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RANSLATOR.;82

changes to: (FNS MAKE-OPCODE-LIST MAKE-ORDERING-LIST ADD-FN-HEADER-INFO FN-CALL-PARSER LINK-OBJECT-CODE  
PVAR\_PARSER MAKE-VAR-OFFSETS IL-ADD-FN-HEADER-INFO)  
(VARS NATIVE-TRANSLATORCOMS)  
(FUNCTIONS CODEBASELT2 CODEBASELT)

previous date: 22-Jun-88 19:17:38 {POGO: AISNORTH: XEROX}<DSUNUNIX>KRIVACIC>TRANSLATOR>NATIVE-TRANSLATOR.;65

Read Table: XCL

Package: NATIVE-TRANSLATOR

Format: XCCS

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(RPAQQ NATIVE-TRANSLATORCOMS  
( (RECORDS BYTE-INFO-REC TRANSLATION-REC INFO-REC NATIVE-LINKER-INFO LINE-INFO-REC LINE-RECORD-INFO)

;;; Interface Functions

(FNS BYTE-TO-NATIVE-TRANSLATE NATIVE-TO-BYTE-UNTRANSLATE LINK-OBJECT-CODE)  
(FNS NBT NATIVE-TRANS NATIVE-TRANSLATE)  
(FNS NUT FETCH-GCONST)  
(FNS LINK-C-CODE LINK-FN-CODE-BLOCK UNPACK-NUMBER)

:: Pass 1 Functions

(FNS CODEWALK1 SETJUMPTARGET)  
(FUNCTIONS GETBYTE)

:: Pass 2 Functions

(FNS CODEWALK2 CONDITIONAL-PARSER INLINE-EXPAND)

:: Parsing Functions

(FNS BCE-PARSER STR-PARSER COND-PARSER CONST-PARSER COPY-PARSER JUMP-PARSER FN-CALL-PARSER  
FN-CALL-PARSERX ENVCALL-PARSER RETURN-PARSER SWAP-PARSER PVAR\_PARSER)

:: Pattern Matching Routines

(FNS PARM-SUBSTITUTE TOS-CHECK)

:: Output of Code lines

(FNS ADD-CASE ADD-PUSH-OPERAND-LINE ADD-FN-HEADER-INFO IL-ADD-FN-HEADER-INFO CL-ADD-FN-HEADER-INFO)

:: Low Level Output of code lines

(FNS ADD-LINE ADD-OPERAND-LINE ADD-LF ADD-ASM-LINE ADD-INLINE-LINE BCE-LINE)

:: Error Line Functions

(FNS ADD-ERROR-LINE ADD-ERROR-ENTRY ADD-ERROR-SELECT)

:: Low Level Routines

(FNS FIX-FILENAME PC-XFORM BCE-PC ENVCALL-FN-OBJECT FIND-FNO-OBJECTS CONST-POINTERP MAKE-VAR-OFFSETS)

:: Deferred Stack Funcions

(FNS NEXT-OPERAND PUSH-ALL-OPERANDS OPERAND-PUSH OPERAND-GET OPERAND-POP GET-VAL GET-SHIFTED-VAL  
GET-INFO ADD-INFO SET-INFO)

:: Writeout Files

(FNS MAKE-PROGRAM-FILE WRITE-PROGRAM-FILE WRITE-INLINE-FILE WRITE-INCLUDE-FILE PRINT-CODE-LINE  
PRINT-LINE-INFO)

:: Initialization

(FNS TRANSLATION-INIT STRIP-ENDING-SLASH SETUP-TRANSLATION-FNS MAKE-TRANSLATION-ENTRY  
MAKE-TRANSLATION-ENTRIES MAKE-TRANSLATION-PATTERN-LIST MAKE-INLINE-LISTS MAKE-OPCODE-LIST  
MAKE-ORDERING-LIST)

:: Opcode Verification Fns

(FNS VERIFY-OPCODES VERIFY-OPCODE)

:: New Code Block Fns

(FNS LOADNATIVE GET-NATIVE-LOAD-SIZE LOAD-NATIVE-FILE SET-CODE-BASE MAKE-NEW-CODE-BLOCK  
SET-NEW-FUNCTION-DEF GET-FUNCTION-DEF SET-NATIVE-ADDR GET-NATIVE-ADDR LISP-ADDR-TO-NATIVE-ADDR  
NATIVE-ADDR-WORD-OFFSET WALK-CODE CODE-BLOCK-COPY ADD-GCONST MAKE-PC-OFFSET)

:: UNIX Exec Functions

(FNS DO-EXEC-COMMAND TRAN-END-OF-UNIX-STREAM)

:: Macros

(FUNCTIONS SWAPPED-FN-OBJ FN-OBJ CODEBASELT CODEBASELT2)

:: Variables

(INITVARS (\*NATIVE-TEMP-FILE-DIRECTORY\* "/tmp")  
(\*NATIVE-INCLUDE-FILE-DIRECTORY\* NIL)  
(\*NATIVE-LISP-RUN-FILENAME\* NIL)  
(\*NATIVE-BIN-DIRECTORY\* "/bin")  
(\*REMOVE-TEMP-NATIVE-FILES\* T)

```

(*UNIX-STREAMS* NIL)
(*NATIVE-GCONST-OFFSET* 12)
(*KEEP-NATIVE-SOURCES* NIL))

;; Makefile Environment
(PROP (FILETYPE MAKEFILE-ENVIRONMENT)
      NATIVE-TRANSLATOR)))

(DECLARE\ : EVAL@COMPILE

(DATATYPE BYTE-INFO-REC
  (PC OPCODE OPCODE-REC OP-NAME NEXT-BYTE-REC OPLENGTH JUMP-TARGET NEGATIVE-JUMP-TARGET JUMP-TO-ADDRESS
   ARG1 ARG2 ARG3 LEVEL-ADJUST STACK-EFFECT ENTRY-STACK-DEPTH CURRENT-STACK-MAX CURRENT-START-LEVEL
   ENTRY-ADDRESS OPCODE-PROPS))

(DATATYPE TRANSLATION-REC (MAY-UFN STACK-ADJUST STACK-ARGS PUSHING-RESULT DEFER-PUSH PATTERN TRANS-PATTERN
  TRANS-PARAMATERS PARSE-FN INLINE-EXIT-FN INLINE-EXPANSIONS POPPING-TOS))

(RECORD INFO-REC (POP-COUNT INFO-TYPE))

(BLOCKRECORD NATIVE-LINKER-INFO ((MACHINE-TYPE BITS 16)
  (MAGIC BITS 16)
  (TEXT-SIZE BITS 32)
  (DATA-SIZE BITS 32)
  (BSS-SIZE BITS 32)
  (SYMBOL-SIZE BITS 32)
  (ENTRY-POINT BITS 32)
  (TEXT-RELOCATION-SIZE BITS 32)
  (DATA-RELOCATION-SIZE BITS 32))
  (ACCESSFNS (RECORD-SIZE (PROGN 32)))
  (CREATE (PROGN (\\ALLOCBLOCK 8 UNBOXEDBLOCK.GCT 8 CELLSPERQUAD)))))

(DATATYPE LINE-INFO-REC (PATTERN-LIST PARAMETER-LIST ACTUAL-PARAMETERS))

(DATATYPE LINE-RECORD-INFO (PREFIX-STRING LINE-INFO-LIST POSTFIX-STRING))
)

(/DECLAREDATATYPE 'BYTE-INFO-REC
  '(POINTER POINTER POINTER POINTER POINTER POINTER POINTER POINTER POINTER POINTER
    POINTER POINTER POINTER POINTER POINTER POINTER))
;; ---field descriptor list elided by lister---
' 38)

(/DECLAREDATATYPE 'TRANSLATION-REC '(POINTER POINTER POINTER POINTER POINTER POINTER POINTER POINTER
  POINTER POINTER POINTER))
;; ---field descriptor list elided by lister---
' 24)

(/DECLAREDATATYPE 'LINE-INFO-REC '(POINTER POINTER POINTER))
;; ---field descriptor list elided by lister---
' 6)

(/DECLAREDATATYPE 'LINE-RECORD-INFO '(POINTER POINTER POINTER))
;; ---field descriptor list elided by lister---
' 6)

;;; Interface Functions

(DEFINEQ

(IL:BYTE-TO-NATIVE-TRANSLATE
  (LAMBDA (FNS)
    (NBT FNS))) ; Edited 10-Jun-88 14:33 by rtk

(IL:NATIVE-TO-BYTE-UNTRANSLATE
  (LAMBDA (FNS)
    (NUT FNS))) ; Edited 10-Jun-88 14:39 by rtk

(LINK-OBJECT-CODE
  (LAMBDA (FUNCTION-NAME OBJECT-FILE-NAME)
    (LINK-C-CODE FUNCTION-NAME OBJECT-FILE-NAME)))
)

(DEFINEQ

(NBT
  (LAMBDA (FUNCTION)
    (COND
      ((NULL (AND IL:*NATIVE-INCLUDE-FILE-DIRECTORY* IL:*NATIVE-LISP-RUN-FILENAME*))

```

```

(PRINTOUT T "You must setup: " T)
(|if| (NULL IL:*NATIVE-INCLUDE-FILE-DIRECTORY*)
  |then| (PRINTOUT T " IL:*NATIVE-INCLUDE-FILE-DIRECTORY*" T))
(|if| (NULL IL:*NATIVE-LISP-RUN-FILENAME*)
  |then| (PRINTOUT T " IL:*NATIVE-LISP-RUN-FILENAME*" T))
(PRINTOUT T "before running the translator." T))
(LISTP FUNCTION)
(LET ((RESULT-VALUE T))
  (|for| FN |in| FUNCTION |while| (SETQ RESULT-VALUE (NBT FN))))
(T (NATIVE-TRANS FUNCTION))))

```

**(NATIVE-TRANS**

; Edited 21-Jun-88 18:14 by rtk

```

(LAMBDA (|fn|)
  (LET ((*FN-OBJECT-REMAP-LIST* NIL)
    (RE-TRANSLATE-LIST NIL)
    (TRANSLATE-RESULT NIL)
    (*NATIVE-STREAM* T)
    (|fn-to-translate| |fn|)
    |is-remapped-fn|)
    (DECLARE (SPECVARS *FN-OBJECT-REMAP-LIST* *NATIVE-STREAM*))
    (|repeatwhile| |fn-to-translate| |do| ;; Translate Next Fn
      (SETQ TRANSLATE-RESULT (NATIVE-TRANSLATE |fn-to-translate| T T
        (NEQ (MACHINETYPE)
          'MAIKO)))
      ;; Check the Translation Results
      (|if| (LISTP TRANSLATE-RESULT)
        |then| (|for| |fn-object-info| |in| TRANSLATE-RESULT
          |do| (|push| *FN-OBJECT-REMAP-LIST* (CONS |fn-object-info|
            NIL)))
          (|push| RE-TRANSLATE-LIST |fn-to-translate|)
          (|for| item |in| TRANSLATE-RESULT
            |do| (|push| RE-TRANSLATE-LIST item)))
        |elseif| (AND TRANSLATE-RESULT (SETQ |is-remapped-fn| (ASSOC
          |fn-to-translate|
            *FN-OBJECT-REMAP-LIST*
            )))
          |then| (RPLACD |is-remapped-fn| TRANSLATE-RESULT))
      (SETQ |fn-to-translate| (AND TRANSLATE-RESULT RE-TRANSLATE-LIST
        (|pop| RE-TRANSLATE-LIST))))
    TRANSLATE-RESULT)))

```

**(NATIVE-TRANSLATE**

; Edited 21-Jun-88 20:51 by rtk

```

(LAMBDA (|fn| |make-the-file| |set-native| |keep-cr-eol|)
  (DECLARE (SPECIAL *NATIVE-STREAM*))
  (LET (*ENTRY-POINTS* *CODE-BASE* *START-PC* *FN-NAME* *CODE-SIZE* *NUMBER-OF-ARGS* *PVAR-QUAD-SIZE*
    *STACK-MIN-SIZE* *INLINES* *EVAL-STACK* *ERROR-STACK* *ERROR-CASES* *MATCHFOUND*
    *TRANSLATION-TABLE* *BYTE-INFO-TABLE* *ENTRY-ADDRS* (*ENTRY-POINT-MAX* 0)
    (*SHOW-INLINE* NIL)
    (*SHOW-BYTECODES* T)
    (*TARGET-MACHINE* 'SUN3)
    (*TARGET-MACHINE.N* 'SUN3.N)
    (|file-name| (FIX-FILENAME |fn|))
    (*GCONST-PTRS* NIL)
    PC-OFFSET OLD-CODE-BASE (*DEBUG-TRANSLATOR* (OR (NEQ 'MAIKO (MACHINETYPE))
      (BOUNDP ' *NATIVE-TRANSLATOR-DEBUG*)))
    (*SAW-ENVCALL* NIL)
    (*REPLACEMENT-STRING* NIL)
    (NEW-STKMIN NIL)
    (*VAR-OFFSETS* NIL)
    (GCONST-OFFSET *NATIVE-GCONST-OFFSET*))
    (DECLARE (SPECVARS *TARGET-MACHINE* *TARGET-MACHINE.N* *ENTRY-POINTS* *CODE-BASE* *START-PC* *FN-NAME*
      *CODE-SIZE* *NUMBER-OF-ARGS* *PVAR-QUAD-SIZE* *STACK-MIN-SIZE* *INLINES* *EVAL-STACK*
      *ERROR-STACK* *ERROR-CASES* *MATCHFOUND* *TRANSLATION-TABLE* *BYTE-INFO-TABLE*
      *SHOW-INLINE* *SHOW-BYTECODES* *ENTRY-ADDRS* *DEBUG-TRANSLATOR* *GCONST-PTRS*
      *ENTRY-POINT-MAX* *SAW-ENVCALL* *REPLACEMENT-STRING* *VAR-OFFSETS*))
    (|if| (NULL (FMEMB (MACHINETYPE)
      ' (MAIKO KATANA)))
      |then| (SETQ *NATIVE-TEMP-FILE-DIRECTORY* ""))
    (TRANSLATION-INIT)
    (SETQ *CODE-BASE* (|set-code-base| |fn|))
    (AND (NEQ 0 (LOGAND (|fetch| (FNHEADER STARTPC) |of| *CODE-BASE*)
      1))
      (ERROR "Illegal Start Pc, Cannot Translate " |fn|))
    (SETQ PC-OFFSET (MAKE-PC-OFFSET *CODE-BASE*))
    (SETQ *VAR-OFFSETS* (MAKE-VAR-OFFSETS *CODE-BASE*))
    (SETQ NEW-STKMIN (CODEWALK1 (+ PC-OFFSET GCONST-OFFSET)))
    (|if| (|fetch| (FNHEADER NATIVE) |of| *CODE-BASE*)
      |then| (PRINTOUT *NATIVE-STREAM* "Already Native Code for " |fn| T)
      |else| (LET ((|re-map-list| (FIND-FNO-OBJECTS *SAW-ENVCALL*))
        (|if| |re-map-list|
          |then| |re-map-list|
          |else| (SETQ OLD-CODE-BASE *CODE-BASE*)

```

```

(MAKE-NEW-CODE-BLOCK |fn| PC-OFFSET NEW-STKMIN GCONST-OFFSET)
(SETUP-TRANSLATION-FNS)
(if |*DEBUG-TRANSLATOR*
  |then| (SETQ CODE-BASE *CODE-BASE*)
        (SETQ EP *ENTRY-POINTS*))
(CODEWALK2 |fn| |file-name| GCONST-OFFSET (+ PC-OFFSET GCONST-OFFSET))
(if |make-the-file|
  |then| (MAKE-PROGRAM-FILE |file-name| |keep-cr-eol|))
(if |set-native|
  |then| (LOADNATIVE |fn| |file-name| |file-name| *CODE-BASE* OLD-CODE-BASE)
  |else| *CODE-BASE*)))))
)

```

(DEFINEQ

(NUT

(LAMBDA (FN)

; Edited 13-Jun-88 11:49 by rtk

(IF (LISTP FN)

THEN (MAPCAR FN 'NUT)

ELSE (LET\* ((CODE-BASE (SET-CODE-BASE FN))

```

(OLD-CODE-BLOCK (AND CODE-BASE (OR (|fetch| (FNHEADER NATIVE) |of| CODE-BASE)
                                   (ERROR FN "not native code"))
  (FETCH-GCONST CODE-BASE 6))))

```

```

(AND OLD-CODE-BLOCK (SET-NEW-FUNCTION-DEF FN OLD-CODE-BLOCK T))
T))))

```

(FETCH-GCONST

(LAMBDA (FN-OBJ OFFSET)

; Edited 31-May-88 17:46 by rtk

```

(LET* ((BYTE-OFFSET (+ (|fetch| (FNHEADER STARTPC) |of| FN-OBJ)
                       OFFSET))

```

(HI-BLOCK (\\GETBASEBYTE FN-OBJ (+ BYTE-OFFSET 1)))

(LO-BLOCK1 (\\GETBASEBYTE FN-OBJ (+ BYTE-OFFSET 2)))

(LO-BLOCK2 (\\GETBASEBYTE FN-OBJ (+ BYTE-OFFSET 3)))

(LO-BLOCK (LOGOR (LLSH LO-BLOCK1 8)

LO-BLOCK2)))

(VAG2 HI-BLOCK LO-BLOCK)))

)

(DEFINEQ

(LINK-C-CODE

(LAMBDA (LISP-FN-NAME C-CODE-FILE-NAME ENTRY-PT-NAME)

; Edited 17-Jun-88 18:14 by rtk

(LET\* ((\*NATIVE-STREAM\* T)

(SOURCE-FN-OBJ (SET-CODE-BASE 'LINK-FN-CODE-BLOCK))

(STARTPC (|fetch| (FNHEADER STARTPC) |of| SOURCE-FN-OBJ))

(DEST-FN-OBJ (CODE-BLOCK-COPY SOURCE-FN-OBJ STARTPC (+ 8 STARTPC)

0

(+ STARTPC (MAKE-PC-OFFSET SOURCE-FN-OBJ))

\*NATIVE-GCONST-OFFSET\* NIL LISP-FN-NAME)))

```

(LET* ((FULL-FILE-NAME-NO-BRACKETS (CONCAT *NATIVE-TEMP-FILE-DIRECTORY* "/" (FIX-FILENAME LISP-FN-NAME
                                                                                          )))

```

(FILE-SIZE 0)

(NATIVE-CODE-BLOCK-PTR 0)

(NATIVE-CODE-ADDR 0)

(HEX-LOAD-ADDR 0)

(LOAD-FILE-SIZE 0)

(RET-TO-DISPATCH (OR (AND (EQ (MACHINETYPE)

'MAIKO)

(SUBRCALL NATIVE-MEMORY-REFERENCE 2 0)))

0))

(NATIVE-CODE-INSERT-BYTES (CONS 72 (CONS 121 (APPEND (UNPACK-NUMBER RET-TO-DISPATCH 4)

(UNPACK-NUMBER 20081 2)

(LIST 4 14 15 9)))))

(NATIVE-CODE-OFFSET (+ (LENGTH NATIVE-CODE-INSERT-BYTES)

4)))

(AND (OR (AND (EQ (MACHINETYPE)

'MAIKO)

;; Execute the Unix C Compiler

;; Get the Object File Size

(SETQ FILE-SIZE (GET-NATIVE-LOAD-SIZE (CONCAT "{UNIX}" C-CODE-FILE-NAME)))

;; Allocate a block big enough to hold the object

```

(SETQ NATIVE-CODE-BLOCK-PTR (\\ALLOCBLOCK (FOLDHI (+ NATIVE-CODE-OFFSET FILE-SIZE)
                                                  BYTESPERCELL)

```

UNBOXEDBLOCK.GCT CELLSPERQUAD CELLSPERQUAD))

(SETQ NATIVE-CODE-ADDR (LISP-ADDR-TO-NATIVE-ADDR NATIVE-CODE-BLOCK-PTR))

;; Execute the Unix Linker

```

(* DO-EXEC-COMMAND (CL:FORMAT NIL "~a/ld -N -s -e _~a
-Ttext ~x -A ~a ~a -o ~a -lc" *NATIVE-BIN-DIRECTORY*
(OR ENTRY-PT-NAME LISP-FN-NAME)
(+ NATIVE-CODE-OFFSET NATIVE-CODE-ADDR)
*NATIVE-LISP-RUN-FILENAME* C-CODE-FILE-NAME
FULL-FILE-NAME-NO-BRACKETS))

```

```

      (DO-EXEC-COMMAND (CL:FORMAT NIL "~a/ld -N -s -Ttext ~x -A ~a ~a -o ~a -lc"
        *NATIVE-BIN-DIRECTORY* (+ NATIVE-CODE-OFFSET
          NATIVE-CODE-ADDR)
        *NATIVE-LISP-RUN-FILENAME* C-CODE-FILE-NAME
        FULL-FILE-NAME-NO-BRACKETS))
      (PROGN (PRINTOUT *NATIVE-STREAM* "Load " C-CODE-FILE-NAME " At " NATIVE-CODE-ADDR
        " for " FILE-SIZE " bytes." T)
        T)
      ;; Load the code into lisp space
      (SETQ NATIVE-ENTRY-ADDR (LOAD-NATIVE-FILE FULL-FILE-NAME-NO-BRACKETS
        NATIVE-CODE-BLOCK-PTR NATIVE-CODE-INSERT-BYTES)))

      ;; Allocate a dummy block if not maiko
      (SETQ NATIVE-CODE-BLOCK-PTR (\\ALLOCBLOCK (FOLDHI *CODE-SIZE* BYTESPERCELL)
        UNBOXEDBLOCK.GCT CELLSPERQUAD CELLSPERQUAD)))

      ;; Set Native Adder in Fn Object
      (PROGN (PRINTOUT T "set native addr" T)
        T)
      (SET-NATIVE-ADDR LISP-FN-NAME DEST-FN-OBJ NATIVE-CODE-BLOCK-PTR NATIVE-CODE-ADDR
        NATIVE-ENTRY-ADDR)

      ;; Add the New GCONST xx POP opcodes
      (PROGN (PRINTOUT T "ADD-GCONST" T)
        T)
      (ADD-GCONST DEST-FN-OBJ 0 NATIVE-CODE-BLOCK-PTR)

      ;; Set the New Function Definition
      (PROGN (PRINTOUT T "SET-NEW-FUNCTION-DEF" T)
        T)
      (SET-NEW-FUNCTION-DEF LISP-FN-NAME DEST-FN-OBJ T)
      DEST-FN-OBJ)))

```

**(LINK-FN-CODE-BLOCK**

```

(LAMBDA (DUMMY)
  NIL)

```

**(UNPACK-NUMBER**

```

(LAMBDA (NUMBER SIZE)
  (|for| I |from| (SUB1 SIZE) |to| 0 |by| -1 |collect| (LOGAND 255 (LRSH NUMBER (TIMES 8 I))))))
; Edited 1-Jun-88 11:50 by rtk
)

```

;; Pass 1 Functions

(DEFINEQ

**(CODEWALK1**

```

(LAMBDA (PC-OFFSET)
; Edited 21-Jun-88 20:26 by rtk

```

;;; This Pass identifies jump targets, sets jump addresses, identifies following opcodes, and other information used in the 2nd pass.

```

(DECLARE (SPECIAL *ENTRY-POINTS* *CODE-SIZE* *START-PC* *FN-NAME* *CODE-SIZE* *NUMBER-OF-ARGS*
  *PVAR-QUAD-SIZE* *STACK-MIN-SIZE* *CODE-BASE* *GCONST-PTRS* *SAW-ENVCALL*
  *FN-OBJECT-REMAP-LIST* *DEBUG-TRANSLATOR*))
(LET (TAG OP# (STACK-DEPTH 0)
  (MAX-PUSH-COUNT 0)
  (START-LEVEL 0)
  (STACK-HEADER-OVERHEAD 6)
  (SAFTEY-SLOTS 16))
  (SETQ *START-PC* (|fetch| (FNHEADER STARTPC) |of| *CODE-BASE*))
  (SETQ *FN-NAME* (|fetch| (FNHEADER FRAMENAME) |of| *CODE-BASE*))
  (SETQ *NUMBER-OF-ARGS* (|fetch| (FNHEADER NA) |of| *CODE-BASE*))
  (SETQ *PVAR-QUAD-SIZE* (|fetch| (FNHEADER PV) |of| *CODE-BASE*))
  (SETQ *STACK-MIN-SIZE* (|fetch| (FNHEADER STKMIN) |of| *CODE-BASE*))
  (SETQ STACK-DEPTH (IPLUS (ITIMES (ADD1 *PVAR-QUAD-SIZE*)
    CELLSPERQUAD)
    (MAX *NUMBER-OF-ARGS* 0)
    STACK-HEADER-OVERHEAD SAFTEY-SLOTS))
  (SETQ START-LEVEL STACK-DEPTH)
  (PRINTOUT *NATIVE-STREAM* "Translation Pass 1: " *FN-NAME* T)
  (PROG ((CODELOC *START-PC*)
    B B1 B2 B3 LEN PC LEVADJ STACK-EFFECT STK NEW-REC LAST-REC)
    LP (SETQ PC CODELOC)
      (SETQ LEN (LOCAL (|fetch| OPNARGS |of| (SETQ TAG (\\FINDOP (SETQ B (GETBYTE *CODE-BASE*)))))
        (SETQ OP# (|fetch| OP# |of| TAG))
        (SETQ LEVADJ (|fetch| LEVADJ |of| TAG))
        (LET ((ELT-CACHE (ELT *ENTRY-POINTS* (IPLUS PC-OFFSET PC))))
          ;; Stack Depth is Unknown (there must only be a backward jump to here
          (|if| (NULL STACK-DEPTH)
            |then| (SETQ STACK-DEPTH 0)
            (SETQ START-LEVEL 0))

```

```

;; There was a forward jump to this location, compare stack depth
(|if| (AND ELT-CACHE)
|then|
(* |if| (AND (NEQ (CAR ELT-CACHE) STACK-DEPTH)
(NEQ 0 STACK-DEPTH) *DEBUG-TRANSLATOR*) |then|
(PRINTOUT T "UnEqual Levels at "
(IPLUS PC-OFFSET PC) T) (PRINTOUT T "Old: " ELT-CACHE

", New: " STACK-DEPTH T))
(SETQ STACK-DEPTH (MAX (CAR ELT-CACHE)
STACK-DEPTH))
(SETQ START-LEVEL (MIN (CADDR ELT-CACHE)
START-LEVEL))
(SETQ MAX-PUSH-COUNT (MAX (CADDR ELT-CACHE)
MAX-PUSH-COUNT)))
(SETQ MAX-PUSH-COUNT (MAX (- STACK-DEPTH START-LEVEL)
MAX-PUSH-COUNT))

;; Make the new record
(SETQ NEW-REC
(|create| BYTE-INFO-REC
PC _ (+ PC PC-OFFSET)
OPCODE _ B
OPCODE-REC _ TAG
LEVEL-ADJUST _ LEVADJ
OPLength _ LEN
JUMP-TARGET _ ELT-CACHE
ENTRY-STACK-DEPTH _ STACK-DEPTH
CURRENT-STACK-MAX _ MAX-PUSH-COUNT
CURRENT-START-LEVEL _ START-LEVEL
ARG1 _ 0
ARG2 _ 0
ARG3 _ 0)))
(AND LAST-REC (|replace| (BYTE-INFO-REC NEXT-BYTE-REC) |of| LAST-REC |with| NEW-REC))
(SETQ LAST-REC NEW-REC)
(COND
((IGREATERP LEN 0)
(SETQ B1 (GETBYTE *CODE-BASE*))
(|replace| (BYTE-INFO-REC ARG1) |of| NEW-REC |with| B1)))
(COND
((IGREATERP LEN 1)
(SETQ B2 (GETBYTE *CODE-BASE*))
(|replace| (BYTE-INFO-REC ARG2) |of| NEW-REC |with| B2)))
(COND
((IGREATERP LEN 2)
(SETQ B3 (GETBYTE *CODE-BASE*))
(|replace| (BYTE-INFO-REC ARG3) |of| NEW-REC |with| B3)))
(|replace| (BYTE-INFO-REC OP-NAME) |of| NEW-REC |with| (OR (|fetch| OPCODENAME |of| TAG)
(|fetch| OPPRINT |of| TAG)))
(SETQ STACK-EFFECT (COND
((NUMBERP LEVADJ)
LEVADJ)
((FMEMB LEVADJ ' (NCJUMP CJUMP))
-1)
((EQ 'JUMP LEVADJ)
0)
((EQ 'FNX LEVADJ)
(MINUS (SUB1 B1)))
((LISTP LEVADJ)
(COND
((EQ 'POP.N LEVADJ)
(MINUS B1))
((EQ 'UNWIND LEVADJ)
0)
((EQ 'JUMP LEVADJ)
0)
((FMEMB (|fetch| OPCODENAME |of| TAG)
' (UBFLOAT1 UBFLOAT2 UBFLOAT3))
(CAR LEVADJ))
((FMEMB (|fetch| OPCODENAME |of| TAG)
' (DOVEMISC))
(NTH LEVADJ B1))
(T 0)))
(T 0)))
(|replace| (BYTE-INFO-REC STACK-EFFECT) |of| NEW-REC |with| STACK-EFFECT)
(SETA *ENTRY-POINTS* (+ PC PC-OFFSET)
NEW-REC)
(COND
((LISTP OP#)
(SETQ OP# (CAR OP#))))
(SELECTQ (OR (AND (NEQ T (|fetch| OPPRINT |of| TAG))
(|fetch| OPPRINT |of| TAG))
(|fetch| OPCODENAME |of| TAG))
(-X- (SETQ *CODE-SIZE* (IPLUS CODELOC 5)) (* |if| *DEBUG-TRANSLATOR* |then|
(PRINTOUT T "My stack min: " (TIMES 2 MAX-PUSH-COUNT)
" Given: " (|fetch| (FNHEADER STKMIN) |of| *CODE-BASE*) T))
(RETURN (MAX (TIMES 2 MAX-PUSH-COUNT)
(|fetch| (FNHEADER STKMIN) |of| *CODE-BASE*)))))
(GCONST (LET* ((|const-ptr| (VAG2 B1 (LOGOR (LLSH B2 8)

```

```

B3)))
(|remap-info| (FASSOC |const-ptr| *FN-OBJECT-REMAP-LIST*))
(|remap-datum| (AND |remap-info| (CDR |remap-info|)))
(|if| |remap-datum|
  |then| (|push| *GCONST-PTRS* (LIST |remap-datum| (+ PC PC-OFFSET)
    |const-ptr|))
  |else| (|push| *GCONST-PTRS* (LIST |const-ptr| (+ PC PC-OFFSET)
    NIL))))
(JUMP (|if| (SETJUMPTARGET (IPLUS (IDIFFERENCE B OP#)
  2)
  CODELOC NEW-REC STACK-EFFECT PC-OFFSET)
  |then| (SETQ STACK-DEPTH NIL)))
(JUMPX (|if| (SETJUMPTARGET (COND
  ((IGEQ B1 128)
  (IDIFFERENCE B1 256))
  (T B1))
  CODELOC NEW-REC (|if| (EQ (|fetch| LEVADJ |of| TAG)
    'NCJUMP)
    |then| 0
    |else| STACK-EFFECT)
  PC-OFFSET)
  |then| (SETQ STACK-DEPTH NIL)))
(JUMPPX (|if| (SETJUMPTARGET (IPLUS (LLSH B1 8)
  B2
  (COND
    ((IGREATERP B1 127)
    -65536)
    (T 0)))
  CODELOC NEW-REC STACK-EFFECT PC-OFFSET)
  |then| (SETQ STACK-DEPTH NIL)))
(RETURN (SETQ STACK-DEPTH NIL))
(\\RETURN (SETQ STACK-DEPTH NIL))
(ENVCALL (|push| *SAW-ENVCALL* NEW-REC))
NIL)
(SETQ STACK-DEPTH (+ STACK-DEPTH (COND
  ((OR (EQ LEVADJ 'JUMP)
  (AND (LISTP LEVADJ)
  (EQ (CAR LEVADJ)
  'JUMP)))
  (SETQ STACK-DEPTH NIL)
  (GO LP))
  (T STACK-EFFECT))))
(|if| (EQ 0 (LOGAND 15 PC))
  |then| (BLOCK))
(GO LP))))

```

**(SETJUMPTARGET**

```

(LAMBDA (N CODELOC BYTE-REC THIS-STACK-EFFECT PC-OFFSET) ; Edited 6-Jun-88 15:18 by rtk
  (LET* ((TARGET (+ N (IDIFFERENCE CODELOC (ADD1 (|fetch| (BYTE-INFO-REC OPLENGTH) |of| BYTE-REC)))
    PC-OFFSET))
    (JUMP-TARGET-INFO (ELT *ENTRY-POINTS* TARGET))
    (JUMP-EXIT-STACK-DEPTH (IPLUS (|fetch| (BYTE-INFO-REC ENTRY-STACK-DEPTH) |of| BYTE-REC)
    THIS-STACK-EFFECT))
    (FORWARD-JUMP (GREATERP TARGET (+ CODELOC PC-OFFSET)))
    (TARGET-ENTRY-STACK-DEPTH (AND JUMP-TARGET-INFO (OR (AND (NOT FORWARD-JUMP)
    (|fetch| (BYTE-INFO-REC ENTRY-STACK-DEPTH)
    |of| JUMP-TARGET-INFO))
    (AND FORWARD-JUMP (CAR JUMP-TARGET-INFO)))))
    (|replace| (BYTE-INFO-REC JUMP-TO-ADDRESS) |of| BYTE-REC |with| TARGET)
    (COND
      (FORWARD-JUMP
        ;; Forward JUMP (which has already been referenced)
        (DESTRUCTURING-BIND (TARGET-ENTRY-DEPTH TARGET-MAX-DEPTH TARGET-START-LEVEL)
          (OR JUMP-TARGET-INFO (LIST JUMP-EXIT-STACK-DEPTH (|fetch| (BYTE-INFO-REC
            CURRENT-STACK-MAX)
            |of| BYTE-REC)
            (|fetch| (BYTE-INFO-REC CURRENT-START-LEVEL) |of| BYTE-REC)))
          (* |if| (NEQ TARGET-ENTRY-DEPTH
            JUMP-EXIT-STACK-DEPTH) |then|
            (PRINTOUT T "Unequal Stack Depth Jump from: "
            (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC) T)
            (PRINTOUT T "JUMP: " (|fetch| (BYTE-INFO-REC
            OPCODE-REC) |of| BYTE-REC) T)
            (PRINTOUT T "Target JUMP level: " JUMP-TARGET-INFO T))
          (SETA *ENTRY-POINTS* TARGET (LIST (MAX TARGET-ENTRY-DEPTH JUMP-EXIT-STACK-DEPTH)
            (MAX TARGET-MAX-DEPTH (|fetch| (BYTE-INFO-REC
            CURRENT-STACK-MAX)
            |of| BYTE-REC))
            (MIN TARGET-START-LEVEL (|fetch| (BYTE-INFO-REC
            CURRENT-START-LEVEL)
            |of| BYTE-REC))))))
      (T ;; A backwards JUMP

```

```

(|replace| (BYTE-INFO-REC JUMP-TARGET) |of| JUMP-TARGET-INFO |with| T)
(|replace| (BYTE-INFO-REC NEGATIVE-JUMP-TARGET) |of| JUMP-TARGET-INFO |with| T)
(* |if| (NEQ JUMP-EXIT-STACK-DEPTH
  TARGET-ENTRY-STACK-DEPTH) |then|
  (PRINTOUT T "Unequal Stack Depth, jump from: "
    (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC) T)
  (PRINTOUT T "JUMP[" JUMP-EXIT-STACK-DEPTH "]: "
    (|fetch| (BYTE-INFO-REC OPCODE-REC) |of| BYTE-REC) T)
  (PRINTOUT T "TO[" TARGET-ENTRY-STACK-DEPTH "]: "
    (|fetch| (BYTE-INFO-REC OPCODE-REC) |of|
      JUMP-TARGET-INFO) T))
))
(SELECTQ (|fetch| (BYTE-INFO-REC LEVEL-ADJUST) |of| BYTE-REC)
  (NCJUMP NIL)
  (CJUMP NIL)
  T)))
)

(DEFMACRO GETBYTE (BASE)
  `(\GETBASEBYTE ,BASE (PROG1 CODELOC (|add| CODELOC 1))))

;; Pass 2 Functions

(DEFINEQ

(CODEWALK2
  (LAMBDA (FN ENTRY-NAME GCONST-OFFSET PC-ADJUST-SIZE)
    ; Edited 21-Jun-88 20:26 by rtk

;;; 2nd pass which generates the code from the ENTRY-POINTS array generated in pass1

(DECLARE (SPECIAL *ENTRY-POINTS* *CODE-SIZE* *START-PC* *CPROGRAM* *INLINES* *EVAL-STACK* *ERROR-STACK*
  *ERROR-CASES* *TRANSLATION-TABLE* *TARGET-MACHINE.N* *TARGET-MACHINE*))
(PRINTOUT *NATIVE-STREAM* "Translation Pass 2: " FN T)
(SETQ *CPROGRAM* NIL)
(SETQ *INLINES* NIL)
(SETQ *EVAL-STACK* NIL)
(SETQ *ERROR-CASES* NIL)
(SETQ *ERROR-STACK* NIL)
(ADD-FN-HEADER-INFO FN ENTRY-NAME)
(LET
  ((*PREV-UFN* T)
   *IGNORE-JUMP* *IGNORE-THIS-JUMP*)
  (DECLARE (SPECVAR *PREV-UFN* *IGNORE-JUMP* *IGNORE-THIS-JUMP*))
  (|bind| (\i _ (+ *START-PC* GCONST-OFFSET)) |while| (GEQ *CODE-SIZE* \i)
    |do| (SETQ *IGNORE-THIS-JUMP* *IGNORE-JUMP*)
      (SETQ *IGNORE-JUMP* NIL)
      (SETQ *ERROR-STACK* NIL)
      (LET* ((*ARG-COUNT* 0)
        (*INFO-REC* NIL)
        (*ERROR-PC* NIL)
        (*INLINE-ERROR-STACK* NIL)
        (*PC-BUMP-SIZE* 1)
        (BYTE-REC (ELT *ENTRY-POINTS* \i))
        (OPCODE (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC))
        (TRANS-REC (ELT *TRANSLATION-TABLE* OPCODE)))
        (DECLARE (SPECVARS *PC-BUMP-SIZE* *ARG-COUNT* *ERROR-PC* *INLINE-ERROR-STACK* *INFO-REC*))
        (|if| (ZEROP OPCODE)
          |then| (ADD-LINE (CONCAT "/* exit " ENTRY-NAME " */" )
            (RETURN))
          (ADD-CASE (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)
            *PREV-UFN*
            (|fetch| (BYTE-INFO-REC JUMP-TARGET) |of| BYTE-REC)
            (|fetch| (BYTE-INFO-REC NEGATIVE-JUMP-TARGET) |of| BYTE-REC)
            (|fetch| (TRANSLATION-REC MAY-UFN) |of| TRANS-REC))
          (|if| TRANS-REC
            |then| (LET* ((|inline-expansions| (|fetch| (TRANSLATION-REC INLINE-EXPANSIONS) |of| TRANS-REC)
              )
              |expansion|
              (|parsed-line| (COND
                ((AND |inline-expansions|
                  (SETQ |expansion|
                    (OR (AND (CL:MULTIPLE-VALUE-BIND (MDATA MINFO)
                      (OPERAND-GET)
                      (EQ 'SMALL-CONST (|fetch| (INFO-REC
                        INFO-TYPE)
                        |of| MINFO)))
                    (LISTGET |inline-expansions|
                      *TARGET-MACHINE.N*))
                    (LISTGET |inline-expansions| *TARGET-MACHINE*)))))
                (INLINE-EXPAND TRANS-REC BYTE-REC |expansion|))
              (T (APPLY* (|fetch| (TRANSLATION-REC PARSE-FN) |of| TRANS-REC)
                TRANS-REC BYTE-REC FN NIL PC-ADJUST-SIZE NIL))))))
              (|if| |parsed-line|
                |then| (CONDITIONAL-PARSER TRANS-REC BYTE-REC FN |parsed-line|)
                  (ADD-ERROR-ENTRY TRANS-REC BYTE-REC))))

```



```
(SETQ INLINE-LINES (|for| INLINE-PARMS |in| (CDR EXPANSION-LIST)
(|collect| (LET ((INLINE-LINE-INFO (|create| LINE-INFO-REC)))
(|replace| (LINE-INFO-REC PATTERN-LIST) |of| INLINE-LINE-INFO
|with| (CAR INLINE-PARMS))
(|replace| (LINE-INFO-REC PARAMETER-LIST) |of| INLINE-LINE-INFO
|with| (CADR INLINE-PARMS))))))
```

```

(|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| INLINE-LINE-INFO
|with| (|for| PARM |in| (CADR INLINE-PARMS)
|collect| (PARM-SUBSTITUTE PARM TRANS-REC BYTE-REC NIL NIL
)))
INLINE-LINE-INFO)))

;; substitute the call line parameters
(SETQ PATTERN-LIST (CAAR EXPANSION-LIST))
(SETQ CALL-ACTUALS (|for| PARM |in| (CADAR EXPANSION-LIST) |collect| (PARM-SUBSTITUTE PARM TRANS-REC
                                                                    BYTE-REC NIL NIL)))
(|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| NEW-LINE-INFO-REC |with| CALL-ACTUALS)
(|replace| (LINE-INFO-REC PATTERN-LIST) |of| NEW-LINE-INFO-REC |with| PATTERN-LIST)
(|replace| (LINE-INFO-REC PARAMETER-LIST) |of| NEW-LINE-INFO-REC |with| (CADAR EXPANSION-LIST))
(|for| PAT |in| (CADAR EXPANSION-LIST) |as| ACTUAL |in| CALL-ACTUALS
|do| (OR (AND (EQ 'POP (CAR PAT))
              (SETQ |argcount| (PLUS |argcount| 4))
              (SETQ TOS-CALL-VALUE ACTUAL))
        (AND (EQ 'POP-1 (CAR PAT))
              (SETQ |argcount| (PLUS |argcount| 4))
              (SETQ TOS-1-CALL-VALUE ACTUAL))))))

;; Generate the INLINES, replacing other data
(ADD-INLINE-LINE (CONCAT ".inline " |inline-name| " " |argcount|
                        NIL ""))
(|for| LINE |in| INLINE-LINES |do| (ADD-INLINE-LINE " " LINE ""))
(ADD-INLINE-LINE ".end " NIL "")
(SETQ *ARG-COUNT* 0)
(|if| (NEQ (STRPOS "BCE" (OR (AND (STRINGP ERROR-RETRY-STRING)
                                ERROR-RETRY-STRING)
                              (CAR ERROR-RETRY-STRING))))
1)
|then| ;; Make the Error Entry to try the Out of Line Routine.
(LET* ((SAVE-ERROR-STACK *ERROR-STACK*)
      (TOS-IS-DEFERRED (NEQ TOS-CALL-VALUE 'POP))
      (TOS-1-IS-DEFERRED (NEQ TOS-1-CALL-VALUE 'POP))
      (ERROR-LINE-INFO-REC (|create| LINE-INFO-REC)))
  (SETQ PATTERN-LIST ERROR-RETRY-STRING)
  (SETQ *ERROR-STACK* NIL)
  (|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| ERROR-LINE-INFO-REC
|with| (|for| PARM |in| ERROR-RETRY-PARMS
|collect| (PARM-SUBSTITUTE
          PARM TRANS-REC BYTE-REC NIL NIL
          (SELECTQ (CAR PARM)
                    (POP (OR (AND TOS-IS-DEFERRED (OR TOS-CALL-VALUE
                                                         (GET-VAL *TOS-VAL*
                                                         *TOS-INFO*)))
                              (OR (AND (EQ TOS-1-CALL-VALUE 'POP)
                                      'GET_POPPED_2)
                                  'GET_POPPED))))
                    (POP-1 (OR (AND TOS-IS-DEFERRED (OR (AND TOS-1-IS-DEFERRED
                                                             TOS-1-CALL-VALUE)
                                                         'GET_POPPED))
                              (ERRORPC (CONCAT |error-pc| "_b"))
                              NIL))))))
  (|replace| (LINE-INFO-REC PARAMETER-LIST) |of| ERROR-LINE-INFO-REC |with| ERROR-RETRY-PARMS)
  (|replace| (LINE-INFO-REC PATTERN-LIST) |of| ERROR-LINE-INFO-REC |with| PATTERN-LIST)
  (SETQ *ERROR-STACK* SAVE-ERROR-STACK)
  (SETQ *INLINE-ERROR-STACK* (LIST (CONS 'PUSH ERROR-LINE-INFO-REC)
                                   (CONCAT "goto case" (PLUS |pc| 1 (|fetch| (BYTE-INFO-REC
                                                                           OPLENGTH)
                                                                           |of| BYTE-REC))
                                   "_label;")))))
NEW-LINE-INFO-REC)))
)

```

;; Parsing Functions

(DEFINEQ

(BCE-PARSER

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME |optional-string|) ; Edited 17-Jun-88 13:04 by rtk
  (DECLARE (SPECIAL *CODE-BASE*))
  (PUSH-ALL-OPERANDS)
  (CONCAT "BCE(" (BCE-PC (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)
                      *CODE-BASE*)
          ", "
          (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC)
          ")"))

```

(STR-PARSER

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME WAS-OPTIONAL-STRING) ; Edited 22-Jun-88 01:08 by rtk
  (DECLARE (SPECIAL *EVAL-STACK* *CODE-BASE*))
  (LET ((PATTERN-LIST (|fetch| (TRANSLATION-REC TRANS-PATTERN) |of| TRANS-REC))

```

```

(PARAMETERS (|fetch| (TRANSLATION-REC TRANS-PARAMETERS) |of| TRANS-REC))
(NEW-LINE-INFO-REC (|create| LINE-INFO-REC))
(*ADD-HEAD* NIL)
(*ADD-TAIL* NIL)
(DECLARE (SPECVARS *ADD-HEAD* *ADD-TAIL*))
(|replace| (LINE-INFO-REC PARAMETER-LIST) |of| NEW-LINE-INFO-REC |with| PARAMETERS)
(|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| NEW-LINE-INFO-REC
|with| (|for| PARM |in| PARAMETERS |collect| (PARM-SUBSTITUTE PARM TRANS-REC BYTE-REC NIL NIL)))
(IF *ADD-HEAD*
  THEN (SETQ PATTERN-LIST (CONS *ADD-HEAD* PATTERN-LIST)))
(IF *ADD-TAIL*
  THEN (SETQ PATTERN-LIST (APPEND PATTERN-LIST (LIST *ADD-TAIL*))))
(|replace| (LINE-INFO-REC PATTERN-LIST) |of| NEW-LINE-INFO-REC |with| PATTERN-LIST)
NEW-LINE-INFO-REC))

```

**(COND-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME WAS-OPTIONAL-STRING) ; Edited 22-Jun-88 17:41 by rtk
  (DECLARE (SPECIAL *EVAL-STACK* *CODE-BASE*))
  (LET ((PATTERN-LIST (|fetch| (TRANSLATION-REC TRANS-PATTERN) |of| TRANS-REC))
        (PARAMETERS (|fetch| (TRANSLATION-REC TRANS-PARAMETERS) |of| TRANS-REC))
        (NEW-LINE-INFO-REC (|create| LINE-INFO-REC))
        (*ADD-HEAD* NIL)
        (*ADD-TAIL* NIL))
    (DECLARE (SPECVARS *ADD-HEAD* *ADD-TAIL*))
    (|replace| (LINE-INFO-REC PARAMETER-LIST) |of| NEW-LINE-INFO-REC |with| PARAMETERS)
    (|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| NEW-LINE-INFO-REC
    |with| (|for| PARM |in| PARAMETERS |collect| (PARM-SUBSTITUTE PARM TRANS-REC BYTE-REC NIL NIL)))
    (|replace| (LINE-INFO-REC PATTERN-LIST) |of| NEW-LINE-INFO-REC |with| PATTERN-LIST)
    (|if| *ADD-HEAD*
      |then| ;; It is NOT followed by a jump, so add the IF... stuff appropriate thing
      (ADD-OPERAND-LINE *ADD-HEAD* NEW-LINE-INFO-REC *ADD-TAIL*)
      NIL
    |else| ;; Followed by a JUMP so return the deferred value
      NEW-LINE-INFO-REC)))

```

**(CONST-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC) ; Edited 21-Jun-88 18:59 by rtk
  (PROG1 (STR-PARSER TRANS-REC BYTE-REC)
    (SET-INFO 'INFO-TYPE 'SMALL-CONST)))

```

**(COPY-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME |optional-string|) ; Edited 21-Jun-88 11:53 by rtk
  (DECLARE (SPECIAL *EVAL-STACK* *CODE-BASE* *INFO-REC*))
  (LET ((|c-string| (OR |optional-string| (|fetch| (TRANSLATION-REC PATTERN) |of| TRANS-REC))))
    ;; Check if the operand should be pushed
    (|if| *EVAL-STACK*
      |then| (TOS-CHECK TRANS-REC BYTE-REC ""))
    ;; Is the Operand still Delayed?
    (|if| *EVAL-STACK*
      |then| (CL:MULTIPLE-VALUE-BIND (|eval-string| |info-rec|)
        (OPERAND-GET T)
        (SETQ *INFO-REC* |info-rec|)
        (SETQ |c-string| |eval-string|))
      ELSE (STR-PARSER TRANS-REC BYTE-REC FN-NAME |optional-string|))))

```

**(JUMP-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC) ; Edited 21-Jun-88 12:03 by rtk
  (DECLARE (SPECIALS *IGNORE-THIS-JUMP*))
  (|if| *IGNORE-THIS-JUMP*
    |then| NIL
    |else| (STR-PARSER TRANS-REC BYTE-REC)))

```

**(FN-CALL-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME OPTIONAL-STRING PC-OFFSET NUM-ARGS) ; Edited 23-Jun-88 19:35 by rtk
  ;; NUM-ARGS is set by FNx call
  (DECLARE (SPECIAL *CODE-BASE* *OLD-CODE-BASE*))
  (LET* ((REAL-ARGS (OR NUM-ARGS (|fetch| (TRANSLATION-REC STACK-ARGS) |of| TRANS-REC))
    (ALLOWED-ARGS (MIN 5 REAL-ARGS))
    (WHO-CALLED (OR (AND NUM-ARGS (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC)
      (|fetch| (BYTE-INFO-REC ARG3) |of| BYTE-REC)
      (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC)
        8)
      (|fetch| (BYTE-INFO-REC ARG3) |of| BYTE-REC))))
    (AND (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
      (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC)
      (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)

```

```

      8)
      ([fetch] (BYTE-INFO-REC ARG2) [of] BYTE-REC))))
(FN-DEF-CELL (\\DEFCELL (\\VAG2 0 WHO-CALLED)))
(FN-DEF-CELL-68K (LISP-ADDR-TO-NATIVE-ADDR FN-DEF-CELL))
(*CALL-SELF* (AND (LITATOM FN-NAME)
                  (EQ (\\LOLOC FN-NAME)
                      WHO-CALLED)))
(NEW-PC (PLUS ([fetch] (BYTE-INFO-REC PC) [of] BYTE-REC)
              (OR (AND NUM-ARGS 4)
                  3)))
(*FN-CALL-STR* (OR (AND *CALL-SELF* (CONCAT NEW-PC " pc_" ALLOWED-ARGS))
                  (CONCAT (BCE-PC ([fetch] (BYTE-INFO-REC PC) [of] BYTE-REC)
                             *CODE-BASE*)
                          " NEW-PC ", " WHO-CALLED ", " FN-DEF-CELL-68K ", ret_to_fn"
                          ([if] (GEQ 4 REAL-ARGS)
                              [then] REAL-ARGS
                              [else] "x")))))
(DECLARE (SPECVARS *CALL-SELF* *FN-CALL-STR*))
;; Must push all for function call & return
(PUSH-ALL-OPERANDS)
(ADD-OPERAND-LINE " " (STR-PARSER TRANS-REC BYTE-REC FN-NAME OPTIONAL-STRING PC-OFFSET NUM-ARGS)
  ";")
NIL))

```

**(FN-CALL-PARSERX**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME OPTIONAL-STRING) ; Edited 14-Jun-88 11:24 by rtk
  (FN-CALL-PARSER TRANS-REC BYTE-REC FN-NAME OPTIONAL-STRING NIL ([fetch] (BYTE-INFO-REC ARG1) [of] BYTE-REC))))

```

**(ENVCALL-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME OPTIONAL-STRING NUM-ARGS) ; Edited 22-Jun-88 16:05 by rtk
  (DECLARE (SPECVARS *EVAL-STACK* *CODE-BASE*))
  (LET* ((FUNCTION-PTR (LISTGET ([fetch] (BYTE-INFO-REC OPCODE-PROPS) [of] BYTE-REC)
                                'CODE-CONST))
        (NUM-OF-ARGS (LISTGET ([fetch] (BYTE-INFO-REC OPCODE-PROPS) [of] BYTE-REC)
                              'ARG-CONST))
        (BCE-PC-VALUE (BCE-PC ([fetch] (BYTE-INFO-REC PC) [of] BYTE-REC)
                              *CODE-BASE*))
        (RETURN-PC (ADD1 ([fetch] (BYTE-INFO-REC PC) [of] BYTE-REC))))
    ([if] FUNCTION-PTR
      [then] (ADD-OPERAND-LINE " " NIL (CONCAT "envcall_native(" RETURN-PC " " (OR NUM-OF-ARGS "POP")
        " "
        (LISP-ADDR-TO-NATIVE-ADDR FUNCTION-PTR)
        " "
        (ITIMES (NATIVE-ADDR-WORD-OFFSET FUNCTION-PTR)
                2)
        " "
        (OR (OPERAND-POP)
            "POP")
        ")"))
      [else] (PUSH-ALL-OPERANDS)
              (ADD-OPERAND-LINE " " (STR-PARSER TRANS-REC BYTE-REC)
                ";")
              (STR-PARSER TRANS-REC BYTE-REC)))
  NIL))

```

**(RETURN-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC) ; Edited 20-Jun-88 20:16 by rtk
  (DECLARE (SPECVARS *CODE-BASE* *EVAL-STACK*))
  ;; Must push all for function call & return
  (* IGNORE FOR NOW [if] [tos-operand] [then]
    (* [;;] "If TOS is not IVAR[0], then Set IVAR[0] to result")
    ([if] (OR (NOT (STRINGP [tos-operand]))
              (NOT (STRING-EQUAL [tos-operand] "IVAR[0]")))) [then]
      (SETQ [c-string] (CONCAT "IVAR[0] = "
                              (OPERAND-POP) "; " [c-string]))) [else]
      (* [;;] "Result is whatever is at TOS")
      (SETQ PREFIX-STR "IVAR[0] = POP; "))
  (LET ((PREFIX-STR "IVAR[0] = POP; ")
        (PATTERN-LIST ([fetch] (TRANSLATION-REC TRANS-PATTERN) [of] TRANS-REC))
        (PARAMETERS ([fetch] (TRANSLATION-REC TRANS-PARAMETERS) [of] TRANS-REC))
        (NEW-LINE-INFO-REC ([create] LINE-INFO-REC)))
    (PUSH-ALL-OPERANDS)
    ([replace] (LINE-INFO-REC PATTERN-LIST) [of] NEW-LINE-INFO-REC [with] PATTERN-LIST)
    ([replace] (LINE-INFO-REC PARAMETER-LIST) [of] NEW-LINE-INFO-REC [with] PARAMETERS)
    ([replace] (LINE-INFO-REC ACTUAL-PARAMETERS) [of] NEW-LINE-INFO-REC
      [with] ([for] PARM [in] PARAMETERS [collect] (PARM-SUBSTITUTE PARM TRANS-REC BYTE-REC NIL NIL)))
    (ADD-OPERAND-LINE PREFIX-STR NEW-LINE-INFO-REC))
  NIL))

```

**(SWAP-PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC) ; Edited 21-Jun-88 14:16 by rtk

```

```

(DECLARE (SPECIALS *EVAL-STACK* *PREV-UFN*))
(|if| (AND (GREATERP (LENGTH *EVAL-STACK*))
1)
(NOT (OR (|fetch| (BYTE-INFO-REC JUMP-TARGET) |of| BYTE-REC)
*PREV-UFN*)))
|then| (LET ((\a (CAR *EVAL-STACK*))
(\b (CADR *EVAL-STACK*))
(\c (CDDR *EVAL-STACK*)))
(SETQ *EVAL-STACK* (CONS \b (CONS \a \c)))
NIL)
|else| (STR-PARSER TRANS-REC BYTE-REC))))

```

**PVAR PARSER**

```

(LAMBDA (TRANS-REC BYTE-REC FN-NAME |optional-string| PC-ADJUST-SIZE)
; Edited 23-Jun-88 18:28 by rtk

```

```

(DECLARE (SPECIAL *EVAL-STACK* *CODE-BASE* *ENTRY-POINTS*))

```

```

;; Must Look for PVAR_ of SI::CATCH-RETURN-PC*

```

```

(LET ((CATCH-PC_ (FASSOC 'SI::CATCH-RETURN-PC* *VAR-OFFSETS*))
(PVAR-SLOT (OR (AND (EQ 'PVARX_ (|fetch| (BYTE-INFO-REC OP-NAME) |of| BYTE-REC))
(LRSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
1))
(LOGAND (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC)
7))))

```

```

(|if| (AND CATCH-PC_ (EQ PVAR-SLOT (CADR CATCH-PC_)))

```

```

|then| ;; Adjust the Catch PC

```

```

(CL:MULTIPLE-VALUE-BIND (CATCH-PC CATCH-INFO)

```

```

(OPERAND-POP T)

```

```

(|if| (AND CATCH-PC (EQ 'SMALL-CONST (GET-INFO 'INFO-TYPE CATCH-INFO)))

```

```

|then| (LET ((NEW-CATCH-PC (+ CATCH-PC PC-ADJUST-SIZE)))

```

```

;; Look to the SIC load & fix it with the correct PC

```

```

(LET* ((PREVIOUS-PC (|for| PC |from| (- (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)
1)
|by| -1 |thereis| (ELT *ENTRY-POINTS* PC)))
(PREVIOUS-BYTE-REC (ELT *ENTRY-POINTS* PREVIOUS-PC))
(PREVIOUS-OPCODE (|fetch| (BYTE-INFO-REC OP-NAME) |of| PREVIOUS-BYTE-REC))
)

```

```

;; fixup the BYTECODES too

```

```

(COND
((AND (EQ 'SIC PREVIOUS-OPCODE)
(GREATERP 128 NEW-CATCH-PC))
(\\PUTBASEBYTE *CODE-BASE* (+ PREVIOUS-PC 1)
NEW-CATCH-PC))
((AND (EQ 'SIX PREVIOUS-OPCODE)
(GREATERP 32768 NEW-CATCH-PC))
(\\PUTBASEBYTE *CODE-BASE* (+ PREVIOUS-PC 1)
(LRSH NEW-CATCH-PC 8))
(\\PUTBASEBYTE *CODE-BASE* (+ PREVIOUS-PC 2)
(LOGAND NEW-CATCH-PC 255)))
(ERROR "Cannot Translate This FN due to CATCH return PC"))))

```

```

;; Mark the Catch PC as an entry point & jump target

```

```

(|replace| (BYTE-INFO-REC JUMP-TARGET) |of| (ELT *ENTRY-POINTS* NEW-CATCH-PC)

```

```

|with| T)

```

```

(OPERAND-PUSH NEW-CATCH-PC CATCH-INFO))

```

```

|else| (ERROR "Non-Constant Use of PC value"))))

```

```

(STR-PARSER TRANS-REC BYTE-REC FN-NAME |optional-string|)))

```

```

)

```

```

;; Pattern Matching Routines

```

```

(DEFINEQ

```

**PARAM-SUBSTITUTE**

```

(LAMBDA (PARAMETER TRANS-REC BYTE-REC INFO-TYPE NEW-INFO-TYPE OPTIONAL-REPLACEMENT-VAL)

```

```

(DECLARE (SPECIAL *EVAL-STACK* *ARG-COUNT*))

```

```

; Edited 21-Jun-88 21:02 by rtk

```

```

(AND INFO-TYPE (SET-INFO 'INFO-TYPE INFO-TYPE))

```

```

(LET* ((PRE-FN (CADR PARAMETER))

```

```

(POST-FN (CADDR PARAMETER))

```

```

(REPLACEMENT-VALUE (OR OPTIONAL-REPLACEMENT-VAL (AND PRE-FN (CL:APPLY PRE-FN (LIST TRANS-REC BYTE-REC
))))))

```

```

(|str-info| NEW-INFO-TYPE))

```

```

(SETQ *ARG-COUNT* (+ *ARG-COUNT* 1))

```

```

(SETQ REPLACEMENT-VALUE (SELECTQ REPLACEMENT-VALUE

```

```

(POP (OR (AND *EVAL-STACK* (CL:MULTIPLE-VALUE-BIND (|value| |info|)

```

```

(OPERAND-POP)

```

```

(SETQ |str-info| |info|)

```

```

|value|))

```

```

(AND (ADD-INFO 'POP-COUNT 1)

```

```

REPLACEMENT-VALUE)

```

```

REPLACEMENT-VALUE))

```

```

(TOS (OR (CL:MULTIPLE-VALUE-BIND (|value| |info|)

```

```

                (OPERAND-GET)
                (SETQ |str-info| |info|)
                |value|)
            REPLACEMENT-VALUE))
        REPLACEMENT-VALUE))
    (OR (AND POST-FN (CL:APPLY POST-FN (LIST TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE |str-info|)))
        REPLACEMENT-VALUE)))

```

**(TOS-CHECK**

```

(LAMBDA (TRANS-REC BYTE-REC)
  (DECLARE (SPECIALS *PC-BUMP-SIZE*)) ; Edited 22-Jun-88 03:10 by rtk
  (LET ((|next-opcode| (|fetch| (BYTE-INFO-REC NEXT-BYTE-REC) |of| BYTE-REC))
        (IS-NCJUMP (FMEMB (FETCH (BYTE-INFO-REC OP-NAME) OF BYTE-REC)
                             ' (NTJUMPX NFJUMPX))))
    (COND
      ((AND |next-opcode| (NOT (|fetch| (BYTE-INFO-REC JUMP-TARGET) |of| |next-opcode|))
        (NOT (|fetch| (TRANSLATION-REC MAY-UFN) |of| TRANS-REC))
        (NOT IS-NCJUMP)
        (EQ (|fetch| (OPCODENAME) |of| (|fetch| (BYTE-INFO-REC OPCODE-REC) |of| |next-opcode|))
            'POP)
        (|add| *PC-BUMP-SIZE* 1))
       ;; Determined if a POP could be used instead of a TOS
       'POP)
      (T ;; determine if must push out eval stack before using TOS
        ;; this is a hack by putting a space as 1st char in eval stack when it is complicated & shouldn't be repeated
        (AND (OR (GET-INFO 'POP-COUNT)
                  (LET ((OPERAND (OPERAND-GET)))
                    (IF (TYPEP OPERAND 'LINE-INFO-REC)
                      THEN (STREQUAL (SUBSTRING (CAR (FETCH (LINE-INFO-REC PATTERN-LIST)
                                                                OF OPERAND))
                                           1 1)
                                      " "))
                    ELSE (AND OPERAND (STREQUAL (SUBSTRING OPERAND 1 1)
                                                " "))))
              IS-NCJUMP)
          (PUSH-ALL-OPERANDS))
        'TOS))))))
)

```

```
;; Output of Code lines
```

```
(DEFINEQ
```

**(ADD-CASE**

```

(LAMBDA (|pc| |prev-ufn| |jump-target| |negative-jump-target| |can-ufn|)
  ; Edited 21-Jun-88 23:43 by rtk
  (DECLARE (SPECIALS *ENTRY-POINTS* *START-PC*))
  (|if| (OR |jump-target| |prev-ufn| (AND (GET-INFO 'POP-COUNT)
                                           |can-ufn|))
    |then| (PUSH-ALL-OPERANDS))
  (|if| |jump-target|
    |then| (ADD-LINE (CONCAT "pc" (|if| (MINUSP |pc|)
                                       |then| (CONCAT "-" (ABS |pc|))
                                       |else| |pc|)
                    ": "))
    |else| (|if| (OR |prev-ufn| |jump-target| |negative-jump-target|)
      |then| (LET* ((|entry-case| (CONCAT "case" (PC-XFORM |pc|))
                    (THIS-ENTRY-POINT (AND (GEQ |pc| *START-PC*)
                                           (ELT *ENTRY-POINTS* |pc|))))
        (|if| THIS-ENTRY-POINT
          |then| (|replace| (BYTE-INFO-REC ENTRY-ADDRESS) |of| THIS-ENTRY-POINT |with| T))
          (ADD-LINE (CONCAT |entry-case| "_label: " |entry-case| "();"))
          (ADD-INLINE-LINE (CONCAT ".inline _" |entry-case| ", 0"))
          (ADD-INLINE-LINE " " |entry-case| ": ")
          (ADD-INLINE-LINE ".end "))
        (|if| |negative-jump-target|
          |then| (ADD-LINE (CONCAT "TIMER_STACK_CHECK(" (BCE-PC |pc| *CODE-BASE*)
                                ");"))
          T))))))
)

```

**(ADD-PUSH-OPERAND-LINE**

```

(LAMBDA (LINE-INFO |error-cases| |info-rec|) ; Edited 21-Jun-88 19:45 by rtk
  ;; PUSH the given operand on the Lisp Stack
  ;; IF it uses a POP, then do TOS = TOS instead of PUSH(POP)
  ;; RETURNS: the new error-stack
  (LET ((|error-return| |error-cases|))
    (COND
      ((AND (TYPEP LINE-INFO 'LINE-INFO-REC)
        (|fetch| (INFO-REC POP-COUNT) |of| |info-rec|)

```

```

(FMEMB 'POP (|fetch| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| LINE-INFO)))
(SETQ |error-return| ((|bind| (|found-pop| _ NIL) |for| |case| |in| |error-cases|
                             |collect| (OR (AND (NOT |found-pop|)
                                                (SETQ |found-pop| (EQ 'POP |case|))
                                                'SAVE_PUSH_TOS)
                             |case|)))
(|replace| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| LINE-INFO
|with| (REVERSE (|bind| (POP-FOUND _ NIL) |for| PARM |in| (REVERSE (|fetch| (LINE-INFO-REC
                                                                    ACTUAL-PARAMETERS)
                                                                    |of| LINE-INFO))
                             |collect| (COND
                                         ((OR POP-FOUND (NEQ PARM 'POP))
                                          PARM)
                                         (T (SETQ POP-FOUND T)
                                              'TOS))))))
(ADD-OPERAND-LINE "      TOS = " LINE-INFO ";")
;; Fixup the INLINE-EXPAND re-evaluate call also
(|if| *INLINE-ERROR-STACK*
 |then| (RPLACA *INLINE-ERROR-STACK* (CONS 'TOS (CDAR *INLINE-ERROR-STACK*))))
((TYPEP LINE-INFO 'LINE-INFO-REC)
 (ADD-OPERAND-LINE "      PUSH(" LINE-INFO ");")
 (T (ADD-OPERAND-LINE "      PUSH(" NIL (CONCAT LINE-INFO ");"))))
|error-return|)))

```

**(ADD-FN-HEADER-INFO**

```

(LAMBDA (FN-NAME ENTRY-NAME) ; Edited 24-Jun-88 15:30 by rtk
 (DECLARE (SPECIAL *NUMBER-OF-ARGS* *ENTRY-POINT-MAX* *PVAR-QUAD-SIZE* *STACK-MIN-SIZE* *CODE-BASE*))
 (SETQ *ENTRY-POINT-MAX* (MAX 5 (ADD1 *NUMBER-OF-ARGS*)))
 (ADD-LINE "#include \"nativeincludes.h\"")
 (ADD-LF)
 (ADD-LINE "#define entry_pc ((int) PC)")
 (ADD-LF)
 (ADD-LINE "LispPTR T_NIL_VALUES[2] = {NIL_PTR, ATOM_T};")
 (ADD-LF)
 (ADD-LINE (CONCAT "int " ENTRY-NAME " ( )"))
 (ADD-LINE "{")
 (ADD-LF)
 (ADD-LINE "extern int entry_table[255];")
 (ADD-LINE "register LispPTR *CSTKPTR;")
 (ADD-LINE "register LispPTR *IVAR;")
 (ADD-LINE "register LispPTR *PVAR;")
 (ADD-LINE "register LispPTR TOS_CACHE;")
 (ADD-LINE "register LispPTR *DATUM68K;")
 (ADD-LINE "register LispPTR TEMPREG;")
 (ADD-LF)
 (ADD-LINE "goto entrylabel;")
 (ADD-LF)
 (ADD-LINE "entry_table_setup_label:")
 (ADD-LINE "entry_table_setup();")
 (ADD-LF)
 (ADD-LINE "unknown_entry_point: asm(\"unknown_entry_point: \");")
 (ADD-LINE "QUIT_NATIVE(entry_pc + (int)FuncObj); T")
 (ADD-LF)
 (ADD-LINE "illegal_pc: asm(\"illegal_pc: \");")
 (ADD-LINE "NATIVE_EXT(entry_pc + (int)FuncObj); T")
 (ADD-LINE "error(\"Illegal PC in native code\"); T")
 (ADD-LINE "asmgoto(&ret_to_dispatch); T")
 (ADD-LF)
 (ADD-LINE '|include-errors|')
 (ADD-LF)
 (ADD-LINE "entrylabel: ")
 (ADD-LF)

```

;; This entry point is only executed once, it replaces the native entry address in the code block with the entry code following.

```

(ADD-LINE "entry_point_setup();")
(ADD-LINE "CSTKPTR = (LispPTR *) CurrentStackPTR;")
(ADD-LINE "if ((int) entry_pc <= 0) {IVAR = CSTKPTR + (int) entry_pc;}")
(ADD-LINE "else {IVAR = (LispPTR *) IVAR;}")
(ADD-LINE "PVAR = (LispPTR *) PVar;")
(ADD-LF)
(ADD-LINE "switchlabel: ")
(ADD-LINE (CONCAT "asmgoto(entry_table[entry_pc+" *ENTRY-POINT-MAX* "]);"))
(ADD-LF)

```

;; Add Arg Count Dispatch Entry Code

```

(COND
 ((GREATERP 0 *NUMBER-OF-ARGS*)
  (CL-ADD-FN-HEADER-INFO FN-NAME ENTRY-NAME))
 (T (IL-ADD-FN-HEADER-INFO FN-NAME ENTRY-NAME)))

```

;; Push the PVAR info

```

(ADD-CASE 1 T NIL T)
(ADD-LINE "{register tempreg = 0x0fffffff; T")
(|if| (|fetch| (FNHEADER CLOSUREP) |of| *CODE-BASE*)
 |then| (ADD-LINE "PUSH(native_closure_env); T")

```

```

      (ADD-LINE "native_closure_env = tempreg;" T)
    [else] (ADD-LINE "PUSH(tempreg);" T))
  (ADD-LINE "PUSH(tempreg);" T)
  ([for] [npvars] [from] 0 [to] *PVAR-QUAD-SIZE* [do] (ADD-LINE "PUSH(tempreg);" T)
    (ADD-LINE "PUSH(tempreg);" T))
  (ADD-LINE "}" T)
;; Add Entry Point for the StartPC
  (ADD-CASE ([fetch] (FNHEADER STARTPC) [of] *CODE-BASE*)
    T NIL NIL))

```

**(IL-ADD-FN-HEADER-INFO**

```

(LAMBDA (FN-NAME ENTRY-NAME) ; Edited 23-Jun-88 16:58 by rtk
  (DECLARE (SPECIAL *NUMBER-OF-ARGS* *ENTRY-POINT-MAX* *PVAR-QUAD-SIZE* *STACK-MIN-SIZE* *CODE-BASE*))
  ;; Entry points when we have Too Many/Few arguments
  (ADD-CASE (MINUS *ENTRY-POINT-MAX*)
    T T)
  (ADD-LINE "{register int i;" T)
  (ADD-LINE (CONCAT "for (i = (-entry_pc) & 0x7f; i > " *NUMBER-OF-ARGS* "; i--) POP; ")
    T)
  (ADD-LINE (CONCAT "STACK_ONLY_CHECK(" [fetch] (FNHEADER STKMIN) [of] *CODE-BASE*)
    ");" T)
  (ADD-LINE (CONCAT "for (i = (-entry_pc) & 0x7f; i < " *NUMBER-OF-ARGS* "; i++) {" T)
    T)
  (ADD-LINE "PUSH(NIL_PTR);" T)
  (ADD-LINE "}" T)
  (ADD-LINE (CONCAT (OR (AND (EQ *NUMBER-OF-ARGS* 0)
    "goto pc")
    "goto pc_")
    *NUMBER-OF-ARGS* ";")
    T)
  (ADD-LINE "}" T)
  ([for] \i [from] (MAX 4 *NUMBER-OF-ARGS*) [to] 0 BY -1
    [do] (COND
      ((GREATERP \i *NUMBER-OF-ARGS*)
        (ADD-CASE (MINUS \i)
          T T)
        (ADD-LINE "POP;" T)
        ([if] (EQ (ADD1 *NUMBER-OF-ARGS*)
          \i)
          [then] (ADD-LINE (CONCAT (OR (AND (EQ *NUMBER-OF-ARGS* 0)
            "goto pc")
            "goto pc_")
            *NUMBER-OF-ARGS* ";")
            T))))
      T))))
  ;; Entry points when we have Too Few or Correct arguments
  ([for] \i [from] 0 [to] (MAX 4 *NUMBER-OF-ARGS*) [do] (COND
    ((GREATERP *NUMBER-OF-ARGS* \i)
      (ADD-CASE (MINUS \i)
        T T)
      (ADD-LINE "PUSH(NIL_PTR);" T))
    ((EQ *NUMBER-OF-ARGS* \i)
      (ADD-CASE (MINUS \i)
        T T)
      ;; IVAR IS ALREADY SET IN ENTRY CODE
      (ADD-LINE (CONCAT "IVAR = CSTKPTR - \"i\";" T)
        (ADD-LINE (CONCAT "framesetup(\" i \", \" *STACK-MIN-SIZE*
          \", \" (SWAPPED-FN-OBJ *CODE-BASE*)
          \");")
            T))))
    T))))

```

**(CL-ADD-FN-HEADER-INFO**

```

(LAMBDA (FN-NAME ENTRY-NAME) ; Edited 22-Jun-88 18:57 by rtk
  (DECLARE (SPECIAL *NUMBER-OF-ARGS* *ENTRY-POINT-MAX* *PVAR-QUAD-SIZE* *STACK-MIN-SIZE* *CODE-BASE*))
  ;; Entry points when we have Too Many/Few arguments
  (FOR I FROM (MINUS *ENTRY-POINT-MAX*) TO 0 DO (ADD-CASE I T T))
  (ADD-LINE (CONCAT "framesetup(0, \" *STACK-MIN-SIZE* \", \" (SWAPPED-FN-OBJ *CODE-BASE*)
    \");")
    T))
)

```

;; Low Level Output of code lines

(DEFINEQ

**(ADD-LINE**

```

(LAMBDA ([line] [indent]) ; Edited 20-Jun-88 17:50 by rtk
  (ADD-OPERAND-LINE (OR (AND [indent] "
    ")
    NIL [line])))

```



**(ADD-OPERAND-LINE**

```
(LAMBDA (PREFIX-STRING OPERAND-LIST POSTFIX-STRING)
  (DECLARE (SPECIALS *CPROGRAM*)) ; Edited 20-Jun-88 17:50 by rtk
  (SETQ *CPROGRAM* (TCONC *CPROGRAM* (|create| LINE-RECORD-INFO
    PREFIX-STRING _ PREFIX-STRING
    LINE-INFO-LIST _ OPERAND-LIST
    POSTFIX-STRING _ POSTFIX-STRING))))
```

**(ADD-LF**

```
(LAMBDA NIL ; Edited 17-Feb-88 10:19 by rtk
  (ADD-LINE " ")))
```

**(ADD-ASM-LINE**

```
(LAMBDA (|line|) ; Edited 17-Feb-88 11:07 by rtk
  (ADD-LINE (CONCAT "asm(\"" |line| "\");"
    T)))
```

**(ADD-INLINE-LINE**

```
(LAMBDA (HEAD-STR LINE-INFO TAIL-STR)
  (DECLARE (SPECIALS *CPROGRAM* *INLINES* *SHOW-INLINE*)) ; Edited 21-Jun-88 23:30 by rtk
  (SETQ *INLINES* (TCONC *INLINES* (|create| LINE-RECORD-INFO
    PREFIX-STRING _ HEAD-STR
    LINE-INFO-LIST _ LINE-INFO
    POSTFIX-STRING _ TAIL-STR))))
```

**(BCE-LINE**

```
(LAMBDA (PC) ; Edited 7-Mar-88 12:20 by rtk
  (DECLARE (SPECVARS *CODE-BASE*))
  (CONCAT "BCE(" (BCE-PC PC *CODE-BASE*)
    ");"))
```

)

;; Error Line Functions

(DEFINEQ

**(ADD-ERROR-LINE**

```
(LAMBDA (HEAD-STR LINE-INFO TAIL-STR)
  (DECLARE (SPECIALS *ERROR-CASES*)) ; Edited 21-Jun-88 11:13 by rtk
  (SETQ *ERROR-CASES* (TCONC *ERROR-CASES* (|create| LINE-RECORD-INFO
    PREFIX-STRING _ HEAD-STR
    LINE-INFO-LIST _ LINE-INFO
    POSTFIX-STRING _ TAIL-STR))))
```

**(ADD-ERROR-ENTRY**

```
(LAMBDA (TRANS-REC BYTE-REC) ; Edited 22-Jun-88 00:15 by rtk
  (DECLARE (SPECIALS *ERROR-STACK* *CODE-BASE* *ARG-COUNT* *ERROR-PC* *INLINE-ERROR-STACK*))
  ;; *INLINE-ERROR-STACK* format:
  ;; ( "string" | ([TOS | POP] LINE-INFO-REC) )
  ;; *ERROR-STACK* format:
  ;; ( )
  (LET
    ((|pc| (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)))
    (|if| (|fetch| (TRANSLATION-REC MAY-UFN) |of| TRANS-REC)
      |then|
      (|if| *INLINE-ERROR-STACK*
        |then| (ADD-ERROR-LINE "errorpc" |pc| "_b:")
        |else| (ADD-ERROR-LINE "errorpc" |pc| "._:"))
      (ADD-ERROR-LINE "asm(\"errorpc\" |pc| "._:\");"))
    (LET ((|stack-fix| (AND *ERROR-PC* (SELECTQ *ARG-COUNT*
      (0 NIL)
      (1 "fixsp1();")
      (2 "fixsp2();")
      (3 "fixsp3();")
      (CONCAT "fixspn(" *ARG-COUNT* ");")))))
      (|if| |stack-fix|
        |then| (ADD-ERROR-LINE " " NIL |stack-fix|)))
    (|for| |cases| |in| *ERROR-STACK* |do| (COND
      ((EQ |cases| 'POP)
        (ADD-ERROR-LINE " " NIL "CSTKPTR++;"))
      ((EQ |cases| 'TOS)
        NIL)
      ((EQ |cases| 'SAVE_PUSH_TOS)
        NIL)
      ((EQ |cases| 'COPY_TOP)
        (ADD-ERROR-LINE " " NIL "PUSH(COPY_TOP);"))
```

```

(T (ADD-ERROR-LINE " " NIL (BCE-LINE |pc|) PUSH(" |cases| ");")))
(ADD-ERROR-LINE " " NIL (BCE-LINE |pc|))
(if *INLINE-ERROR-STACK*
  |then| (ADD-ERROR-LINE "errorpc" |pc| ":")
  (ADD-ERROR-LINE "asm(\"errorpc\" |pc| ":\"");")
  (for |cases| |in| *INLINE-ERROR-STACK*
    |do| (COND
      ((LISTP |cases|)
        (LET ((THIS-CASE (CDR |cases|)))
          (SELECTQ (CAR |cases|)
            (PUSH (ADD-ERROR-LINE " " PUSH(" THIS-CASE ");")
              (TOS (LET* ((LINE-INFO (CDR |cases|))
                (PATTERN-LIST (FETCH (LINE-INFO-REC PATTERN-LIST)
                  OF LINE-INFO))
                (PARMS (FETCH (LINE-INFO-REC PARAMETER-LIST) OF LINE-INFO))
                (ACTUALS (FETCH (LINE-INFO-REC ACTUAL-PARAMETERS)
                  OF LINE-INFO)))
              (REPLACE (LINE-INFO-REC ACTUAL-PARAMETERS) OF LINE-INFO
                WITH (bind| (POP-FOUND _ NIL) |for| PARM |in| ACTUALS
                  collect| (COND
                    ((EQ PARM 'GET-POPPED)
                      'TOS)
                    ((EQ PARM 'GET-POPPED_2)
                      'GET-POPPED)
                    (T PARM))))
                (ADD-ERROR-LINE " " TOS = " LINE-INFO ";"))
              (ADD-ERROR-LINE " " " NIL THIS-CASE))))
            (T (ADD-ERROR-LINE " " " NIL |cases|))))))))))

```

**(ADD-ERROR-SELECT**

```

(LAMBDA (ENTRY-NAME)
  (DECLARE (SPECIALS *ERROR-CASES*)) ; Edited 4-Apr-88 19:44 by rtk
  (LET ((ERROR-PC-STREAM (OPENSTREAM (CONCAT ENTRY-NAME ".h")
    'OUTPUT)))
    (PRINTOUT ERROR-PC-STREAM T)
    (PRINTOUT ERROR-PC-STREAM "/* Error Exits for " ENTRY-NAME " */" T)
    (TERPRI ERROR-PC-STREAM)
    (TERPRI ERROR-PC-STREAM)
    (for |cases| |in| (CAR *ERROR-CASES*) |do| (PRINTOUT ERROR-PC-STREAM |cases| T))
    (TERPRI ERROR-PC-STREAM)
    (CLOSEF ERROR-PC-STREAM)))
)

```

;; Low Level Routines

(DEFINEQ

**(FIX-FILENAME**

```

(LAMBDA (|fn-name|) ; Edited 6-Jun-88 18:28 by rtk
  (PACK (for |letter| |in| (UNPACK (CONCAT 'LISP_TO_C_ (CL:MACHINE-INSTANCE)
    " " |fn-name|)))
    |when| (STROPS |letter| "abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789_-\\.,"))
    |collect| (COND
      ((EQ |letter| '\\)
        'bs_))
      ((EQ |letter| '-')
        '_)
      ((EQ |letter| '\\.)
        '_)
      ((EQ |letter| '\\,')
        '_)
      (T |letter|))))

```

**(PC-XFORM**

```

(LAMBDA (|pc|) ; Edited 7-Apr-88 12:07 by rtk
  (if (MINUSP |pc|)
    |then| (CONCAT "-" (ABS |pc|))
    |else| |pc|)))

```

**(BCE-PC**

```

(LAMBDA (|pc| |fn-base| |numeric|) ; Edited 20-May-88 15:08 by rtk
  (OR (AND |numeric| (+ |pc| (FN-OBJ |fn-base|)))
    (CONCAT "(" |pc| " + " (FN-OBJ |fn-base|)
      ")"))

```

**(ENVCALL-FN-OBJECT**

```

(LAMBDA (BYTE-REC) ; Edited 19-May-88 17:02 by rtk
  ;; Determine if the Function Pointer to this call is a GCONST. If it is then Also determine if the GCONST has already been translated, or must be
  ;; added to the re-translate list.
  ;; RETURNS: the GCONST Function Pointer if it must be translated, else NIL.

```

```

(DECLARE (SPECIAL *ENTRY-POINTS* *START-PC* *FN-OBJECT-REMAP-LIST*))
; Edited 8-May-88 11:03 by rtk

(LET*
  ((MAX-DESCEND 20)
   (ENVCALL-PC (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC))
   (CURR-PC (SUB1 ENVCALL-PC))
   (FN-OBJECT-ENTRY-LEVEL (IDIFFERENCE (|fetch| (BYTE-INFO-REC ENTRY-STACK-DEPTH) |of| BYTE-REC)
                                         2))
   (ARG-COUNT-ENTRY-LEVEL (SUB1 FN-OBJECT-ENTRY-LEVEL))
   (LOOP-DONE NIL)
   (RETURN-VALUE NIL)
   (SAW-FN-GCONST NIL))
  (|while| (NOT LOOP-DONE)
    (do| (LET* ((THIS-ENTRY (ELT *ENTRY-POINTS* CURR-PC))
                  (THIS-ENTRY-STACK-DEPTH (AND THIS-ENTRY (|fetch| (BYTE-INFO-REC ENTRY-STACK-DEPTH) |of|
                                                                    THIS-ENTRY
                                                                    ))))
          (SETQ LOOP-DONE
            (OR (AND THIS-ENTRY (OR (AND (EQ FN-OBJECT-ENTRY-LEVEL THIS-ENTRY-STACK-DEPTH)
                                          (EQ 'GCONST (|fetch| (BYTE-INFO-REC OP-NAME) |of| THIS-ENTRY))
                                          (LET* ((GCONST-PTR (VAG2 (|fetch| (BYTE-INFO-REC ARG1)
                                                                    |of| THIS-ENTRY)
                                                                    (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG2)
                                                                    |of| THIS-ENTRY)
                                                                    8)
                                                                    (|fetch| (BYTE-INFO-REC ARG3)
                                                                    |of| THIS-ENTRY))))
                                          (GCONST-INFO (FASOC GCONST-PTR *FN-OBJECT-REMAP-LIST*))
                                          (GCONST-BEEN-REMAPPED (AND GCONST-INFO (CDR GCONST-INFO))
                                          ))
                      (|if| (AND GCONST-BEEN-REMAPPED (|fetch| (FNHEADER NATIVE)
                                                                |of| GCONST-BEEN-REMAPPED))
                        |then| ;; no need to push the address if native code
                          (|replace| (BYTE-INFO-REC OPCODE) |of| THIS-ENTRY
                            |with| (CAR (\\FINDOP 'NOP)))
                          (|replace| (BYTE-INFO-REC OPCODE-PROPS)
                            |of| BYTE-REC |with| (LIST 'CODE-CONST
                                                                    GCONST-BEEN-REMAPPED))
                          (SETQ SAW-FN-GCONST T))
                      (AND (NULL GCONST-BEEN-REMAPPED)
                        (SETQ RETURN-VALUE GCONST-PTR))))
                  (|fetch| (BYTE-INFO-REC JUMP-TARGET) |of| THIS-ENTRY)
                  (GEQ FN-OBJECT-ENTRY-LEVEL THIS-ENTRY-STACK-DEPTH)))
            (GREATERP *START-PC* CURR-PC)
            (GREATERP ENVCALL-PC (IPLUS CURR-PC MAX-DESCEND))))
    (SETQ CURR-PC (SUB1 CURR-PC)))
  (SETQ LOOP-DONE NIL)
  ;; Look for the number of args being pushed as a constant (if we have a constant code object)
  (|while| (AND SAW-FN-GCONST (NOT RETURN-VALUE)
              (NOT LOOP-DONE))
    (do| (LET* ((THIS-ENTRY (ELT *ENTRY-POINTS* CURR-PC))
                  (THIS-ENTRY-STACK-DEPTH (AND THIS-ENTRY (|fetch| (BYTE-INFO-REC ENTRY-STACK-DEPTH) |of|
                                                                    THIS-ENTRY
                                                                    ))))
          (SETQ LOOP-DONE (OR (AND THIS-ENTRY
                                    (OR (AND (EQ ARG-COUNT-ENTRY-LEVEL THIS-ENTRY-STACK-DEPTH)
                                              (FMEMB (|fetch| (BYTE-INFO-REC OP-NAME) |of| THIS-ENTRY)
                                              ' (SIC \\1 \\0))
                                              (LET* ((OPCODE-NAME (|fetch| (BYTE-INFO-REC OP-NAME)
                                                                    |of| THIS-ENTRY))
                                                    (NUM-OF-ARGS (COND
                                                                ((EQ '\\1 OPCODE-NAME)
                                                                1)
                                                                ((EQ '\\0 OPCODE-NAME)
                                                                0)
                                                                (T (|fetch| (BYTE-INFO-REC ARG1)
                                                                    |of| THIS-ENTRY))))))
                                              ;; Don't have to push a num of args
                                              (|replace| (BYTE-INFO-REC OPCODE) |of| THIS-ENTRY
                                                |with| (CAR (\\FINDOP 'NOP)))
                                              (|replace| (BYTE-INFO-REC OPCODE-PROPS) |of| BYTE-REC
                                                |with| (CONS 'ARG-CONST (CONS NUM-OF-ARGS
                                                                    (|fetch| (BYTE-INFO-REC OPCODE-PROPS)
                                                                    |of| BYTE-REC))))
                                              T))
                  (|fetch| (BYTE-INFO-REC JUMP-TARGET) |of| THIS-ENTRY)
                  (GEQ ARG-COUNT-ENTRY-LEVEL THIS-ENTRY-STACK-DEPTH)))
            (GREATERP *START-PC* CURR-PC)
            (GREATERP ENVCALL-PC (IPLUS CURR-PC MAX-DESCEND))))
    (SETQ CURR-PC (SUB1 CURR-PC)))
  (RETURN-VALUE))

```

**(FIND-FN0-OBJECTS**

(LAMBDA (ENVCALL-LIST)

; Edited 19-May-88 10:36 by rtk

;; look through the list of envcalls. Return a list of those which have constant function objects which have not been translated yet.

```
(LET ((FN-OBJECT-LIST NIL))
  (|for| BYTE-REC |in| ENVCALL-LIST |do| (LET ((FN-TO-TRANSLATE (ENVCALL-FN-OBJECT BYTE-REC)))
    (|if| FN-TO-TRANSLATE
      |then| (|push| FN-OBJECT-LIST FN-TO-TRANSLATE))))
  FN-OBJECT-LIST)))
```

**(CONST-POINTERP**

(LAMBDA (\x)
 NIL))

**(MAKE-VAR-OFFSETS**

(LAMBDA (CODE-BASE)

(DECLARE (USEDFREE CODEBASE IVARS PVARs FVARs I4 I6 OUTF)) ; Edited 23-Jun-88 18:09 by rtk

;; Return List of (Symbol Name, Slot Offset , Access Type )

```
(LET ((START1 (UNFOLD (|fetch| (FNHEADER OVERHEADWORDS) |of| T)
  BYTESPERWORD))
  (START2 (UNFOLD (|fetch| (FNHEADER NTSIZE) |of| CODE-BASE)
  BYTESPERWORD))
  VAR-LIST NAME TAG THEELT)
(COND
  ((ILESSP START1 (SETQ START2 (IPLUS START2 START1)))
    (|for| NT1 |from| START1 |by| BYTESPERWORD |while| (ILESSP NT1 START2) |as| NT2 |from| START2 |by|
      BYTESPERWORD
    |do| (COND
      ((SETQ NAME (\\INDEXATOMVAL (CODEBASELT2 CODE-BASE NT1)))
        (SETQ TAG (CODEBASELT CODE-BASE (ADD1 NT2)))
        (SETQ THEELT (CODEBASELT CODE-BASE NT2))
        (|push| VAR-LIST (LIST NAME TAG (SELECTC THEELT
          ((LRSH IVARCODE 8)
            'IVAR)
          ((LRSH PVARCODE 8)
            'PVAR)
          'FVAR)))))))
    VAR-LIST)))
```

)

;; Deferred Stack Functions

(DEFINEQ

**(NEXT-OPERAND**

(LAMBDA NIL

; Edited 27-Apr-88 21:25 by rtk

;; Get the Next operand for a binary operation, keeping numeric constants

```
(DECLARE (SPECIALS *EVAL-STACK*))
(OR (OPERAND-POP T)
  'POP)))
```

**(PUSH-ALL-OPERANDS**

(LAMBDA NIL

; Edited 28-Apr-88 15:02 by rtk

```
(DECLARE (SPECIAL *EVAL-STACK*))
(SETQ *EVAL-STACK* (REVERSE *EVAL-STACK*))
(|while| *EVAL-STACK* |do| (CL:MULTIPLE-VALUE-BIND (|operand| |info-rec|)
  (OPERAND-POP)
  (ADD-PUSH-OPERAND-LINE |operand| NIL |info-rec|))))
```

**(OPERAND-PUSH**

(LAMBDA (LINE-INFO |info|)

; Edited 21-Jun-88 19:42 by rtk

```
(DECLARE (SPECIALS *EVAL-STACK*))
(AND (GET-INFO 'POP-COUNT)
  (PUSH-ALL-OPERANDS))
```

(COND

```
((AND (TYPEP LINE-INFO 'LINE-INFO-REC)
  (EQ (LENGTH (|fetch| (LINE-INFO-REC PATTERN-LIST) |of| LINE-INFO))
    1)
  (EQ (LENGTH (|fetch| (LINE-INFO-REC PARAMETER-LIST) |of| LINE-INFO))
    1)))
```

;; turn LINE-INFO-RECS back into constants when you can

```
(|push| *EVAL-STACK* (CONS (CAR (|fetch| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| LINE-INFO))
  |info|)))
(T (|push| *EVAL-STACK* (CONS LINE-INFO |info|))))
```

**(OPERAND-GET**

(LAMBDA (|keep-constants|)

; Edited 7-May-88 10:53 by rtk

```

(DECLARE (SPECIALS *EVAL-STACK*))
(LET* ((|operand| (AND *EVAL-STACK* (CAR *EVAL-STACK*)))
      (|operand-string| (AND |operand| (CAR |operand|)))
      (|operand-info| (AND |operand| (CDR |operand|)))
      (|operand-val| (AND |operand| (OR (AND |keep-constants| |operand-string|)
                                         (GET-VAL |operand-string| |operand-info|)))))
      (CL:VALUES |operand-val| |operand-info|)))

```

**(OPERAND-POP**

```

(LAMBDA (|keep-constants|) ; Edited 24-May-88 10:25 by rtk
  (DECLARE (SPECIAL *EVAL-STACK*))
  (CL:MULTIPLE-VALUE-PROG1 (OPERAND-GET |keep-constants|
    (AND *EVAL-STACK* (|pop| *EVAL-STACK*))))))

```

**(GET-VAL**

```

(LAMBDA (\x |operand-info|) ; Edited 24-May-88 10:48 by rtk
  (|if| (AND (NUMBERP \x)
    (EQ (|fetch| (INFO-REC INFO-TYPE) |of| |operand-info|)
        'SMALL-CONST))
    |then| (|if| (GEQ \x 0)
      |then| (CONCAT "(S_POSITIVE | " \x ")")
      |else| (CONCAT "(S_NEGATIVE | " (LOGAND \x 65535)
        ")"))
    |else| \x)))

```

**(GET-SHIFTED-VAL**

```

(LAMBDA (\x |shiftcount|) ; Edited 18-Feb-88 17:05 by rtk
  (|if| (NUMBERP \x)
    |then| (LOGAND (LLSH \x |shiftcount|)
      4294934528)
    |else| \x)))

```

**(GET-INFO**

```

(LAMBDA (|prop| |info|) ; Edited 7-May-88 10:46 by rtk
  (DECLARE (SPECIAL *EVAL-STACK*))
  (LET ((|stack-pos| (OR |info| (AND *EVAL-STACK* (CDAR *EVAL-STACK*))))
    (AND |stack-pos| (SELECTQ |prop|
      (POP-COUNT (|fetch| (INFO-REC POP-COUNT) |of| |stack-pos|))
      (INFO-TYPE (|fetch| (INFO-REC INFO-TYPE) |of| |stack-pos|))
      NIL))))))

```

**(ADD-INFO**

```

(LAMBDA (|prop| |val|) ; Edited 29-Apr-88 11:05 by rtk
  (DECLARE (SPECIAL *INFO-REC*))
  (LET ((|oldvalue| (OR (AND *INFO-REC* (GET-INFO |prop| *INFO-REC*))
    (AND (SETQ *INFO-REC* (|create| INFO-REC
      POP-COUNT _ 0))
      0))))
    (SET-INFO |prop| (IPLUS |val| |oldvalue|))))))

```

**(SET-INFO**

```

(LAMBDA (|prop| |val|) ; Edited 7-May-88 10:47 by rtk
  (DECLARE (SPECIAL *INFO-REC*))
  (OR *INFO-REC* (SETQ *INFO-REC* (|create| INFO-REC))
  (SELECTQ |prop|
    (POP-COUNT (|replace| (INFO-REC POP-COUNT) |of| *INFO-REC* |with| |val|))
    (INFO-TYPE (|replace| (INFO-REC INFO-TYPE) |of| *INFO-REC* |with| |val|))
    NIL)))

```

;; Writeout Files

```
(DEFINEQ
```

**(MAKE-PROGRAM-FILE**

```

(LAMBDA (|file-name| |keep-cr-eol|) ; Edited 19-Apr-88 18:56 by Krivacic
  (LET ((|namec| (CONCAT |file-name| ".c"))
        (|nameil| (CONCAT |file-name| ".il")))
    (WRITE-PROGRAM-FILE |file-name| |namec| |keep-cr-eol|)
    (WRITE-INLINE-FILE |file-name| |nameil| |keep-cr-eol|)))

```

**(WRITE-PROGRAM-FILE**

```

(LAMBDA (|file-name| |namec| |keep-cr-eol|) ; Edited 21-Jun-88 20:31 by rtk
  ;; Printout the inline assembly file
  (DECLARE (SPECIAL *CPROGRAM*))
  (LET* ((|full-file-name| (OR (AND (EQ 'MAIKO (MACHINETYPE))
    (CONCAT "{UNIX}" *NATIVE-TEMP-FILE-DIRECTORY* "/" |namec|))
    |namec|)))

```

```

(|stream| (OR (AND |file-name| (OPENSTREAM |full-file-name| 'OUTPUT 'NEW '((EOL LF))))
T)))
(PRINTOUT *NATIVE-STREAM* "Writing Native File: " |full-file-name| T)
(|if| (AND (NOT |keep-cr-eol|)
(NEQ |stream| T))
|then| (SETFILEINFO |stream| 'EOL 'LF))
(|for| |line| |in| (CAR *CPROGRAM*) |as| I |from| 0 |do| (PRINT-CODE-LINE |stream| |line|
(|if| (EQ 0 (LOGAND I 15))
|then| (BLOCK)))
(|if| (NEQ |stream| T)
|then| (CLOSEF |stream|))))

```

**(WRITE-INLINE-FILE**

(LAMBDA (|file-name| |nameil| |keep-cr-eol|)

; Edited 21-Jun-88 20:30 by rtk

;; Printout the inline assembly file

```

(DECLARE (SPECIAL *INLINES* *CODE-SIZE* *ENTRY-POINT-MAX* *CODE-BASE* *START-PC*))
(LET* ((|full-file-name| (OR (AND (EQ 'MAIKO (MACHINETYPE))
(CONCAT "{UNIX}" *NATIVE-TEMP-FILE-DIRECTORY* "/" |nameil|))
|nameil|))
(|stream| (OR (AND |file-name| (OPENSTREAM |full-file-name| 'OUTPUT 'NEW '((EOL LF))))
T)))
(PRINTOUT *NATIVE-STREAM* "Writing Inline File: " |full-file-name| T)
(|if| (AND (NOT |keep-cr-eol|)
(NEQ |stream| T))
|then| (SETFILEINFO |stream| 'EOL 'LF))

```

;; Write the InLine Defs

```

(|for| |line| |in| (CAR *INLINES*) |as| I |from| 0 |do| (PRINT-CODE-LINE |stream| |line|
(|if| (EQ 0 (LOGAND I 15))
|then| (BLOCK)))

```

;; Write the Entry Point Table

```

(PRINTOUT |stream| ".inline _entry_table_setup,0" T)
(PRINTOUT |stream| "_entry_table:" T)
(|for| \i |from| (MINUS *ENTRY-POINT-MAX*) |to| 0 |do| (PRINTOUT |stream| ".long case" (PC-XFORM \i)
T))
(PRINTOUT |stream| ".long case" (PC-XFORM 1)
T)
(|for| \i |from| 2 |to| (SUB1 *CODE-SIZE*) |do| (LET ((ENTRY-POINT (ELT *ENTRY-POINTS* \i)))
(COND
((OR (EQ \i (|fetch| (FNHEADER STARTPC) |of| *CODE-BASE*
))
(AND (TYPEP ENTRY-POINT 'BYTE-INFO-REC)
(|fetch| (BYTE-INFO-REC ENTRY-ADDRESS)
|of| ENTRY-POINT)))
(PRINTOUT |stream| ".long case" (PC-XFORM \i)
T))
(ENTRY-POINT (PRINTOUT |stream| ".long
unknown_entry_point" T))
(T (PRINTOUT |stream| ".long illegal_pc" T))))
(BLOCK))
(PRINTOUT |stream| ".end" T)
(PRINTOUT |stream| T)
(PRINTOUT |stream| ".inline _entry_point_setup,0" T)
(PRINTOUT |stream| " unlk a6" T)
(PRINTOUT |stream| " lea entry_point,a0" T)
(PRINTOUT |stream| " movl a0," (OR (AND (EQ 'MAIKO (MACHINETYPE))
(SUBRCALL GET-NATIVE-ADDR-FROM-LISP-PTR *CODE-BASE*))
(FN-OBJ *CODE-BASE*))
" + " *START-PC* " - 4" T)
(PRINTOUT |stream| "entry_point: " T)
(PRINTOUT |stream| ".end" T)
(PRINTOUT |stream| T)
(|if| (NEQ |stream| T)
|then| (CLOSEF |stream|))))

```

**(WRITE-INCLUDE-FILE**

(LAMBDA (ERROR-PC-STREAM)

; Edited 21-Jun-88 20:31 by rtk

;; Printout the include file of error exits

```

(DECLARE (SPECIALS *INLINES* *CODE-SIZE*))
(PRINTOUT ERROR-PC-STREAM T)
(PRINTOUT ERROR-PC-STREAM "/* Error Exits */" T)
(TERPRI ERROR-PC-STREAM)
(TERPRI ERROR-PC-STREAM)
(|for| |cases| |in| (CAR *ERROR-CASES*) |as| I |from| 0 |do| (PRINT-CODE-LINE ERROR-PC-STREAM |cases|
(|if| (EQ 0 (LOGAND I 15))
|then| (BLOCK)))
(TERPRI ERROR-PC-STREAM))

```

**(PRINT-CODE-LINE**

```

(LAMBDA (STREAM LINE) ; Edited 21-Jun-88 23:44 by rtk
  (COND
    ((TYPEP LINE 'LINE-RECORD-INFO)
      (COND
        ((EQ 'include-errors| (|fetch| (LINE-RECORD-INFO POSTFIX-STRING) |of| LINE))
          (WRITE-INCLUDE-FILE STREAM))
        (T (LET ((PREFIX (|fetch| (LINE-RECORD-INFO PREFIX-STRING) |of| LINE))
                  (LINE-INFO (|fetch| (LINE-RECORD-INFO LINE-INFO-LIST) |of| LINE))
                  (POSTFIX (|fetch| (LINE-RECORD-INFO POSTFIX-STRING) |of| LINE)))
              (AND PREFIX (PRINTOUT STREAM PREFIX))
              (AND LINE-INFO (PRINT-LINE-INFO STREAM LINE-INFO))
              (AND POSTFIX (PRINTOUT STREAM POSTFIX))
              (TERPRI STREAM))))))
    (T (PRINTOUT STREAM LINE T))))

```

**(PRINT-LINE-INFO**

```

(LAMBDA (STREAM LINE-INFO) ; Edited 21-Jun-88 19:29 by rtk
  (AND LINE-INFO
    (COND
      ((TYPEP LINE-INFO 'LINE-INFO-REC)
        (LET ((LINE-PATTERN (|fetch| (LINE-INFO-REC PATTERN-LIST) |of| LINE-INFO))
              (FORMAL-PARMS (|fetch| (LINE-INFO-REC PARAMETER-LIST) |of| LINE-INFO))
              (ACTUAL-PARMS (|fetch| (LINE-INFO-REC ACTUAL-PARAMETERS) |of| LINE-INFO))
              (|for| PAT |in| LINE-PATTERN
                |do| (COND
                  ((LITATOM PAT)
                    ;; Must replace formal parm with actual parm
                    (LET ((ACTUAL-LINE (OR (|for| ACTUAL-PARM |in| ACTUAL-PARMS |as| FORMAL-PARM
                                             |in| FORMAL-PARMS |thereis| (AND (EQ (CAR FORMAL-PARM)
                                             PAT))))
                          (|if| (TYPEP ACTUAL-LINE 'LINE-INFO-REC)
                              |then| (PRINT-LINE-INFO STREAM ACTUAL-LINE)
                              |else| (PRINTOUT STREAM ACTUAL-LINE))))
                    (T ;; Output the Current String
                     (PRINTOUT STREAM PAT))))))
              (T (PRINTOUT STREAM LINE-INFO))))))
    (T (PRINTOUT STREAM LINE-INFO))))
)

```

;; Initialization

(DEFINEQ

**(TRANSLATION-INIT**

```

(LAMBDA (|force-init|) ; Edited 21-Jun-88 19:07 by rtk
  (DECLARE (SPECIAL *CPROGRAM* *ENTRY-POINTS* *TRANSLATION-TABLE* *NATIVE-TEMP-FILE-DIRECTORY*
                  IL:*NATIVE-INCLUDE-FILE-DIRECTORY* IL:*NATIVE-LISP-RUN-FILENAME* *NATIVE-BIN-DIRECTORY*))
  (SETQ *NATIVE-TEMP-FILE-DIRECTORY* (STRIP-ENDING-SLASH *NATIVE-TEMP-FILE-DIRECTORY*))
  (SETQ IL:*NATIVE-INCLUDE-FILE-DIRECTORY* (STRIP-ENDING-SLASH IL:*NATIVE-INCLUDE-FILE-DIRECTORY*))
  (SETQ *NATIVE-BIN-DIRECTORY* (STRIP-ENDING-SLASH *NATIVE-BIN-DIRECTORY*))
  (SETQ *CPROGRAM* NIL)
  (SETQ *ENTRY-POINTS* (ARRAY 4000 'POINTER NIL 0))
  (|if| (OR |force-init| (NOT (BOUNDP '*NATIVE-TRANSLATION-TABLE*)))
    |then| (SETQ *TRANSLATION-TABLE* (ARRAY 256 'POINTER NIL 0))
          (SETQ *NATIVE-TRANSLATION-TABLE* *TRANSLATION-TABLE*))
    ;; ARGS: pattern may-ufn stack-args pushing-result defer-push parse-fn inline-exit-fn inline-expansion
    (LET ((ORDERING-LIST (MAKE-ORDERING-LIST))
          (OPCODE-LIST (MAKE-OPCODE-LIST))
          (MAKE-TRANSLATION-ENTRIES OPCODE-LIST ORDERING-LIST))
      |else| (SETQ *TRANSLATION-TABLE* *NATIVE-TRANSLATION-TABLE*)))
)

```

**(STRIP-ENDING-SLASH**

```

(LAMBDA (FILE-NAME) ; Edited 17-Jun-88 18:45 by rtk
  (LET ((POS (STRPOS "/" FILE-NAME NIL NIL NIL NIL T)))
    (COND
      ((EQ POS (NCHARS FILE-NAME))
        (SUBSTRING FILE-NAME 1 (- POS 1)))
      (T FILE-NAME))))
)

```

**(SETUP-TRANSLATION-FNS**

```

(LAMBDA NIL ; Edited 2-May-88 18:01 by rtk
  (DECLARE (SPECIAL *BYTE-INFO-TABLE* *CODE-SIZE*))
  (SETQ *BYTE-INFO-TABLE* (ARRAY *CODE-SIZE* 'POINTER NIL 0)))
)

```

**(MAKE-TRANSLATION-ENTRY**

```

(LAMBDA (|entry| ORDERING-LIST) ; Edited 22-Jun-88 00:30 by rtk
  (DECLARE (SPECIALS *TRANSLATION-TABLE*))
  (|if| (NEQ '* (CAR |entry|))
    |then| (DESTRUCTURING-BIND (|opcode| |pattern| |may-ufn| |stack-args| |pushing-result| |defer-push|

```

```

      |parse-fn| |inline-exit-fn| |inline-expansion|)
    |entry|
    (LET ((|opcode-info| (\\FINDOP |opcode|)))
      (|if| |opcode-info|
        |then| (LET* ((|opcode-range| (|fetch| OP# |of| |opcode-info|))
                      (|opcodes| (OR (AND (LISTP |opcode-range|)
                                           |opcode-range|)
                                     (LIST |opcode-range| |opcode-range|)))
                    (|level-adjust| (OR (|fetch| LEVADJ |of| |opcode-info|)
                                         0)))
          (*ARG-COUNT* 0))
        (DECLARE (SPECVAR *ARG-COUNT*))
        (|bind| |tran-rec| |for| |opcode| |from| (CAR |opcodes|)
          |to| (CADR |opcodes|) |do| (SETQ |tran-rec| (|create| TRANSLATION-REC))
            (|replace| (TRANSLATION-REC MAY-UFN)
              |of| |tran-rec| |with| |may-ufn|)
            (|replace| (TRANSLATION-REC STACK-ARGS)
              |of| |tran-rec| |with| (OR |stack-args| 0))
            (|replace| (TRANSLATION-REC PUSHING-RESULT)
              |of| |tran-rec| |with| |pushing-result|)
            (|replace| (TRANSLATION-REC DEFER-PUSH)
              |of| |tran-rec| |with| |defer-push|)
            (|replace| (TRANSLATION-REC PATTERN)
              |of| |tran-rec| |with| |pattern|)
            (|replace| (TRANSLATION-REC STACK-ADJUST)
              |of| |tran-rec| |with| |level-adjust|)
            (|replace| (TRANSLATION-REC PARSE-FN)
              |of| |tran-rec| |with| (OR |parse-fn|
                                         'STR-PARSER))
            (|replace| (TRANSLATION-REC INLINE-EXIT-FN)
              |of| |tran-rec| |with| |inline-exit-fn|)
            (|replace| (TRANSLATION-REC INLINE-EXPANSIONS)
              |of| |tran-rec| |with| (MAKE-INLINE-LISTS
                                     |inline-expansion|
                                     ORDERING-LIST))
            (|replace| (TRANSLATION-REC POPPING-TOS)
              |of| |tran-rec| |with| (STRPOS "$ (Tos)"
                                             |pattern|))
            (CL:MULTIPLE-VALUE-BIND (PATTERN-LIST
                                     PARAMETER-LIST)
              (MAKE-TRANSLATION-PATTERN-LIST
               |pattern| ORDERING-LIST)
            (|replace| (TRANSLATION-REC TRANS-PATTERN)
              |of| |tran-rec| |with| PATTERN-LIST)
            (|replace| (TRANSLATION-REC TRANS-PARAMETERS)
              |of| |tran-rec| |with| PARAMETER-LIST))
          (SETA *TRANSLATION-TABLE* |opcode|
              |tran-rec|)))
      |else| (PRINTOUT T "Opcode " |opcode| " not found." T))))
  (BLOCK))

```

**(MAKE-TRANSLATION-ENTRIES**

```

  (LAMBDA (|entry-list| ORDERING-LIST) ; Edited 21-Jun-88 19:07 by rtk
    (|for| |entry| |in| |entry-list| |do| (MAKE-TRANSLATION-ENTRY |entry| ORDERING-LIST)))

```

**(MAKE-TRANSLATION-PATTERN-LIST**

```

  (LAMBDA (STRING-PATTERN ORDERING-LIST) ; Edited 21-Jun-88 19:37 by rtk

```

```

;; Turn the String into a list format used in the translator of

```

```

;; ( ("str" | replacement-symbol) (ordering of replacement symbols) )

```

```

  (LET ((PRINT-LIST NIL)
        (PARAMETER-LIST NIL)
        (DOLLAR-POS NIL)
        (ORDERED-PARAMETER-LIST NIL))
    ;; Break up the string into sections
    (SETQ PRINT-LIST (|while| (SETQ DOLLAR-POS (STRPOS "$" STRING-PATTERN))
      |join| (LET* ((HEAD (SUBSTRING STRING-PATTERN 1 (SUB1 DOLLAR-POS)))
                  (TEMP-TAIL (SUBSTRING STRING-PATTERN DOLLAR-POS))
                  (FOUND-PARM (|for| PARM |in| ORDERING-LIST
                                     |thereis| (EQ 1 (STRPOS (CAR PARM)
                                                             TEMP-TAIL))))
                (TAIL (SUBSTRING TEMP-TAIL (+ (NCHARS (CAR FOUND-PARM))
                                                  1))))
            (SETQ PARAMETER-LIST (CONS FOUND-PARM PARAMETER-LIST))
            (SETQ STRING-PATTERN TAIL)
            (OR (AND HEAD (LIST HEAD (CADR FOUND-PARM)))
                (LIST (CADR FOUND-PARM))))))
    (|if| STRING-PATTERN
      |then| (SETQ PRINT-LIST (APPEND PRINT-LIST (LIST STRING-PATTERN))))
    ;; Order the Parameter List

```



```

(|for| PARAMETER |in| (REVERSE ORDERING-LIST) |do| (|if| (FMEMB PARAMETER PARAMETER-LIST)
|then| (SETQ ORDERED-PARAMETER-LIST
(CONS (CDR PARAMETER)
ORDERED-PARAMETER-LIST))))
;; return ( ( pattern list) (parameter list))
(CL:VALUES PRINT-LIST ORDERED-PARAMETER-LIST)))

```

**(MAKE-INLINE-LISTS**

```

(LAMBDA (EXPANSION-LIST ORDERING-LIST) ; Edited 21-Jun-88 19:07 by rtk
(|for| MACHINE-TYPE-LIST |on| EXPANSION-LIST |by| (CDDR EXPANSION-LIST)
|join| (LIST (CAR MACHINE-TYPE-LIST)
(|for| EXPANSION-STRING |in| (CADR MACHINE-TYPE-LIST) |collect| (CL:MULTIPLE-VALUE-BIND (V-HEAD
V-TAIL)
(MAKE-TRANSLATION-PATTERN-LIST
EXPANSION-STRING ORDERING-LIST)
(LIST V-HEAD V-TAIL)))))))

```

**(MAKE-OPCODE-LIST**

```

(LAMBDA NIL ; Edited 24-Jun-88 16:33 by rtk

```

```

;; ARGS: pattern may-ufn stack-args pushing-result defer-push parse-fn inline-exit-fn inline-expansion

```

```

' ;; Variable Reference

```

```

(IVAR "IVAR[$op<3>]" NIL 0 T T STR-PARSER)
(IVARX "IVAR[$x/2]" NIL 0 T T STR-PARSER)
(IVARX_ "IVAR[$x/2] = $Tos " NIL 1 NIL NIL STR-PARSER)
(PVAR "PVAR[$op<3>]" NIL 0 T T STR-PARSER)
(PVAR_ "PVAR[$op<3>] = $Tos " NIL 1 NIL NIL PVAR_PARSER)
(PVAR_ ^
"PVAR[$op<3>] = $(Tos) " NIL 1 NIL NIL PVAR_PARSER)
(PVARX "PVAR[$x/2]" NIL 0 T T STR-PARSER)
(PVARX_ "PVAR[$x/2] = $Tos " NIL 1 NIL NIL PVAR_PARSER)
(GVAR_ "N_OP_gvar_($Tos, $x16)" NIL 1 NIL NIL STR-PARSER)
(GVAR " (GetLongWord(Valospace + $x16<1))" NIL 0 T T STR-PARSER)
(FVAR " N_OP_fvarn($op<3><<1)" NIL 0 T NIL STR-PARSER)
(FVARX " N_OP_fvarn($x)" NIL 0 T NIL STR-PARSER)
(FVARX_ "N_OP_fvar_($Tos, $x)" NIL 1 T NIL STR-PARSER)

```

```

;; Stack Operations

```

```

(COPY "COPY_TOP" NIL 1 T T COPY-PARSER)
(SWAP "{LispPTR temp = TOS; TOS = PREV_TOS; PREV_TOS = temp;}" NIL 2 NIL NIL SWAP-PARSER)
(POP "$Tos)" NIL 1 NIL NIL STR-PARSER)
(POP.N "CSTKPTR = CSTKPTR - ($x)" T 0 NIL NIL STR-PARSER)
(COPY.N "*(CSTKPTR - ($x/2 + 1))" T 0 T NIL STR-PARSER)
(STORE.N "*(CSTKPTR - ($x/2 + 1)) = TOS" T 1 T NIL STR-PARSER)
(FINDKEY "N_OP_findkey($Tos, $x)" NIL 1 T T STR-PARSER)
(BIND "CSTKPTR = (LispPTR *) N_OP_bind(CSTKPTR, $(Tos), $x, $x2) + 1" T 1 NIL NIL STR-PARSER)
(UNBIND "{register LispPTR SAVE_TOS = $(Tos); CSTKPTR = (LispPTR *) N_OP_unbind(CSTKPTR);
PUSH(SAVE_TOS);}" T 0 NIL NIL STR-PARSER)
(DUNBIND "CSTKPTR = (LispPTR *) N_OP_dunbind(CSTKPTR, $Tos)" T 1 NIL NIL STR-PARSER)
(* UNWIND "CALL_OP_FN($bce-pc, $next-bce-pc,
OP_unwind)" T 0 NIL NIL STR-PARSER)
(UNWIND "CSTKPTR = (LispPTR *) N_OP_unwind($CSTKPTR, $(Tos), $x, $x2, $errorpc) + 1" T 1 NIL NIL
STR-PARSER)
(MYALINK " (((NATIVE_CURRENTFX->alink) & 0xffff) - FRAMESIZE) | S_POSITIVE)" NIL 0 T T STR-PARSER)
(ARG0 "N_OP_arg0($Tos, $errorpc)" T 0 T NIL STR-PARSER)
(MYARGCOUNT "MYARGCOUNT" T 0 NIL NIL STR-PARSER NIL NIL)
(STKSCAN "N_OP_stkscan($Tos, $errorpc)" T 1 T NIL STR-PARSER)

```

```

;; Arithmetic Operations

```

```

(DIFFERENCE "N_OP_difference($Tos-1, $(Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
(SUN3.N ("DIFFERENCE_N_$pc($Tos-1)" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0"
"bne $errorpc" "subl #$(Tos<<15),d0" "bvs $errorpc" "lsrl d2,d0" "orl
#0x000E0000,d0")
SUN3
("DIFFERENCE_$pc($Tos-1, $(Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll
d2,d0" "subqb #7,d0" "bne $errorpc" "roll d2,d1" "subqb #7,d1" "bne $errorpc"
"subl d1,d0" "bvs $errorpc" "lsrl d2,d0" "orl #0x000E0000,d0"))
(IDIFFERENCE "N_OP_idifference($Tos-1, $(Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
(SUN3.N ("IDIFFERENCE_N_$pc($Tos-1)" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0"
"bne $errorpc" "subl #$(Tos<<15),d0" "bvs $errorpc" "lsrl d2,d0" "orl
#0x000E0000,d0")
SUN3
("IDIFFERENCE_$pc($Tos-1, $(Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll
d2,d0" "subqb #7,d0" "bne $errorpc" "roll d2,d1" "subqb #7,d1" "bne $errorpc"
"subl d1,d0" "bvs $errorpc" "lsrl d2,d0" "orl #0x000E0000,d0"))
(IDIFFERENCE.N "N_OP_idifferencen($Tos, $x, $errorpc)" T 1 T NIL STR-PARSER NIL
(SUN3 ("IDIFFERENCE_N_$pc($Tos-1)" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0"
"bne $errorpc" "subl ##(n<<15),d0" "bvs $errorpc" "lsrl d2,d0" "orl
#0x000E0000,d0"))
(PLUS2 "N_OP_plus2($Tos-1, $(Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
(SUN3.N ("PLUS_N_$pc($Tos-1)" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0" "bne
$errorpc" "addl #$(Tos<<15),d0" "bvs $errorpc" "lsrl d2,d0" "orl

```

```

    #0x000E0000,d0")
    SUN3
    ("PLUS_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d0"
    "subqb #7,d0" "bne $errorpc" "roll d2,d1" "subqb #7,d1" "bne $errorpc" "addl d1,d0"
    "bvs $errorpc" "lslrl d2,d0" "orl #0x000E0000,d0"))
    (IPLUS.N "N_OP_iplusn2($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
    (SUN3.N ("PLUS_N_$pc($ (Tos-1))" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0" "bne
    $errorpc" "addl ##(Tos<15),d0" "bvs $errorpc" "lslrl d2,d0" "orl
    #0x000E0000,d0"))
    SUN3
    ("PLUS_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d0"
    "subqb #7,d0" "bne $errorpc" "roll d2,d1" "subqb #7,d1" "bne $errorpc" "addl d1,d0"
    "bvs $errorpc" "lslrl d2,d0" "orl #0x000E0000,d0"))
    (IPLUS.N "N_OP_iplusn($ (Tos), $x, $errorpc)" T 1 T NIL STR-PARSER NIL
    (SUN3 ("IO_N_$pc($ (Tos-1))" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "subqb #7,d0" "bne $errorpc"
    "addl ##(n<15),d0" "bvs $errorpc" "lslrl d2,d0" "orl #0x000E0000,d0"))
    (QUOTIENT "N_OP_quot($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (IQUOTIENT "N_OP_iquot($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (TIMES2 "N_OP_times2($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (ITIMES2 "N_OP_itimes2($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (IREMAINDER "N_OP_iremainder($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (BOXIPLUS "N_OP_boxiplus($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (BOXIDIFFERENCE "N_OP_boxidifference($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
    (LOGAND2 "N_OP_logand($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
    (SUN3.N ("LOGAND_N_$pc($ (Tos-1))" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "cmpb #7,d0" "bne
    $errorpc" "andl ##(Tos<15) + 7,d0" "rorl d2,d0"))
    SUN3
    ("LOGAND_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d0"
    "cmpb #7,d0" "bne $errorpc" "roll d2,d1" "cmpb #7,d1" "bne $errorpc" "andl d1,d0"
    "rorl d2,d0"))
    (LOGOR2 "N_OP_logor($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
    (SUN3.N ("LOGOR_N_$pc($ (Tos-1))" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "cmpb #7,d0" "bne
    $errorpc" "orl ##(Tos<15),d0" "rorl d2,d0"))
    SUN3
    ("LOGOR_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d0"
    "cmpb #7,d0" "bne $errorpc" "roll d2,d1" "cmpb #7,d1" "bne $errorpc" "orl d1,d0"
    "rorl d2,d0"))
    (LOGXOR2 "N_OP_logxor($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER NIL
    (SUN3.N ("LOGXOR_N_$pc($ (Tos-1))" "movl a7@+,d0" "moveq #15,d2" "roll d2,d0" "cmpb #7,d0" "bne
    $errorpc" "eorl ##(Tos<15),d0" "rorl d2,d0"))
    SUN3
    ("LOGXOR_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d0"
    "cmpb #7,d0" "bne $errorpc" "roll d2,d1" "subqb #7,d1" "bne $errorpc" "eorl d1,d0"
    "rorl d2,d0"))
;; Shifts
(LRSH8 "N_OP_lrsh8($ (Tos), $errorpc)" T 1 T NIL STR-PARSER NIL (SUN3 ("LRSH8_$pc($ (Tos))" "movl a7@+,d0"
    "movl d0,d1" "swap d1"
    "cmpw #0xe,d1" "bne $errorpc"
    "lslw #8,d0"))
(LRSH1 "N_OP_lrsh1($ (Tos), $errorpc)" T 1 T NIL STR-PARSER NIL (SUN3 ("LRSH1_$pc($ (Tos))" "movl a7@+,d0"
    "movl d0,d1" "swap d1" "bne
    $errorpc" "lslw #1,d0"))
(LLSH8 "N_OP_llsh8($ (Tos), $errorpc)" T 1 T NIL STR-PARSER NIL
    (SUN3 ("LLSH8_$pc($ (Tos))" "movl a7@+,d0" "movl d0,d1" "swap d1" "cmpw #0xE,d1" "bne $errorpc"
    "cmpw #0x0ff,d0" "bhi $errorpc" "lslw #8,d0"))
(LLSH1 "N_OP_llsh1($ (Tos), $errorpc)" T 1 T NIL STR-PARSER NIL
    (SUN3 ("LLSH1_$pc($ (Tos))" "movl a7@+,d0" "movl d0,d1" "swap d1" "cmpw #0xE,d1" "bne $errorpc"
    "lslw #1,d0" "bcs $errorpc"))
(LSH "N_OP_lsh($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
;; Constants
(\ '0 "$0" NIL 0 T T CONST-PARSER)
(\ '1 "$1" NIL 0 T T CONST-PARSER)
(\ 'NIL "NIL_PTR" NIL 0 T T STR-PARSER)
(\ 'T "ATOM_T" NIL 0 T T STR-PARSER)
(SIC "$x" NIL 0 T T CONST-PARSER)
(SNIC "$-x" NIL 0 T T CONST-PARSER)
(SICX "$x16" NIL 0 T T CONST-PARSER)
(ACONST "$a16" NIL 0 T T STR-PARSER)
(GCONST "$g24" NIL 0 T T STR-PARSER)
;; Conditionals
(GREATERP " (N_OP_greaterp($ (Tos-1), $ (Tos), $errorpc))" T 2 T NIL STR-PARSER NIL
    (SUN3.N ("GREATERP_N_$pc($ (Tos-1))" "movl a7@+,d1" "moveq #15,d2" "roll d2,d1" "subqb #7,d1"
    "bne $errorpc" "clrl d0" "cmpl ##(Tos<15),d1" "ble gt_lab$pc" "moveq #76,d0"
    "gt_lab$pc: ")
    SUN3
    ("GREATERP_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d3" "movl a7@+,d1" "moveq #15,d2" "roll d2,d1"
    "subqb #7,d1" "bne $errorpc" "roll d2,d3" "subqb #7,d3" "bne $errorpc" "clrl d0"
    "cmpl d1,d3" "ble gt_lab$pc" "moveq #76,d0" "gt_lab$pc: "))
(IGREATERP " (N_OP_igreaterp($ (Tos-1), $ (Tos), $errorpc))" T 2 T T STR-PARSER NIL
    (SUN3.N ("IGREATERP_N_$pc($ (Tos-1))" "movl a7@+,d1" "moveq #15,d2" "roll d2,d1" "subqb #7,d1"
    "bne $errorpc" "clrl d0" "cmpl ##(Tos<15),d1" "ble igt_lab$pc" "moveq #76,d0"
    "igt_lab$pc: ")
    SUN3
    ("IGREATERP_$pc($ (Tos-1), $ (Tos))" "movl a7@+,d3" "movl a7@+,d1" "moveq #15,d2" "roll

```

```

                d2,d1" "subqb #7,d1" "bne $errorpc" "roll d2,d3" "subqb #7,d3" "bne $errorpc" "
                "clrl d0" "cmpl d1,d3" "ble igt_lab$pc" "moveq #76,d0" "igt_lab$pc: ")
(EQ "($C2Tos) == $(Tos-1))" NIL 2 NIL T STR-PARSER)
(EQL "(N_OP_eqlop($(Tos-1), $(Tos), $errorpc))" T 2 T NIL STR-PARSER)

```

## ;; Type opcodes

```

(INSTANCEP "(N_OP_instancep($(Tos), $x16))" NIL 1 T NIL STR-PARSER)
(TYPEMASK.N "N_OP_TYPEMASK($x<<8)" T 1 NIL NIL STR-PARSER)
(DTEST "(N_OP_dtest($(Tos), $x16, $errorpc))" T 1 T NIL STR-PARSER)
(TYPECHECK "(N_OP_dtest($(Tos), $x16, $errorpc))" T 1 T NIL STR-PARSER)
(TYPEP "(DLword)GetTypeName($C3Tos) == $x)" NIL 1 T NIL COND-PARSER)
(NTYPX "(S_POSITIVE | (unsigned int)GetTypeName($(Tos)))" T 1 T T STR-PARSER)
(LISTP "(DLword)GetTypeName($C3Tos) == TYPE_LISTP)" NIL 1 T NIL COND-PARSER)

```

## ;; Jumps

```

(TJUMP "if ($(Tos)) { goto pc$jt; }" NIL 1 NIL NIL JUMP-PARSER)
(FJUMP "if (!($(Tos))) { goto pc$jt; }" NIL 1 NIL NIL JUMP-PARSER)
(TJUMPX "if ($(Tos)) { goto pc$jt; }" NIL 1 NIL NIL JUMP-PARSER)
(FJUMPX "if (!($(Tos))) { goto pc$jt; }" NIL 1 NIL NIL JUMP-PARSER)
(NFJUMPX "if (!($(Tos)) { goto pc$jt; } else POP" NIL 1 NIL NIL JUMP-PARSER)
(NTJUMPX "if ($(Tos)) { goto pc$jt; } else POP" NIL 1 NIL NIL JUMP-PARSER)
(JUMP "goto pc$jt" T 0 NIL NIL JUMP-PARSER)
(JUMPX "goto pc$jt" T 0 NIL NIL JUMP-PARSER)
(JUMPPX "goto pc$jt" T 0 NIL NIL JUMP-PARSER)
(-X- "{}" NIL NIL NIL NIL STR-PARSER)
(NOP "{}" NIL NIL NIL NIL STR-PARSER)

```

## ;; Function call &amp; return

```

(FN0 "fncall_$who(0, $fn-call-args)" T 0 T NIL FN-CALL-PARSER)
(FN1 "fncall_$who(1, $fn-call-args)" T 1 T NIL FN-CALL-PARSER)
(FN2 "fncall_$who(2, $fn-call-args)" T 2 T NIL FN-CALL-PARSER)
(FN3 "fncall_$who(3, $fn-call-args)" T 3 T NIL FN-CALL-PARSER)
(FN4 "fncall_$who(4, $fn-call-args)" T 4 T NIL FN-CALL-PARSER)
(FNX "fncall_$who($x, $fn-call-args)" T 3 T NIL FN-CALL-PARSERX)
(RETURN "IVAR[0] = $(Tos); return_op($bce-pc, $swapped-fn-obj)" T 1 NIL NIL STR-PARSER)
(APPLYFN "RETURN_TO_FN_CALL($bce-pc, ret_to_apply)" T 2 NIL NIL STR-PARSER)
(ENVCALL "RETURN_TO_FN_CALL($bce-pc, ret_to_envcall)" T 3 T NIL ENVCALL-PARSER)
(CHECKAPPLY* "N_OP_CHECKAPPLY($(Tos), $bce-pc)" T 1 NIL NIL STR-PARSER)

```

## ;; Pointer Operations

```

(GETBASEPTR.N "GETBASEPTR_N($(Tos), $x)" NIL 1 T T STR-PARSER NIL NIL)
(ADDBASE "BCE($bce-pc, $op)" T 2 T NIL STR-PARSER NIL
  (SUN3.N ("ADDBASE_N_$pc($(Tos-1))" "movl a7@+,d0" "andl #0xFFFFF,d0" "addl #$(Tos),d0 ")
  SUN3
  ("ADDBASE_$pc($(Tos-1), $(Tos))" "movl a7@+,d0" "movl a7@+,d1" "moveq #15,d2" "roll d2,d1"
  "subqb #7,d1" "bne $errorpc" "asrl d2,d1" "andl #0xFFFFF,d0" "addl d1,d0")))
(GETBASE.N "GETBASE_N($(Tos), $x)" NIL 1 T T STR-PARSER NIL NIL)
(PUTBASE.N "N_OP_putbasen($(Tos-1), $(Tos), $x, $errorpc)" T 2 T NIL STR-PARSER)
(PUTBASEPTR.N "N_OP_putbaseptrn($(Tos-1), $(Tos), $x, $errorpc)" T 2 T NIL STR-PARSER NIL NIL)
(PUTBITS.N.FD "N_OP_putbitsnfd($(Tos-1), $(Tos), $x, $x2, $errorpc)" T 2 T NIL STR-PARSER NIL NIL)
(GETBITS.N.FD "N_OP_getbitsnfd($(Tos), $x, $x2)" T 2 T NIL STR-PARSER)
(GETBASEBYTE "N_OP_getbasebyte($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(PUTBASEBYTE "N_OP_putbasebyte($(Tos-2), $(Tos-1), $(Tos), $errorpc)" T 3 T NIL STR-PARSER)
(RPLPTR.N "N_OP_rplptr($(Tos-1), $(Tos), $x)" NIL 2 T NIL STR-PARSER)
(ATOMCELL.N "N_OP_atomcelln($(Tos), $x, $errorpc)" T 1 T NIL STR-PARSER)
(VAG2 "**** need asm code error****" NIL 2 T NIL STR-PARSER NIL (SUN3 ("VAG2_$pc($(Tos-1), $(Tos))"
  "movl a7@+,d0" "movl a7@+,d1"
  "swap d0" "clrw d0" "movv
  d1,d0")))
(HILOC "( S_POSITIVE | ((unsigned int) $(Tos)) >> 16) )" NIL 1 T T STR-PARSER)
(LOLOC "( S_POSITIVE | ((unsigned int) $(Tos)) & 0xffff) )" NIL 1 T T STR-PARSER)

```

## ;; List Operations

```

(CAR "N_OP_CAR($(Tos), $error-label)" T 2 T NIL STR-PARSER)
(CDR "N_OP_cdr($(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(CONS "N_OP_cons($(Tos-1), $(Tos))" NIL 2 T NIL STR-PARSER)
(RPLCONS "N_OP_rplcons($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(RPLACA "N_OP_rplaca($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(RPLACD "N_OP_rplacd($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(FMEMB "N_OP_fmemb($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(LISTGET "N_OP_listget($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(ASSOC "N_OP_assoc($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(CMLASSOC "N_OP_classoc($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(CMLMEMBER "N_OP_clfmemb($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)

```

## ;; Array Opcodes

```

(AREF1 "N_OP_aref1($(Tos-1), $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(AREF2 "N_OP_aref2($(Tos-2), $(Tos-1), $(Tos), $errorpc)" T 3 T NIL STR-PARSER)
(ASET1 "N_OP_aset1($(Tos-2), $(Tos-1), $(Tos), $errorpc)" T 3 T NIL STR-PARSER)
(ASET2 "N_OP_aset2($(Tos-3), $(Tos-2), $(Tos-1), $(Tos), $errorpc)" T 4 T NIL STR-PARSER)

```

## ;; Other Opcodes

```

(DRAWLINE "N_OP_drawline($(Tos-8), $(Tos-7), $(Tos-6), $(Tos-5), $(Tos-4), $(Tos-3), $(Tos-2), $(Tos-1),
  $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(BLT "N_OP_blt($(Tos-2), $(Tos-1), $(Tos), $errorpc)" T 3 T NIL STR-PARSER)
(MAKENUMBER "N_OP_makenum($Tos-1, $(Tos), $errorpc)" T 2 T NIL STR-PARSER)
(BIN "N_OP_bin($(Tos), $errorpc)" T 2 T NIL STR-PARSER)

```

```

(RCLK "N_OP_rclk($ (Tos))" T 1 T NIL STR-PARSER)
(CREATECELL "N_OP_createcell($ (Tos), $errorpc)" T 1 T NIL STR-PARSER)
(PILOTBITBLT "N_OP_pilotbitblt($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
;; Misc Opcodes
(MISC1 NIL T 1 NIL NIL BCE-PARSER)
(MISC2 NIL T 2 NIL NIL BCE-PARSER)
(MISC3 "PUSH(N_OP_misc3($ (Tos-2), $ (Tos-1), $ (Tos), $x, $errorpc))" T 3 T NIL STR-PARSER)
(MISC4 "PUSH(N_OP_misc4($ (Tos-3), $ (Tos-2), $ (Tos-1), $ (Tos), $x, $errorpc))" T 4 T NIL STR-PARSER)
(MISC7 NIL T 7 NIL NIL BCE-PARSER)
(MISC8 NIL T 8 NIL NIL BCE-PARSER)
(MISC10 NIL T 10 NIL NIL BCE-PARSER)
(UBFLOAT3 "CALL_OP_FN($bce-pc, $next-bce-pc, OP_ubfloat3)" T 3 NIL NIL STR-PARSER)
(RECLAIMCELL "CALL_OP_FN($bce-pc, $next-bce-pc, OP_reclaimcell)" T 2 T NIL STR-PARSER)
(GCSCAN1 "CALL_OP_FN($bce-pc, $next-bce-pc, OP_gcscan1)" T 2 T NIL STR-PARSER)
(GCSCAN2 "CALL_OP_FN($bce-pc, $next-bce-pc, OP_gcscan2)" T 1 T NIL STR-PARSER)
(GCREF "CALL_OP_FN($bce-pc, $next-bce-pc, OP_gceref)" T 1 T NIL STR-PARSER)
(FQUOTIENT "N_OP_fquotient($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(FTIMES2 "N_OP_ftimes2($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(FDIFFERENCE "N_OP_fdifference($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(FPLUS2 "N_OP_fplus2($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(FGREATERP "N_OP_fgreaterp($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(EQUAL "N_OP_equal($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(CMLEQUAL "N_OP_clequal($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(= "N_OP_eqq($ (Tos-1), $ (Tos), $errorpc)" T 2 T NIL STR-PARSER)
(SUBRCALL "CALL_OP_FN($bce-pc, $next-bce-pc, OP_subrcall)" T 0 NIL NIL STR-PARSER)

```

## ;; Unimplemented Opcodes

```

(BUSBLT NIL T 0 NIL NIL BCE-PARSER)
(RDPROLOGPTR NIL T 0 NIL NIL BCE-PARSER)
(RDPROLOGTAG NIL T 0 NIL NIL BCE-PARSER)
(WRTPTR&TAG NIL T 0 NIL NIL BCE-PARSER)
(WRTPTR&0TAG NIL T 0 NIL NIL BCE-PARSER)
(DOVEMISC NIL T 0 NIL NIL BCE-PARSER)
(RAID NIL T 0 NIL NIL BCE-PARSER)
(\\RETURN NIL T 0 NIL NIL BCE-PARSER)
(READFLAGS NIL T 0 NIL NIL BCE-PARSER)
(READRP NIL T 0 NIL NIL BCE-PARSER)
(WRITEMAP NIL T 0 NIL NIL BCE-PARSER)
(READPRINTERPORT NIL T 0 NIL NIL BCE-PARSER)
(WRITEPRINTERPORT NIL T 0 NIL NIL BCE-PARSER)
(RETCALL NIL T 0 NIL NIL BCE-PARSER)
(FLOATBLT NIL T 0 NIL NIL BCE-PARSER)
(FFTSTEP NIL T 0 NIL NIL BCE-PARSER)
(UPCTRACE NIL T 0 NIL NIL BCE-PARSER)
(UBFLOAT1 NIL T 1 NIL NIL BCE-PARSER)
(UBFLOAT2 NIL T 2 NIL NIL BCE-PARSER)
(POPDISP NIL T 2 T NIL BCE-PARSER)
(RESTLIST NIL T 2 T NIL BCE-PARSER)
(CONTEXTSWITCH NIL T 2 T NIL BCE-PARSER)
(EVAL NIL T 2 T NIL BCE-PARSER)
(P-MISC2 NIL T 2 T NIL BCE-PARSER)
(BOUT NIL T 2 T NIL BCE-PARSER)
(BASE-< NIL T 2 T NIL BCE-PARSER)))

```

## (MAKE-ORDERING-LIST

; Edited 24-Jun-88 16:37 by rtk

```

(LAMBDA NIL
  `((" $CSTKPTR" CSTKPTR ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
    'CSTKPTR)
    (" $Tos" TOS ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
      (TOS-CHECK TRANS-REC BYTE-REC PATTERN-LIST)))
    (" $ (Tos)" POP ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
      'POP)
      ,#' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
        (DECLARE (SPECIAL *ERROR-STACK*)
          (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
          REPLACEMENT-VALUE))
      (" $ (C2Tos)" POP ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
        'POP)
        ,#' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
          (DECLARE (SPECIAL *ERROR-STACK* *ADD-HEAD* *ADD-TAIL*))
          (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
          (COND
            ((NEQ (|fetch| (BYTE-INFO-REC LEVEL-ADJUST) |of| (|fetch| (BYTE-INFO-REC NEXT-BYTE-REC)
              |of| BYTE-REC))
              'CJUMP)
              (SETQ *ADD-HEAD* "(")
              (SETQ *ADD-TAIL* "? ATOM_T : NIL_PTR)))
            (T NIL))
          REPLACEMENT-VALUE))
      (" $ (C3Tos)" POP ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
        (COND
          ((EQ (|fetch| (BYTE-INFO-REC LEVEL-ADJUST) |of| (|fetch| (BYTE-INFO-REC NEXT-BYTE-REC)
            |of| BYTE-REC))
            'CJUMP)
            'POP)

```

```

      (T (PUSH-ALL-OPERANDS)
        'TOS)))
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK* *ADD-HEAD* *ADD-TAIL*))
  (COND
    ((EQ (|fetch| (BYTE-INFO-REC LEVEL-ADJUST) |of| (|fetch| (BYTE-INFO-REC NEXT-BYTE-REC)
      |of| BYTE-REC)))
      'CJUMP)
    (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO)))
  (T (SETQ *ADD-HEAD* " if (!")
    (SETQ *ADD-TAIL* " ) TOS = NIL_PTR;"))
  REPLACEMENT-VALUE))
("$# (Tos) " TOS-IMM , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (CL:MULTIPLE-VALUE-BIND (TOS-VAL TOS-INFO)
    (OPERAND-POP T)
    (SETQ *TOS-INFO* TOS-INFO)
    (SETQ *TOS-VAL* TOS-VAL)
    TOS-VAL)))
("$# (Tos<<15) " TOS<<15 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (CL:MULTIPLE-VALUE-BIND (TOS-VAL TOS-INFO)
    (OPERAND-POP T)
    (SETQ *TOS-INFO* TOS-INFO)
    (SETQ *TOS-VAL* TOS-VAL)
    (|push| *ERROR-STACK* (GET-VAL TOS-VAL TOS-INFO))
    TOS-VAL)))
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (GET-SHIFTED-VAL REPLACEMENT-VALUE 15)))
("$ (Tos-1) " POP-1 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-2) " POP-2 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-3) " POP-3 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-4) " POP-4 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-5) " POP-5 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-6) " POP-6 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-7) " POP-7 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$ (Tos-8) " POP-8 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  'POP)
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (SPECIAL *ERROR-STACK*))
  (|push| *ERROR-STACK* (GET-VAL REPLACEMENT-VALUE STR-INFO))
  REPLACEMENT-VALUE))
("$op<3><<1" OP<3><<1 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LLSH (LOGAND (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC)
    7)
    1)))
("$op<3>" OP<3> , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LOGAND (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC)
    7)))
("$op" OP , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (|fetch| (BYTE-INFO-REC OPCODE) |of| BYTE-REC)))
("$x/2" X/2 , #' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LRSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    1)))

```

```

1)))
("$x2" X2 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC)))
("$x16<<1" X16<<1 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LLSH (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    8)
    (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC))
  1)))
("$x<<8" X<<8 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    8)))
("$x16" X16 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    8)
    (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC))))
("$-x" -X ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (MINUS (ADD1 (LOGXOR (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    255)))))
("$x" X ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)))
("$a16" SYMBOL-INDEX ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (SET-INFO 'INFO-TYPE 'ACONST)
  (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    8)
    (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC))))
("$g24" GCONST-PTR ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (SET-INFO 'INFO-TYPE 'GCONST)
  (LOGOR (LLSH (|fetch| (BYTE-INFO-REC ARG1) |of| BYTE-REC)
    16)
    (LLSH (|fetch| (BYTE-INFO-REC ARG2) |of| BYTE-REC)
      8)
    (|fetch| (BYTE-INFO-REC ARG3) |of| BYTE-REC))))
("$jt" JUMP-TARGET ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (|fetch| (BYTE-INFO-REC JUMP-TO-ADDRESS) |of| BYTE-REC)))
("$swapped-fn-obj" SWAPPED-FN-OBJECT ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (DECLARE (SPECIAL *CODE-BASE*))
  (SWAPPED-FN-OBJ *CODE-BASE*)))
("$pc" PC ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)))
("$bce-pc" BCE-PC ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (DECLARE (CL:SPECIAL *CODE-BASE*))
  (BCE-PC (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)
    *CODE-BASE*)))
("$next-bce-pc" NEXT-BCE-PC ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (DECLARE (CL:SPECIAL *CODE-BASE*))
  (+ (|fetch| (BYTE-INFO-REC OPLENGTH) |of| BYTE-REC)
    (BCE-PC (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)
      *CODE-BASE* T)
    1)))
("$errorpc" ERRORPC ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (CONCAT "errorpc" (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)))
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (CL:SPECIAL *ERROR-PC*))
  (SETQ *ERROR-PC* T)
  REPLACEMENT-VALUE))
("$error-label" ERRORPC ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (CONCAT "errorpc" (|fetch| (BYTE-INFO-REC PC) |of| BYTE-REC)))
, #' (LAMBDA (TRANS-REC BYTE-REC PARAMETER REPLACEMENT-VALUE STR-INFO)
  (DECLARE (CL:SPECIAL *ERROR-PC* *ARG-COUNT*))
  (SETQ *ERROR-PC* T)
  (SETQ *ARG-COUNT* 0)
  REPLACEMENT-VALUE))
("$who" WHO-CALLED ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (DECLARE (CL:SPECIAL *CALL-SELF*))
  (|if| *CALL-SELF*
    |then| "self"
    |else| "other"))))
("$fn-call-args" FN-CALL-ARGS ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  (DECLARE (CL:SPECIAL *FN-CALL-STR*))
  *FN-CALL-STR*))
("$0" \0 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  0))
("$1" \1 ,#' (LAMBDA (TRANS-REC BYTE-REC PATTERN-LIST)
  1))))
)

```

;; Opcode Verification Fns

(DEFINEQ

(VERIFY-OPCODES

```

(LAMBDA NIL ; Edited 31-May-88 18:01 by rtk
  (LET (*TRANSLATION-TABLE* *BYTE-INFO-TABLE* (*CODE-SIZE* 0))
    (DECLARE (SPECVARS *TRANSLATION-TABLE* *CODE-SIZE* *BYTE-INFO-TABLE*))
    (TRANSLATION-INIT T)
    (|for| |opcode| |in| \OPCODES |do| (VERIFY-OPCODE (|fetch| (OP#) |of| |opcode|)

```

|opcode|)))))

**(VERIFY-OPCODE**

; Edited 13-Apr-88 15:54 by rtk

```

(LAMBDA (|opcode| |opcode-rec|)
  (COND
    ((LISTP |opcode|)
     (|for| |ops| |from| (CAR |opcode|) |to| (CADR |opcode|) |do| (VERIFY-OPCODE |ops| |opcode-rec|)))
    (T (|if| (NOT (ELT *TRANSLATION-TABLE* |opcode|))
              |then| (|if| (AND (NULL (STRPOS "was" (|fetch| (OPCODENAME) |of| |opcode-rec|)))
                               (NULL (STRPOS "unused" (|fetch| (OPCODENAME) |of| |opcode-rec|))))
                      |then| (PRINTOUT T "Opcode: " (|fetch| (OPCODENAME) |of| |opcode-rec|)
                                     " Missing: "
                                     (|fetch| (OP#) |of| |opcode-rec|)
                                     T)))))))

```

)

;; New Code Block Fns

(DEFINEQ

**(LOADNATIVE**

; Edited 21-Jun-88 18:07 by rtk

```

(LAMBDA (|f-name| |file-name| ENTRY-PT-NAME |fn-obj| OLD-FN-OBJECT)
  (PRINTOUT *NATIVE-STREAM* "Compile to Native: " |fn| " File: " |file-name| T)
  (LET* ((|full-file-name-no-brackets| (CONCAT *NATIVE-TEMP-FILE-DIRECTORY* "/" |file-name|))
         (|lisp-full-file-name| (CONCAT "{UNIX}" |full-file-name-no-brackets|))
         (|lisp-full-file-name.o| (CONCAT |lisp-full-file-name| ".o"))
         (|relocatable-stream| |file-size| (|native-code-block-ptr| 0)
         (|native-code-addr| 0)
         (|hex-load-addr| |load-request-result| (|load-file-size| 0)
         (NATIVE-ENTRY-PT-ADDR 0))
    (AND (|if| (EQ (MACHINETYPE)
                  'MAIKO)
            |then| (AND
                    ;; Execute the Unix C Compiler
                    (DO-EXEC-COMMAND (CL:FORMAT NIL "~a/cc -c -pipe -O ~a.c -o ~a.o ~a.il
                                                ~a/disp68K.il -I~a" *NATIVE-BIN-DIRECTORY*
                                                |full-file-name-no-brackets|
                                                |full-file-name-no-brackets|
                                                |full-file-name-no-brackets|
                                                IL:*NATIVE-INCLUDE-FILE-DIRECTORY*
                                                IL:*NATIVE-INCLUDE-FILE-DIRECTORY*))
                    ;; Remove the Temp Files
                    (OR *KEEP-NATIVE-SOURCES* (AND *REMOVE-TEMP-NATIVE-FILES*
                                                    (DO-EXEC-COMMAND (CL:FORMAT NIL "rm ~a.c ~a.il"
                                                                    |full-file-name-no-brackets|
                                                                    |full-file-name-no-brackets|
                                                                    )))
                    T)
                    ;; Get the Object File Size
                    (SETQ |file-size| (GET-NATIVE-LOAD-SIZE |lisp-full-file-name.o|))
                    ;; Allocate a block big enough to hold the object
                    (SETQ |native-code-block-ptr| ((\ALLOCBLOCK (FOLDHI |file-size| BYTESPERCELL)
                                                                UNBOXEDBLOCK.GCT CELLSPERQUAD CELLSPERQUAD))
                    (SETQ |native-code-addr| (LISP-ADDR-TO-NATIVE-ADDR |native-code-block-ptr|))
                    ;; Execute the Unix Linker
                    (DO-EXEC-COMMAND (CL:FORMAT NIL "~a/ld -N -s -e ~a
                                                -Ttext ~x -A ~a ~a.o -o ~a -lc" *NATIVE-BIN-DIRECTORY*
                                                ENTRY-PT-NAME |native-code-addr|
                                                IL:*NATIVE-LISP-RUN-FILENAME* |full-file-name-no-brackets|
                                                |full-file-name-no-brackets|))
                    (DO-EXEC-COMMAND (CL:FORMAT NIL "~a/ld -N -s -Ttext ~x -A ~a ~a.o -o ~a -lc"
                                                *NATIVE-BIN-DIRECTORY* |native-code-addr|
                                                IL:*NATIVE-LISP-RUN-FILENAME*
                                                |full-file-name-no-brackets|
                                                |full-file-name-no-brackets|))
                    (PROGN (PRINTOUT *NATIVE-STREAM* "Load " |file-name| " At " |native-code-addr| "
                                for " |file-size| " bytes." T)
                           T)
                    ;; Remove the Temp .o File
                    (OR (AND *REMOVE-TEMP-NATIVE-FILES* (DO-EXEC-COMMAND (CL:FORMAT NIL "rm ~a.o"
                                                                    |full-file-name-no-brackets|
                                                                    )))
                        T)
                    ;; Load the code into lisp space
                    (SETQ NATIVE-ENTRY-PT-ADDR (LOAD-NATIVE-FILE |lisp-full-file-name|
                                                                |native-code-block-ptr| NIL))
                    ;; Remove the Temp File

```

```

                (OR (AND *REMOVE-TEMP-NATIVE-FILES* (DO-EXEC-COMMAND (CL:FORMAT NIL "rm ~a"
                                                                    |full-file-name-no-brackets|
                                                                    )))
                    T))
|else| ;; Allocate a dummy block if not maiko
      (SETQ |native-code-block-ptr| (\\ALLOCBLOCK (FOLDHI *CODE-SIZE* BYTESPERCELL)
                                                  UNBOXEDBLOCK.GCT CELLSPERQUAD CELLSPERQUAD)))

;; Set Native Adder in Fn Object
(SET-NATIVE-ADDR |f-name| |fn-obj| |native-code-block-ptr| NATIVE-ENTRY-PT-ADDR)
;; Add the New GCONST xx POP opcodes
(ADD-GCONST |fn-obj| 0 |native-code-block-ptr|)
(ADD-GCONST |fn-obj| 6 OLD-FN-OBJECT)
;; Set the New Function Definition
(SET-NEW-FUNCTION-DEF |f-name| |fn-obj| *NATIVE-STREAM*
|fn-obj|)))

```

**(GET-NATIVE-LOAD-SIZE**

(LAMBDA (FILE-NAME)

; Edited 17-Jun-88 17:00 by rtk

```

;; Return the Size of Block needed for the Native Code Object
(LET ((FN-HEADER-INFO (CREATE NATIVE-LINKER-INFO))
      FILE-STREAM)
  (AND (SETQ FILE-STREAM (OPENSTREAM FILE-NAME 'INPUT))
        (\\BINS FILE-STREAM FN-HEADER-INFO 0 (FETCH (NATIVE-LINKER-INFO RECORD-SIZE) OF FN-HEADER-INFO))
        (CLOSEF FILE-STREAM)
        (IPLUS (FETCH (NATIVE-LINKER-INFO DATA-SIZE) OF FN-HEADER-INFO)
                (FETCH (NATIVE-LINKER-INFO TEXT-SIZE) OF FN-HEADER-INFO)
                (FETCH (NATIVE-LINKER-INFO BSS-SIZE) OF FN-HEADER-INFO))))))

```

**(LOAD-NATIVE-FILE**

(LAMBDA (FILE-NAME LOAD-PTR INITIAL-BYTES)

; Edited 17-Jun-88 17:24 by rtk

```

(LET ((FN-HEADER-INFO (CREATE NATIVE-LINKER-INFO))
      FILE-STREAM LOAD-SIZE)
  (AND (SETQ FILE-STREAM (OPENSTREAM FILE-NAME 'INPUT))
        (\\BINS FILE-STREAM FN-HEADER-INFO 0 (FETCH (NATIVE-LINKER-INFO RECORD-SIZE) OF FN-HEADER-INFO))
        (SETQ LOAD-SIZE (IPLUS (FETCH (NATIVE-LINKER-INFO DATA-SIZE) OF FN-HEADER-INFO)
                                (FETCH (NATIVE-LINKER-INFO TEXT-SIZE) OF FN-HEADER-INFO)))
        (PROGN (PRINTOUT *NATIVE-STREAM* "Load: " FILE-NAME " at " LOAD-PTR " for " LOAD-SIZE " Entry PT:
" (FETCH (NATIVE-LINKER-INFO ENTRY-POINT) OF FN-HEADER-INFO)
            T)
              T)
        (\\BINS FILE-STREAM LOAD-PTR (LENGTH INITIAL-BYTES)
          LOAD-SIZE)
        (CLOSEF FILE-STREAM)
        ;; Add in initial code
        (PROGN (IF INITIAL-BYTES
                    THEN ;; Add the ENTRY - PT to end of INTIIAL BYTES
                    (SETQ INITIAL-BYTES (APPEND INITIAL-BYTES (UNPACK-NUMBER (FETCH (
                                                                                     NATIVE-LINKER-INFO
                                                                                     ENTRY-POINT)
                                                                                     OF FN-HEADER-INFO)
                                                                                     4))))
                (FOR OFFSET FROM 0 TO (SUB1 (LENGTH INITIAL-BYTES)) AS VALUE IN INITIAL-BYTES
                  DO (\\PUTBASEBYTE LOAD-PTR OFFSET VALUE)))
        (FETCH (NATIVE-LINKER-INFO ENTRY-POINT) OF FN-HEADER-INFO))))))

```

**(SET-CODE-BASE**

(LAMBDA (FN)

; Edited 19-Apr-88 15:51 by Krivacic

```

;; Set the Code Base
(|if| (\\CODEBLOCKP FN)
 |then| FN
 |else| (OR (CCODEP FN)
            (ERROR FN "not compiled code")))
(\\GET-COMPILED-CODE-BASE FN)))

```

**(MAKE-NEW-CODE-BLOCK**

(LAMBDA (FN PC-OFFSET NEW-STKMIN GCONST-OFFSET)

; Edited 9-Jun-88 12:16 by rtk

```

;;; Mske a new code block for the function, moving the code 32 bits down to leave a slot for the address fo the Native Code. Return the pointer to the
;;; new code object.

```

```

(DECLARE (SPECIAL *CODE-SIZE* *START-PC* *FN-NAME* *CODE-BASE* *GCONST-PTRS*))
;; Save Code Base
(SETQ *CODE-BASE* (CODE-BLOCK-COPY *CODE-BASE* *START-PC* *CODE-SIZE* 0 (+ *START-PC* PC-OFFSET)

```



```

      GCONST-OFFSET *GCONST-PTRS* NIL))
(|replace| (FNHEADER STKMIN) |of| *CODE-BASE* |with| NEW-STKMIN)
;; Fixup the Global Values
(SETQ *START-PC* (+ *START-PC* PC-OFFSET))
(SETQ *CODE-SIZE* (+ *CODE-SIZE* PC-OFFSET GCONST-OFFSET)))

```

**(SET-NEW-FUNCTION-DEF**

```

(LAMBDA (FN FN-OBJ STREAM) ; Edited 1-Jun-88 12:22 by rtk
  (PRINTOUT STREAM "Redefining " FN T)
  (COND
    ((\\CODEBLOCKP FN)
     NIL)
    ((LITATOM FN)
     (PUTD FN (|create| COMPILED-CLOSURE
                      FNHEADER _ FN-OBJ)))
    ((AND (EQ (NTYPX FN)
              \\COMPILED-CLOSURE))
     (|replace| (COMPILED-CLOSURE FNHEADER) |of| FN |with| FN-OBJ))
    (FN-OBJ))

```

**(GET-FUNCTION-DEF**

```

(LAMBDA (FN) ; Edited 20-Apr-88 15:52 by rtk
  (COND
    ((\\CODEBLOCKP FN)
     FN)
    ((LITATOM FN)
     (|fetch| (LITATOM DEFPOINTER) |of| FN))
    ((AND (EQ (NTYPX FN)
              \\COMPILED-CLOSURE))
     (|fetch| (COMPILED-CLOSURE FNHEADER) |of| FN))))

```

**(SET-NATIVE-ADDR**

```

(LAMBDA (FN-NAME FN-OBJ NATIVE-CODE-BLOCK NATIVE-ENTRY-POINT) ; Edited 17-Jun-88 17:11 by rtk
  (LET ((OFFSET (NATIVE-ADDR-WORD-OFFSET FN-OBJ))
        (PUTBASE FN-OBJ OFFSET (LRSH NATIVE-ENTRY-POINT 16))
        (PUTBASE FN-OBJ (ADD1 OFFSET)
                      (LOGAND NATIVE-ENTRY-POINT 65535)))
    (|replace| (FNHEADER NATIVE) |of| FN-OBJ |with| T)))

```

**(GET-NATIVE-ADDR**

```

(LAMBDA (FN-OBJ) ; Edited 19-May-88 16:09 by rtk
  (|if| (FN-OBJ)
    |then| (LET* ((OFFSET (NATIVE-ADDR-WORD-OFFSET FN-OBJ))
                  (RESULT (LOGOR (LLSH (GETBASE FN-OBJ OFFSET)
                                       16)
                                (GETBASE FN-OBJ (ADD1 OFFSET))))))
      RESULT)
    |else| (ERROR "Illegal FN-OBJ in GET-NATIVE-ADDR"))))

```

**(LISP-ADDR-TO-NATIVE-ADDR**

```

(LAMBDA (ADDR) ; Edited 19-May-88 12:41 by rtk
  (|if| (EQ (MACHINETYPE)
            'MAIKO)
    |then| (SUBRCALL GET-NATIVE-ADDR-FROM-LISP-PTR ADDR)
    |else| (LOGOR (LLSH (\\HILOC ADDR)
                      16)
                  (\\LOLOC ADDR)))))

```

**(NATIVE-ADDR-WORD-OFFSET**

```

(LAMBDA (FN-OBJ) ; Edited 20-May-88 14:34 by rtk
  (CL:FLOOR (- (|fetch| (FNHEADER STARTPC) |of| FN-OBJ)
              4)
    2)))

```

**(WALK-CODE**

```

(LAMBDA (CODE-BASE) ; Edited 20-May-88 16:18 by rtk

```

;;; This Pass identifies jump targets, sets jump addresses, identifies following opcodes, and other information used in the 2nd pass.

```

(DECLARE (SPECIAL *CODE-SIZE*))
(LET (TAG OP# (GCONST-PTRS NIL)
      (START-PC (|fetch| (FNHEADER STARTPC) |of| CODE-BASE))
      (FN-NAME (|fetch| (FNHEADER FRAMENAME) |of| CODE-BASE)))
  (PRINTOUT T "Code Walk: " FN-NAME T)
  (PROG ((CODELOC START-PC)
        (B B1 B2 B3 LEN PC LEVADJ STACK-EFFECT STK NEW-REC LAST-REC)
        LP (SETQ PC CODELOC)
            (SETQ LEN (LOCAL (|fetch| OPNARGS |of| (SETQ TAG (\\FINDOP (SETQ B (GETBYTE CODE-BASE)))))))
            (COND

```

(CODE-BLOCK-COPY

$$(\backslash\backslash\text{PUTBASEBYTE NEW-CODE-BASE } (+ 2 \mid \text{pc-offset} \mid) \mid \text{mid-val} \mid)$$

```
((\PUTBASEBYTE NEW-CODE-BASE (+ 3 |pc-offset|)
|low-val|))))
```

```
:: Fix the Start PC
```

```
(|replace| (FNHEADER STARTPC) |of| NEW-CODE-BASE |with| DEST-START-PC)
```

```
:: return the result code block
```

```
NEW-CODE-BASE))
```

**(ADD-GCONST**

```
(LAMBDA (FN-OBJ OFFSET PTR) ; Edited 1-Jun-88 12:15 by rtk
```

```
(LET* ((BYTE-OFFSET (+ (|fetch| (FNHEADER STARTPC) |of| FN-OBJ)
                        OFFSET))
        (HI-BLOCK (\\HILOC PTR))
        (LO-BLOCK (\\LOLOC PTR))
        (LO-BLOCK1 (LRSH LO-BLOCK 8))
        (LO-BLOCK2 (LOGAND LO-BLOCK 255))
        (POP-OP (CAR (\\FINDOP 'POP))))
  (UNINTERRUPTABLY
   (\\PUTBASEBYTE FN-OBJ BYTE-OFFSET (CAR (\\FINDOP 'GCONST)))
   (\\PUTBASEBYTE FN-OBJ (+ BYTE-OFFSET 1)
                        HI-BLOCK)
   (\\PUTBASEBYTE FN-OBJ (+ BYTE-OFFSET 2)
                        LO-BLOCK1)
   (\\PUTBASEBYTE FN-OBJ (+ BYTE-OFFSET 3)
                        LO-BLOCK2)
   (\\PUTBASEBYTE FN-OBJ (+ BYTE-OFFSET 4)
                        POP-OP))
   :: Keep Pointer Around
   (\\ADDRF PTR)
   T)))
```

**(MAKE-PC-OFFSET**

```
(LAMBDA (CODEBASE) ; Edited 31-May-88 18:21 by rtk
```

```
(OR (AND (|fetch| (FNHEADER NATIVE) |of| CODEBASE)
        0)
     (LOGAND (+ (LOGAND (|fetch| (FNHEADER STARTPC) |of| CODEBASE)
                        3)
                7)
            2147483644))))
```

```
)
```

```
:: UNIX Exec Functions
```

```
(DEFINEQ
```

**(DO-EXEC-COMMAND**

```
(LAMBDA (EXEC-CMD) ; Edited 10-Jun-88 14:11 by rtk
```

```
(PRINTOUT *NATIVE-STREAM* EXEC-CMD T)
(LET ((RETURN-CODE (IF *UNIX-STREAMS*
                        THEN (LET ((UNIX-STREAM (CREATE-PROCESS-STREAM EXEC-CMD)))
                                (SETFILEINFO UNIX-STREAM 'ENDOFSTREAMOP 'TRAN-END-OF-UNIX-STREAM)
                                (CL:CATCH 'NATIVE-STREAM-EOF
                                           (CL:DO ((CH (READC UNIX-STREAM)
                                                         (READC UNIX-STREAM)))
                                           (NIL)
                                           (IF (EQ CH (CHARACTER 10))
                                               THEN (TERPRI *NATIVE-STREAM*)
                                               ELSE (PRIN1 CH *NATIVE-STREAM*)))))
                                (UNIX-STREAM-CLOSE UNIX-STREAM))
                        ELSE (SUBRCALL OLD-COMPILE-LOAD-NATIVE EXEC-CMD))))
  (IF (NEQ 0 RETURN-CODE)
      THEN (PRINTOUT *NATIVE-STREAM* "Error in Compile: " RETURN-CODE T)
      NIL
      ELSE T))))
```

**(TRAN-END-OF-UNIX-STREAM**

```
(LAMBDA (STREAM) ; Edited 17-May-88 11:53 by rtk
```

```
(CL:THROW 'NATIVE-STREAM-EOF NIL)))
```

```
)
```

```
:: Macros
```

```
(DEFMACRO SWAPPED-FN-OBJ (|base|)
```

```
`(LOGOR (LLSH (\\LOLOC ,|base|)
              16)
  (\\HILOC ,|base|)))
```

```
(DEFMACRO FN-OBJ (|base|)
  `(LET* ((|base-addr| (LOGOR (LLSH (\\HILOC ,|base|)
                                   16)
                               (\\LOLOC ,|base|))))
    (|machine-addr| (|if| (OR (EQ (MACHINETYPE)
                                'KATANA)
                              (EQ (MACHINETYPE)
                                'MAIKO))
                          THEN ((OPCODES 125 118 1)
                                |base-addr|)
                          ELSE |base-addr|)))
    |machine-addr|))
```

```
(DEFMACRO CODEBASELT (BASE BYTE-OFFSET)
  `((\\GETBASEBYTE ,BASE ,BYTE-OFFSET))
```

```
(DEFMACRO CODEBASELT2 (BASE BYTE-OFFSET)
  `(LOGOR (LLSH (CODEBASELT ,BASE ,BYTE-OFFSET)
                BITSPERBYTE)
    (CODEBASELT ,BASE (ADD1 ,BYTE-OFFSET))))
```

:: Variables

```
(RPAQ? *NATIVE-TEMP-FILE-DIRECTORY* "/tmp")
(RPAQ? *NATIVE-INCLUDE-FILE-DIRECTORY* NIL)
(RPAQ? *NATIVE-LISP-RUN-FILENAME* NIL)
(RPAQ? *NATIVE-BIN-DIRECTORY* "/bin")
(RPAQ? *REMOVE-TEMP-NATIVE-FILES* T)
(RPAQ? *UNIX-STREAMS* NIL)
(RPAQ? *NATIVE-GCONST-OFFSET* 12)
(RPAQ? *KEEP-NATIVE-SOURCES* NIL)
```

:: Makefile Environment

```
(PUTPROPS NATIVE-TRANSLATOR FILETYPE TCOMPL)
(PUTPROPS NATIVE-TRANSLATOR MAKEFILE-ENVIRONMENT (:READTABLE "XCL" :PACKAGE "NATIVE-TRANSLATOR"))
(PUTPROPS NATIVE-TRANSLATOR COPYRIGHT ("Xerox Corporation" 1988))
```

---

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