

&gt;&gt;MODULE NAME&lt;&lt;

By: &gt;&gt;Your Name&lt;&lt; (&gt;&gt;Your net address&lt;&lt;)

Uses: &gt;&gt;Other modules necessary to run this one&lt;&lt;

&gt;&gt;Type INTERNAL here if the file is for Internal Use Only&lt;&lt;

This document last edited on &gt;&gt;DATE&lt;&lt;.

## INTRODUCTION

>>This paragraph should be replaced by an overview of your module. The attached Lisp Users' Template explains the documentation conventions to be used for each Lisp Users' modules.<<

## MODULE EXPLANATIONS

### >>Functions, Variables, and Lisp Code Examples<<

It is usual to first give the name of a function, then describe its purpose and each of its arguments. When the name of a function is first given, it is set off like this:

(IMAGEFNSCREATE *DISPLAYFN IMAGEBOXFN PUTFN GETFN COPYFN*) [Function]

The function name is in 10-point regular Modern, all caps. Arguments are in 10-point italic Modern, in all caps, mixed case, or lowercase, as they appear in the system. Variables look like functions, except that the word "Variable," enclosed in **square brackets**, follows the variable name. Please note that these are the characters [], not the parentheses

This is an example of code. It is in 10-point Terminal font.

Function names, commands, file names, and the like are in 10-point modern.

Be sure to include the following information in any module explanations:

- any file dependencies
- definitions of all arguments
- module, function variable, etc. limitations
- a liberal number of examples for all functions, variables, etc.