(* "Loads up lisp for Medley 3.0 & up, with 4-BYTE in the architecture.")

(SETQQ COMPILE.EXT LCOM)
(SETQ COMPILER÷÷*HOST-ARCHITECTURE* (QUOTE (÷4-BYTE ÷3-BYTE)))
(SETQ SYSFILES (UNION BOOTLOADEDFILES SYSFILES))

(SETQ BOOTLOADEDFILES)

(* "following files are really loaded earlier, this call to LOADUP just cleans
up")
(LOADUP (QUOTE (ACODE MACHINEINDEPENDENT POSTLOADUP)))

(* "establish all package exports early")
(LOADUP (QUOTE (LISP-PACKAGE FASL-PACKAGE D-ASSEM-PACKAGE COMPILER-PACKAGE)))

(* "turn on FTP so that loadup will be faster")
(LOADUP (QUOTE (BSP DPUPFTP)))

(* "load FASL loader here, so we can load DFASLs earlier in loadup")
(LOADUP (QUOTE (ERROR-RUNTIME CMLARITH CONDITION-HIERARCHY CMLHASH D-ASSEM
FASLOAD)))

(* "These are needed by any FASL files")
(LOADUP (QUOTE (DEFFER-RUNTIME CMLPRINT CLSTREAMS CMLSTRING CMLSYMBOL CMLTYPES
CMLSEQCOMMON CMLSEQMAPPERS CMLPATHNAME CMLFILESYS)))

(* * * "FASL files may be loaded after this point" * * *)

(LOADUP (QUOTE (CMLDEFFER ERROR-RUNTIME-AFTER-FASL WRAPPERS)))

(* "early runtime support for Common Lisp and (temporarily) debugger")
(LOADUP (QUOTE (STACKFNS CMLMVS MACROS MACROAUX UNWINDMACROS)))

(LOADUP (QUOTE (COMMON XCLC-RUNTIME CMLTYPES CL-ERROR)))

(LOADUP (QUOTE (AFONT EDIT WEDIT PRETTY DSPRINTDEF NEWPRINTDEF FONTPROFILE
SPELLFILE PRINTFN LOADFNS DMISC DIRECTORY SPELLFILE FILEPKG RESOURCE)))

(* "The Byte Compiler (DLAP, BYTECOMPILER, COMPILER) used to be here. Moved
after
    XCL Compiler so that one byte compiler init will work. JDS 10/11/89")

(LOADUP (QUOTE (HIST UNDO SPELL DWIM WTFIX CLISP DWIMIFY CLISPIFY RECORD)))

(LOADUP (QUOTE (GAINSPACE COROUTINE ARGLIST ASKUSER SYSPRETTY COMMON
COMPARE)))

(DWIM (QUOTE C))

(* "Kernel Common Lisp files")
(LOADUP (QUOTE (CMLSTEP CMLDOC CMLPARSE CMLSETF CMLPRED CMLREAD WALKER
CMLSEQFINDER CMLSEQMODIFY CMLSORT DEFSTRUCT CMLMISCIO CMLCOMPILE CMLDESTRUCT
CL-ERROR CMLFORMAT CMLENVIRONMENT CMLLOAD CMLFLOAT CMLTIME CMLRAND
CMLMODULES)))

(LOADUP (QUOTE (PROFILE CMLEXEC EXEC-COMMANDS DEBUGGER IL-ERROR-STUFF
DEBUGEDIT)))

(LOADUP (QUOTE (ADDARITH)))

(LOADUP (QUOTE (CMLPATHNAME HPRINT AARITH ADISPLAY HLDISPLAY MENU WINDOWOBJ

```
WINDOWSCROLL WINDOW WINDOWICON LOGOW PAINTW ATTACHEDWINDOW XXGEOM XXFILL DEXEC
INSPECT DESCRIBE CMLARRAYINSPECTOR EDITINTERFACE TTYIN)))

(LOADUP (QUOTE (BREAK-AND-TRACE)))

(LOADUP (QUOTE (FASDUMP XCL-COMPILER ADVISE)))

(* "the bytecompiler and Interlisp compiler interface functions")
(LOADUP (QUOTE (DLAP BYTECOMPILER COMPILE)))

(* "3/5/91 JDS: Removed from the following DISKDLION DOVEINPUTOUTPUT DOVEDISK
DOVEDISPLAY DOVEMISC DOVEETHER DOVEFLOPPY [before LOCALFILE], FLOPPY [after
INTERPRESS].")

(LOADUP (QUOTE ( LOCALFILE DSKDISPLAY 10MBDRIVER MAIKOETHER LLNS TRSERVER SPP
COURIER NSPRINT CLEARINGHOUSE NSFILING HARDCOPY INTERPRESS IDLER ICONW
FREEMENU SEDIT)))

(LOADUP (QUOTE (DSK UFS UFSCALLC MAIKOBITBLT)))

(LOADUP (QUOTE (TIME)))

(LOADUP (QUOTE (XCL-EXTRAS)))

(* "CMLPACKAGE pushes onto INSPECTMACROS")
(LOADUP (QUOTE (CMLPACKAGE)))

(* "Puts ARGNAME properties on CL and XCL functions that IL:SMARTARGLIST can't
hack. Keep this last so everything will be defined when it runs")
(LOADUP (QUOTE (CMLSMARTARGS)))

(LOADUP (QUOTE (IMPLICIT-KEY-HASH CLOSURE-CACHE)))

(* "Already enabled, but this time fixes tables that weren't defined in the
init")
(PACKAGE-ENABLE)

(* "The ethernet eventfn was removed in the early INIT building, to avoid
trouble with turning on the ENet in ldeinit.  Put it back, now.  To do that,
we have to set up the Maiko ethernet-handling fns from MAIKO.MOVDS....")
(\MAIKO.DO.MOVDS)
(SETQ \MACHINETYPE 3)
(INITPUPLEVEL1)
(MOVD (QUOTE \ETHEREVENTFN-) (QUOTE \ETHEREVENTFN))
(MOVD NIL (QUOTE \ETHEREVENTFN-))
(\NSINIT)
(\ETHEREVENTFN)
(\NSINIT)
(\ETHEREVENTFN)
(RESTART.ETHER)

STOP
```