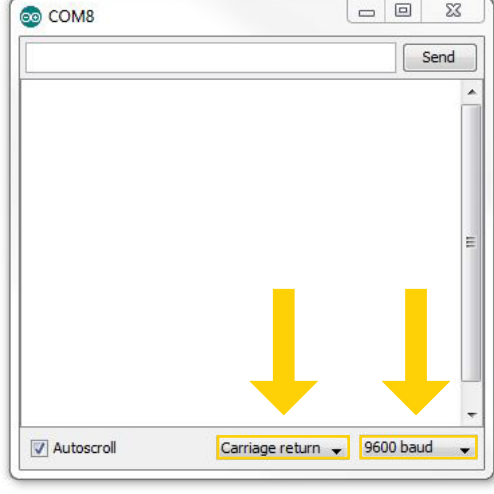
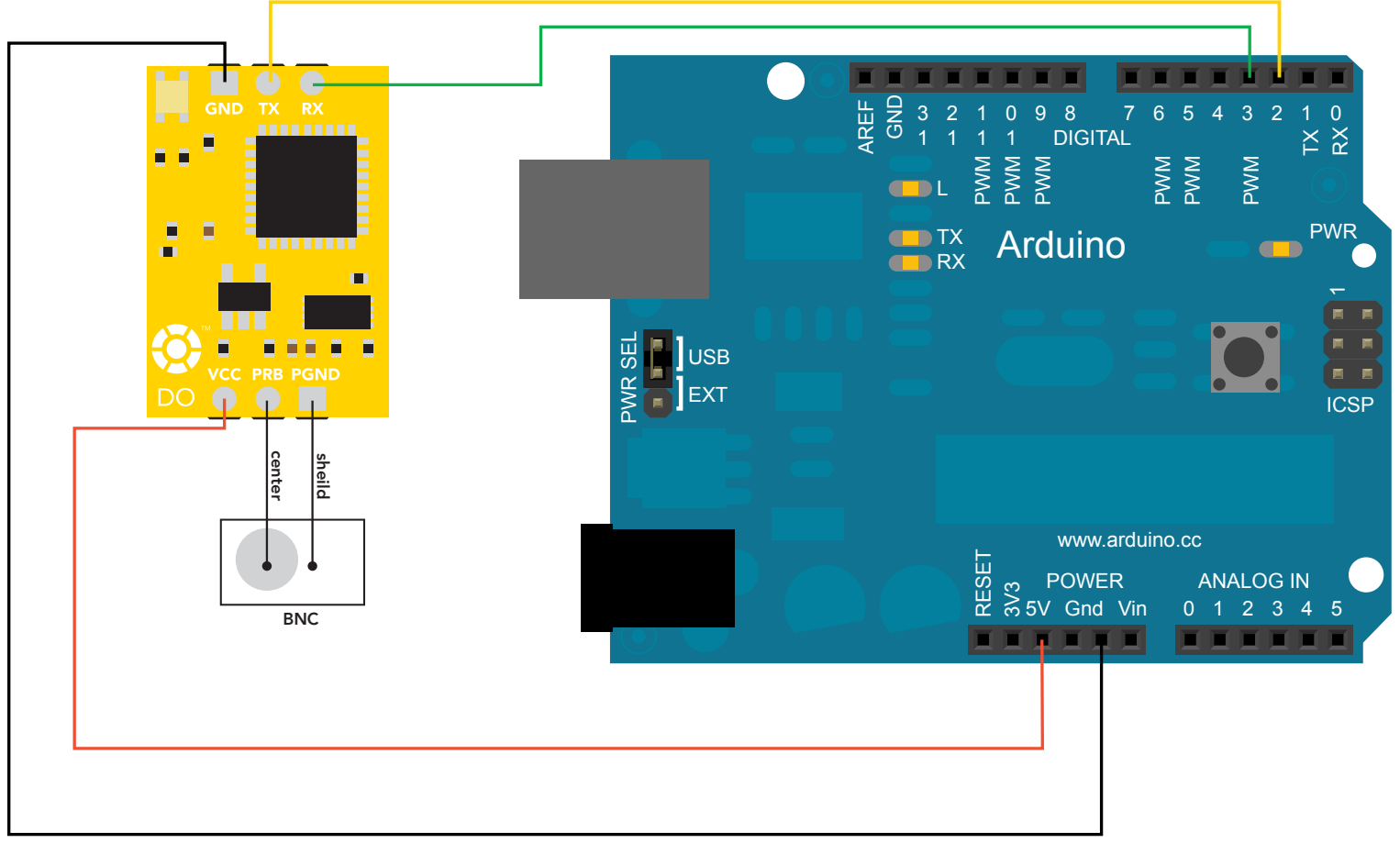


Arduino D.O. Sample Code



//This code has intentionally has been written to be overly lengthy and includes
//unnecessary steps. Many parts of this code can be truncated. This code was written
//to be easy to understand. Code efficiency was not considered. Modify this code as
//you see fit. This code will output data to the Arduino serial monitor. Type commands
//into the Arduino serial monitor to control the D.O. circuit. set the var Arduino_only
//to equal 1 to watch the Arduino take over control of the D.O. circuit.

**//As of 11/6/14 the default baud rate has changed to 9600.
//The old default baud rate was 38400.**



```
#include <SoftwareSerial.h>
#define rx 2
#define tx 3

SoftwareSerial myserial(rx, tx);

char DO_data[20];
char computerdata[20];
byte received_from_computer=0;
byte received_from_sensor=0;
byte arduino_only=0;

byte startup=0;
byte string_received=0;
float DO_float=0;
float sat_float=0;
char *DO;
char *sat;

void setup(){
  Serial.begin(9600);
  myserial.begin(9600);
}

void serialEvent(){
  if(arduino_only!=1){
    received_from_computer=Serial.readBytesUntil(13,computerdata,20);
    computerdata[received_from_computer]=0;
    myserial.print(computerdata);
    myserial.print('\r');
  }
}

void loop(){
  if(myserial.available() > 0){
    received_from_sensor=myserial.readBytesUntil(13,DO_data,20);
    DO_data[received_from_sensor]=0;
    string_received=1;

    if((DO_data[0] >= 48) && (DO_data[0] <=57)){
      pars_data();
    }
    else
      Serial.println(DO_data);
  }
}

void pars_data()
{
  byte i;
  byte pars_flag=0;

  for(i=0;i<=received_from_sensor;i++)
  {
    if(DO_data[i]!=','){pars_flag=1;}
  }

  if(pars_flag){
    DO=strtok(DO_data, ",");
    sat=strtok(NULL, ",");

    Serial.print("DO:");
    Serial.println(DO);
    //DO_float=atoi(DO);
  }

  Serial.print("%sat:");
  Serial.println(sat);
  //sat_float=atoi(sat);
}

else
{
  Serial.print("DO:");
  Serial.println(DO_data);
}

}

//here are some functions you might find useful
//these functions are not enabled

/*
void cal_air(){
  myserial.print("cal\r");
}

void DOFactoryDefault(){
  myserial.print("X\r");
}

void read_info(){
  myserial.print("I\r");
}

void DOSetLEDs(byte enabled)
{
  if(enabled)
    myserial.print("L,1\r");
  else
    myserial.print("L,0\r");
}
*/
```

//we have to include the SoftwareSerial library, or else we can't use it.
//define what pin rx is going to be.
//define what pin Tx is going to be.

//define how the soft serial port is going to work.

//we make a 20 byte character array to hold incoming data from the D.O.
//we make a 20 byte character array to hold incoming data from a pc/mac/other.
//we need to know how many characters have been received.
//we need to know how many characters have been received.
//if you would like to operate the D.O. Circuit with the Arduino only and not use the serial monitor
//to send it commands set this to 1. The data will still come out on the serial monitor, so you can
//see it working.

//used to make sure the Arduino takes over control of the D.O. Circuit properly.
//used to identify when we have received a string from the D.O. circuit.
//used to hold a floating point number that is the D.O.
//used to hold a floating point number that is the percent saturation.
//char pointer used in string parsing
//char pointer used in string parsing

//enable the hardware serial port
//enable the hardware serial port

//this interrupt will trigger when the data coming
//from the serial monitor(pc/mac/other) is received.
//if Arduino_only does not equal 1 this function will
//be bypassed.
//we read the data sent from the serial monitor
//(pc/mac/other) until we see a <CR>. We also count
//how many characters have been received.
//we add a 0 to the spot in the array just after the
//last character we received. This will stop us from
//transmitting incorrect data that may have been
//left in the buffer.
//we transmit the data received from the serial monitor
//(pc/mac/other) through the soft serial port to
//the D.O. Circuit.
//all data sent to the D.O. Circuit must end with a <CR>.

//if we see that the D.O. Circuit has sent a character.
//we read the data sent from D.O. Circuit until we see a
//<CR>. We also count how many character have been received.
//we add a 0 to the spot in the array just after the last character
//we received. This will stop us from transmitting incorrect data
//that may have been left in the buffer.
//a flag used when the Arduino is controlling the D.O. Circuit
//to let us know that a complete string has been received.
//if DO_data[0] is a digit and not a letter

//if the data from the D.O. circuit does not start with a number
//transmit that data to the serial monitor.

//let's pars the string at each comma.
//let's pars the string at each comma.

//We now print each value we parsed seprately.
//this is the DO value.
//Uncomment this line to turn the string into to floating pint value.

//We now print each value we parsed seprately.
//this is the % sat value.
//Uncomment this line to turn the string into to floating pint value.

//if the output is only DO and not DO + % sat
//print out "DO:"
//printout that DO in Mg/L

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