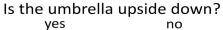
Visual Question Answering System

CLIQUE INTERESTSHIP 1.0

Who is wearing glasses?









Where is the child sitting?

fridge arms





How many children are in the bed?





ML-T3

Devshree Patel Yesha Shastri

Walkthrough

- 1. Explored EASY-VQA dataset and implemented it.
- 2. Tinkered with CloudCV VQA demo.
- 3. Went through: "A Convolutional Neural Network Based Approach For Visual Question Answering" for proper understanding of different models and their usage in VQA domain.
- 4. Implemented VQA with Bag Of Words approach with VGG Model.
- 5. Implemented VQA with LSTM.
- 6. Tried to work with "Hierarchical Question-Image Co-Attention for Visual Question Answering".

Visual Question-Answering: Types

Real images

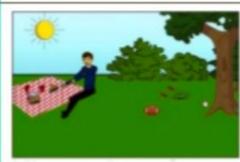
Abstract scenes

Open-ended



Q: Does it appear to be rainy?

A: no



Q: What is just under the tree?

A: a ball

Multi-Choice



Q: How many slices of pizza are there?

A: 1, 2, 3, 4



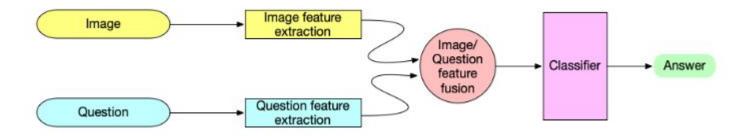
Q: What is for desert?

A: cake, ice cream, cheesecake, pie

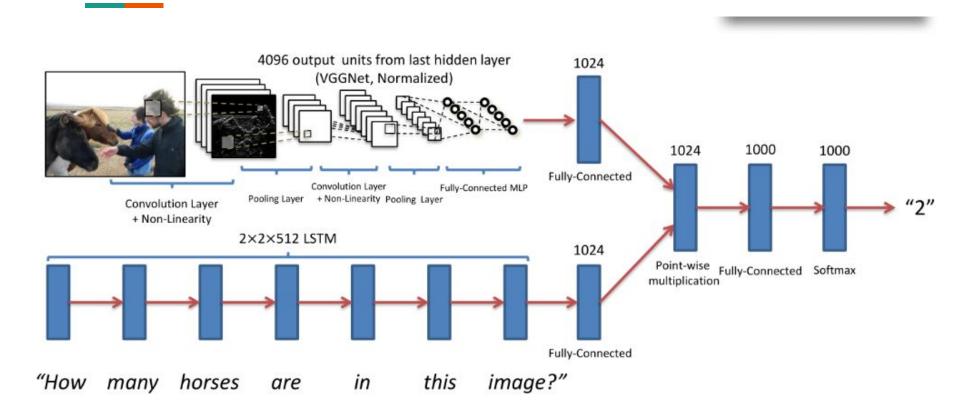
Building Blocks of the System

There are three main steps involved:

- 1. Feature extraction This block is used to extract relevant features from the input image and question separately.
- 2. Feature fusion This block takes both features and provides a fused multi-modal feature as output.
- 3. Classifier This block takes the fused feature vector as input and classifies it into answer labels.



Feature extraction models



Feature Fusion Methods

 Element-wise multiplication of image feature vectors and question feature vectors

Disadvantage: Cannot fuse feature vectors from different dimensions

2. Bilinear Pooling:

$$z_i = x^t W_i y$$

Bilinear pooling between x and y of different dimensions. For example, if the dimensions of x are 60 and 40, then W_i has dimensions of 60×40. z_i is the ith element of the fused vector z.

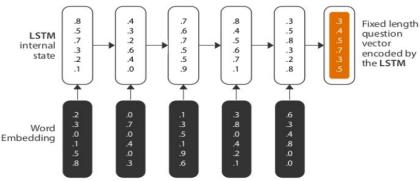
3. Other methods: concatenation, attention-based pooling, Bayesian-based methods and compositional approaches

About Baseline Models

- Baseline models gauge the complexity of a dataset.
- For VQA, guessing the answers with high frequencies or guessing randomly are the simplest baseline models.
- One of the most used baseline approach is applying either a nonlinear or a linear multi-layer perceptron (MLP) to the vector that is formed by fusing the question and image features.
- Some of the methods to combine the question and image features are element-wise multiplication, element-wise addition and concatenation.
- It is proved that when question features were represented using BOW and image features were represented using CNN features from GoogLeNet it performed much better than the previous baseline model for COCO-VQA, which used an LSTM for question features.

MLP vs LSTM results on COCO VQA

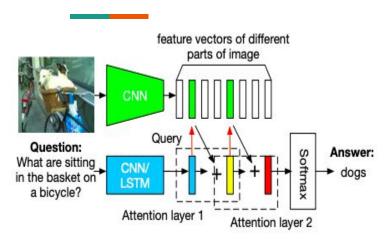




- The results depict that memory based models are more efficient in comparison to Baseline Models involving Multi Layer Perceptron.
- In a Recurrent Model, the sequence of words is preserved. This nature of preserving long sequences is what makes RNNs perfect for NLP related tasks.
- We choose to go ahead with LSTMs to avoid a fundamental limitations of vanilla RNNs: the Vanishing Gradient Problem.



Attention Based Models in VQA





- 1. Stacked Attention Networks(SANs) use semantic representation of a question as query to search for the regions in an image that are related to the answer.
- 2. The SAN first uses the question vector to query the image vectors in the first visual attention layer, then combine the question vector and the retrieved image vectors to form a refined query vector to query the image vectors again in the second attention layer.
- 3. The higher-level attention layer gives a sharper attention distribution focusing on the regions that are more relevant to the answer.
- 4. Finally, we combine the image features from the highest attention layer with the last query vector to predict the answer.

Original Image

First Attention Layer

Second Attention Layer

Results

Q: What vehicle is in the picture?



Answer:

78.32 % train

01.11% truck

00.98 % passenger

00.95 % fire truck

00.68 % bus

Results

Q: What are they playing?



Answer:

40.52 % tennis

28.45 % soccer

17.88 % baseball

11.67 % frisbee

00.15 % football

THANK YOU!