

Guelph, ON | 647-785-5604 | liang.wang.ice@gmail.com | GitHub | LinkedIn

Education

University of Guelph

Sep. 2020 – Apr. 2025 (expected)

Bachelor of Computing (Co-op Honors), Computer Science, Minor in Mathematics, Cumulative GPA: 3.7/4.0 (85.1%)

Guelph, ON

Technical Skills

Languages: Rust, Java, C#, C++, C, Python, JavaScript, TypeScript, HTML, CSS, SQL, learning Haskell for fun **Frameworks/Libraries**: Tokio, Serde, Spring (Boot), React, React Native, Angular, Node.js, Nestjs, jest, TypeOrm

Developer Tools: Docker, Git, Google Cloud Platform, Firebase, Jenkins, Address Sanitizer, General Unix CLIs, fish shell, PowerShell

Experience

Software Developer, Co-op

Jan. 2024 - Apr. 2024

Magnet Forensics

Waterloo, ON

Working on providing law enforcement and investigators with insights into digital evidence

Undergraduate Research Assistant

Sep. 2023 – Dec. 2023

Guelph, ON

University of Guelph, Department of Computer Science

- Developed, performed, and analyzed experiments on correlating display luminance to close up illuminance measurements
- Provided rationales on the impossibility of measuring display luminance by placing lux meters against them directly, prevented months
 of wasted effort
- Researched the applicability of Color Appearance Models (CAM) to the problem of Situation Vision Impairment (SVI)

Software Developer, Co-op

May. 2023 – Aug. 2023

Distributive

@ Interac

Kingston, ON

- Worked on a system for allowing edge devices to compute together in parallel, bringing cheap and private computing to the masses
- Implemented transparent WebGPU usage metrics tracking system, enabling the use of web browsers for GPGPU such as AI inferencing
- Diagnosed and fixed longstanding concurrency bugs with DB connections, increasing system throughput up to $10 \times$
- Investigated and repaired flaky tests, reducing CI build time by up to 20 minutes

Software Developer, Co-op

Sep. 2022 - Dec. 2022

Kitchener, ON

Guelph, ON

- Developed and tested a minimum viable environment for individuals and financial institutions to securely exchange sensitive data
- Integrated existing APIs onto a React Native application with the minimum viable environment above
- Researched and developed a blockchain-based system for exploring the potentials of digitalizing cash transactions, aiming to improve correctness, and lower cost

Undergraduate Research Assistant

Oct. 2021 - Mar. 2022

Ø University of Guelph, Department of Engineering

- Developed a digital twin solution that allows for real time monitoring of a manufacturing system using C++, React, and Firebase to improve observability and prevent malfunctions
- Devices backed through Google IoT Core with Pub/Sub as reliable data delivery pipeline
- Implemented a react-based dashboard showing real time status of the manufacturing system

Software Developer, Co-op

Dec. 2018 – Jun. 2019

Richmond Hill, ON

₱ DM&T Service LTD.

- Developed a contact form allowing users to enter their information on a website to be recorded in a database
- Implemented a full stack application that shows the location and status of 80+ snow removal trucks in real time
- Both built with Java Spring as back-end, Angular as front-end and mariaDB as the database

Personal Projects

midwest_mainline | Rust, Tokio

@ Repository

- A library implementation of the BitTorrent mainline Distributed Hash Table (DHT) using fully async network calls, allowing users to
 partake in a large decentralized system to look for Bittorrent peers
- Performs ping, find_node, get_peers, and announce_peer RPCs, conforming to the specification
- Provides basic mitigation against malicious requests and denial of service attacks by strictly specifying allowed message variants, and using bounded channels