



Headings, Tables, Landmarks

Engineers - Session 1

My name is Russ Weakley:

- 1995: Web Design and HTML
- 2003: Accessibility
- 2012: Component libraries and Design systems

We also have the amazing **Kiya Doig** in the meeting, from the Accessibility team!

Is everyone ok if we **record this session**?

For all three topics, we will run through some slides, and then **review some existing examples from within your site.**

Your input would be really valuable during these reviews - **questions, comments, suggestions.**

Some tools

- [Chrome extension: Accessibility Insights for Web](#)
- [Chrome extension: Skip to Landmarks and Headings](#)
- [Bookmarklet: Easy Checks headings checker](#)

Part 1: Headings

Why are headings important for accessibility?

Headings communicate **how the content on web pages is structured** for sighted users and assistive technology users.

For people with **limited or no vision**, headings help:

- Understand the overall page structure
- Navigate to content with minimal effort
- Understand the content they are reading

JAWS and NVDA

Key/function	Purpose
H	Jump to next heading
SHIFT + H	Jump to previous heading
1, 2, 3, 4, 5, 6	Jump to next heading of that type
SHIFT + 1, 2, 3, 4, 5, 6	Jump to previous heading of that type
Elements list popup	View all headings

For people with **limited movement**, heading help:

- Navigate to content with minimal effort

For people with **limited learning or cognition**, headings help:

- Skim content quickly and effectively

- Build mental models to understand the content

Heading hierarchy

Headings should be **correctly nested in order**, starting with the most important heading - <h1>, down to the least important heading - <h6>.

```
<h1>Site name or Page title</h1>
  <h2>Section</h2>
    <h3>Subsection</h3>
    <h3>Subsection</h3>
  <h2>Section</h2>
    <h3>Subsection</h3>
```

Skipping heading ranks can confuse some users and **should be avoided where possible**.

```
<h1>Site name or Page title</h1>
  <h5>Subsection</h5>
  <h5>Subsection</h5>
  <h5>Subsection</h5>
```

While heading levels should be a design problem, it often **falls to engineers to resolve within layouts**.

You can use your [Heading classes](#) to change the visual appearance of headings, while **maintaining heading hierarchy**.

```
<h3 class="xui-heading-2xlarge">...</h3>
```

What should you do when heading levels are **defined within components**, like the [XUI Accordion](#)?

In these cases, you just have to **work around these heading** as best you can until they are resolved within the system.

Site or page headings

Every page should have an `<h1>` **near the start of the page**.

This `<h1>` should be reserved for **the most important information on the page** - such as the site name or primary page heading.



While it is not considered a WCAG failure to have more than one `<h1>` per page, it is a good practice to **limit pages to a single `<h1>`**.

Avoid 'fake' headings

While the following markup may produce content that visually looks like a heading, it **lacks meaningful semantic structure**.

```
<p class="xui-heading-xlarge">Fake page heading</p>
```

For many people who rely on actual heading structure, this type of markup **would be ignored completely**.

Always **try to use actual headings** throughout your layouts.

Some examples

Some example pages

- [Business: Short-term cash flow projection](#) - 2 x H1
- [Business: Business snapshot](#) - multiple H1
- [Accounting: Reports](#) - 2 x H1 and no other headings (Favourites, Financial performance, Financial statements etc)

Part 2: Tables

A quick overview of basic table markup

You have a nice [table component](#) that uses all of the correct elements.

List	Purpose
<table>	Presents tabular data in a two-dimensional table
<thead>	Defines a set of rows defining the head of the columns of the table.
<tbody>	Defines a set of rows, indicating that they comprise the body of the table.
<tr>	Defines a row of cells in a table
<td>	Defines a cell of a table that contains data

The <th> element

The <th> element defines **a cell as the header of a group of table cells** (table header).

Each column header **must be defined** as a <th> element.

```
<table>
  <thead>
    <tr>
      <th></th>
      <th></th>
      <th></th>
    </tr>
  </thead>
  ...
```

Header cell	Header cell	Header cell
Table cell	Table cell	Table cell
Table cell	Table cell	Table cell
Table cell	Table cell	Table cell

The <th> can also be used at the left side of the table for cells that **define the entire row**.

```

...
</thead>
<tbody>
  <tr>
    <th></th>
    <td></td>
    <td></td>
  </tr>
</tbody>
</table>

```

Header cell	Header cell	Header cell	Header cell
Header cell	Table cell	Table cell	Table cell
Header cell	Table cell	Table cell	Table cell
Header cell	Table cell	Table cell	Table cell

The <th> is important for screen readers as it **allows users to orientate header cells to table cells** within the table.

Local bus times

	205 Bus	207 Bus	212 Bus
Duloc St	8.20am	12:00pm	4:00pm
Maple St	8:30am	12:10pm	4:10pm
Drury Lane	8:30am	12:20pm	4:20pm

The <caption> element

The <caption> element provides the table with:

- A visible label - for sighted users.
- An accessible name - for assistive technologies.

The <caption> element must come directly after the <table> element's start tag.

```
<table>
  <caption>Table caption</caption>
</table>
```

Heading elements can be placed inside the <caption> to **provide additional styling and semantics**.

```
<table>
  <caption>
    <h3>Table caption</h3>
  </caption>
</table>
```

The `aria-label` and `aria-labelledby` can be used to create **accessible names for your tables**.

```
<table aria-label="Business updates">  
  ...  
</table>
```

```
<p id="aaa">A table caption</p>  
<table aria-labelledby="aaa">  
  ...  
</table>
```

Let's look at a [demo codepen](#).

Some examples

Some example pages

- [Business snapshot: Largest operating expenses](#) - a good example
- [Invoices](#) - lack of TH, dropdown arrow, empty cells
- [Purchase orders](#) - not a table
- [Products and services](#) - `role=button` on TH

Using ARIA to create table structure

ARIA can also be used to create entire tables via **ARIA table roles**.

Native	ARIA
<code><table></code>	<code><div role="table"></code>
<code><thead></code>	<code><div role="rowgroup"></code>
<code><tbody></code>	<code><div role="rowgroup"></code>
<code><tr></code>	<code><div role="row"></code>
<code><th></code>	<code></code>
<code><td></code>	<code></code>

Part 3: Landmarks

Why are landmarks important for accessibility?

Just like headings, landmarks communicate **how the content on web pages is structured** for sighted users and assistive technology users.

For people with **limited or no vision**, landmarks help:

- Understand the overall page structure
- Navigate to content with minimal effort
- Understand the content they are reading

For people with **limited movement**, landmarks help:

- Navigate to content with minimal effort

HTML and ARIA landmarks

ARIA introduced a range of landmark roles to **identify page regions for assistive technologies**.

```
<div role="navigation">
  <ul>
    <li>Home</li>
    <li>About</li>
  </ul>
</div>
```

Some time later, HTML5 introduce new elements to **define page regions**.

```
<nav>
  <ul>
    <li>Home</li>
    <li>About</li>
```

```
</ul>  
</nav>
```

There are now **two ways to identify landmarks**, HTML elements and ARIA roles.

Landmark	ARIA role	HTML element
Banner	role="banner"	<header>
ContentInfo	role="contentinfo"	<footer>
Navigation	role="navigation"	<nav>
Main	role="main"	<main>
Complementary	role="complementary"	<aside>
Region	role="region"	<section>
Article	role="article"	<article>
Search	role="search"	N/A

Use HTML elements for landmarks rather than ARIA roles, as they have **built-in semantics and behaviour**.

An activity

Let's [look at a page](#) to see how all key landmarks work **with the accessibility tree**.

Some examples

Some example pages

- [Contacts](#) - Good example! - banner, 2x navigation (with labels), main
- [Dashboard](#) - Overuse of banner landmark - solvable with use of main