

File created: 2-May-99 14:57:41 {DSK}<lispcore>sources>CMLARRAY-SUPPORT.;2

changes to: (RECORDS TWOD-ARRAY)

previous date: 15-Sep-94 11:10:20 {DSK}<lispcore>sources>CMLARRAY-SUPPORT.;1

Read Table: XCL

Package: INTERLISP

Format: XCCS

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(RPAQQ CMLARRAY-SUPPORTCOMS

(;; Record def's

(RECORDS ARRAY-HEADER GENERAL-ARRAY ONED-ARRAY TWOD-ARRAY)

;; Cmlarray support macros and functions

; Fast predicates

(FUNCTIONS %ARRAYP %SIMPLE-ARRAY-P %SIMPLE-STRING-P %STRINGP %VECTORP)

(FUNCTIONS %CHECK-CIRCLE-PRINT %CHECK-INDICES %CHECK-NOT-WRITEABLE %EXPAND-BIT-OP
%GENERAL-ARRAY-ADJUST-BASE %GET-ARRAY-OFFSET %GET-BASE-ARRAY)

(FUNCTIONS %BIT-TYPE-P %CHAR-TYPE-P %CML-TYPE-TO-TYPENUMBER-EXPANDER %FAT-CHAR-TYPE-P %FAT-STRING-CHAR-P
%GET-TYPE-TABLE-ENTRY %LIT-SIZE-TO-SIZE %LIT-TYPE-TO-TYPE %LLARRAY-MAKE-ACCESSOR-EXPR
%LLARRAY-MAKE-SETTOR-EXPR %LLARRAY-TYPED-GET %LLARRAY-TYPED-PUT %LLARRAY-TYPEP
%MAKE-ARRAY-TYPE-TABLE %MAKE-CML-TYPE-TABLE %PACK-TYPENUMBER %SMALLFIXP-SMALLPOSP
%SMALLPOSP-SMALLFIXP %THIN-CHAR-TYPE-P %THIN-STRING-CHAR-P %TYPE-SIZE-TO-TYPENUMBER
%TYPENUMBER-TO-BITS-PER-ELEMENT %TYPENUMBER-TO-CML-TYPE %TYPENUMBER-TO-DEFAULT-VALUE
%TYPENUMBER-TO-GC-TYPE %TYPENUMBER-TO-SIZE %TYPENUMBER-TO-TYPE \\GETBASESMALL-FIXP
\\GETBASESTRING-CHAR \\GETBASETHINSTRING-CHAR \\PUTBASESMALL-FIXP \\PUTBASESTRING-CHAR
\\PUTBASETHINSTRING-CHAR)

;;; Describes each entry of %ARRAY-TYPE-TABLE

(STRUCTURES ARRAY-TABLE-ENTRY)

;;; These vars contain all the necessary info for typed arrays

(VARIABLES %LIT-ARRAY-SIZES %LIT-ARRAY-TABLE %LIT-ARRAY-TYPES)

;;; Tables that drives various macros

(VARIABLES %ARRAY-TYPE-TABLE %CANONICAL-CML-TYPES)

;;; Constants for (SIGNED-BYTE 16)

(VARIABLES MAX.SMALLFIXP MIN.SMALLFIXP)

;;; Constants for STRING-CHARS

(VARIABLES %CHAR-TYPE %BIT-TYPE %THIN-CHAR-TYPENUMBER %FAT-CHAR-TYPENUMBER %MAXTHINCHAR)

;;; Array data-type numbers

(VARIABLES %GENERAL-ARRAY %ONED-ARRAY %TWOD-ARRAY)

;;; Compiler options

(DECLARE\ : DONTVAL@LOAD DOEVAL@COMPILE DONTCOPY (LOCALVARS . T))
(PROP FILETYPE CMLARRAY-SUPPORT))

;; Record def's

(DECLARE\ : EVAL@COMPILE

(BLOCKRECORD ARRAY-HEADER (;; Describes common slots of all array headers. Used when the code can't tell what kind of array it has.

(NIL BITS 4)

; First 8 bits are unused

(BASE POINTER)

; 24 bits of pointer. Points at raw storage or, in the indirect case,

; at another array header

; 8 bits of flags

(READ-ONLY-P FLAG)

; Used for headers pointing at symbols pnames

(INDIRECT-P FLAG)

; Points at an array header rather than a raw storage block

(BIT-P FLAG)

; Is a bit array

(STRING-P FLAG)

; Is a string (implies is a vector)

; If any of the following flags are set, the array in non-simple

(ADJUSTABLE-P FLAG)

(DISPLACED-P FLAG)

(FILL-POINTER-P FLAG)

```

                (EXTENDABLE-P FLAG)
                (TYPE-NUMBER BITS 8)
                (OFFSET WORD)
                (FILL-POINTER FIXP)
                (TOTAL-SIZE FIXP))
(BLOCKRECORD ARRAY-HEADER ((NIL POINTER)
                           (FLAGS BITS 8)
                           (TYPE BITS 4)
                           (SIZE BITS 4)))
(ACCESSFNS (SIMPLE-P (EQ 0 (LOGAND (|fetch| (ARRAY-HEADER FLAGS) |of| DATUM)
                                   15))))
(SYSTEM) )

(DATATYPE GENERAL-ARRAY ((NIL BITS 4)
                         (STORAGE POINTER)
                         (READ-ONLY-P FLAG)
                         (INDIRECT-P FLAG)
                         (BIT-P FLAG)
                         (STRING-P FLAG)
                         (ADJUSTABLE-P FLAG)
                         (DISPLACED-P FLAG)
                         (FILL-POINTER-P FLAG)
                         (EXTENDABLE-P FLAG)
                         (TYPE-NUMBER BITS 8)
                         (OFFSET WORD)
                         (FILL-POINTER FIXP)
                         (TOTAL-SIZE FIXP)
                         (DIMS POINTER)))

(DATATYPE ONED-ARRAY ((NIL BITS 4)
                     (BASE POINTER)
                     (READ-ONLY-P FLAG)
                     (NIL BITS 1)
                     (BIT-P FLAG)
                     (STRING-P FLAG)
                     (NIL BITS 1)
                     (DISPLACED-P FLAG)
                     (FILL-POINTER-P FLAG)
                     (EXTENDABLE-P FLAG)
                     (TYPE-NUMBER BITS 8)
                     (OFFSET WORD)
                     (FILL-POINTER FIXP)
                     (TOTAL-SIZE FIXP)
                     ))

(DATATYPE TWOD-ARRAY ((NIL BITS 4)
                     (BASE POINTER)
                     (READ-ONLY-P FLAG)
                     (NIL BITS 1)
                     (BIT-P FLAG)
                     (NIL BITS 4)
                     (EXTENDABLE-P FLAG)
                     (TYPE-NUMBER BITS 8)
                     (NIL WORD)
                     (BOUND0 FIXP)
                     (TOTAL-SIZE FIXP)
                     (BOUND1 FIXP)
                     ))

)

(/DECLAREDATATYPE 'GENERAL-ARRAY ' ((BITS 4)
                                     POINTER FLAG FLAG FLAG FLAG FLAG FLAG FLAG (BITS 8)
                                     WORD FIXP FIXP POINTER)

;; ---field descriptor list elided by lister---
'10)

(/DECLAREDATATYPE 'ONED-ARRAY ' ((BITS 4)
                                 POINTER FLAG (BITS 1)
                                 FLAG FLAG (BITS 1)
                                 FLAG FLAG FLAG (BITS 8)
                                 WORD FIXP FIXP)

;; ---field descriptor list elided by lister---
'8)

(/DECLAREDATATYPE 'TWOD-ARRAY ' ((BITS 4)
                                  POINTER FLAG (BITS 1)
                                  FLAG
                                  (BITS 4)
                                  FLAG
                                  (BITS 8)
                                  WORD FIXP FIXP FIXP)

;; ---field descriptor list elided by lister---

```

; 8 bits of type + size
; For oned and general arrays
; For oned and general arrays

; For alignment
; 24 bits of pointer
; 8 bits of flags

; 8 bits of typenumber
; As of 2.1, these 2 fields are fixp's.

; Don't use high 8 bits
; The raw storage base
; 8 bits worth of flags
; Oned array's can't be indirect

; Oned-array's can't be adjustable

; 4 bits of type and 4 bits of size
; For displaced arrays
; For filled arrays
; Total number of elements

; For alignmnet
; Raw storage pointer
; 8 bits of flags
; Twod arrays can't be indirect

; Twod arrays can't be strings, nor can they be adjustable,
; displaced, or have fill pointers

; Dummy, so TOTAL-SIZE is in right place
; Zero dimension bound
; Here to match the location of TOTAL-SIZE in other arrays...
; One dimension bound

```
'10)
```

```
:: Cmlarray support macros and functions
```

```
:: Fast predicates
```

```
(DEFMACRO %ARRAYP (ARRAY)
  (CL:IF (CL:SYMBOLP ARRAY)
    `(OR (%ONED-ARRAY-P ,ARRAY)
        (%TWO-ARRAY-P ,ARRAY)
        (%GENERAL-ARRAY-P ,ARRAY))
    (LET ((SYM (GENSYM)))
      `(LET ((,SYM ,ARRAY))
          (OR (%ONED-ARRAY-P ,SYM)
              (%TWO-ARRAY-P ,SYM)
              (%GENERAL-ARRAY-P ,SYM))))))
```

```
(DEFMACRO %SIMPLE-ARRAY-P (ARRAY)
  (CL:IF (CL:SYMBOLP ARRAY)
    `(AND (%ARRAYP ,ARRAY)
        (|fetch| (ARRAY-HEADER SIMPLE-P) |of| ,ARRAY))
    (LET ((SYM (GENSYM)))
      `(LET ((,SYM ,ARRAY))
          (AND (%ARRAYP ,SYM)
              (|fetch| (ARRAY-HEADER SIMPLE-P) |of| ,SYM))))))
```

```
(DEFMACRO %SIMPLE-STRING-P (STRING)
  (CL:IF (CL:SYMBOLP STRING)
    `(AND (%ONED-ARRAY-P ,STRING)
        (|fetch| (ARRAY-HEADER SIMPLE-P) |of| ,STRING)
        (|fetch| (ARRAY-HEADER STRING-P) |of| ,STRING))
    (LET ((SYM (GENSYM)))
      `(LET ((,SYM ,STRING))
          (AND (%ONED-ARRAY-P ,SYM)
              (|fetch| (ARRAY-HEADER SIMPLE-P) |of| ,SYM)
              (|fetch| (ARRAY-HEADER STRING-P) |of| ,SYM))))))
```

```
(DEFMACRO %STRINGP (STRING)
  (CL:IF (CL:SYMBOLP STRING)
    `(AND (OR (%ONED-ARRAY-P ,STRING)
              (%GENERAL-ARRAY-P ,STRING))
        (|fetch| (ARRAY-HEADER STRING-P) |of| ,STRING))
    (LET ((SYM (GENSYM)))
      `(LET ((,SYM ,STRING))
          (AND (OR (%ONED-ARRAY-P ,SYM)
                  (%GENERAL-ARRAY-P ,SYM))
              (|fetch| (ARRAY-HEADER STRING-P) |of| ,SYM))))))
```

```
(DEFMACRO %VECTORP (VECTOR)
  (CL:IF (CL:SYMBOLP VECTOR)
    `(OR (%ONED-ARRAY-P ,VECTOR)
        (AND (%GENERAL-ARRAY-P ,VECTOR)
            (EQL 1 (LENGTH (|fetch| (GENERAL-ARRAY DIMS) |of| ,VECTOR)))))
    (LET ((SYM (GENSYM)))
      `(LET ((,SYM ,VECTOR))
          (OR (%ONED-ARRAY-P ,SYM)
              (AND (%GENERAL-ARRAY-P ,SYM)
                  (EQL 1 (LENGTH (|fetch| (GENERAL-ARRAY DIMS) |of| ,SYM)))))))))
```

```
(DEFMACRO %CHECK-CIRCLE-PRINT (OBJECT STREAM &REST PRINT-FORMS)
  ;; If A has a circle label, print it. If it's not the first time or it has no label, print the contents
  `(LET (CIRCLELABEL FIRSTTIME)
      (AND *PRINT-CIRCLE-HASHTABLE* (CL:MULTIPLE-VALUE-SETQ (CIRCLELABEL FIRSTTIME)
                                                              (PRINT-CIRCLE-LOOKUP ,OBJECT)))
      (CL:WHEN CIRCLELABEL
        (.SPACECHECK. ,STREAM (VECTOR-LENGTH CIRCLELABEL))
        (LET (*PRINT-CIRCLE-HASHTABLE*)
          (DECLARE (CL:SPECIAL *PRINT-CIRCLE-HASHTABLE*))
          (CL:WRITE-STRING CIRCLELABEL ,STREAM))
          ; No need to print-circle this string (dangerous if we do, in fact)
        (CL:WHEN FIRSTTIME
          (.SPACECHECK. ,STREAM 1)
          (CL:WRITE-CHAR #\Space ,STREAM)))
      (CL:WHEN (OR (NOT CIRCLELABEL)
                  FIRSTTIME)
        ,@PRINT-FORMS)))
```

```
(DEFMACRO %CHECK-INDICES (ARRAY START-ARG ARGS)
```

```

` (CL:DO ((I ,START-ARG (CL:1+ I))
          (DIM 0 (CL:1+ DIM))
          INDEX)
  ((> I ,ARGS)
   T)
  (SETQ INDEX (ARG ,ARGS I))
  (CL:IF (OR (< INDEX 0)
             (>= INDEX (CL:ARRAY-DIMENSION ,ARRAY DIM)))
    (RETURN NIL))))

(DEFMACRO %CHECK-NOT-WRITEABLE (ARRAY TYPE-NUMBER NEWVALUE)
  `(COND
    (([fetch] (ARRAY-HEADER READ-ONLY-P) |of| ,ARRAY)
     (%MAKE-ARRAY-WRITEABLE ,ARRAY))
    ((AND (%THIN-CHAR-TYPE-P ,TYPE-NUMBER)
          (%FAT-STRING-CHAR-P ,NEWVALUE))
     (%MAKE-STRING-ARRAY-FAT ,ARRAY))))

(DEFMACRO %EXPAND-BIT-OP (OP BIT-ARRAY1 BIT-ARRAY2 RESULT-BIT-ARRAY)
  `(PROGN (CL:IF (NOT (BIT-ARRAY-P ,BIT-ARRAY1))
                  (CL:ERROR "BIT-ARRAY1 not a bit array: ~S" ,BIT-ARRAY1))
    (CL:IF (NOT (BIT-ARRAY-P ,BIT-ARRAY2))
      (CL:ERROR "BIT-ARRAY2 not a bit array: ~S" ,BIT-ARRAY2))
    (CL:IF (NOT (EQUAL-DIMENSIONS-P ,BIT-ARRAY1 ,BIT-ARRAY2))
      (CL:ERROR "Bit-arrays not of same dimensions"))
    (COND
      ((NULL ,RESULT-BIT-ARRAY)
       (SETQ ,RESULT-BIT-ARRAY (CL:MAKE-ARRAY (CL:ARRAY-DIMENSIONS ,BIT-ARRAY1)
                                                :ELEMENT-TYPE
                                                'BIT)))
      ((EQ ,RESULT-BIT-ARRAY T)
       (SETQ ,RESULT-BIT-ARRAY ,BIT-ARRAY1))
      ((NOT (AND (BIT-ARRAY-P ,RESULT-BIT-ARRAY)
                  (EQUAL-DIMENSIONS-P ,BIT-ARRAY1 ,RESULT-BIT-ARRAY)))
       (CL:ERROR "Illegal result array")))
    , (CL:ECASE OP
      ((AND IOR XOR ANDC2 ORC2) `(OR (EQ ,BIT-ARRAY1 ,RESULT-BIT-ARRAY)
                                     (%DO-LOGICAL-OP 'COPY ,BIT-ARRAY1 ,RESULT-BIT-ARRAY)))
      ((EQV NAND NOR ANDC1 ORC1) `(%DO-LOGICAL-OP 'NOT ,BIT-ARRAY1 ,RESULT-BIT-ARRAY)))
    , (CL:ECASE OP
      (AND `(%DO-LOGICAL-OP 'AND ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (IOR `(%DO-LOGICAL-OP 'OR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (XOR `(%DO-LOGICAL-OP 'XOR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (EQV `(%DO-LOGICAL-OP 'XOR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (NAND `(%DO-LOGICAL-OP 'COR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (NOR `(%DO-LOGICAL-OP 'CAND ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (ANDC1 `(%DO-LOGICAL-OP 'AND ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (ANDC2 `(%DO-LOGICAL-OP 'CAND ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (ORC1 `(%DO-LOGICAL-OP 'OR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY))
      (ORC2 `(%DO-LOGICAL-OP 'COR ,BIT-ARRAY2 ,RESULT-BIT-ARRAY)))
    ,RESULT-BIT-ARRAY))

(DEFMACRO %GENERAL-ARRAY-ADJUST-BASE (ARRAY ROW-MAJOR-INDEX)
  `(CL:IF ([fetch] (GENERAL-ARRAY INDIRECT-P) |of| ,ARRAY)
    (LET ((%OFFSET 0))
      (SETQ ,ARRAY (%GET-BASE-ARRAY ,ARRAY %OFFSET))
      (SETQ ,ROW-MAJOR-INDEX (+ ,ROW-MAJOR-INDEX %OFFSET))
      (CL:IF (NOT (< ,ROW-MAJOR-INDEX ([fetch] (ARRAY-HEADER TOTAL-SIZE) |of| ,ARRAY)))
        (CL:ERROR "Row-major-index out of bounds (displaced to adjustable?)")))))

(DEFMACRO %GET-ARRAY-OFFSET (ARRAY)
  `(COND
    ((OR (%ONED-ARRAY-P ,ARRAY)
         (%GENERAL-ARRAY-P ,ARRAY))
     ([fetch] (ARRAY-HEADER OFFSET) |of| ,ARRAY))
    ((%TWO-ARRAY-P ,ARRAY)
     0)))

(DEFMACRO %GET-BASE-ARRAY (ARRAY OFFSET)
  `(CL:DO ((%BASE-ARRAY ,ARRAY ([fetch] (ARRAY-HEADER BASE) |of| %BASE-ARRAY)))
    ((NOT ([fetch] (ARRAY-HEADER INDIRECT-P) |of| %BASE-ARRAY))
     %BASE-ARRAY)
    (SETQ ,OFFSET (+ ,OFFSET (%GET-ARRAY-OFFSET %BASE-ARRAY)))))

(DEFMACRO %BIT-TYPE-P (TYPE-NUMBER)
  `(EQ ,TYPE-NUMBER %BIT-TYPE))

(DEFMACRO %CHAR-TYPE-P (TYPE-NUMBER)
  `(EQ (%TYPENUMBER-TO-TYPE ,TYPE-NUMBER)
    %CHAR-TYPE))

```

```

(DEFMACRO %CML-TYPE-TO-TYPENUMBER-EXPANDER (CML-TYPE)

  (* *)

  (LET
    ((SIMPLE-TYPES (REMOVE T (CL:MAPCAN #'(CL:LAMBDA (ENTRY)
      (CL:IF (NOT (LISTP (CAR ENTRY)))
        (LIST (CAR ENTRY))))
      %CANONICAL-CML-TYPES)))
    (COMPOUND-TYPES (CL:REMOVE-DUPLICATES (CL:MAPCAN #'(CL:LAMBDA (ENTRY)
      (CL:IF (LISTP (CAR ENTRY))
        (LIST (CAAR ENTRY))))
      %CANONICAL-CML-TYPES))))
    `(CL:IF (EQ ,CML-TYPE T)
      , (CADR (CL:ASSOC T %CANONICAL-CML-TYPES))
      (CL:IF (LISTP ,CML-TYPE)
        (CL:ECASE (CAR ,CML-TYPE)
          (\\, @
            (CL:MAPCAR
              #'(CL:LAMBDA (TYPE)
                ` (, TYPE (CL:ECASE (CADR ,CML-TYPE)
                  (\\, @ (CL:MAPCAN #'(CL:LAMBDA (ENTRY)
                    (CL:IF (AND (LISTP (CAR ENTRY))
                      (EQ (CAAR ENTRY)
                        TYPE))
                    (LIST (LIST (CADAR ENTRY)
                      (CADR ENTRY))))))
                  %CANONICAL-CML-TYPES))))))
          COMPOUND-TYPES)))
      (CL:ECASE ,CML-TYPE
        (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPE)
          (CL:ASSOC TYPE %CANONICAL-CML-TYPES))
          SIMPLE-TYPES)))))))

(DEFMACRO %FAT-CHAR-TYPE-P (TYPE-NUMBER)
  `(EQ ,TYPE-NUMBER %FAT-CHAR-TYPENUMBER))

(DEFMACRO %FAT-STRING-CHAR-P (OBJECT)
  `(> (CL:CHAR-CODE ,OBJECT)
    %MAXTHINCHAR))

(CL:DEFUN %GET-TYPE-TABLE-ENTRY (TYPENUMBER)
  (CADR (CL:ASSOC TYPENUMBER %ARRAY-TYPE-TABLE)))

(CL:DEFUN %LIT-SIZE-TO-SIZE (LIT-SIZE)
  (CADR (CL:ASSOC LIT-SIZE %LIT-ARRAY-SIZES)))

(CL:DEFUN %LIT-TYPE-TO-TYPE (LIT-TYPE)
  (CADR (CL:ASSOC LIT-TYPE %LIT-ARRAY-TYPES)))

(CL:DEFUN %LLARRAY-MAKE-ACCESSOR-EXPR (TYPENUMBER BASE OFFSET)
  (LET* ((ENTRY (%GET-TYPE-TABLE-ENTRY TYPENUMBER))
    (ACCESSOR (ARRAY-TABLE-ENTRY-ACCESSOR ENTRY))
    (BITS-PER-ELEMENT (ARRAY-TABLE-ENTRY-BITS-PER-ELEMENT ENTRY))
    (NEEDS-SHIFT-P (ARRAY-TABLE-ENTRY-NEEDS-SHIFT-P ENTRY)))
    ` (, ACCESSOR ,BASE , (CL:IF NEEDS-SHIFT-P
      `(LLSH ,OFFSET ,NEEDS-SHIFT-P)
      OFFSET)))

(CL:DEFUN %LLARRAY-MAKE-SETTOR-EXPR (TYPENUMBER BASE OFFSET NEWVALUE)
  (LET* ((ENTRY (%GET-TYPE-TABLE-ENTRY TYPENUMBER))
    (SETTOR (ARRAY-TABLE-ENTRY-SETTOR ENTRY))
    (BITS-PER-ELEMENT (ARRAY-TABLE-ENTRY-BITS-PER-ELEMENT ENTRY))
    (NEEDS-SHIFT-P (ARRAY-TABLE-ENTRY-NEEDS-SHIFT-P ENTRY)))
    ` (, SETTOR ,BASE , (CL:IF NEEDS-SHIFT-P
      `(LLSH ,OFFSET ,NEEDS-SHIFT-P)
      OFFSET)
      ,NEWVALUE)))

(DEFMACRO %LLARRAY-TYPED-GET (BASE TYPENUMBER OFFSET)
  `(CL:ECASE ,TYPENUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)
      ` (, (CAR TYPEENTRY)
        , (%LLARRAY-MAKE-ACCESSOR-EXPR (CAR TYPEENTRY)
          BASE OFFSET)))
    %ARRAY-TYPE-TABLE)))

```

```

(DEFMACRO %LLARRAY-TYPED-PUT (BASE TYPENUMBER OFFSET NEWVALUE)
  `(CL:ECASE ,TYPENUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)
      `,(, (CAR TYPEENTRY)
        , (%LLARRAY-MAKE-SETTOR-EXPR (CAR TYPEENTRY)
          BASE OFFSET NEWVALUE)))
      %ARRAY-TYPE-TABLE)))

(DEFMACRO %LLARRAY-TYPEP (TYPENUMBER VALUE)
  `(CL:ECASE ,TYPENUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)
      `,(, (CAR TYPEENTRY)
        , (ARRAY-TABLE-ENTRY-TYPE-TEST (CADR TYPEENTRY))
          , VALUE)))
      %ARRAY-TYPE-TABLE)))

(CL:DEFUN %MAKE-ARRAY-TYPE-TABLE (LIT-TABLE TYPES SIZES)
  (CL:MAPCAR #'(CL:LAMBDA (TYPE-ENTRY)
    (LET ((LIT-TYPE (CAR TYPE-ENTRY)))
      (CL:MAPCAR #'(CL:LAMBDA (SIZE-ENTRY)
        (LIST (%TYPE-SIZE-TO-TYPENUMBER LIT-TYPE (CAR SIZE-ENTRY))
          (CADR SIZE-ENTRY)))
        (CADR TYPE-ENTRY))))
    LIT-TABLE))

(CL:DEFUN %MAKE-CML-TYPE-TABLE (ARRAY-TABLE)
  (CL:MAPCAR #'(CL:LAMBDA (TYPE-ENTRY)
    (LET ((CMLTYPE (ARRAY-TABLE-ENTRY-CML-TYPE (CADR TYPE-ENTRY)))
      (LIST CMLTYPE (CAR TYPE-ENTRY))))
    ARRAY-TABLE))

(DEFMACRO %PACK-TYPENUMBER (ELTTYPE ELTSIZE)
  `((\\ADDBASE (LLSH ,ELTTYPE 4)
    ,ELTSIZE))

(DEFMACRO %SMALLFIXP-SMALLPOSP (NUM)
  `((\\LOLOC ,NUM))

(DEFMACRO %SMALLPOSP-SMALLFIXP (NUM)
  (LET ((SYM (GENSYM)))
    `((LET ((,SYM ,NUM))
      (CL:IF (> ,SYM MAX.SMALLFIXP)
        (\\VAG2 |\\SmallNegHi| ,SYM)
        ,SYM))))

(DEFMACRO %THIN-CHAR-TYPE-P (TYPE-NUMBER)
  `(EQ ,TYPE-NUMBER %THIN-CHAR-TYPENUMBER))

(DEFMACRO %THIN-STRING-CHAR-P (OBJECT)
  `(<= (CL:CHAR-CODE ,OBJECT)
    %MAXTHINCHAR))

(CL:DEFUN %TYPE-SIZE-TO-TYPENUMBER (LIT-TYPE LIT-SIZE)
  (LET ((TYPE (CADR (CL:ASSOC LIT-TYPE %LIT-ARRAY-TYPES)))
    (SIZE (CADR (CL:ASSOC LIT-SIZE %LIT-ARRAY-SIZES))))
    (%PACK-TYPENUMBER TYPE SIZE)))

(DEFMACRO %TYPENUMBER-TO-BITS-PER-ELEMENT (TYPE-NUMBER)
  `(CL:ECASE ,TYPE-NUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)
      `,(, (CAR TYPEENTRY)
        , (ARRAY-TABLE-ENTRY-BITS-PER-ELEMENT (CADR TYPEENTRY))))
      %ARRAY-TYPE-TABLE)))

(DEFMACRO %TYPENUMBER-TO-CML-TYPE (TYPE-NUMBER)
  `(CL:ECASE ,TYPE-NUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)
      `,(, (CAR TYPEENTRY)
        , (ARRAY-TABLE-ENTRY-CML-TYPE (CADR TYPEENTRY))))
      %ARRAY-TYPE-TABLE)))

(DEFMACRO %TYPENUMBER-TO-DEFAULT-VALUE (TYPE-NUMBER)
  `(CL:ECASE ,TYPE-NUMBER
    (\\, @ (CL:MAPCAR #'(CL:LAMBDA (TYPEENTRY)

```

```

      \ (, (CAR TYPEENTRY)
        , (ARRAY-TABLE-ENTRY-DEFAULT-VALUE (CADR TYPEENTRY)))
    %ARRAY-TYPE-TABLE)))

```

```

(DEFMACRO %TYPENUMBER-TO-GC-TYPE (TYPE-NUMBER)
  \ (CL:ECASE ,TYPE-NUMBER
    (\ \ , @ (CL:MAPCAR #' (CL:LAMBDA (TYPEENTRY)
      \ (, (CAR TYPEENTRY)
        , (ARRAY-TABLE-ENTRY-GC-TYPE (CADR TYPEENTRY))))
    %ARRAY-TYPE-TABLE)))

```

```

(DEFMACRO %TYPENUMBER-TO-SIZE (TYPE-NUMBER)
  \ (LOGAND ,TYPE-NUMBER 15))

```

```

(DEFMACRO %TYPENUMBER-TO-TYPE (TYPE-NUMBER)
  \ (LRSH ,TYPE-NUMBER 4))

```

```

(DEFMACRO \GETBASESMALL-FIXP (BASE OFFSET)
  \ (%SMALLPOSP-SMALLFIXP (\GETBASE ,BASE ,OFFSET)))

```

```

(DEFMACRO \GETBASESTRING-CHAR (PTR DISP)
  \ (CL:CODE-CHAR (\GETBASE ,PTR ,DISP)))

```

```

(DEFMACRO \GETBASETHINSTRING-CHAR (PTR DISP)
  \ (CL:CODE-CHAR (\GETBASEBYTE ,PTR ,DISP)))

```

```

(DEFMACRO \PUTBASESMALL-FIXP (BASE OFFSET VALUE)
  \ (\PUTBASE ,BASE ,OFFSET (%SMALLFIXP-SMALLPOSP ,VALUE)))

```

```

(DEFMACRO \PUTBASESTRING-CHAR (PTR DISP CHAR)
  \ (\PUTBASE ,PTR ,DISP (CL:CHAR-CODE ,CHAR)))

```

```

(DEFMACRO \PUTBASETHINSTRING-CHAR (PTR DISP CHAR)
  \ (\PUTBASEBYTE ,PTR ,DISP (CL:CHAR-CODE ,CHAR)))

```

;;; Describes each entry of \ARRAY-TYPE-TABLE

```

(CL:DEFSTRUCT (ARRAY-TABLE-ENTRY (:TYPE LIST)
  (:CONSTRUCTOR NIL)
  (:COPIER NIL)
  (:PREDICATE NIL))
  CML-TYPE
  ACCESSOR
  SETTOR
  BITS-PER-ELEMENT
  GC-TYPE
  DEFAULT-VALUE
  NEEDS-SHIFT-P
  TYPE-TEST)

```

;;; These vars contain all the necessary info for typed arrays

```

(CL:DEFPARAMETER %LIT-ARRAY-SIZES ' ((1BIT 0)
  (8BIT 3)
  (16BIT 4)
  (32BIT 6))
  "Size codes")

```

```

(CL:DEFPARAMETER %LIT-ARRAY-TABLE
  ' ((CL:STRING-CHAR ((8BIT (CL:STRING-CHAR \GETBASETHINSTRING-CHAR \PUTBASETHINSTRING-CHAR 8 UNBOXEDBLOCK.GCT
    #\Null NIL (CL:LAMBDA (OBJECT)
      (%THIN-STRING-CHAR-P OBJECT))))
    (16BIT (CL:STRING-CHAR \GETBASESTRING-CHAR \PUTBASESTRING-CHAR 16 UNBOXEDBLOCK.GCT
      #\Null
      NIL
      (CL:LAMBDA (OBJECT)
        (CL:STRING-CHAR-P OBJECT))))))
    (T ((32BIT (T \GETBASEPTR \RPLPTR 32 PTRBLOCK.GCT NIL 1 (CL:LAMBDA (OBJECT)
      T))))
      (XPOINTER ((32BIT (XPOINTER \GETBASEPTR \PUTBASEPTR 32 UNBOXEDBLOCK.GCT NIL 1 (CL:LAMBDA (OBJECT)
        T))))
        (CL:SINGLE-FLOAT ((32BIT (CL:SINGLE-FLOAT \GETBASEFLOATP \PUTBASEFLOATP 32 UNBOXEDBLOCK.GCT 0.0 1
          (CL:LAMBDA (OBJECT)

```

```

                                (FLOATP OBJECT))))))
(CL:UNSIGNED-BYTE ((1BIT ((CL:UNSIGNED-BYTE 1)
                        \\GETBASEBIT \\PUTBASEBIT 1 UNBOXEDBLOCK.GCT 0 NIL (CL:LAMBDA (OBJECT)
                                                                    (AND (>= OBJECT 0)
                                                                    (<= OBJECT 1)))))
(8BIT ((CL:UNSIGNED-BYTE 8)
      \\GETBASEBYTE \\PUTBASEBYTE 8 UNBOXEDBLOCK.GCT 0 NIL
      (CL:LAMBDA (OBJECT)
        (AND (>= OBJECT 0)
              (< OBJECT 256)))))
(16BIT ((CL:UNSIGNED-BYTE 16)
      \\GETBASE \\PUTBASE 16 UNBOXEDBLOCK.GCT 0 NIL (CL:LAMBDA (OBJECT)
                                                                    (SMALLPOSP OBJECT)))))
(CL:SIGNED-BYTE ((16BIT ((CL:SIGNED-BYTE 16)
                        \\GETBASESMALL-FIXP \\PUTBASESMALL-FIXP 16 UNBOXEDBLOCK.GCT 0 NIL
                        (CL:LAMBDA (OBJECT)
                          (AND (>= OBJECT MIN.SMALLFIXP)
                                (<= OBJECT MAX.SMALLFIXP)))))
(32BIT ((CL:SIGNED-BYTE 32)
      \\GETBASEFIXP \\PUTBASEFIXP 32 UNBOXEDBLOCK.GCT 0 1 (CL:LAMBDA (OBJECT)
                                                                    (AND (>= OBJECT
                                                                    MIN.FIXP)
                                                                    (<= OBJECT
                                                                    MAX.FIXP)))))
))
"Fields described by record ARRAY-TYPE-TABLE-ENTRY")

```

```
(CL:DEFPARAMETER %LIT-ARRAY-TYPES
```

```

' ( (CL:UNSIGNED-BYTE 0)
  (CL:SIGNED-BYTE 1)
  (T 2)
  (CL:SINGLE-FLOAT 3)
  (CL:STRING-CHAR 4)
  (XPOINTER 5))
"Type codes")

```

```
;;; Tables that drives various macros
```

```
(CL:DEFPARAMETER %ARRAY-TYPE-TABLE (%MAKE-ARRAY-TYPE-TABLE %LIT-ARRAY-TABLE %LIT-ARRAY-TYPES
                                                                %LIT-ARRAY-SIZES)
  "Drives various macros")

```

```
(CL:DEFPARAMETER %CANONICAL-CML-TYPES (%MAKE-CML-TYPE-TABLE %ARRAY-TYPE-TABLE))

```

```
;;; Constants for (SIGNED-BYTE 16)
```

```
(CL:DEFCONSTANT MAX.SMALLFIXP (CL:1- (EXPT 2 15)))

```

```
(CL:DEFCONSTANT MIN.SMALLFIXP (- (EXPT 2 15)))

```

```
;;; Constants for STRING-CHARS
```

```
(CL:DEFCONSTANT %CHAR-TYPE (%LIT-TYPE-TO-TYPE 'CL:STRING-CHAR))

```

```
(CL:DEFCONSTANT %BIT-TYPE (%TYPE-SIZE-TO-TYPENUMBER 'CL:UNSIGNED-BYTE '1BIT))

```

```
(CL:DEFCONSTANT %THIN-CHAR-TYPENUMBER (%TYPE-SIZE-TO-TYPENUMBER 'CL:STRING-CHAR '8BIT))

```

```
(CL:DEFCONSTANT %FAT-CHAR-TYPENUMBER (%TYPE-SIZE-TO-TYPENUMBER 'CL:STRING-CHAR '16BIT))

```

```
(CL:DEFCONSTANT %MAXTHINCHAR (CL:1- (EXPT 2 8)))

```

```
;;; Array data-type numbers
```

```
(CL:DEFCONSTANT %GENERAL-ARRAY 16
  "General-array-type-number")

```

```
(CL:DEFCONSTANT %ONED-ARRAY 14
  "ONED-ARRAY type number")

```



```
{MEDLEY}<sources>CMLARRAY-SUPPORT.;1
```

```
(CL:DEFCONSTANT %TWOD-ARRAY 15  
  "TWOD-ARRAY type number")
```

```
::: Compiler options
```

```
(DECLARE\ : DONTVAL@LOAD DOEVAL@COMPILE DONTCOPY
```

```
(DECLARE\ : DOEVAL@COMPILE DONTCOPY
```

```
(LOCALVARS . T)  
)  
)
```

```
(PUTPROPS CMLARRAY-SUPPORT FILETYPE CL:COMPILE-FILE)
```

```
(PUTPROPS CMLARRAY-SUPPORT COPYRIGHT ("Venue & Xerox Corporation" 1986 1990 1992 1994 1999))
```

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%LIT-SIZE-TO-SIZE	5	%LLARRAY-MAKE-SETTOR-EXPR	5	%TYPE-SIZE-TO-TYPENUMBER	6
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%EXPAND-BIT-OP	4	%SMALLPOSP-SMALLFIXP	6	\\GETBASETHINSTRING-CHAR	7
%FAT-CHAR-TYPE-P	5	%STRINGP	3	\\PUTBASESMALL-FIXP	7
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