About

The Flyify community was founded in October 2019. Founder Issac Choi has had the vision of having his own community for some time now. Finally, the founding of Flyify has made his vision come to light. The primary goal of the Flyify Community is to promote an immersive Flight Simulation Environment consistent with that of real-world flight environments. Consistent with achieving this goal, Flyify has invested months of research in finding a reliable Air Traffic Control staff. Recording countless hours of experience in realistic virtual controlling environments such as that of VATSIM, IVAO, and more. When providing services within the Flyify community, these controllers are briefed as if they are in the Air Traffic Control tower. The Flyify controlling environment is aimed to be uniform across the globe. With the level of skill present within the Flyify community, this goal can be sought as readily available. Aside from the seriousness that Flyify provides, we here at Flyify understand that being serious 100% of the time can lead to toxic environments that prove unwelcoming. Flyify, although having a primary goal of realistic simulation, have left plenty of room to have fun and mess around. Isaac Choi has worked with a select group of people to enhance the community experience. The Flyify staff has 4 primary staff members. Isaac Choi-Founding Staff member. Brody Carty- Head of Development. Nick Maione- Air Traffic Control Administrator. Zachary DeAngelis-Pilot Training Manager. All of which have put extreme amounts of effort in dedication to the Flyify community. Flyify is excited to have you be apart of the community. Get ready to join The Next Generation of Flight!

Sincerely, Flyify Staff Team