
EYECON

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DESCRIPTION

EYECON creates a window with two eyes in it that follow your cursor around. The eyes also wink when you click your mouse buttons: left and right buttons close the corresponding eye, middle button closes both. Here's what it looks like:



The EYECON window can be shrunk into an icon that looks like this:



doing this kills the process which tracks the cursor. Opening the icon restarts the tracking process.

To start it, load EYECON and call (EYECON.OPEN *left bottom*) to create an EYECON window at (*left bottom*).

INSPIRATION

I hacked this up after hearing about something similar that runs under Suntools. The bitmap for the eyes was borrowed from Spy and slightly modified (thanks, Larry!). Julian Orr suggested that the eyes should wink.