
MISSILE

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INTRODUCTION

MISSILE is a Lisp version of the video game, Missile Command. It was discovered on a file server after a Lisp class.

STARTING MISSILE

Load MISSILE.LCOM, and then call (IL:INIT-MISSILE). Try to destroy incoming missiles by clicking the mouse button in the sky. The rest should be obvious. Warning: the game makes lots of noise.

RESTARTING MISSILE

After a game of MISSILE, it can be restarted from the background menu.