ptr<Rectangle>(new Reactangle());
}
```

```
{
   auto pb = std::make_shared<Rectangle>();
}
```





```
std::shared_ptr<Rectangle> pb = std::shared_ptr<Rectangle>(new Reactangle());
}
```



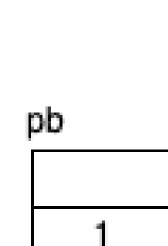


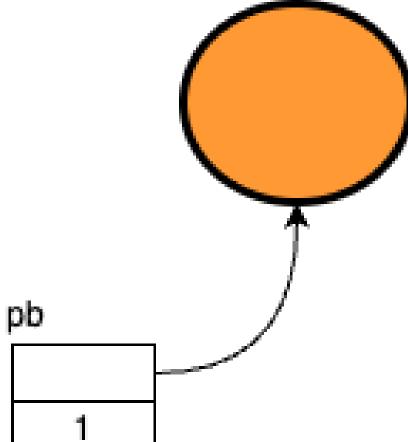


pa

nullptr

```
std::shared_ptr<Rectangle> pa;
 auto pb = std::make_shared<Rectangle>();
  pa = pb;
```

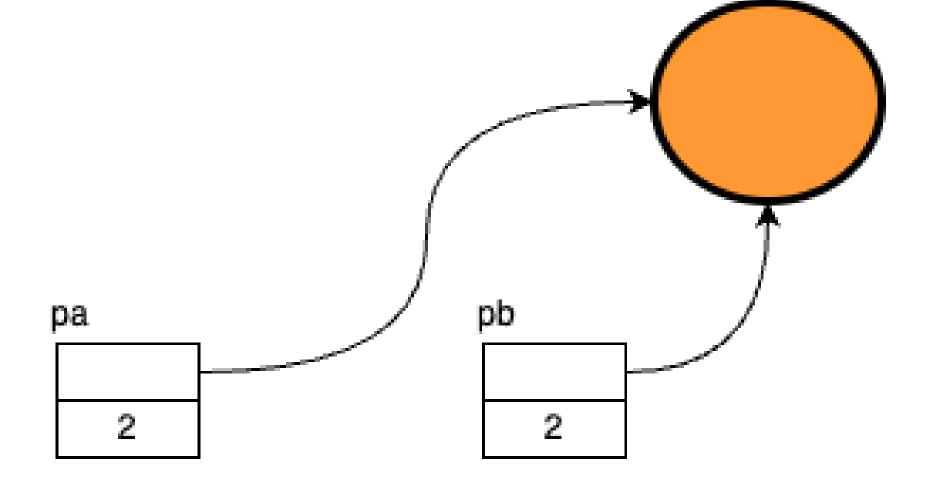








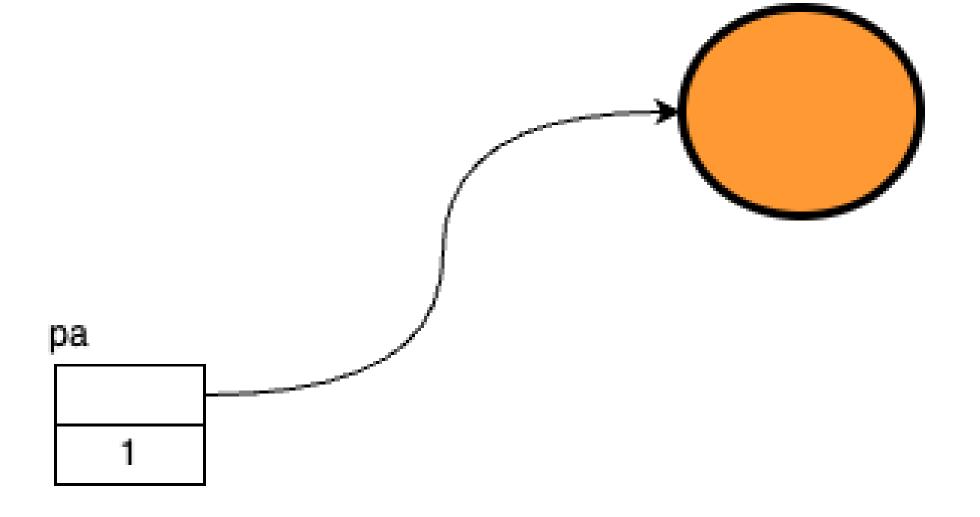
```
{
    std::shared_ptr<Rectangle> pa;
    {
        auto pb = std::make_shared<Rectangle>();
        pa = pb;
    }
}
```







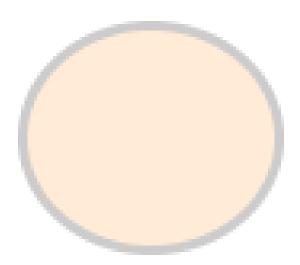
```
{
    std::shared_ptr<Rectangle> pa;
    {
        auto pb = std::make_shared<Rectangle>();
        pa = pb;
    }
}
```







```
{
    std::shared_ptr<Rectangle> pa;
    {
        auto pb = std::make_shared<Rectangle>();
        pa = pb;
    }
}
```



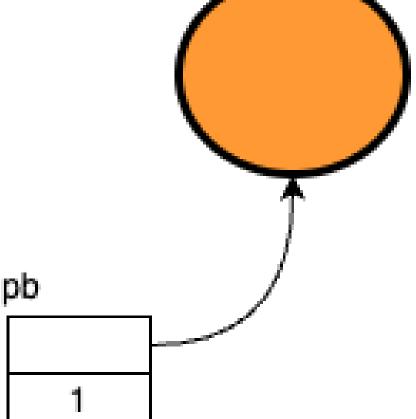


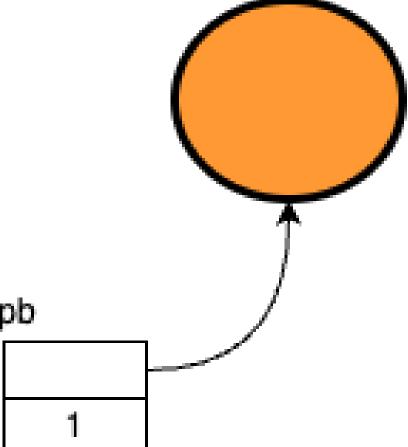


pa

nullptr

```
std::unique_ptr<Rectangle> pa;
 auto pb = std::make_unique<Rectangle>();
 pa = std::move(pb);
```

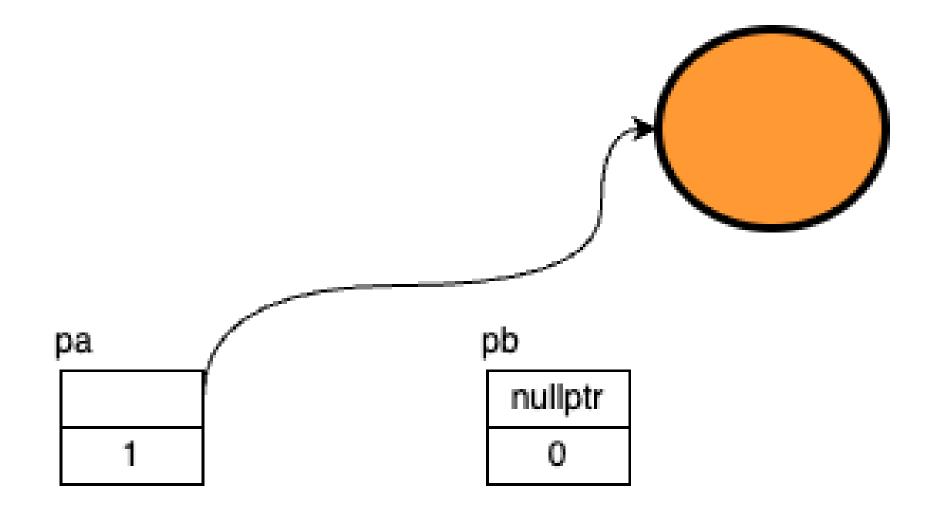






```
std::unique_ptr<Rectangle> pa;

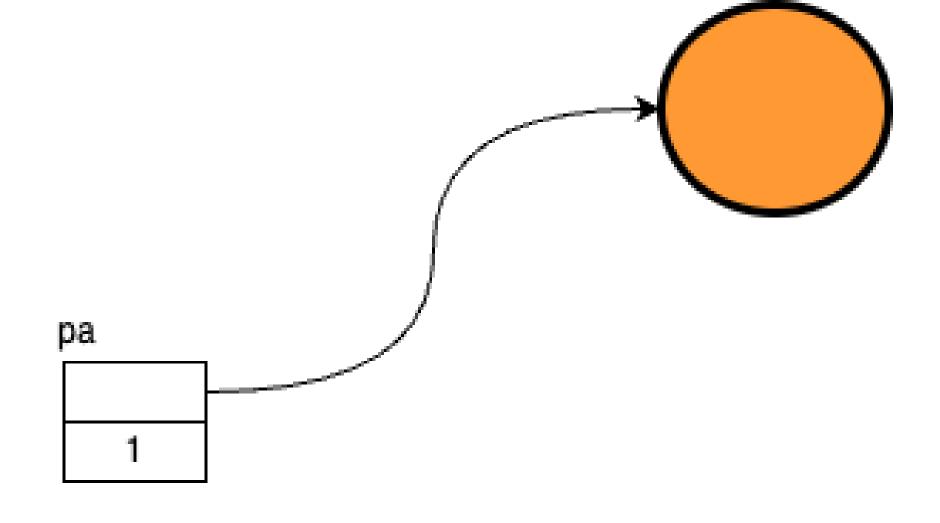
{
   auto pb = std::make_unique<Rectangle>();
   pa = std::move(pb);
}
```







```
{
    std::unique_ptr<Rectangle> pa;
    {
        auto pb = std::make_unique<Rectangle>();
        pa = std::move(pb);
    }
}
```

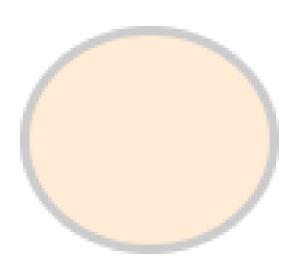






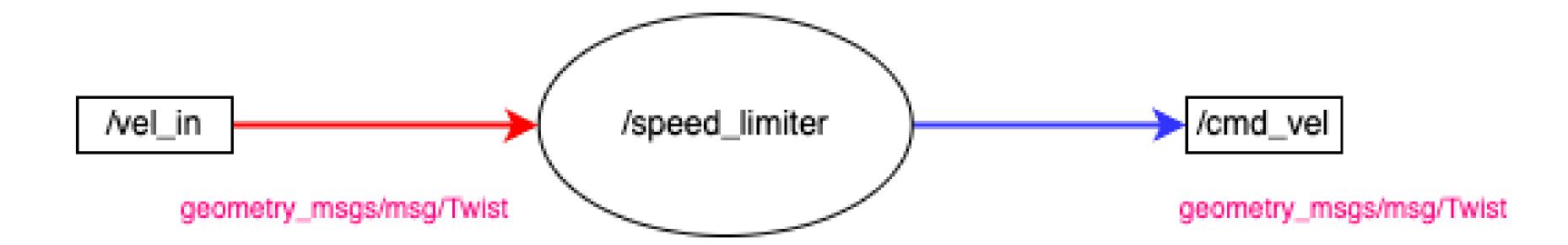
```
{
  std::unique_ptr<Rectangle> pa;

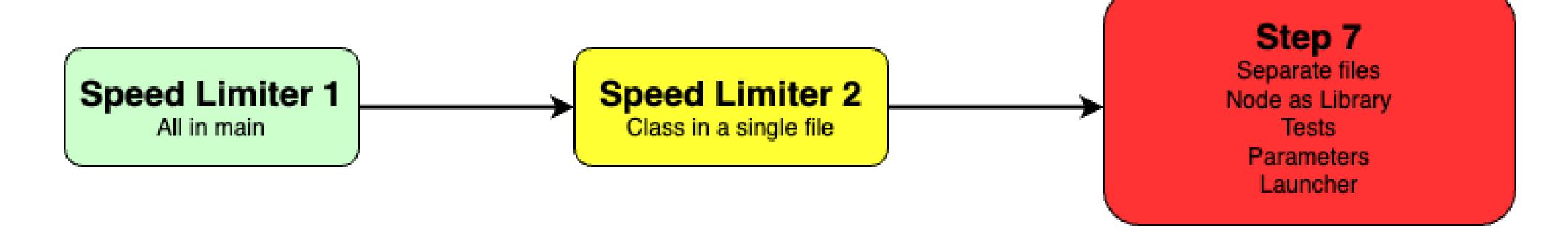
{
  auto pb = std::make_unique<Rectangle>();
  pa = std::move(pb);
}
```





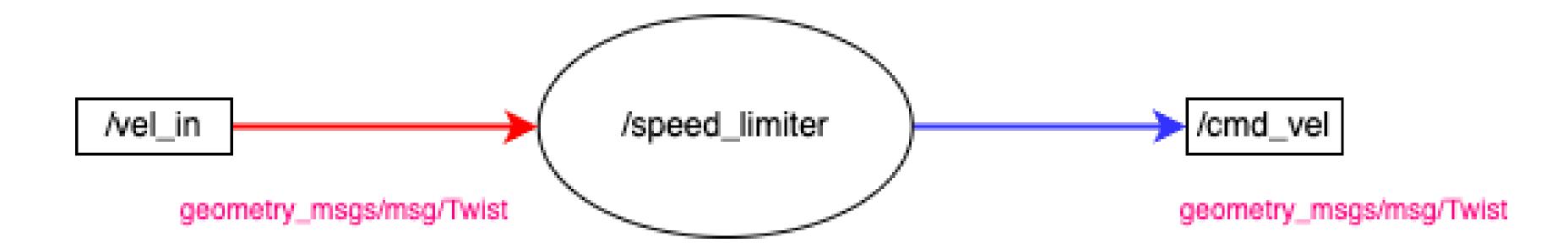


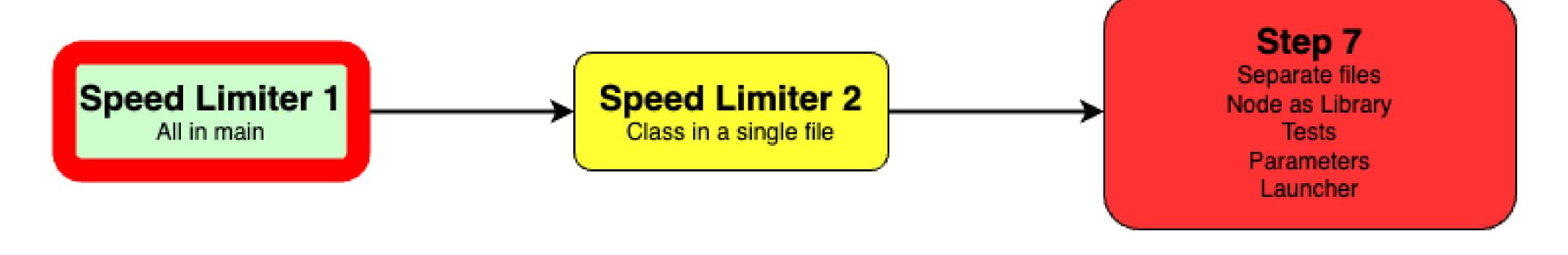






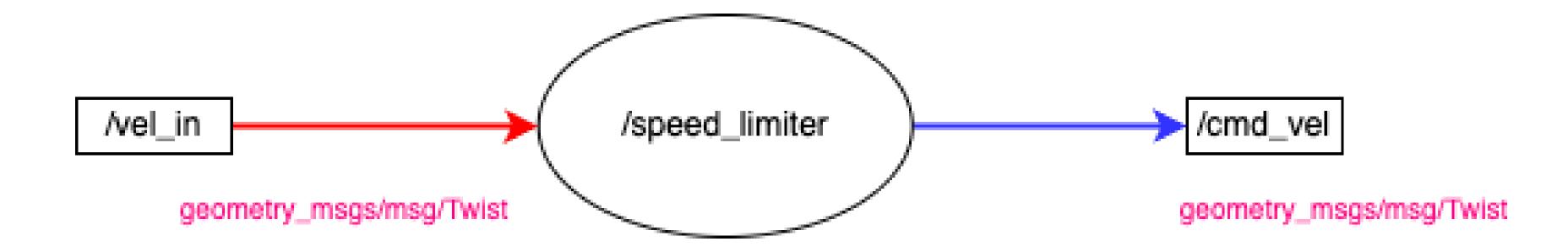


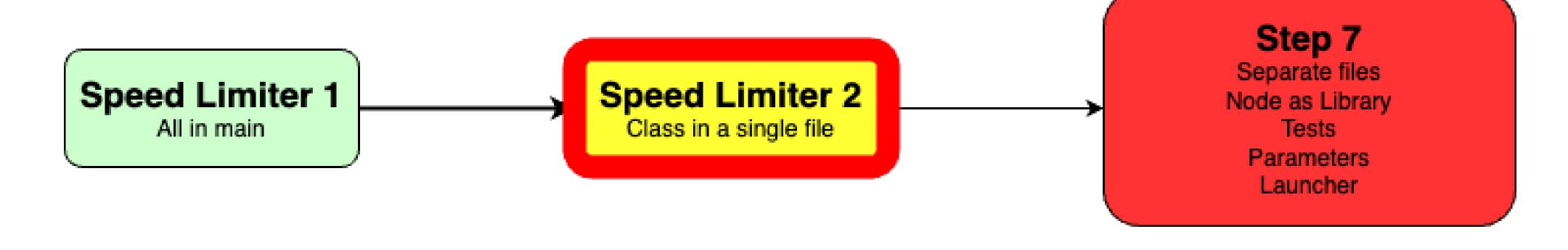






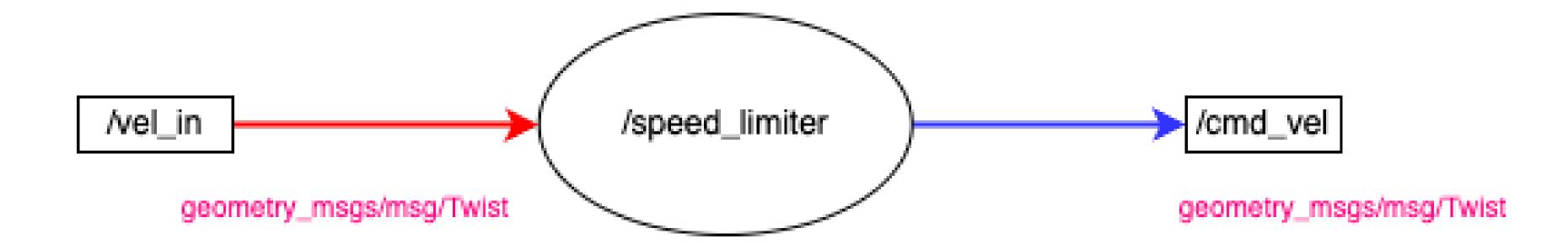


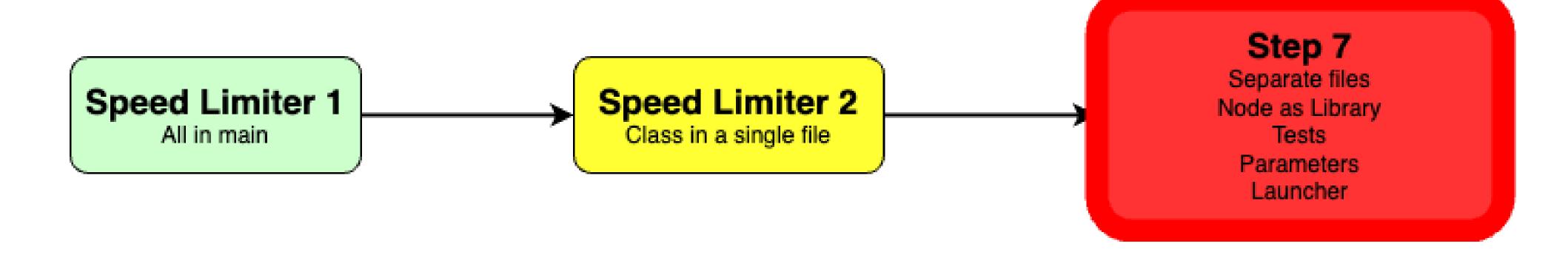
















About QoS

Default	Reliable	Volatile	Keep Last
Services	Reliable	Volatile	Normal Queue
Sensor	Best Effort	Volatile	Small Queue
DParameters	Reliable	Volatile	Large Queue

```
publisher = node->create_publisher<std_msgs::msg::String>(
    "chatter", rclcpp::QoS(100).transient_local().best_effort());
```

```
publisher_ = create_publisher<sensor_msgs::msg::LaserScan>(
    "scan", rclcpp::SensorDataQoS().reliable());
```

Compatibility of QoS durability profiles		Subscriber	
		Volatile	Transient Local
Publisher	Volatile	Volatile	No Connection
	Transient Local	Volatile	Transient Local

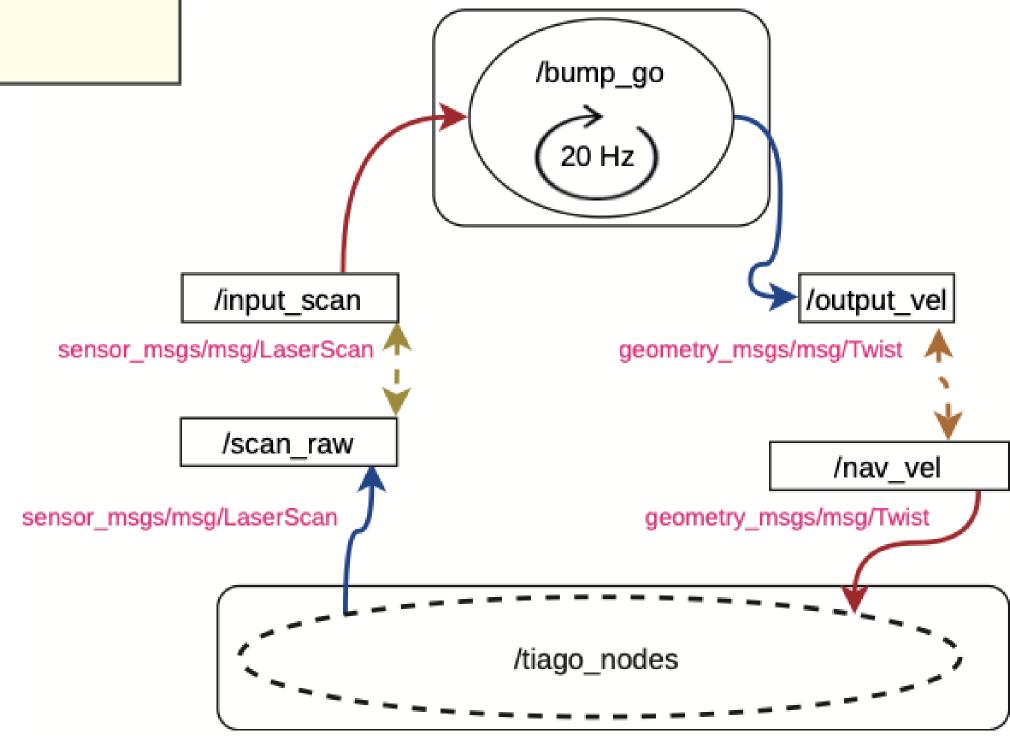
Compatibility of QoS reliability profiles		Subscriber	
		Best Effort	Reliable
Publisher	Best Effort	Best Effort	No Connection
	Reliable	Best Effort	Reliable





About topic names and remaps

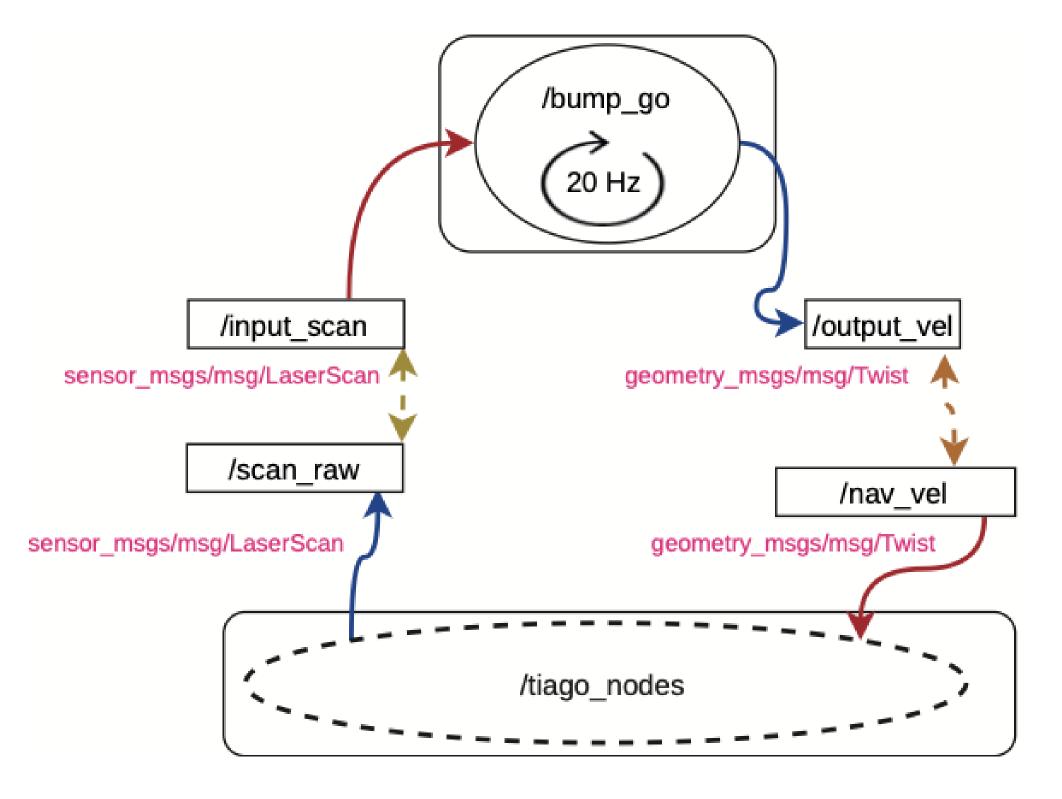
```
$ ros2 run br2_fsm_bumpgo_cpp bumpgo --ros-args -r output_vel:=/nav_vel -r
input_scan:=/scan_raw -p use_sim_time:=true
```







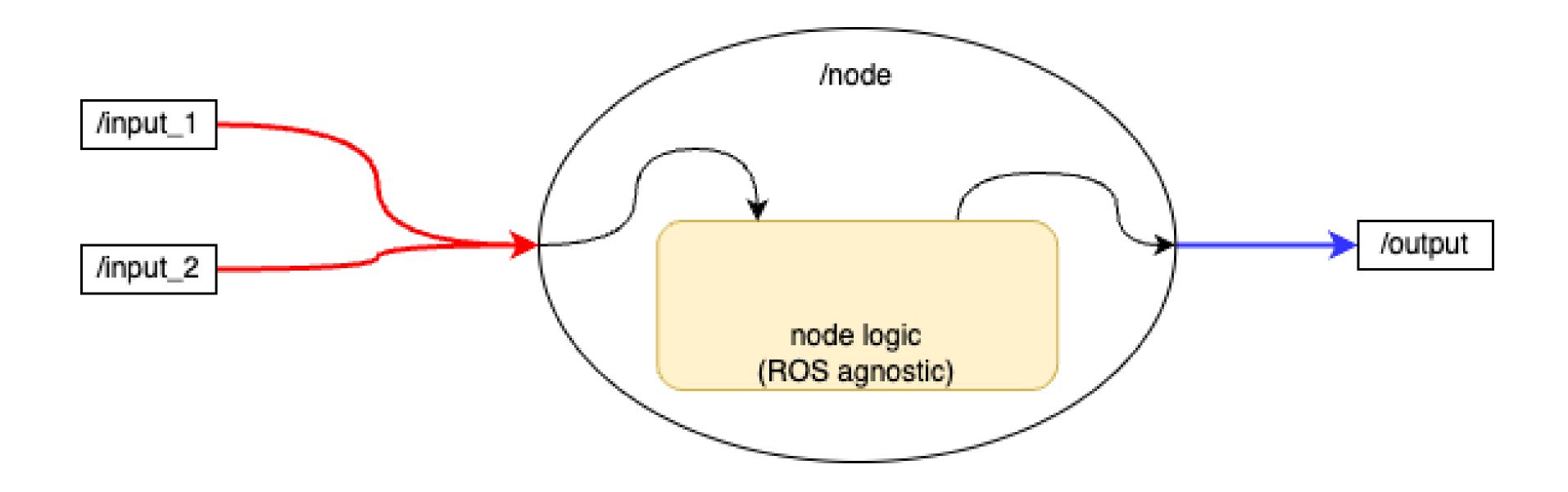
About topic names and remaps







About logic separation







About publication

Check your subscribers!!!

Don't waste CPU time if nobody is interested in your result



