

Computing control Lyapunov functions with neural networks

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based on joint work with Mario Sperl (Bayreuth) and Debasish Chatterjee (Mumbai)

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InterCoML
Control Theory & Machine Learning

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Setting

We consider nonlinear control systems in continuous time

$$\dot{x}(t) := \frac{d}{dt}x(t) = f(x(t), u(t)), \quad x(0) = x_0,$$

or in discrete time

$$x^+(t) := x(t+1) = g(x(t), u(t)), \quad x(0) = x_0,$$

where $f, g: \mathbb{R}^n \times U \rightarrow \mathbb{R}^n$ is a controlled vector field or map, respectively

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The feedback allows to **react to deviations** of the real world system from its mathematical model used for designing the control (of course, F must be designed properly such that the control reacts **reasonably** to such deviations)

Lyapunov functions

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We first explain Lyapunov functions without control and in continuous time

We consider autonomous ordinary differential equations (ODEs)

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A continuously differentiable $V : \mathbb{R}^n \rightarrow \mathbb{R}_0^+$ is a Lyapunov function, if there are functions $\alpha_1, \alpha_2, \alpha_3 \in \mathcal{K}_\infty$ such that

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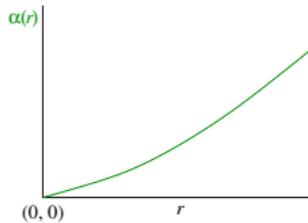
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$\alpha \in \mathcal{K}_\infty$: $\alpha : \mathbb{R}_0^+ \rightarrow \mathbb{R}_0^+$, continuous,
strictly increasing, $\alpha(0) = 0$,
unbounded



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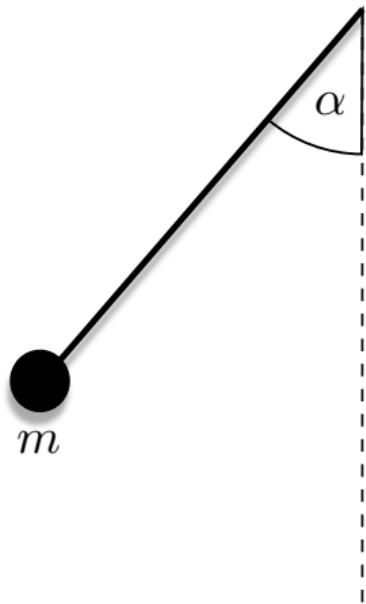
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Example: Mathematical Pendulum



$x_1 = \alpha = \text{angle}$

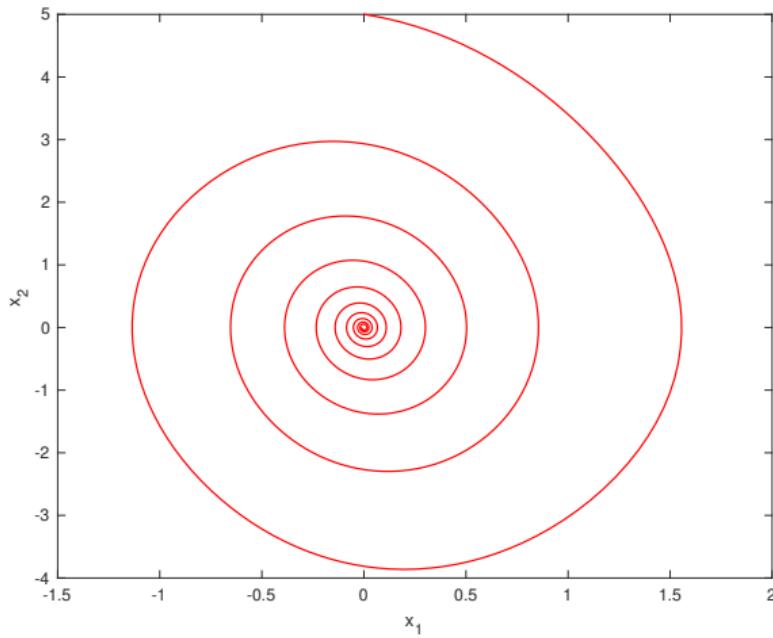
$x_2 = \text{angular velocity}$

~~> ordinary differential equation

$$\dot{x}_1 = x_2$$

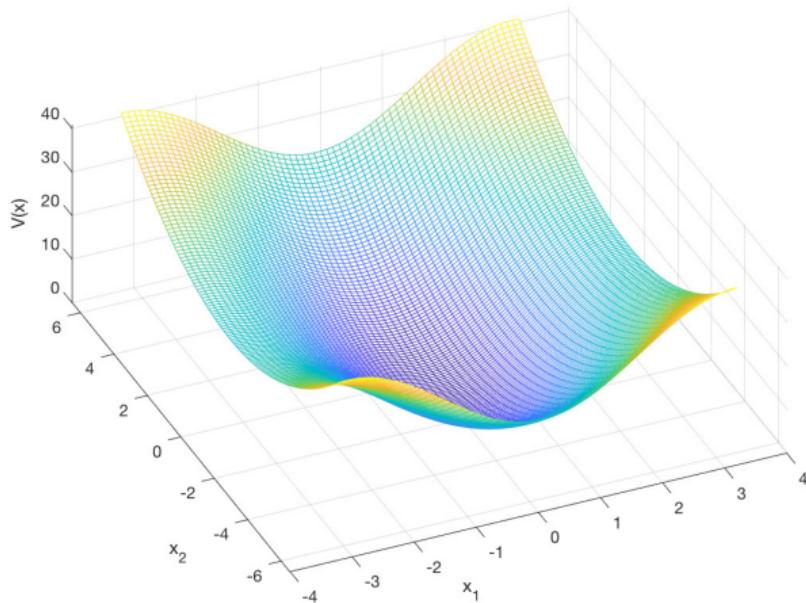
$$\dot{x}_2 = -g \sin(x_1) - \frac{k}{m}x_2$$

Pendulum solution and Lyapunov function



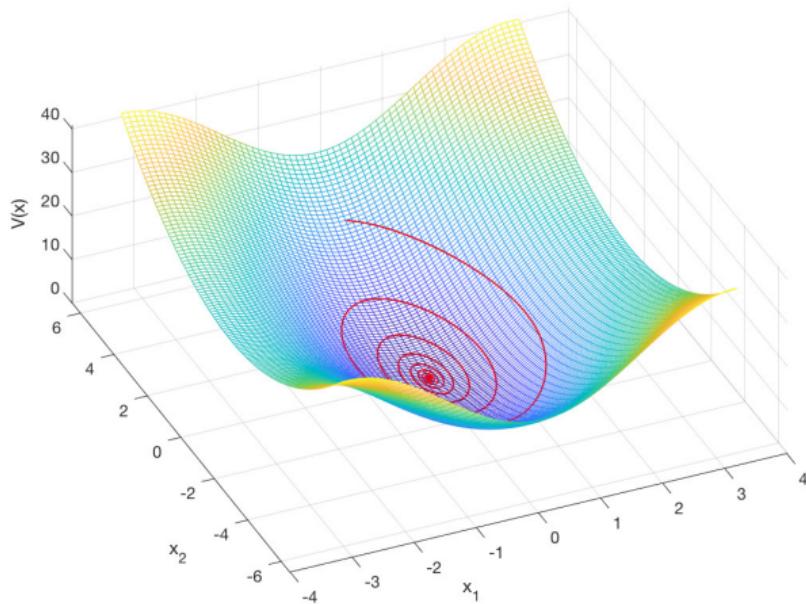
Solution of pendulum equation

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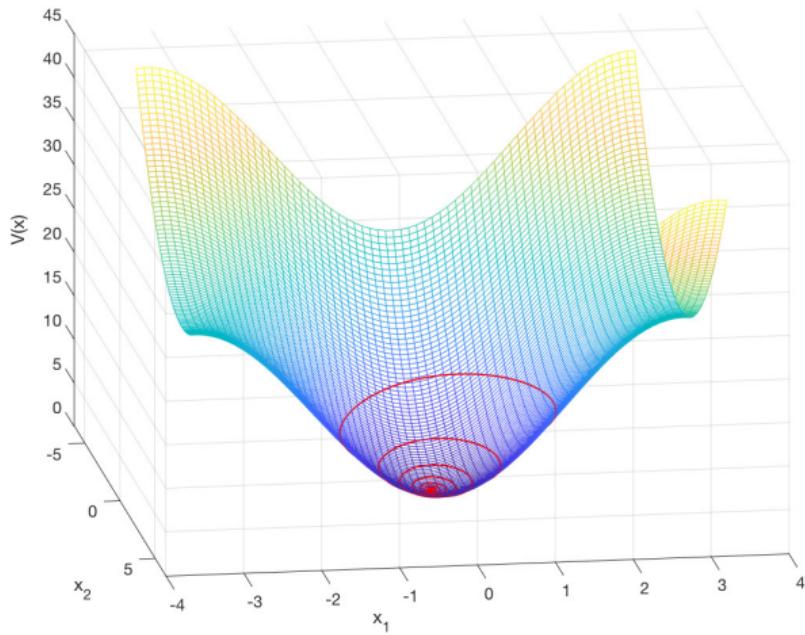
$$\text{Lyapunov function } V(x) = x_2^2/2 + g(1 - \cos x_1) + 0.1x_2 \sin(x_1)$$

Pendulum solution and Lyapunov function



Lyapunov function with solution superimposed

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Lyapunov function with solution superimposed

Control Lyapunov functions

A smooth control Lyapunov function (clf) is characterised by

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A clf hence acts like a road map, showing the way to the desired set or equilibrium

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may **not exist**

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Remedies:

- Replace $DV(x)f(x, u)$ in $(*)$ by the **Dini derivative**

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Remedies:

- Replace $DV(x)f(x, u)$ in $(*)$ by the Dini derivative
- Switch to discrete time and replace $(*)$ by

$$\inf_{u \in U} V(g(x, u)) \leq V(x) - \alpha_3(\|x\|)$$

Numerical computation of Lyapunov functions

Various numerical approaches for computing (control) Lyapunov functions have been developed over the years:

- Series expansion [Kirin et al. '82]
- Semi-Lagrangian schemes [Camilli/Gr./Wirth '00, Falcone/Gr./Wirth '00]
- Finite elements and linear programming [Hafstein '02ff]
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Deep neural networks as approximation architecture are believed to mitigate this effort

Deep neural networks

Neural network approaches for Lyapunov functions

The computation of control Lyapunov functions via neural networks has been investigated [since more than 30 years](#):

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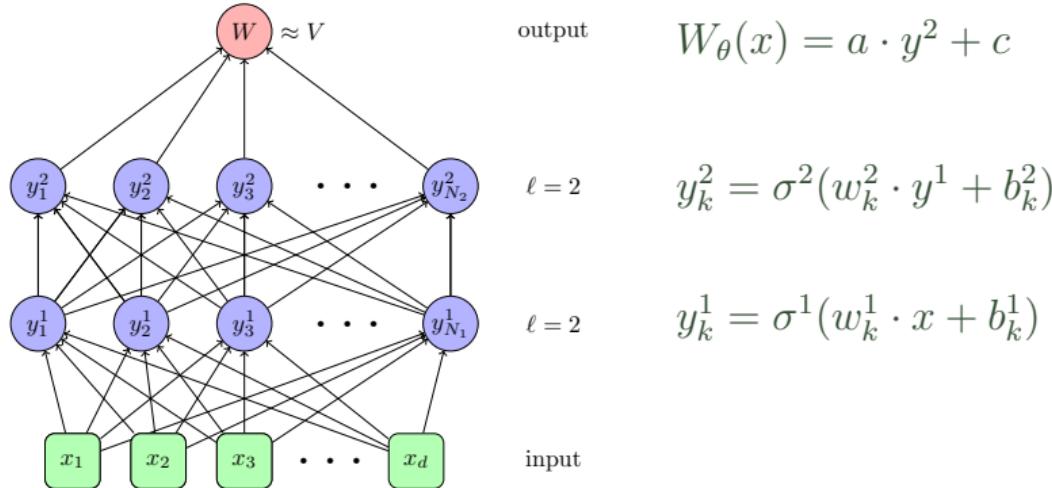
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In what follows, I will present [four recent developments](#) in this field:

- Mitigating the curse of dimensionality
- Avoiding [singularities](#)
- Verification
- Nonsmooth clfs

Deep neural network with 2 hidden layers



w_k^1, w_k^2, a = vectors of weights, “ \cdot ” = scalar product

b_k^1, b_k^2, c = scalar parameters, $\sigma^1, \sigma^2 : \mathbb{R} \rightarrow \mathbb{R}$ = activation functions

Examples: $\sigma(r) = r$, $\sigma(r) = \max\{r, 0\}$, $\sigma(r) = \ln(e^r + 1)$, $\sigma(r) = \frac{1}{1+e^{-r}}$

θ = vector of all parameters $(w_k^\ell, b_k^\ell, a, c)$

$W_{\theta^*}(x) \approx V(x)$, approximated Lyapunov function for “trained” θ^*

Training and minimizing over u

Training is usually done similar to learning PDE or ODE solutions with PINNs:

We minimize $\sum_i L(W\theta(x_i), D_x W_\theta(x_i), x_i)$ w.r.t. θ at sampling points x_i

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where the loss function L penalizes the violation of the inequalities that define the clf, e.g.,

$$L(w, p, x) = \left[\min_{u \in U} p f(x, u) + \alpha_3(\|x\|) \right]_+^2 + \nu \left([w - \alpha_1(\|x\|)]_-^2 + [w - \alpha_2(\|x\|)]_+^2 \right)$$

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One possibility: If $f(x, u) = f_1(x) + f_2(x)u$ and $u \in [-C, C]^m$, then

$$\min_{u \in U} pf(x, u) = pf_1(x) - C \|pf_2(x)\|_1$$

Mitigating the curse of dimensionality

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- For this reason, here we use separable functions

What are separable functions and why are they beneficial?

Separable function:

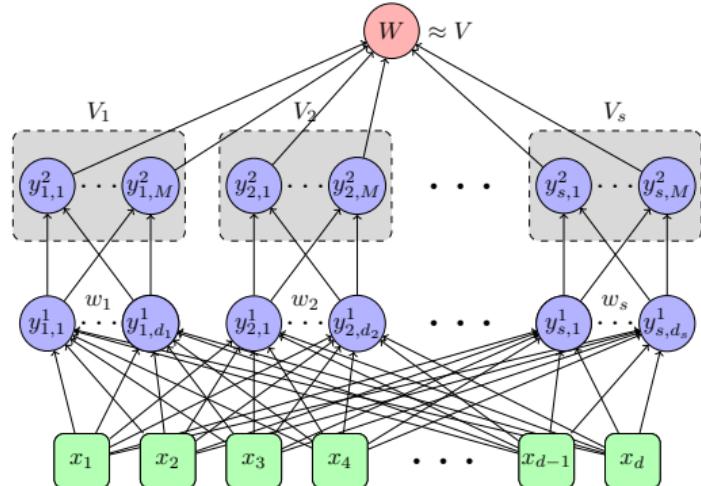
$$V(x) = \sum_{j=1}^s V_j(w_j), \quad w_j = \begin{pmatrix} x_{i_{j,1}} \\ \vdots \\ x_{i_{j,d_j}} \end{pmatrix}$$

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We approximate the individual V_j by the **grey blocks**, whose number grows linearly with the dimension d



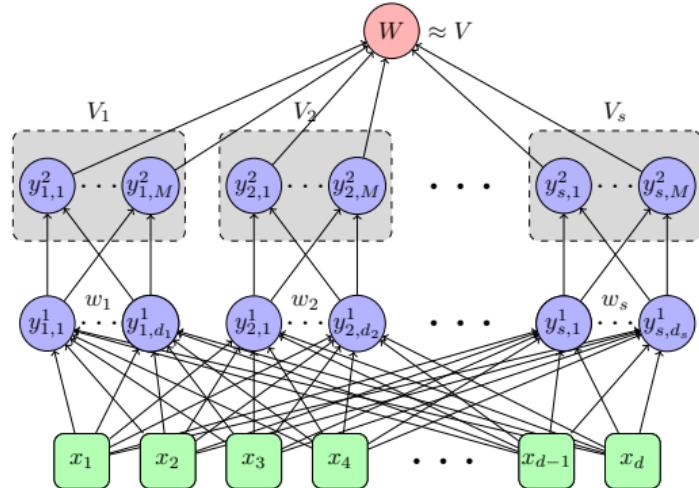
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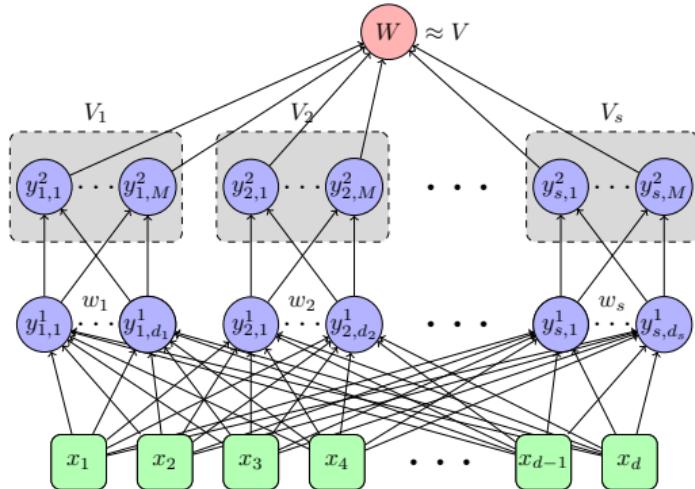
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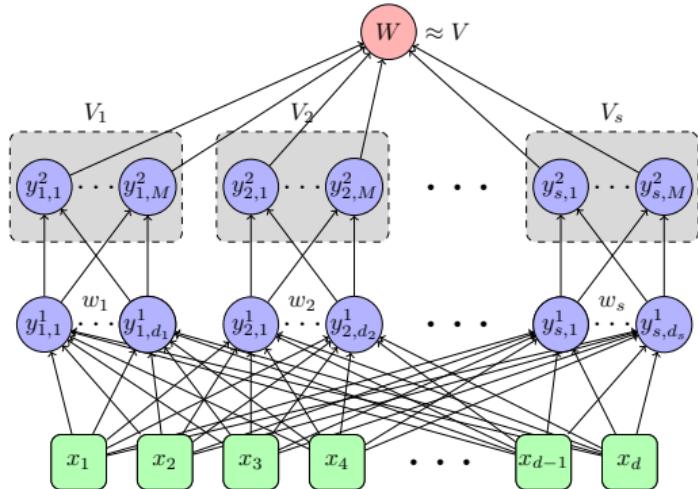
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More precisely, the number of required neurons is $\mathcal{O}(\varepsilon^{-d_{\max}}) \mathcal{O}(d^{d_{\max}+1})$

Nonlinear small-gain theory

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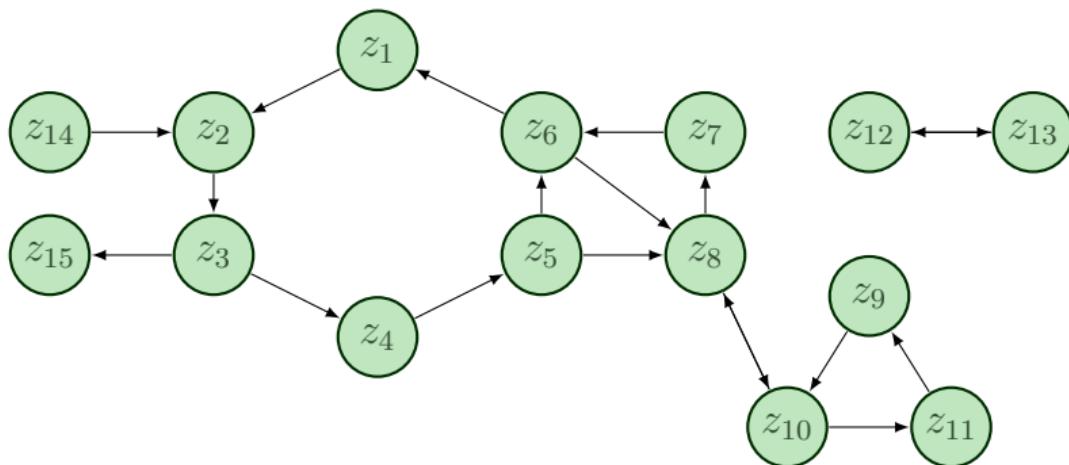
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then a **separable Lyapunov function** $V(x) = \sum_{j=1}^s V_j(z_j)$ exists

[Dashkovskiy/Rüffer/Wirth '10, Dashkovskiy/Ito/Wirth '11]

See also [Jiang/Teel/Praly '94, Jiang/Mareels/Wang '96, Rüffer '07ff, ...]

Control Lyapunov functions

If we assume smoothness, a **control Lyapunov function (clf)** is characterised by

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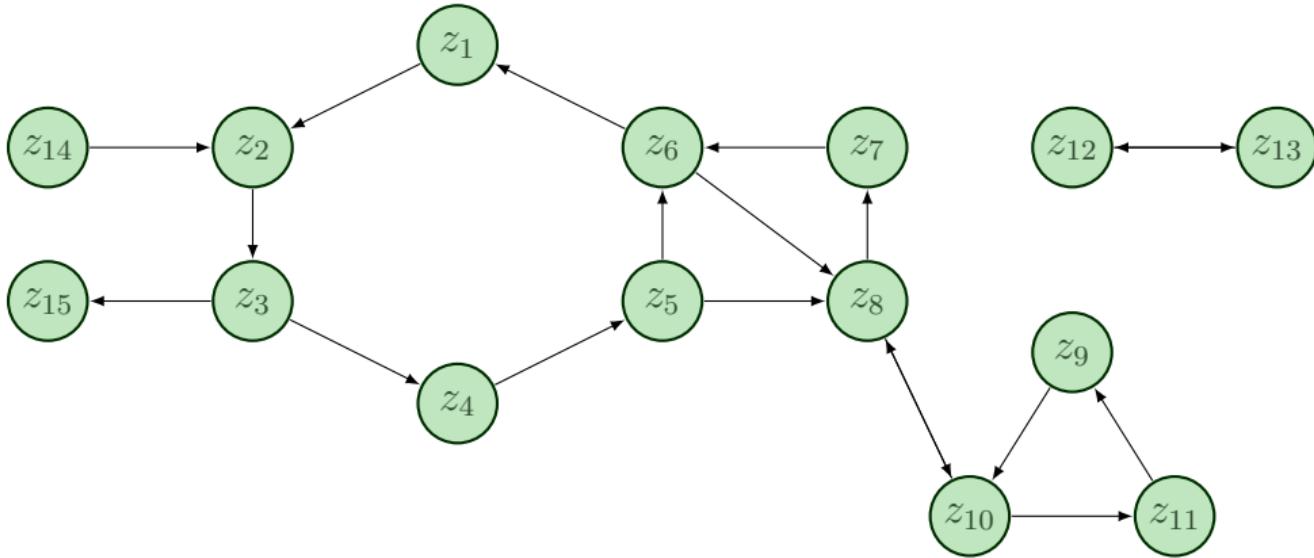
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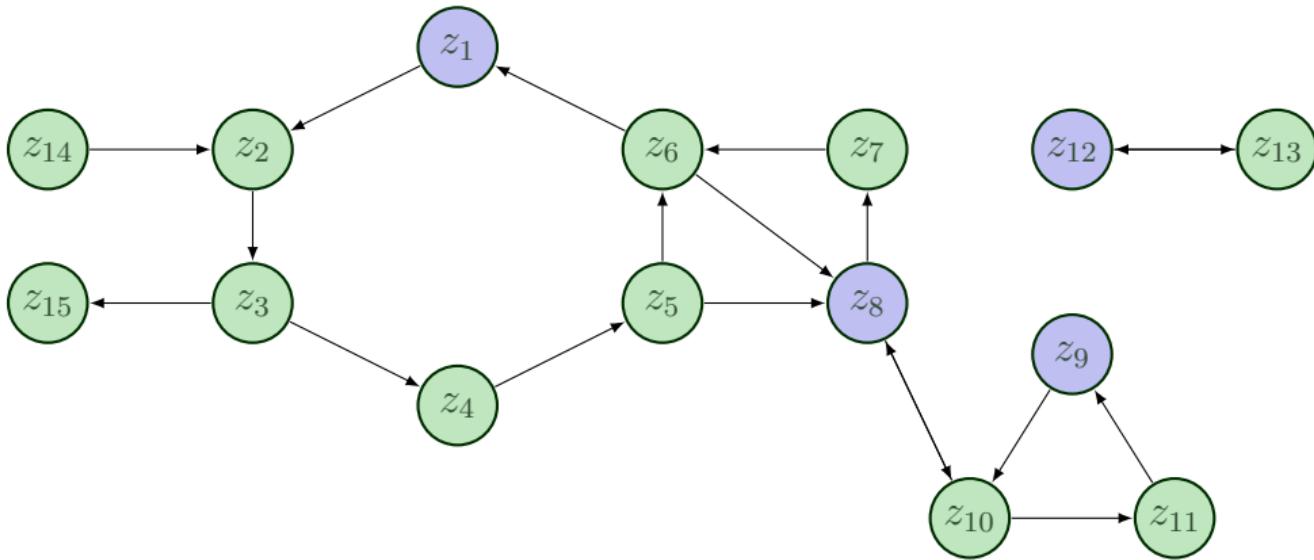
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Rather, the network will “learn” this structure during the training process

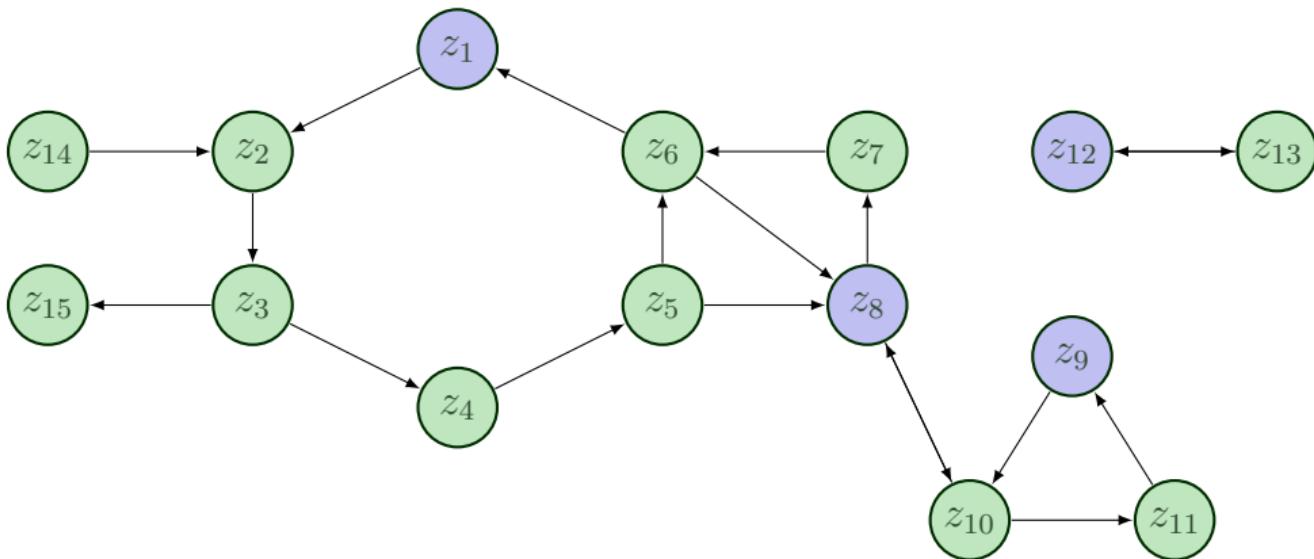
Example for a suitable graph structure



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If the blue nodes are active $\rightsquigarrow V(x) = \sum_{j=1}^{15} V_j(z_j)$ exists

Computation with DNN

Example:

$$\dot{x}_1 = x_3 + u$$

$$\dot{x}_2 = x_1 - x_2 + x_1^2$$

$$\dot{x}_3 = x_2 - x_3$$

$$\dot{x}_4 = x_3 - x_4$$

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x_4

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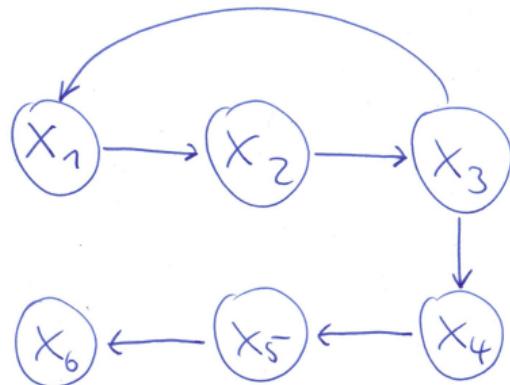
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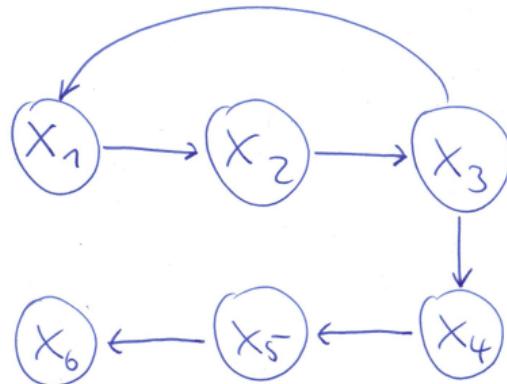
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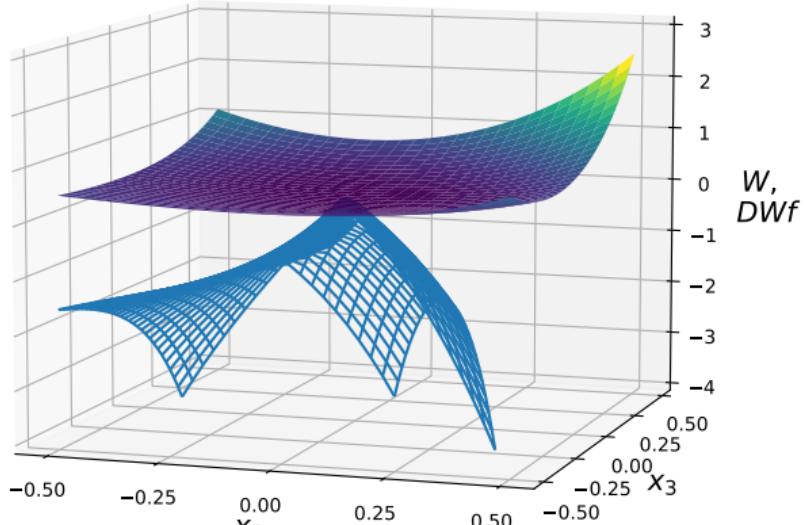
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$$V(x) = \sum_{j=1}^6 V(x_j)$$

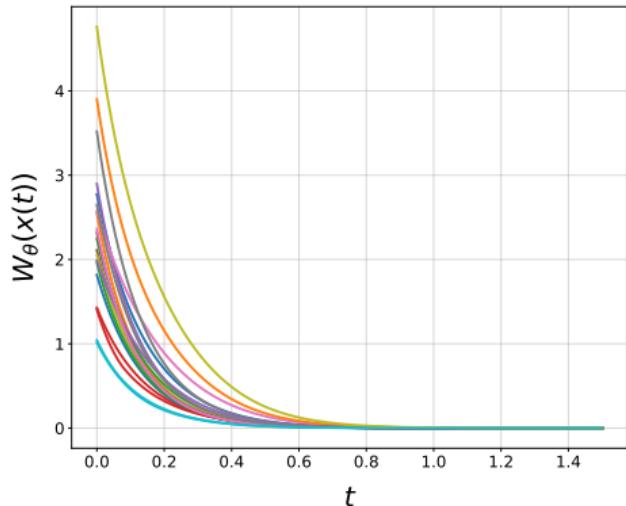


Computation time: 820s

Computation with DNN

Example [Ahmadi/Krstic/Parrilo '11]:

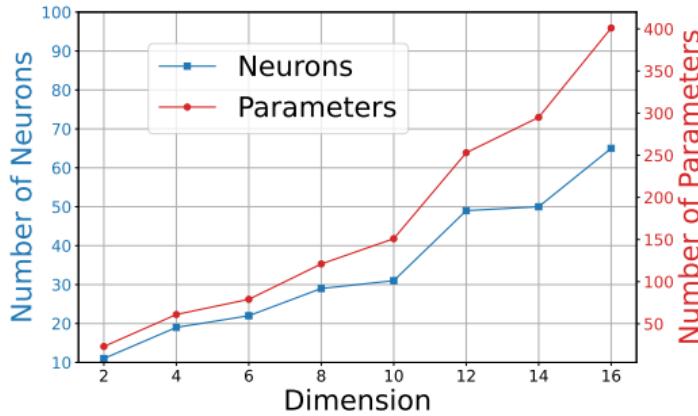
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Avoiding singularities

The singularity problem

An approximate (control) Lyapunov function W_{θ^*} will only satisfy the inequalities

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↷ W_{θ^*} is only a Lyapunov function **outside this region**

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Idea [Barreau/Bastianello '25]: **Represent** the Lyapunov function as

$$V(x) \approx x^T P x + \sum_{i \in \mathcal{I}} W_{\theta,i}(x) \prod_{k=1}^n x_k^{i_k}$$

where $W_{\theta,i}(x)$, $i \in \mathcal{I}$ are the (scalar) output components of a neural network with **high-dimensional output** and

$$\mathcal{I} = \{i = (i_1, i_2, \dots, i_n) \in \{0, 1, 2, 3\}^n \mid \sum_{k=1}^n i_k = 3\}$$

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Alternative approach: use **more sampling points** around 0 and **include 0** in the sampling points

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While there are several papers in this direction, e.g. [Hafstein et al. 14ff; Liu et al. 24ff], using techniques from *approximation theory* or from *formal verification*, all of them seem to be prone to the *curse of dimensionality*

Nonsmooth clfs

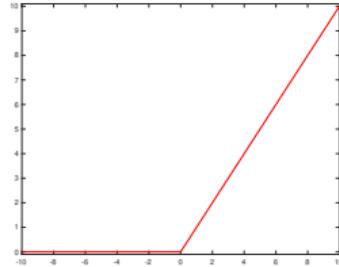
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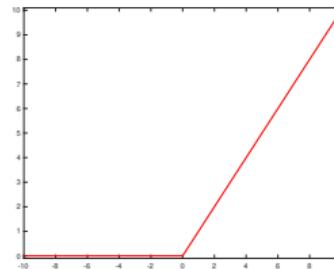
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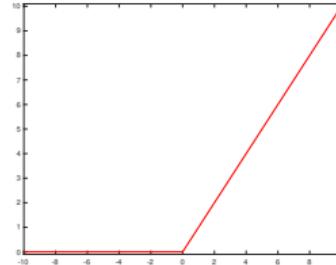


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Can we **exploit** this property?

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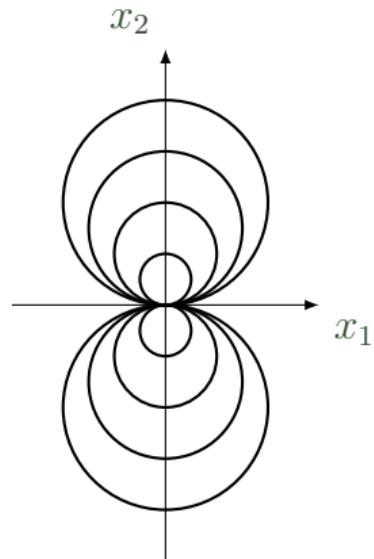
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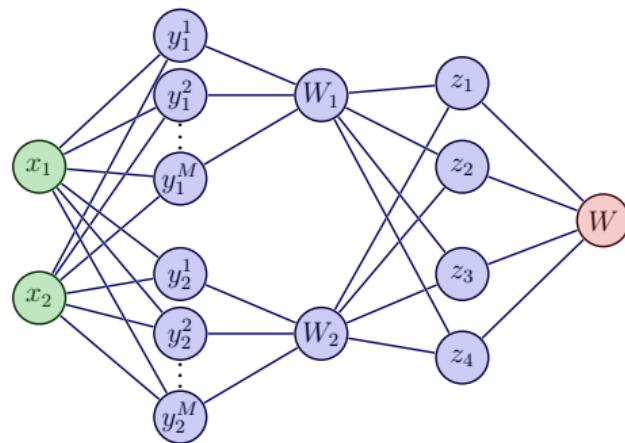


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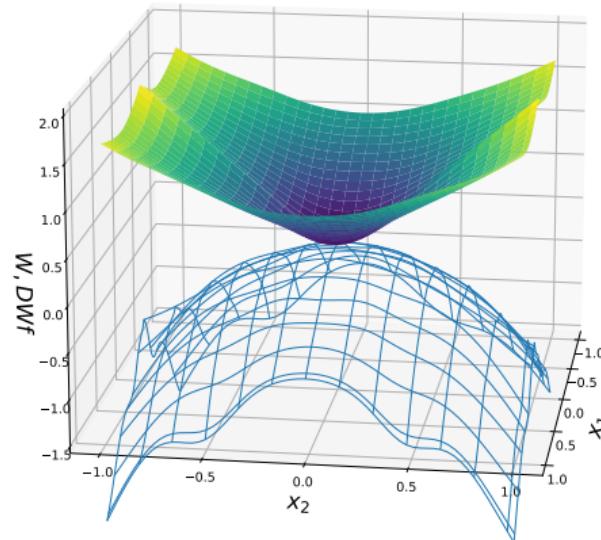


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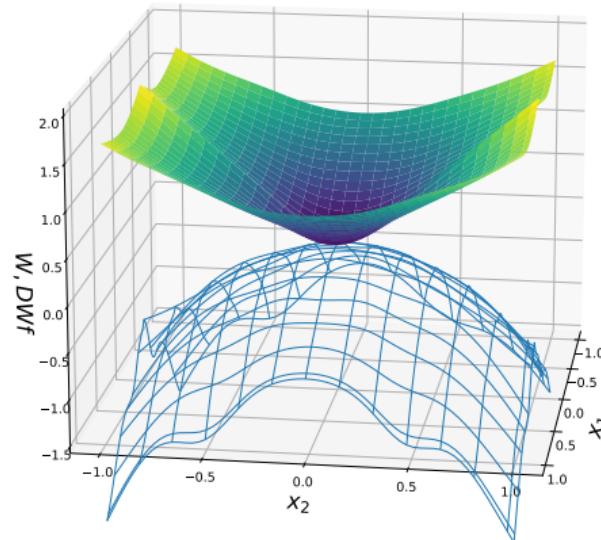


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But: learning nonsmooth functions is a challenge

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- extension to, e.g., control barrier functions
 - ▶ preliminary work of Jun Liu et al. and others exists

References

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