
KINETIC

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INTRODUCTION

An ancient graphics hack, converted to work with idle.

OPERATION

(KINETIC *WINDOW*)

[Function]

to randomly invert rectangles on *WINDOW*, or on KINETICWINDOW (set up first time). Choosing the KinetiC on the Idle Choose Display menu will select the KINETIC function as the Idle display.

CHECKSHADE

[Variable]

If non-nil, CHECKSHADE is a texture which is used for some of the rectangles sometimes. Defaults to 63903.

