```
29-Nov-88 15:06:14 {PHYLUM}<BURWELL>LISP>ARMODES.;10
 File created:
  changes to:
                 (RECORDS AR.ENVIRONMENT)
                 (VARS ARMODESCOMS)
                 (FNS AR.MODE AR.ADD.TO.BACKGROUND.MENU AR.MODE.SUBITEMS)
                29-Nov-88 14:40:17 {PHYLUM} < BURWELL> LISP > ARMODES.; 9
previous date:
 Read Table:
                XCL
    Package:
                INTERLISP
       Format:
                  XCCS
; Copyright (c) 1988 by Xerox Corporation. All rights reserved.
(RPAQQ ARMODESCOMS
        : provide a mechanism for change the database which the AR system uses
         ;; the interface to switch modes
         (FNS AR.MODE)
         (GLOBALVARS AR.MODE)
         ;; things for the background menu interface to mode changes
         (FNS AR.ADD.TO.BACKGROUND.MENU AR.MODE.SUBITEMS)
          (FILES DEFAULTSUBITEMFN)
         (VARS (AR.MODE.SUBITEMS)
                  \\AR.ENVIRONMENTS))
         (GLOBALVARS AR.MODE.SUBITEMS \\AR.ENVIRONMENTS)
         ;; the ar environment -- everything you need to switch modes
         (RECORDS AR.ENVIRONMENT)
         (GLOBALVARS AR.ENVIRONMENTS)
         :: installation
         (P (AR.ADD.TO.BACKGROUND.MENU)
             ;; if there's nothing set up already assume it's the Lisp mode and construct the environment
                    (NOT (BOUNDP 'AR.ENVIRONMENTS))
                     then
                          ((ORIGINALENVIRONMENT (|create| AR.ENVIRONMENT)))
                          (|for| FIELD |in| (RECORDFIELDNAMES 'AR.ENVIRONMENT)
                                   dol
                                   (RECORDACCESS FIELD ORIGINALENVIRONMENT (RECLOOK 'AR.ENVIRONMENT)
                                           'REPLACE
                                           (EVAL FIELD)))
                          (SETQ AR.ENVIRONMENTS (LIST 'LISP ORIGINALENVIRONMENT)))
                    (AR.MODE 'LISP)))))
;; provide a mechanism for change the database which the AR system uses
:; the interface to switch modes
(DEFINEO
(AR.MODE
  (LAMBDA (MODE)
(|if| (NULL MODE)
|then| (PROMPTPRINT "AR mode is " AR.MODE)
                                                                             ; Edited 5-Aug-88 18:22 by Burwell
       lelse (LET
                   ((ENVIRONMENT.FOR.MODE (LISTGET AR.ENVIRONMENTS MODE)))
                   (|if| ENVIRONMENT.FOR.MODE
                        |then| (|if| (OR (FIND.PROCESS 'AR.QUERY.FORM.TEMP)
                                        (FIND.PROCESS 'AR.FORM.TEMP)
                                        (FIND.PROCESS 'AR.FORM.MENU)
                                        (FIND.PROCESS 'AR.FORM)
                                   (FIND.PROCESS 'AR.QUERY.FORM))

[then PROMPTPRINT "Please close open AR windows before changing modes.")
                                       (SETQ AR.MODE MODE)
                                       (|for| var |in| (recordfieldnames 'ar.environment) |do| (set var (recordaccess var environment.for.mode (reclook
                                                                                                                 'AR.ENVIRONMENT))
                     (PROMPTPRINT "AR mode set to " MODE))

|else| (PROMPTPRINT "AR mode " MODE " not recognized."))))))
(DECLARE\: DOEVAL@COMPILE DONTCOPY
(GLOBALVARS AR.MODE)
;; things for the background menu interface to mode changes
(DEFINEQ
```

```
(AR.ADD.TO.BACKGROUND.MENU
                                                                      ; Edited 2-Aug-88 15:58 by Burwell
    (|if| NOT (|for| E |in| |BackgroundMenuCommands| |thereis| (EQUAL "AR Mode" (AND (LISTP E)
        | then | (| push | | BackgroundMenuCommands | '("AR Mode" '(AR.MODE)
                                                          "Displays current
                                                          (EVAL (AR.MODE.SUBITEMS))))
               (SETQ | BackgroundMenu | NIL))))
(AR.MODE.SUBITEMS
                                                                      ; Edited 2-Aug-88 15:56 by Burwell
  (LAMBDA NIL
    (|if| (EQUAL AR.ENVIRONMENTS \\AR.ENVIRONMENTS)
        |then| AR.MODE.SUBITEMS
      |else| (LET ((MODES (|for| MODE |in| AR.ENVIRONMENTS |by| (CDDR MODE) |collect| MODE)))
                 ((MODES (|TOF| MODE |III) AR.EDITED (SETQ AR.MODE.SUBITEMS (|FOF| MODE |In| MODES |Collect| '(,MODE ',MODE)
                                                               , (CONCAT "Set AR mode to " MODE))))
                 (SETQ \\AR.ENVIRONMENTS (COPY AR.ENVIRONMENTS))
                 AR.MODE.SUBITEMS))))
(FILESLOAD DEFAULTSUBITEMFN)
(RPAQQ AR.MODE.SUBITEMS NIL)
(RPAQQ \\AR.ENVIRONMENTS NIL)
(DECLARE\: DOEVAL@COMPILE DONTCOPY
(GLOBALVARS AR.MODE.SUBITEMS \\AR.ENVIRONMENTS)
;; the ar environment -- everything you need to switch modes
(DECLARE\: EVAL@COMPILE
(RECORD AR.ENVIRONMENT (AR.NO.MESSAGE.FLG AR.INDEX.DEFAULT.FILE.NAME AR.INFO.FILE.NAME AR.DIRECTORY
                                AR.FORM.FORMAT AR.FORM.SPECS AR.SUBMIT.NUM.FILE.NAME AR.DISPLAY.FIELDS
                                AR.SUMMARY.FIELDS AR.CLEANUP.SORT.ORDER AR.SORT.SPEC.ITEMS AR.QUERY.SPEC.ITEMS
                                AR.INDEX.CACHE.FILE.NAME AR.IDENTIFICATION.STRING AR.INTERESTING.SUBMIT.FIELDS))
(DECLARE\: DOEVAL@COMPILE DONTCOPY
(GLOBALVARS AR. ENVIRONMENTS)
:: installation
(AR.ADD.TO.BACKGROUND.MENU)
;; if there's nothing set up already assume it's the Lisp mode and construct the environment
    (NOT (BOUNDP 'AR.ENVIRONMENTS))
    |then| (LET ((ORIGINALENVIRONMENT (|create| AR.ENVIRONMENT)))
                (|for| field |in| (recordfieldnames 'ar.environment) |do| (recordaccess field originalenvironment
                                                                                  (RECLOOK 'AR.ENVIRONMENT)
                                                                                  'REPLACE
                                                                                  (EVAL FIELD)))
                (SETQ AR.ENVIRONMENTS (LIST 'LISP ORIGINALENVIRONMENT)))
          (AR.MODE 'LISP))
(PUTPROPS ARMODES COPYRIGHT ("Xerox Corporation" 1988))
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{MEDLEY}spusers>ARMODES.;1 28-Jun-2024 18:34:03 -- Listed on 30-Jun-2024 13:13:36 --

	FUNCTION INDEX	
AR.ADD.TO.BACKGROUND.MENU2	AR.MODE1	AR.MODE.SUBITEMS2
	VARIABLE INDEX	
AR.MODE.SUBITEMS2	\\AR.ENVIRONMENTS2	
	RECORD INDEX	
AR.ENVIRONMENT		