

# Department of CSE Lab Report

# **Course Code and Name:**

CSE350 – Data communication

**Lab:** 02

Print every 125-character segment individually from receiver

Name of Student:
Intesar Islam Khan
ID: 2019-1-60-043

Section: 02

Date of Submission:
09/11/2022

Source code: <a href="https://github.com/IntesarEWU/CSE350-Data-communication-LAB/tree/main/Lab2">https://github.com/IntesarEWU/CSE350-Data-communication-LAB/tree/main/Lab2</a>

#### Introduction:

The OSI model is composed of seven ordered layers: 1. Application, 2. Presentation, 3. Session, 4. Transport, 5. Network, 6. Data Link, 7. Physical.

- 1. **Application layer:** in this layer system add extra 3 chars (A-H) to input file or text. One the other hand in receiver side the extra 3 chars are removed.
- 2. **Presentation layer:** In sender side more 3 chars (P-H) is added with the text or file. One the other side this extra 3 chars are removed.
- 3. **Session layer:** Similarly in **Sender** side more 3 chars (S-H) is added with the text or file. One the other side in **Receiver** this extra 3 chars are removed.
- 4. **Transport layer:** Similarly in **Sender** side more 3 chars (T-H) is added with the text or file. One the other side in **Receiver** this extra 3 chars are removed.
- 5. **Network layer:** Similarly in **Sender** side more 3 chars ( $\mathbb{N}-\mathbb{H}$ ) is added with the text or file. One the other side in **Receiver** this extra 3 chars are removed.
- 6. **Data Link layer:** Similarly in **Sender** side more 6 chars (D-H in the beginning and D-T in the end) is added with the text or file. One the other side in **Receiver** this extra 6 chars are removed.
- 7. **Physical layer:** Similarly in **Sender** side more 4 chars (PH-H) is added with the text or file. One the other side in **Receiver** this extra 4 chars are removed.

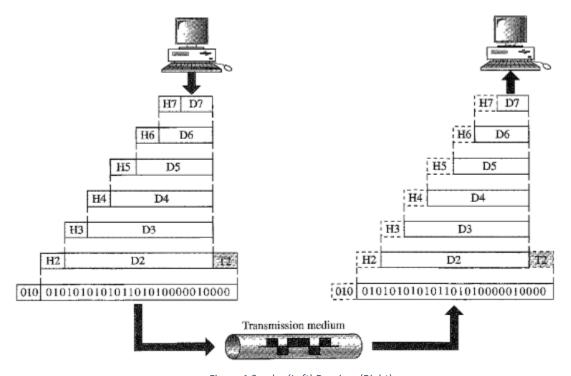


Figure 1 Sender (Left) Receiver (Right)

#### Lab Task:

Creating a sender receiver environment to show how OSI model actually works and print every 125-character segment from receiver side

# Implementation:

I created 3 separated c++ files 1. main.cpp, 2. sender.cpp, 3. seceiver.cpp and also 3 text files 1. input.txt, 2. temp.txt, 3. output.txt.

### main.cpp:

main contains the call function and a removes every older data from text files (temp.txt, output.txt)

```
1
     #include <iostream>
     #include "sender.cpp"
     #include "receiver.cpp"
     using namespace std;
 5
 6
     int main()
   ₽ {
 7
8
         ofstream temp;
9
         temp.open("temp.txt");
10
         temp << "";
11
         temp.close();
12
        ofstream output;
        output.open("output.txt");
13
        output << "";
14
15
        output.close();
16
        sender();
17
        receiver();
18
19
20
        cout<<"\n\n";
         return 0;
21
```

# sender.cpp:

to create the OSI environment I create 7 more function which works as layers. **sender (function):** reads text file or takes user input and send the string to application layer.

```
void sender()
71
72
73
          string txt;
74
          printf("\nSender : ");
75
          getline(cin,txt);
76
          //ifstream input("input.txt");
77
          /*while (getline (input, txt))
78
79
                  //cout << str << '\n';
         }*/
80
81
          int txtlen = txt.size();
          //cout << txtlen <<'\n';</pre>
          int i=0;
83
84
          while (i!=(txtlen/125)+1)
85
            string str = txt.substr(125*i,125);
86
87
             //cout << str << '\n';
             applicationLayer(str);
88
89
              i++;
90
91
92
     }
```

**Application layer(function):** add 3 chars (in this case A-H) with the string as head and send the new string to presentation function.

```
62
       void applicationLayer(string strl)
63
     □ {
64
           //char str[100]="A-H";
65
           string str = "A-H"+strl;
           //printf("%s\n",str);
66
67
           //cout << str <<"\n";
           presentationLayer(str);
68
69
      L.,
```

**Presentation layer (function):** add 3 chars (in this case P-H) with the string as head and send the new string to Session function.

**Session layer (function):** add 3 chars (in this case S-H) with the string as head and send the new string to transport function.

```
48
49
49
50
51
52
53
54
void sessionLayer(string str1)

//char str[100]="S-H";
string str = "S-H"+str1;
//cout << str << "\n";
transportLayer(str);
}
```

**Transport layer (function):** add 3 chars (in this case T-H) with the string as head and send the new string to network function.

**Network layer (function):** add 3 chars (in this case N-H) with the string as head and send the new string to data link function.

**Datalink layer (function):** add 3 chars (in this case D-H) with the string as head, more 3 chars (in this case D-T) with the string as Tail and send the new string to Physical function.

**Physical layer (function):** add 4 chars (in this case PH-H) with the string as head and make the whole 150 chars to 8 bit binary and store this binary in 'temp.txt' file. The temp file will contain 125\*8 = 1200 chars.

```
10
       void physicalLayer(string strl)
11
12
           //char str[100]="PH-H";
           string str = "PH-H"+strl;
13
14
           //cout << str << "\n";
15
           //cout << str.length() << "\n\n";
16
           //cout<<"\n"<<str.length();
17
           ofstream temp;
18
           temp.open("temp.txt",ios::app);
19
20
           for(size t i=0; i<str.size();i++)</pre>
21
22
                temp << bitset<8>(str[i]);
23
24
           temp.close();
25
```

### receiver.cpp:

to create the OSI environment I create 7 more function which works as layers.

**receiver (function):** reads text file (temp.txt) and convert the binary string to char string and send the string to physical layer.

```
void receiver()
107
     - {
108
           string txt;
109
           ifstream temp("temp.txt");
110
           while (getline (temp, txt))
111
112
                   //cout << str << '\n';
113
          }
114
          temp.close();
115
          int txtlen = txt.size();
116
          //cout << txtlen <<'\n';</pre>
117
           int i=0;
118
           //cout << str << '\n';
           while(i!=(txtlen/1200)+1)
119
120
121
              string str = txt.substr(1200*i,1200);
              //cout << str << '\n';
122
              setStringtoASCII(str);
123
124
               i++;
125
           //cout << "XX" << '\n';
126
127
       int binaryToDecimal(string n)
 69
 70
 71
           string num = n;
 72
 73
           int dec_value = 0;
 74
 75
           int base = 1;
 76
 77
           int len = num.length();
 78
          for (int i = len - 1; i >= 0; i--) {
 79
 80
               if (num[i] == '1')
 81
                  dec value += base;
               base = base * 2;
 82
 83
 84
 85
           return dec value;
 86

'}
void setStringtoASCII(string str)

 90 🗏 {
 91
           int N = int(str.size());
 92
           string res = "";
 93
 94
 95 😑
           for (int i = 0; i < N; i += 8) {
 96
             int decimal value
                  = binaryToDecimal((str.substr(i, 8)));
 98
99
              res += char(decimal_value);
100
101
102
           //cout << res << '\n';
103
103
           RphysicalLayer(res);
```

**Physical layer (function):** already all the binary string is converted to a char string. Now in this layer 4 char from starting are removed and send to data link layer.

**Data link layer (function):** remove the 1<sup>st</sup> and last total 6 chars and send to network layer.

**Network layer (function):** remove the 1<sup>st</sup> 3 chars and send the string to transport layer.

```
void RnetworkLayer(string strl)

f

int i= strl.length();

string str = strl.substr(3,i);

//cout << str<<'\n';

RtransportLayer(str);

}</pre>
```

**Transport layer (function):** remove the 1<sup>st</sup> 3 chars and send the string to session layer.

```
void RtransportLayer(string strl)

f

int i= strl.length();

string str = strl.substr(3,i);

//cout << str<<'\n';

RsessionLayer(str);

}</pre>
```

**Session layer (function):** remove the 1<sup>st</sup> 3 chars and send the string to presentation layer.

```
void RsessionLayer(string strl)

f

int i= strl.length();

string str = strl.substr(3,i);

//cout << str<<'\n';

RpresentationLayer(str);

}</pre>
```

**Presentation layer (function):** remove the 1<sup>st</sup> 3 chars and send the string to application layer.

```
void RpresentationLayer(string strl)

int i= strl.length();

string str = strl.substr(3,i);

//cout << str<<'\n';

RapplicationLayer(str);

}</pre>
```

**Application layer (function):** remove the 1<sup>st</sup> 3 chars and print the output segment by segment and also store the full string in a text file (output.txt)

```
void RapplicationLayer(string strl)
 7
 8
     □ {
 9
           int i= strl.length();
           string str = strl.substr(3,i);
10
11
           cout << "\nReceiver: ";</pre>
12
           cout << str;
13
           //RpresentationLayer(str);
14
           ofstream output;
15
           output.open("output.txt",ios::app);
16
           output << str;
17
           output.close();
18
```

# **Outputs:**

# If the text size is more than 125:

Sender : East West University was established with interrelated objectives of augmenting national capacity for tertiary education to a larger number of students, and thereby contributing to the country's human capital development process.

Receiver: East West University was established with interrelated objectives of augmenting national capacity for tertiary education to a

Receiver: larger number of students, and thereby contributing to the country's human capital development process.

#### temp.txt:

### output.txt:

File Edit Format View Help East West University was established with interrelated objectives of augmenting national capacity for tertiary education to a larger number of st

#### If the text size is less than 125:

```
Sender : This is a text.

Receiver: This is a text.

Process returned 0 (0x0) execution time : 7.550 s

Press any key to continue.
```

#### temp.txt:

### output.txt:

File Edit Format View Help
This is a text.

### **Discursion:**

While I was creating this application, I faced some problem such as I could not able to convert string to binary so I had to take help from online. I had to add extra 2 functions (setStringtoASCII, binaryToDecimal) to convert binary to string. Most of the problem I faced is now commented out. Mostly I faced those problems in "C" that's why I started again in "C++".