```
18-Jul-88 19:11:56 {POGO:AISNORTH:XEROX}<LOOPSCORE>TRUCKIN>PLAYERS>HOUSEPLAY
 File created:
ER.;3
              (METHODS HousePlanner.UnionHall HousePlayer.RateGasStations HousePlayer.RateConsumers
  changes to:
                     HousePlayer.RateProducers HousePlayer.TakeTurn HousePlayer.SellGoods
                     HousePlayer.RateSpotsNearAlices HousePlayer.MaxPurchase HousePlayer.GoToStoppingPlace
                     HousePlayer.FindStoppingPlace HousePlanner.TakeTurn HousePlanner.SetGoal
                     HousePlanner.RateProducers HousePlanner.RateGasStations HousePlanner.RateConsumers
                     HousePlanner.GoToStoppingPlace HousePlanner.FindStoppingPlace)
              (VARS HOUSEPLAYERCOMS)
              (CLASSES HousePlayer HousePlanner)
              15-Jul-88 16:09:26 {POGO:AISNORTH:XEROX}<LOOPSCORE>TRUCKIN>PLAYERS>HOUSEPLAYER.;2
previous date:
 Read Table:
              INTERLISP
   Package:
              INTERLISP
      Format:
               XCCS
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(RPAQQ HOUSEPLAYERCOMS
       ((DECLARE%: DONTCOPY (PROP MAKEFILE-ENVIRONMENT HOUSEPLAYER))
        (INSTANCES)
        (CLASSES HousePlanner HousePlayer)
        (FNS)
        (METHODS HousePlanner.FindStoppingPlace HousePlanner.GoToStoppingPlace HousePlanner.RateConsumers
               HousePlanner.RateGasStations HousePlanner.RateProducers HousePlanner.SetGoal
               HousePlanner.TakeTurn HousePlanner.UnionHall HousePlayer.FindStoppingPlace
               HousePlayer.GoToStoppingPlace HousePlayer.MaxPurchase HousePlayer.RateConsumers
               HousePlayer.RateGasStations HousePlayer.RateProducers HousePlayer.RateSpotsNearAlices
               HousePlayer.SellGoods HousePlayer.TakeTurn)))
(DECLARE%: DONTCOPY
(PUTPROPS HOUSEPLAYER MAKEFILE-ENVIRONMENT (:PACKAGE "IL" :READTABLE "INTERLISP" :BASE 10))
(DEFCLASSES HousePlanner HousePlayer)
(DEFCLASS HousePlanner (MetaClass PlayerMeta Edited%:
                                                                  (* sm%: "26-JUL-83 14:19"))
       (Supers Planner)
       (InstanceVariables (horizon 0 doc "how far to look in deciding on stopping place")))
(DEFCLASS HousePlayer (MetaClass PlayerMeta Edited%:
                                                                  (* sm%: "26-JUL-83 13:23"))
       (Supers Traveler)
       (InstanceVariables (goal Peddle)
              (destination NIL doc "Current destination.")
              (direction NIL doc "Forward or Backward direction of travel on the highway.")
              (alices NIL doc "Instance of Alices chosen for end game.")
              (cashReserve 1000 doc "Minimum cash to keep on hand.")))
(\BatchMethodDefs)
```