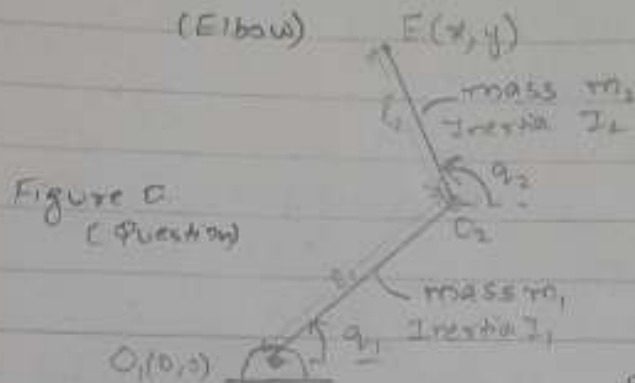


## 2R Manipulator



E: end effector

$(x, y)$ : end effector position

$(q_1, q_2)$ : joint angles of  $O_1, O_2$  from absolute ref. respectively

Assume:  $O_1$ : Origin  $(0, 0)$

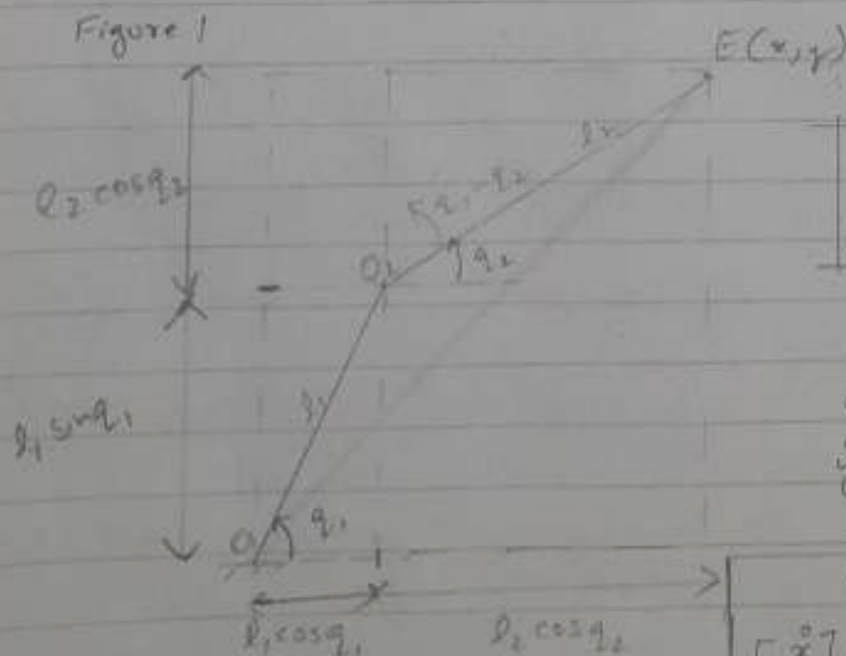
Assume motors  $m_1$  &  $m_2$  connected at joints  $O_1$  &  $O_2$  respectively.

Presume  $m_1$  &  $m_2$  can have ability to control torques  $\tau_1$  &  $\tau_2$  applied at  $O_1$  &  $O_2$  or the positions of angles  $q_1$  &  $q_2$ .

Task 1 (a) Tracking  $(x, y)$  using  $(q_1, q_2)$

(b) Tracking  $(x, y)$  using  $(\tau_1, \tau_2)$  i.e. neutralizing the dynamics for  $(q_1, q_2)$

Task 1(a): Solution



From Figure 1,

$$\begin{cases} x = l_1 \cos(q_1) + l_2 \cos(q_2) \\ y = l_1 \sin(q_1) + l_2 \sin(q_2) \end{cases} \quad (1)$$

Taking time derivatives,

$$\dot{x} = -l_1 \dot{q}_1 \sin(q_1) - l_2 \dot{q}_2 \sin(q_2)$$

$$\dot{y} = l_1 \dot{q}_1 \cos(q_1) + l_2 \dot{q}_2 \cos(q_2)$$

In matrix form, end effector velocity

$$\begin{bmatrix} \dot{x} \\ \dot{y} \end{bmatrix} = \begin{bmatrix} -l_1 \sin(q_1) & -l_2 \sin(q_2) \\ l_1 \cos(q_1) & l_2 \cos(q_2) \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \end{bmatrix}$$

(2)

To solve task 1a), we need to find  $q_1, q_2$  in terms of  $(x, y)$

Consider Figure 2

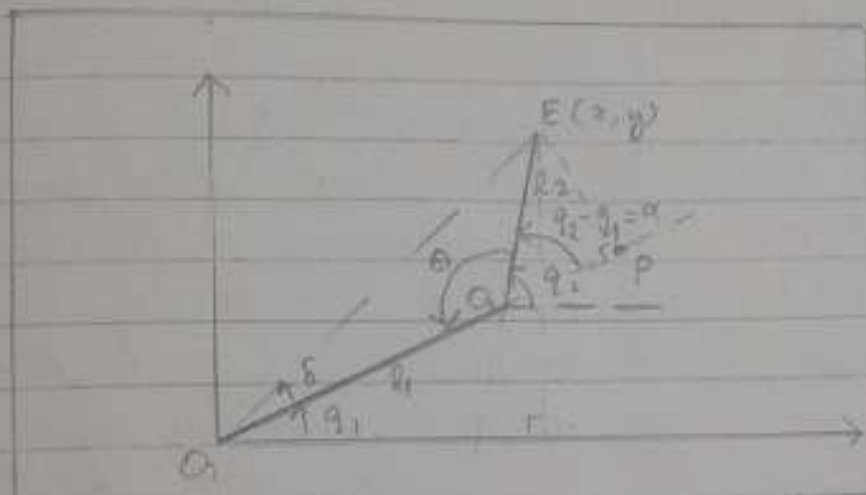


Figure 2

From Pythagoras theorem,

$$\text{length}(O, E) = \sqrt{x^2 + y^2}$$

Applying cosine rule on angle  $\theta$  in triangle  $O, P, E$ ,

$$\cos(\theta) = \frac{l_1^2 + l_2^2 - (\sqrt{x^2 + y^2})^2}{2 l_1 l_2}$$

$$\cos(\pi - \theta) = \cos(\alpha) = \cos(q_2 - q_1) = -\cos(\theta)$$

$$\Rightarrow \cos(\alpha) = \frac{x^2 + y^2 - l_1^2 - l_2^2}{2 l_1 l_2}$$

From  $\triangle EOP$ ,

$$\tan(\delta) = \frac{l_2 \sin(\alpha)}{l_1 + l_2 \cos(\alpha)}$$

$$\tan(q_1 + \delta) = \left( \frac{y}{x} \right)$$

$$\therefore q_1 = \tan^{-1}\left(\frac{y}{x}\right) - \tan^{-1}\left(\frac{l_2 \sin(\alpha)}{l_1 + l_2 \cos(\alpha)}\right)$$

$$q_1 = \tan^{-1}\left(\frac{y}{x}\right) - \tan^{-1}\left(\frac{l_2 \sin(q_2 - q_1)}{l_1 + l_2 \cos(q_2 - q_1)}\right)$$

$$q_2 = \alpha + q_1$$

To track a given trajectory  $E(x(t), y(t))$ , the motors at  $O_1$  and  $O_2$  to be controlled in position control mode to achieve  $q_1$  &  $q_2$  angular position at each time step.

Task T2: Applying a constant force  $F_0$  against a wall

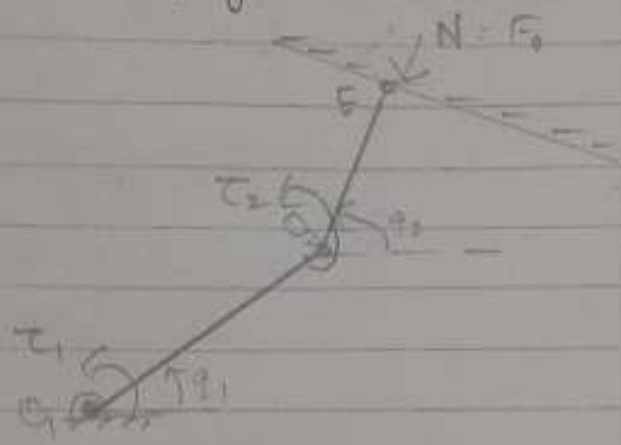


Figure 3

Constant force  $F_0$  is applied through force control (torque control) mode of the motors  $M_1$  at  $O_1$  &  $M_2$  at  $O_2$  respectively.

T2 Solution: (We are assuming a horizontal plane here to ignore gravity & have a general overview of relevant forces on the F.B.D.'s)

F.B.D of entire manipulator

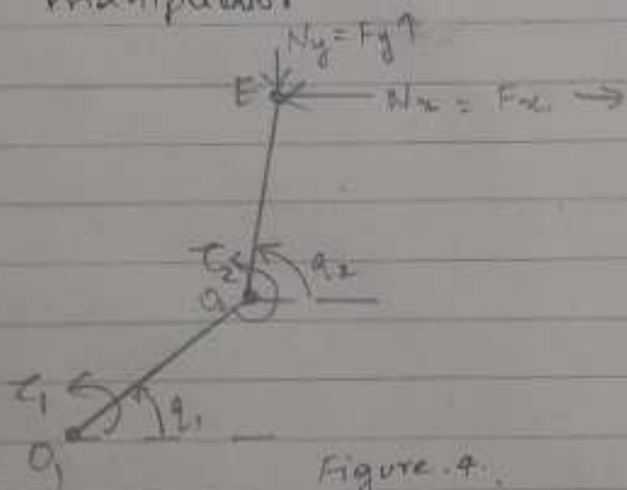


Figure 4

Also, we break  $F_0$  into  $F_x$  &  $F_y$ .

F.B.D of link  $O_1O_2$

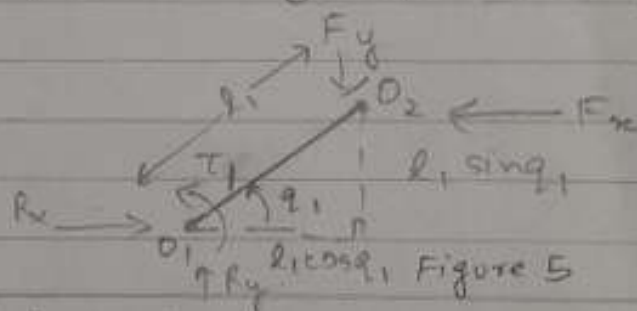


Figure 5

F.B.D of link  $O_2E$

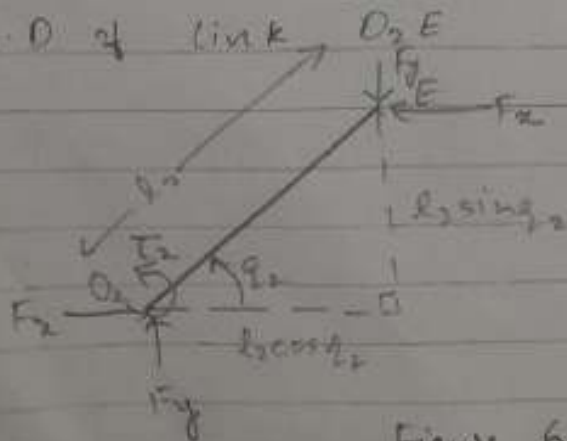


Figure 6

Conserving moments about  $O_1$  &  $O_2$  in figures 4, 5, 6,

$$\sum M_{O_1} = 0 \Rightarrow F_y l_1 \cos q_1 - F_x l_1 \sin q_1 = \tau_1$$

$$\sum M_{O_2} = 0 \Rightarrow F_y l_2 \cos q_2 - F_x l_2 \sin q_2 = \tau_2$$

④

To solve T2, we use ③ to position the end effector at the wall and ④ to apply necessary forces (torques)

Task T3: Make the end effector act as a spring centred at  $P(x_0, y_0)$  using a control scheme.

Solution to task T3:

Step 1: Model the dynamics of the ~~don~~ 2R manipulator as torques (T1(b))

Step 2: Cancel the torque dynamics

Step 3: Insert the spring dynamics if  $F_{spring_x} = -K(x - x_0)$   
&  $F_{spring_y} = -K(y - y_0)$   
at the end effector.

Step 1: We use Lagrange's equations to derive dynamics  
(Task T1(b)) Lagrangian  $L = K - V$   
(Kinetic energy) (potential energy)

$$\frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = Q_i' \quad \text{--- (5)}$$

↓  
Generalized forces derived using principle of virtual work

$$K = \frac{1}{2} I_{O_1} \omega_{O_1}^2 + \frac{1}{2} I_{C_G} \omega_{C_G}^2 + \frac{1}{2} m_2 v_{C_2}^2$$

$$\Rightarrow K = \underbrace{\frac{1}{2} \left( \frac{1}{3} m_1 l_1^2 \right) \dot{q}_1^2}_{\text{pure rotation about } O_1} + \underbrace{\frac{1}{2} \left( \left( \frac{1}{12} \right) m_2 l_2^2 \right) \dot{q}_2^2}_{\text{Rotation of } O_2 E \text{ about C.G.}} + \underbrace{\frac{1}{2} m_2 v_{C_2}^2}_{\text{translation of } O_2 E}$$

$$v_{C_2}^2 = (l_1 \dot{q}_1)^2 + \left( \frac{l_2}{2} \dot{q}_2 \right)^2 + 2 l_1 \dot{q}_1 \frac{l_2}{2} \dot{q}_2 \cos(q_2 - q_1)$$

$$V = m g \frac{l_1}{2} \sin(q_1) + m g \left( l_1 \sin(q_1) + \frac{l_2}{2} \sin(q_2) \right)$$

$$L = K - V$$

$$= \frac{1}{2} m_1 l_1^2 \dot{q}_1^2 + \frac{1}{2} m_2 (l_1^2 \dot{q}_1^2 + l_2^2 \dot{q}_2^2 + 2 l_1 l_2 \dot{q}_1 \dot{q}_2 \cos(q_2 - q_1)) \\ + \frac{1}{2} m_2 l_2^2 \dot{q}_2^2 - \left( \frac{m_2 g l_1}{2} \sin(q_1) + m_2 g l_1 \sin(q_1) + \frac{m_2 g l_2}{2} \sin(q_2) \right)$$

Applying Lagrangian from eqn (5)

$$Q_1 = \tau_1 = \frac{m_1 l_1^2}{3} \ddot{q}_1 + \frac{m_2 l_1^2}{2} \ddot{q}_1 + \frac{m_2 l_1 l_2}{2} \ddot{q}_2 \cos(q_2 - q_1) \\ - \frac{m_2 l_1 l_2}{2} \dot{q}_1^2 \sin(q_2 - q_1) + \frac{m_2 g l_1}{2} \cos(q_1) + m_2 g l_1 \cos(q_1)$$

$$Q_2 = \tau_2 = \frac{m_2 l_2^2}{3} \ddot{q}_2 + \frac{m_2 l_1 l_2}{2} \ddot{q}_1 \cos(q_2 - q_1) + \frac{m_2 l_1 l_2}{2} \dot{q}_1^2 \sin(q_2 - q_1) \\ + \frac{m_2 g l_2}{2} \cos(q_2)$$

⑥

The torque dynamics in ⑥ solve task 1b

2: saving  $\tau_1$  &  $\tau_2$  from ⑥ as  $\tau_{1,dynamics}$  &  $\tau_{2,dynamics}$

and aim to obtain  $E(x, y)$  through ③ using  $(q_1, q_2)$  to calculate through a

dynamics based solution.



Step 3: Calculation of spring dynamics.

$$F_{\text{spring}_x} = -k_x(x - x_0) = -k_x(x_{\text{displacement}}) = -k_x \Delta x$$

$$F_{\text{spring}_y} = -k_y(y - y_0) = -k_y(y_{\text{displacement}}) = -k_y \Delta y$$

Using  $x = \Delta x$ ,  $y = \Delta y$  in (4),

$$F_y l_1 \cos q_1 - F_x l_1 \sin q_1 = \tau_1$$

$$\Rightarrow k_y \Delta y l_1 \cos(q_1) - k_x \Delta x l_1 \sin(q_1) = \tau_{1\text{spring}}$$

$$k_y \Delta y l_2 \cos(q_2) - k_x \Delta x l_2 \sin(q_2) = \tau_{2\text{spring}}$$

(7)

To achieve spring-like behaviours from end effector, we need to account for the torque of the 2R manipulator dynamics calculated in (6)

$$\tau_{\text{total motor 1}} = \tau_{1\text{spring}} + \tau_{1\text{dynamics}}$$

$$\tau_{\text{total motor 2}} = \tau_{2\text{spring}} + \tau_{2\text{dynamics}}$$