```
;;
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(RPAQQ PEDDLERCOMS ((DECLARE%: DONTCOPY (PROP MAKEFILE-ENVIRONMENT PEDDLER))
                    (CLASSES Peddler)
                    (METHODS Peddler.FindStoppingPlace Peddler.GoToStoppingPlace Peddler.MaxPurchase
                            Peddler.RateConsumers Peddler.RateProducers Peddler.RateSpotsNearAlices
                            Peddler.SellGoods Peddler.TakeTurn)
                    (FNS)
                    (INSTANCES)))

(DECLARE%: DONTCOPY

(PUTPROPS PEDDLER MAKEFILE-ENVIRONMENT (:PACKAGE "IL" :READTABLE "INTERLISP" :BASE 10))
)

(DEFCLASSES Peddler)

(DEFCLASS Peddler (MetaClass PlayerMeta doc "Peddler is an automated Truckin player that prioritizes its choices
                        for destinations and stoppingPlaces. It is the first Truckin player to use RuleSets to
                        filter and rate choices for RoadStops. Peddler was written for the second Loops Course
                        in February 1983" Edited%:              (* sm%: "19-MAY-83 17:04"))
        (Supers Traveler)
        (InstanceVariables (destination NIL doc "Current destination.")
                (direction NIL doc "Forward or Backward direction of travel on the highway.")
                (alices NIL doc "Instance of Alices chosen for end game.")
                (sitCount 0 doc "Number of turns sitting at Alices Restaurant during an EndGame.")
                (goal NIL doc "Peddle, SitTight, GetClose, or GoToAlices.")
                (cashReserve 1000 doc "Minimum cash to keep on hand.")))

(\BatchMethodDefs)
```