A one-line description of (most) LispUsers packages.

All files listed here should be in {eris}<lispusers>lispcore>. If you want to look at the list for Koto files, see lispusers>koto>, the same file. Please add any new files you create to this

---NO TEDIT FILE means that no documentation is needed.

---UNSUPPORTED means that there is no author or the author is unreachable.

---an asterisk before a file means its part of the previous package.

---INTERNAL means that it is not for release outside of Xerox ---SOURCE means that you load the source & not the DCOM

--- Two dashes (--) before it means that it exists in Koto but hasn't been updated for lyric yet.

Module Comments

--ACCESS

--* ACE-EDIT, ACE-Main, ACE-Prim, ACE-AppleDemo (Source), Ace-BouncingBall (Source), ACE-Fouette

--ActiveRegions

--ActiveRegions2

--AIRegions

--* AIREGIONS-DEMO (Source)

--Analyzer --Animate --ArithDecls --ArchiveTool --ArraySorter --AutoSameDir --Auxmenu --Background

--* BACKGROUNDDEMO --BackgroundImages

BackgroundMenu BiClock BITMAPFNS

--BizGrafix --BLTDemo --BMFromW --Bounce --Boundary BoyerMoore

--* BoyerMooreData (Source)

--BQuote **BSEARCH** --BTMP

--* BTMP-Debug --BugReport --Calendar

--CCache --CD-Command

--Changeprinter CHATSERVER CHECKSET -CIApropos

CIRCLPRINT --ColorNNGS --ComHack COMMENTSTRINGS COMMON-MAKEFILE

COMMWINDOW --CompareDirectories CompareSources

--CompareText COMPILEBANG --CompileFormsList --ConnTitle --CourierDefs

--CourierEvalServe --CourierImageStream

--Crock --Crypt --Datefns --DEditAug --DEditHardcopy

CourierServe

Animation Compiler; includes graphics editor.

(Source)

Mouse sensitive regions in a window.

Rewrite of ActiveRegions

Part of proofreader Smoothly move arrow, finger around on screen. For use with decl

(INTERNAL) Cedar archive system interface

Put sources back where you got them at ${\tt MAKEFILE}$ Useful middle-button menu in background BITBLT to screen background or obscured windows.

screen backgrounds, including rhine, two dollar bill, castle Useful menu in the background $\,$

Swedish clock

Pie & bar chart, line graph creation graphics ${\tt demo/idle}$ hack

bitmap from window Idle hack with lines

The Boyer-Moore Theorem Prover

Yet another backquote macro (like Common Lisp's)

Basic Text Macro Processor

calendar/appointment-reminder program

keep files on local disk, like FILECACHE but less automatic

Connect-to-directory command Connect-to-directory command Interface for dealing with printers

Case Independent apropos

For use with busmaster and Number 9 Graphics Card on 1108

Comments in if and fors

Creates plain-text exportable Common Lisp source code files

What files are different on two directories

Compare two lisp files Compare two text files

Show where I'm connected $\,$

Implementation of XNS protocol for remote procedure call

EVAL server using courier

Image stream server using courier

courier server Analog clock (INTERNAL)

(NEW) hardcopy of Dedit window prettyprints whole function

--DEditIcon An icon for Dedit DEditK New DEdit menu with common combo's --DefaultIcon new default icon for shrunk windows --DefaultSubitemFN DES DIGEST DInfoEdit --DirectoryTools --Dirgrapher Shows a graph of directory structure DLionFNKeys Dandlion keys (center/bold/etc) for 1132 users DMSG --Doctor Infamous Eliza program (computer shrink) --Donz talking windows --DPress (INTERNAL) take apart press files DSKTEST --DSL Digital Speech Lab, uses Busmaster speech analysis --Dumper (INTERNAL) Alto Exec DUMP files --DumpLoad Alto Exec DUMP files --EditBG Edit background & background border shade Create & edit display fonts
Dandlion keys (center/bold/etc) for 1132 users --EDITFONT --EditKeys --EditRecall EMACS EMACS commands on top of tedit --EMACSUser Use EMACS as your programming environment
TEdit file=EquationEditor.tedit; for editing equations --EquationForms --Equations TEdit file=EquationProgram; programmatic interface --Exec Extra exec windows (like Listen) --ExecFNS INTERNAL --FaceInvader A game --FastBitmapBit FILECACHE FILECACHE-BROWSER FILECACHE-DECLS FILECACHE-HOSTUP FILECACHE-SCAVENGE FILECACHEMSGWINDOW Files as image objects --FileObj --FilePercent Lanning FILEWATCH --FillPrint --FillRegion --Finger Who else is running Finger on the net? --FlagBrowser --FontMenu --FullScreen --GKS Graphics Kernel Standard implementation --* GKSExtern --* GKSIntern --* GKSMatrix --GLISP Compiler for GLisp, an object-oriened Lisp language --* GLISPA --* GLISPB --* GLISPDWINDOW --* GLISPGEV --* GLISPGEVAUX --* GLISPGEVTYPE --* GLISPR --* GLISPTEST.LSP --* GLISPVECTOR.LSP --* GLISP.tty --GraphCalls Graph calls from interpreted, compiled code NEW. Search file(s) for strings, e.g. phone book. --GREP --Hanoi Graphics demo/idle hack --HashBuffer --HashDatum Big titles on the screen History list as a menu --Headline --HistMenu --IdeaSketch IdleHax collection of idle hacks (NEW) idle hack --IdleSwap --ImageWriter output to Apple image writer --IMName (INTERNAL) edit Interlisp Manual (INTERNAL) convert Interlisp Manual to TEdit (INTERNAL) Tools for dealing with Interlisp Manual --IMTedit --IMTools (INTERNAL) Translate Interlisp Manual --IMTran --InspectCode-TEdit INVISIBLEWINDOW --Jargon definitions from the hacker's dictionary --Kal b/w or color kaleidoscope (also in Idlehax) --? KeyboardTool

Kevobi key image-objects --Kinetic Graphics demo/idle hack Clock in the logo window Conway's game of life, as an Idle hack --LCrock Life LISPXCONVERT --Listen Lisp Executives from the background menu --LoadPatches --LogoClock Another clock in the logo window --LSet Lists as sets Shrink & expand windows like a MAC MacWindow --Magnifier Magnify areas of the screen --MagnifyW --MailoMat INTERNAL --MakeGraph help for Grapher users making graphis Manager Window/menu file package interface MANDELBROT --MathFNs trig, complex functions, constants MERGE-FILEGEN --Move-Windows --MTP (INTERNAL) Mail Transfer Protocol for Lafite<->Tops-20 --MultiMenu Attached menus in groups --MultiW Heirarchical window environment --MusicKeyboard --Notepad Graphics paint program --* NOTEPAD-CORESTYLES (SOURCE) NOVAFONT NSCHATSERVER NSDISPLAYSIZES NSMAINTAIN NSREADERPATCH (INTERNAL NEW) Convert GV Distribution list to NS --NSthasize --NOueens Graphics demo --Pacman Game --Pac-Man-Idle (NEW) Idle hack Changes "window full" behavior on scrollers PageHold Parser generator for making new parsers --Parser --Patchup --PCDAC A-to-D and D-to-A using BusMaster and PC boards --Peano Graphics demo --Performtran add clisp word to record package --Piece-Menus PLANETS Tunes on 1108/1186 beeper --Play --Plot Making plots --* PlotExamples Some samples --* PlotObjects Plots as image objects in documents --Plural Plural of words --PQuote Prettyprint (QUOTE x) as 'x. --Preemptive make scheduler preemptive (caveats) --PressFromNS --PressToIP --PrinterMenu --PromptReminders reminders at a given time, used by Calendar Spelling checker in Tedit ProofReader PUPCHATSERVER --* SpellingArray --PullDownMenus --QIX Shrager --RecordPrint --Region --RemoteGrapher Grapher over XNS connection on another machine Someone elses Process Status WIndow on your screen --RemotePSW --ResetMacros --RotateBM Rotate bitmaps --RPC (Internal) Cedar-style PUP based Remote Procedure Call --* RPC-Example --* RPC-ExampleClient --* RPC-ExampleUser --* RPC-Lupine --* RPCEVAL --* RPCEVALCLIENT --* RPCEVALSERVER RS232CHATSERVER --Sampler Graphics demo SCREENPAPER --ServerStatus --SetDefaultPrinter --SetF Common Lisp style SETF

--Show

--Yapff

Mesa-style signals Add index to ListFiles output --Signal SingleFileIndex Cycle thru tedit file of "slides" Scrollable "snap" windows Graphics demo/Idle hack --SlideProjector --SnapScroll --Solitaire --SpaceWindow space allocation use in a window --SPrint --StarBG Stars in the background/Idle hack --? StockIcons --StyleSheet create block of menus --SuperMenus --* SuperMenuEdit --Systat control-T puts up window w/graphic display TCPCHATSERVER TEditKey New TEdit commands as various meta-characters --Thermometer --* THERMOMETERDEMO --TileDEdit Dedit windows place themselves so they don't overlap --TimePanel 1108 Maintenance panel => clock TinyTidy Move icons over to edge of screen --TMenu menus that stuff input buffer, pull down menus --TogMenu --TraceIn stepper/tracer for debugging animation of following a trajectory --Trajectory-Follower --Transor --* TSet --TrueHax --TTY --TTYIO Turing machine simulator Two dimensional graphics package Two dimensional graphics package Unboxed arithmetic for dandetiger's --Turing --TwoD --TwoDGraphics UnboxedOps UPCSTATS Additional iterative operators Turn on/off VMEM.PURE.STATE Show time, space used Window Action Menu --UtilISOpr --VMemState --VStats --WAM --WDWHacks WHO-LINE WHOCALLS Graphics demo --Wink --Winner --Worm Idle hack

Yet Another Page Full Function