

```

    if (!userSelectedSkills.length) {
      cardContainer.innerHTML = '<p>No skills selected. Please select skills
first.</p>';
      return;
    }

    // Filter cards based on user's selected skills
    const matchingCards = data.allCards.filter(card =>
      // Check if any of the card's skills match user's selected skills
      card.skill.some(cardSkill =>
        userSelectedSkills.includes(cardSkill)
      )
    );

    // Clear existing cards
    cardContainer.innerHTML = "";

    if (matchingCards.length === 0) {
      cardContainer.innerHTML = '<p>No matching cards found for your
skills.</p>';
      return;
    }

    // Add filtered cards
    matchingCards.forEach((card, index) => {
      const li = document.createElement('li');
      li.className = `pane5`;
      li.innerHTML = `
        <div class="img" style="background-image:
url('img/pane/${card.backgroundImage}')"></div>

        <div class="like"></div>
        <div class="dislike"></div>
      `;
      cardContainer.appendChild(li);
    });

    // Initialize jTinder only if we have cards
    if (matchingCards.length > 0) {

```