

hardRet1

(CurrentFX->alink -1 )  
!= CurrentFX->clink

hardRet2

CurrentFX->  
usecount !=0

hardRet3a

(IVar !=(next68k=Addr68k\_from\_LADDR  
(STK\_OFFSET | CurrentFX->nextblock)))  
&&  
next68k != IVar



CurrentFX->alink  
& 1

Fast

CurrentStackPTR = IVar -1

PVar =Addr68k\_from\_LADDR  
( STK\_OFFSET | CurrentFX->alink )

CurrentFX = PVar - FRAMESIZE

IVar = Addr68k\_from\_LADDR  
(STK\_OFFSET | \*((DLword \*)CurrentFX - 1))

FuncObj = Addr68k\_from\_LADDR  
( (CurrentFX->hi2fnheader <<16) | CurrentFX->lofnheader )

PC = (ByteCode \*)FuncObj +CurrentFX->pc