```
(RPAQQ LOADUP-LISPCOMS ((FNS LOADUP-LISP)
                        (INITVARS (FILING.ENUMERATION.DEPTH 1))
                        (FILES MEDLEYDIR)
                        (GLOBALVARS MAKESYSFILENAME MEDLEY-INIT-VARS MEDLEYDIR SYSTEMINITVARS USERRECLST)))


(DEFINEQ

(LOADUP-LISP
  (LAMBDA (DRIBBLEFILE)                                    ; Edited 21-Mar-2024 10:55 by lmm
                                                          ; Edited 14-Mar-2024 12:16 by lmm
                                                          ; Edited 26-Feb-2023 12:17 by lmm
                                                          ; Edited 13-Jul-2022 14:09 by rmk
                                                          ; Edited  4-Mar-2022 19:13 by larry
                                                          ; Edited 29-Apr-2021 22:30 by rmk:

    (SETQQ COMPILE.EXT LCOM)
    (MEDLEY-INIT-VARS)                                     ; should be set earlier
    (DRIBBLE DRIBBLEFILE)
    (FOR X IN BOOTLOADEDFILES DO (CL:UNLESS (MEMB X SYSFILES)
                                     (PRINTOUT T X " bootloaded" T)
                                     (SETQ SYSFILES (CONS X SYSFILES))))
    (SETQ BOOTLOADEDFILES NIL)
    (IF (NOT (BOUNDP 'DIRECTORIES))
        THEN (SETQ DIRECTORIES LOADUPDIRECTORIES))
    ;; following files are really loaded earlier, this call to LOADUP just cleans up

    (LOADUP '(ACODE MACHINEINDEPENDENT))

    ;; establish all package exports early

    (LOADUP '(LISP-PACKAGE FASL-PACKAGE D-ASSEM-PACKAGE COMPILER-PACKAGE))

    ;; load FASL loader here, so we can load DFASLs earlier in loadup

    (LOADUP '(ERROR-RUNTIME CMLARITH CONDITION-HIERARCHY CMLHASH D-ASSEM FASLOAD))

    ;; These are needed by any FASL files

    (LOADUP '(DEFFER-RUNTIME CMLPRINT CLSTREAMS CMLSTRING CMLSYMBOL CMLTYPES CMLSEQCOMMON CMLSEQMAPPERS
                    CMLPATHNAME CMLFILESYS))

;;; * 'FASL files may be loaded after this point' * * *

    (LOADUP '(CMLDEFFER ERROR-RUNTIME-AFTER-FASL WRAPPERS))

    ;; early runtime support for Common Lisp and (temporarily) debugger

    (LOADUP '(STACKFNS CMLMVS MACROS MACROAUX UNWINDMACROS))
    (LOADUP '(COMMON XCLC-RUNTIME CMLTYPES CL-ERROR))
    (LOADUP '(AFONT EDIT WEDIT PRETTY DSPRINTDEF NEWPRINTDEF FONTPROFILE SPELLFILE PRINTFN LOADFNS DMISC
                    DIRECTORY SPELLFILE FILEPKG RESOURCE))

    ;; needed for makesys

    ;; The Byte Compiler (DLAP, BYTECOMPILER, COMPILER) used to be here.  Moved after   XCL Compiler so that one byte compiler init will work.
    ;; JDS 10/11/89

    (LOADUP '(HIST UNDO SPELL DWIM WTFIX CLISP DWIMIFY CLISPIFY RECORD))
    (LOADUP '(GAINSPACE COROUTINE ARGLIST ASKUSER SYSPRETTY COMMON COMPARE))
    (DWIM 'C)

    ;; Kernel Common Lisp files

    (LOADUP '(CMLSTEP CMLDOC CMLPARSE CMLSETF CMLPRED CMLREAD WALKER CMLSEQFINDER CMLSEQMODIFY CMLSORT DEFSTRUCT
                    CMLMISCIO CMLCOMPILE CMLDESTRUCT CL-ERROR CMLFORMAT CMLENVIRONMENT CMLLOAD CMLFLOAT CMLTIME
                    CMLRAND CMLMODULES))
    (LOADUP '(PROFILE CMLEXEC EXEC-COMMANDS DEBUGGER IL-ERROR-STUFF DEBUGEDIT))
    (LOADUP '(ADDARITH))
    (LOADUP '(UNICODE CMLPATHNAME HPRINT AARITH ADISPLAY HLDISPLAY MENU WINDOWOBJ WINDOWSCROLL WINDOW WINDOWICON
                    PAINTW ATTACHEDWINDOW XXGEOM XXFILL DEXEC INSPECT DESCRIBE CMLARRAYINSPECTOR EDITINTERFACE
                    TTYIN))
    (LOADUP '(BREAK-AND-TRACE))
    (LOADUP '(FASDUMP XCL-COMPILER ADVISE))

    ;; the bytecompiler and Interlisp compiler interface functions

    (LOADUP '(DLAP BYTECOMPILER COMPILE))
    (LOADUP '(DSK UFS UFSCALLC MAIKOBITBLT))
    (LOADUP '(TIME))
    (LOADUP '(BRKDWN))
    (LOADUP '(LOGOW IDLER HARDCOPY ICONW FREEMENU SEDIT))
    (LOADUP '(XCL-EXTRAS))
```

```
      ;; CMLPACKAGE pushes onto INSPECTMACROS
      (LOADUP ’(CMLPACKAGE))
```

;; Puts ARGNAME properties on CL and XCL functions that IL:SMARTARGLIST can't hack. Keep this last so everything will be defined when it
;; runs

```
      (LOADUP ’(CMLSMARTARGS))
      (LOADUP ’(IMPLICIT-KEY-HASH CLOSURE-CACHE))
```

;; not sure what this depends on, so putting it here

```
      (LOADUP ’(BIGBITMAPS))
```

;; Already enabled, but this time fixes tables that weren't defined in the init

```
      (PACKAGE-ENABLE)
```

;; Added late, LOAD late to avoid any dependencies

```
      (LOADUP ’(XCL-LOOP XCL-HASH-LOOP))
```

;; networking code -- should make it optional but too many cross dependencies

```
      (LOADUP ’(PUP 10MBDRIVER LEAF LLETHER DPUPFTP LOCALFILE DSKDISPLAY COURIER LLNS TRSERVER SPP NSPRINT
                  AUTHENTICATION BSP CLEARINGHOUSE NSFILING MAIKOETHER))
      (DRIBBLE)
      (SETQ MAKESYSNAME :MEDLEY)))
)

(RPAQ? FILING.ENUMERATION.DEPTH 1)

(FILESLOAD MEDLEYDIR)

(DECLARE\: DOEVAL@COMPILE DONTCOPY

(GLOBALVARS MAKESYSFILENAME MEDLEY-INIT-VARS MEDLEYDIR SYSTEMINITVARS USERRECLST)
)
```

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VARIABLE INDEX