```
20-Jan-93 13:49:09 {DSK}<python>lde>lispcore>library>DMCHAT.;2
 File created:
  changes to:
               (RECORDS DM2500.STATE)
previous date:
               11-Jun-90 15:39:12 {DSK}<python>lde>lispcore>library>DMCHAT.;1
 Read Table:
               INTERLISP
   Package:
               INTERLISP
      Format:
                XCCS
"Copyright (c) 1984, 1985, 1988, 1990, 1993 by Venue & Xerox Corporation. All rights reserved.
(RPAQQ DMCHATCOMS
        ^{(};; DM2500 emulator, with some peculiar functions to handle its silly autocrlf properties
         (FILES CHATTERMINAL)
         (FNS DMCHAT.STATE DMCHAT.HANDLECHARACTER DMCHAT.HANDLE.WRAP DMCHAT.ADDRESS DMCHAT.CLEAR
              DMCHAT.CLEARMODES DMCHAT.NEWLINE DMCHAT.RIGHT)
         (ADDVARS (CHAT.DRIVERTYPES (DM2500 DMCHAT.HANDLECHARACTER DMCHAT.STATE)))
         (VARIABLES CHAT.AUTOCRLF)
         (DECLARE%: EVAL@COMPILE DONTCOPY (LOCALVARS . T)
                (FILES (SOURCE)
                        CHATDECLS)
                (RECORDS DM2500.STATE))
         (INITRECORDS DM2500.STATE)
         (SYSRECORDS DM2500.STATE)))
:; DM2500 emulator, with some peculiar functions to handle its silly autocrlf properties
(FILESLOAD CHATTERMINAL)
(DEFINEO
(DMCHAT.STATE
                                                                       ; Edited 15-Feb-90 18:44 by bvm
  [LAMBDA (CHAT.STATE)
     (TERM.RESET.DISPLAY.PARMS CHAT.STATE)
     (replace (CHAT.STATE CLEARMODEFN) of CHAT.STATE with (FUNCTION DMCHAT.CLEARMODES))
     (TERM.HOME CHAT.STATE)
    (create DM2500.STATE))
(DMCHAT.HANDLECHARACTER
  [LAMBDA (CHAR CHAT.STATE DM2500.STATE)
                                                                       ; Edited 11-Aug-88 16:35 by drc:
     (\DTEST CHAT.STATE 'CHAT.STATE)
     (\DTEST DM2500.STATE 'DM2500.STATE)
    (PROG NIL
           [COND
              ((EQ CHAR (CHARCODE BELL))
               (RETURN (COND
                            ((NEQ \MACHINETYPE \DORADO)
                                                                       ; Modern machines have audible bells
                             (BOUT (ffetch (CHAT.STATE DSP) of CHAT.STATE)
                            ((NOT (ffetch (DM2500.STATE DINGED) of DM2500.STATE))
                             (CL:FUNCALL INVERTWINDOWFN (ffetch (CHAT.STATE WINDOW) of CHAT.STATE))
                                                                        Complement window
                             (freplace (DM2500.STATE DINGED) of DM2500.STATE with T]
           (COND
              ((ffetch (DM2500.STATE DINGED) of DM2500.STATE)
                                                                        Last character was a bell, with which we complemented screen.
                                                                        Now back to normal
               (CL:FUNCALL INVERTWINDOWFN (ffetch (CHAT.STATE WINDOW) of CHAT.STATE))
               (freplace (DM2500.STATE DINGED) of DM2500.STATE with NIL)))
           (COND
              ([AND (ffetch (DM2500.STATE AUTOLF) of DM2500.STATE)
                     (OR (NEQ CHAR (CHARCODE CR))
                         (NOT (ffetch (DM2500.STATE EATTOCRLF) of DM2500.STATE]
               ;; We last received a CR, so DM wants auto LF after it. However, we postpone doing so until the next char is received, so that we get
               ;; scroll holding right
               (TERM.DOWN CHAT.STATE)
               (freplace (DM2500.STATE AUTOLF) of DM2500.STATE with NIL)))
           [COND
              ((ffetch (DM2500.STATE ADDRESSING) of DM2500.STATE) ; In the middle of receiving an address command
                   ((DMCHAT.ADDRESS CHAT.STATE DM2500.STATE CHAR)
                    (RETURN]
           [COND
              ((AND (>= CHAR (CHARCODE SPACE))
                     (< CHAR (CHARCODE DEL)))
                                                                       ; Normal char
               (freplace (DM2500.STATE EATLF) of DM2500.STATE with (freplace (DM2500.STATE EATCRLF) of DM2500.STATE
                                                                         with NIL))
               (RETURN (COND
                            ((NOT (ffetch (DM2500.STATE EATTOCRLF) of DM2500.STATE))
                                                                       ; Print the char
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;; cancellation of the address, in which case caller must handle CHAR

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((ffetch (DM2500.STATE IDMODE) of DM2500.STATE)
                                                                         ; this is discouraged by the DM manual, but apparently EMACS
                                                                         ; does it, so might as well support it
                                  (TERM.ADDCHAR CHAT.STATE)))
                             (TERM.PRINTCHAR CHAT.STATE CHAR (FUNCTION DMCHAT.HANDLE.WRAP]
     ;; At this point, we have a non-printing char, presumably some command (or cr, If).
              ((ffetch (DM2500.STATE EATLF) of DM2500.STATE)
                                                                         ; Previous char was CR, after which we must ignore LF.
                (freplace (DM2500.STATE EATLF) of DM2500.STATE with NIL)
                   ((EO CHAR (CHARCODE LF))
                                                                         ; Yes, it was a LF, so we're done.
                    (RETURN]
           [COND
                                                                         ; We just wrapped around, so ignore CR and/or LF if next
              ((ffetch (DM2500.STATE EATCRLF) of DM2500.STATE)
                (COND
                   ((EO CHAR (CHARCODE CR))
                                                                          There's the CR, next eat the If
                    (freplace (DM2500.STATE EATLF) of DM2500.STATE with T)
                    (freplace (DM2500.STATE EATCRLF) of DM2500.STATE with NIL)
                    (RETURN))
                   (T
                                                                          ; Intervening control characters do not stop the eating, except for
                                                                         ; a few inconsistent exceptions...
                      (SELCHARQ CHAR
                                  (freplace (DM2500.STATE EATCRLF) of DM2500.STATE with NIL))
                            NILl
           (SELCHARQ CHAR
                 (LF (COND
                         ((ffetch (DM2500.STATE IDMODE) of DM2500.STATE)
                          (TERM.ADDLINE CHAT.STATE))
                           (TERM.DOWN CHAT.STATE))))
                     (freplace (DM2500.STATE EATTOCRLF) of DM2500.STATE with NIL)
                 (CR
                      (DMCHAT.NEWLINE CHAT.STATE DM2500.STATE T))
                 (BS
                     (COND
                         ((ffetch (DM2500.STATE IDMODE) of DM2500.STATE)
                          (TERM.DELCHAR CHAT.STATE))
                         (T (TERM.LEFT CHAT.STATE))))
                 (^W
                                                                         ; Erase to end of line
                     (TERM.ERASE.TO.EOL CHAT.STATE))
                                                                          ; Start of cursor address
                     (freplace (DM2500.STATE ADDRESSING) of DM2500.STATE with -1))
                 (^B
                                                                         ; Homes cursor, cancels some modes
                     (DMCHAT.CLEARMODES CHAT.STATE DM2500.STATE))
                 (^X
                                                                         : Cancel --resets modes
                      (DMCHAT.CLEARMODES CHAT.STATE DM2500.STATE)
                     (freplace (CHAT.STATE ROLLMODE) of CHAT.STATE with NIL))
                 ((^^
                                                                         ; Master Reset -- Clears screen, modes
                      (DMCHAT.CLEAR CHAT.STATE DM2500.STATE))
                 (^\
                                                                         : Forward space
                     (COND
                         ((ffetch (DM2500.STATE IDMODE) of DM2500.STATE)
                          (TERM.ADDCHAR CHAT.STATE))
                         (T (DMCHAT.RIGHT CHAT.STATE DM2500.STATE)))
                                                                          : Up
                 (^Z
                     (COND
                         ((ffetch (DM2500.STATE IDMODE) of DM2500.STATE)
                          (TERM.DELETELINE CHAT.STATE))
                         (T (TERM.UP CHAT.STATE))))
                 ((^N ^O)
                                                                         ; Enter blink mode, enter protected mode. Do both as embolden
                       (TERM.MODIFY.ATTRIBUTES CHAT.STATE 'BRIGHT)
                       (freplace (DM2500.STATE BRIGHTMODE) of DM2500.STATE with T))
                 (^P
                                                                          ; Enter insert/delete mode
                     (freplace (DM2500.STATE IDMODE) of DM2500.STATE with T))
                 (^응]
                                                                          Set roll mode
                       (freplace (CHAT.STATE ROLLMODE) of CHAT.STATE with T))
                NIL])
(DMCHAT.HANDLE.WRAP
  [LAMBDA (CHAT.STATE)
    :: Called when a character is printed in the last column of the screen
    (LET ((DM2500.STATE (fetch (CHAT.STATE TERM.STATE) of CHAT.STATE)))
          (COND
             (CHAT.AUTOCRL
                                                                         ; This is standard behavior--do auto crlf
                     (DMCHAT.NEWLINE CHAT.STATE DM2500.STATE))
                                                                          An alternate mode some might like--flush everything til crlf.
             (T
                 (replace (DM2500.STATE EATTOCRLF) of DM2500.STATE with T])
(DMCHAT.ADDRESS
  [LAMBDA (CHAT.STATE DM2500.STATE CHAR)
                                                                         (* eis%: "12-May-85 15:26")
    ;; In the middle of doing absolute address, which is {^L, xpos, ypos}. Return T (meaning we handled the character) unless CHAR implies a
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(EXPLICIT (freplace (DM2500.STATE EATLF) of DM2500.STATE with T)) ; Just wrapping, eat chars til crif (freplace (DM2500.STATE EATLF) of DM2500.STATE with T)) ; Just wrapping, eat chars til crif (freplace (DM2500.STATE EATCRLF) of DM2500.STATE with T)) ; Just wrapping, eat chars til crif (DMCHAT.RIGHT

[LAMBDA (CHAT.STATE DM2500.STATE) (LET [(XPOS (+ (ffetch (CHAT.STATE XPOS) of (NAT.STATE)) (HOVETO (freplace (CHAT.STATE XPOS) of CHAT.STATE)) (MOVETO (freplace (CHAT.STATE XPOS) of CHAT.STATE)) (MOVETO (freplace (CHAT.STATE XPOS) of CHAT.STATE)) (ffetch (CHAT.STATE XPOS) of CHAT.STATE)) (ffetch (CHAT.STATE XPOS) of CHAT.STATE))

(T (DMCHAT.NEWLINE CHAT.STATE DM2500.STATE))

(ADDTOVAR CHAT.AUTOCRLF T "If true, dm2500 emulator performs automatic CRLF when it reaches the right edge of the display.")

(DECLARE%: EVAL@COMPILE DONTCOPY (DECLARE%: DOEVAL@COMPILE DONTCOPY (LOCALVARS . T))

(FILESLOAD (SOURCE) CHATDECLS)

(DECLARES: EVAL@COMPILE
```

```
(DATATYPE DM2500.STATE ((DINGED FLAG)
                          (EATLF FLAG)
                          (EATCRLF FLAG)
                          (EATTOCRLF FLAG)
                          (AUTOLF FLAG)
                          ADDRESSING
                          (IDMODE FLAG)
                          (BLINKMODE FLAG)
                          (BRIGHTMODE FLAG)))
)
(/DECLAREDATATYPE 'DM2500.STATE '(FLAG FLAG FLAG FLAG FLAG POINTER FLAG FLAG FLAG)
       ;; ---field descriptor list elided by lister---
       ′4)
)
(/DECLAREDATATYPE 'DM2500.STATE '(FLAG FLAG FLAG FLAG FLAG POINTER FLAG FLAG)
       ;; ---field descriptor list elided by lister---
       ′4)
(ADDTOVAR SYSTEMRECLST (DATATYPE DM2500.STATE ((DINGED FLAG)
                                                     (EATLF FLAG)
                                                     (EATCRLF FLAG)
(EATTOCRLF FLAG)
                                                     (AUTOLF FLAG)
                                                     ADDRESSING
                                                     (IDMODE FLAG)
                                                     (BLINKMODE FLAG)
                                                     (BRIGHTMODE FLAG))))
(PUTPROPS DMCHAT COPYRIGHT ("Venue & Xerox Corporation" 1984 1985 1988 1990 1993))
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{MEDLEY}library>DMCHAT.;1 28-Jun-2024 18:34:03 -- Listed on 30-Jun-2024 13:12:50 --

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