
WDWHACKS

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Some short hacks that make window management slightly easier.

Loading this file forces the menu entries: **SLAMWS** (in the background menu) with the subitem **INSPECTORS**, **SEDIT**, and **FILEBROWSERS**, and **POPSHAPE** (under "Close" in the window menu), and replaces the action for **SHAPE** (window menu) with its own call.

When **SLAMWS** is selected, you are asked for a region of the screen, and all of the windows that intersect that region are closed (by call to **CLOSEW**). If one of the **INSPECTORS**, **SEDIT**, or **FILEBROWSERS** subitems is selected, all open (not shrunk) windows of the indicated type are closed.

When **SHAPE** is selected, the old shape of the window is stored, and then selecting **POPSHAPE** will reshape the window to the stored shape. When **POPSHAPE** is called, the current shape is stored, so that doing **POPSHAPE** multiple times will rotate between the two shapes.

The shape/popshape hacks are useful if you want to either get something out of the way temporarily (but not lose it entirely); or to enlarge something temporarily (e.g., for doing a SEE in the typescript window).