


```

      (= (fetch (PIECE PFPOS) of PIECE)
         START)
    else                                     ; Somewhere else, so compare byte by byte
      (SETFILEPTR TEXTSTREAM (SUB1 CH#))
      (SETFILEPTR REFSTREAM START)
      (to (fetch (PIECE PLEN) of PIECE) always (EQ (BIN TEXTSTREAM)
                                                    (BIN REFSTREAM]
    then (RETURN T))
  (if (> (SETQ LEN (- LEN (fetch (PIECE PLEN) of PIECE)))
      0)
    then (add START (fetch (PIECE PLEN) of PIECE))
          (add CH# (fetch (PIECE PLEN) of PIECE))
          (SETQ PIECE (fetch (PIECE NEXTPIECE) of PIECE))
    else                                     ; That's all the way to the end, so we succeeded
      (RETURN NIL])

```

)

(PUTPROPS AR-PIECETREE-PATCH COPYRIGHT ("Venue & Xerox Corporation" 1990))

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AR.PIECE.CHANGED	1	TEDIT.FAST.RAW.INCLUDE	1
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