

EMBEDDED SYSTEM PRACTICAL

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Roll No: 32

Class: SYBSCIT

Course Name: B.SC. (I.T)SEM 4

Subject: Embedded System

Subject code: USIT4P2

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DAAR-UL-REHMAT TRUST'S

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CERTIFICATE

THIS IS TO CERTIFY THAT ARKATE SAMREEN GULAM HAIDER

**(EXAM SEAT NO:32) OF /SY/ B. SC. INFORMATION TECHNOLOGY CLASS HAS
SATISFACTORY**

**COMPLETED / HER /PRACTICAL/ ON EMBEDDED SYSTEM FOR THE PARTIAL
FULFILLMENT OF THE DEGREE BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY
AS PRESCRIBED BY UNIVERSITY OF MUMBAI.**

FOR ACADEMIC YEAR 2022 -2023

HOD

PROFESSOR-IN-CHARGE

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Practical No.	Details	Date	Sign
1.	Design and develop a reprogrammable embedded system computer using 8051 microcontroller and to show the following aspects. a. Programming b. Execution c. Debugging		
2.a	Configure timer control register of 8051 and develop a program to generate given time delay.		
b.	To demonstrate use of general purpose port i.e Input/Output port of two controller for data transfer between them.		
3.a	Port I/O: Use one of four ports of 8051 for o/p interfaced to eight LED's Simulate binary counter(8bit) on LED's.		
b	To interface 8 LEDs at Input-Output port and create different pattern.		
c	To demonstrate timer working in timer mode and blink LED without using any loop delay routine.		
4.a	Serial I/O: Configure 8051 serial port for asynchronous serial communication with serial port of PC exchange text message to PC and display on PC screen. Signify end of message by carriage return.		
b	To demonstrate interfacing of seven-segment LED display and generate counting from 0 to 99 with fixed time delay.		
c	Interface 8051 with D/A converter and generate square wave of given frequency on oscilloscope.		
5.a	Interface 8051 with D/A converter and generate triangular wave of given frequency on oscilloscope.		
b	Using D/A converter generate sine wave on oscilloscope with the help of lookup table stored in data area of 8051.		
6	Interface stepper motor with 8051 and write a program to move the motor thorough a given angle in clock wise or anti clock wise direction.		
7	Generate traffic signal.		

Practical No: 01

Aim: Design and develop a reprogrammable embedded system computer using 8051 microcontroller and to show the following aspects.

a. Programming

b. Execution

c. Debugging

Input:

```
#include<reg52.H>
```

```
sbit LED = P2^0;
```

```
void Delay(void);
```

```
void main(void)
```

```
{
```

```
while(1)
```

```
{
```

```
LED = 0;
```

```
Delay();
```

```
LED = 1;
```

```
Delay();
```

```
}
```

```
}
```

```
void Delay(void)
```

```
{
```

```
int j;
```

```
int i;
```

```
for(i = 0; i < 10; i++)
```

```

{
for(j = 0; j < 10000; j++)

{

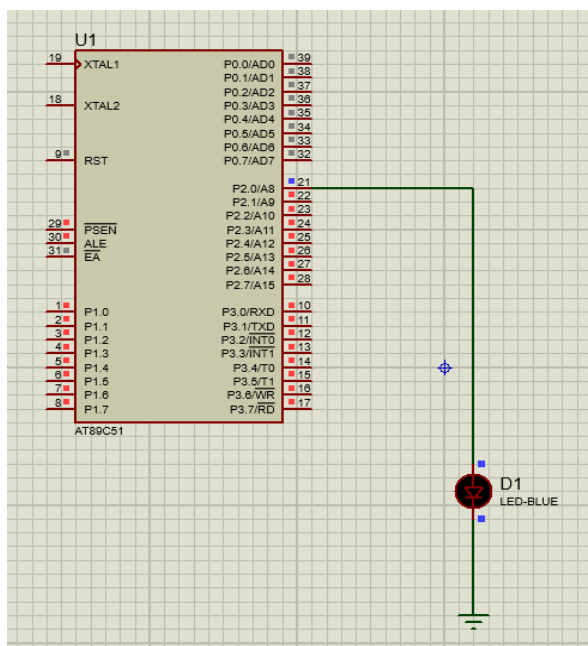
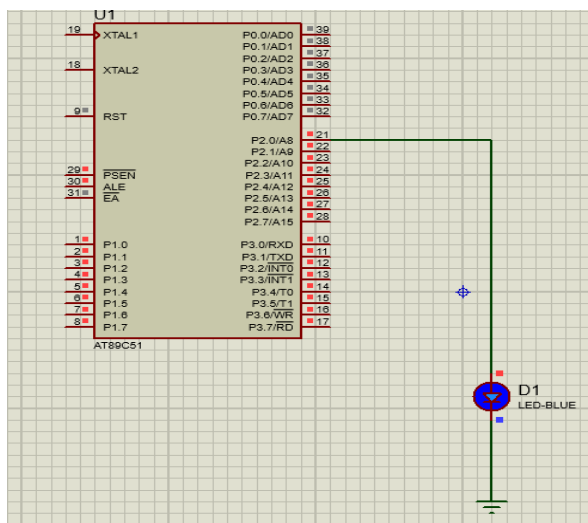
}

}

}

```

Output:



Practical No: 02

Aim: (A) Configure timer control register of 8051 and develop a program to generate given time delay.

Input:

```
#include<reg51.H>

void Delay(void);

void main(void)

{
while(1)

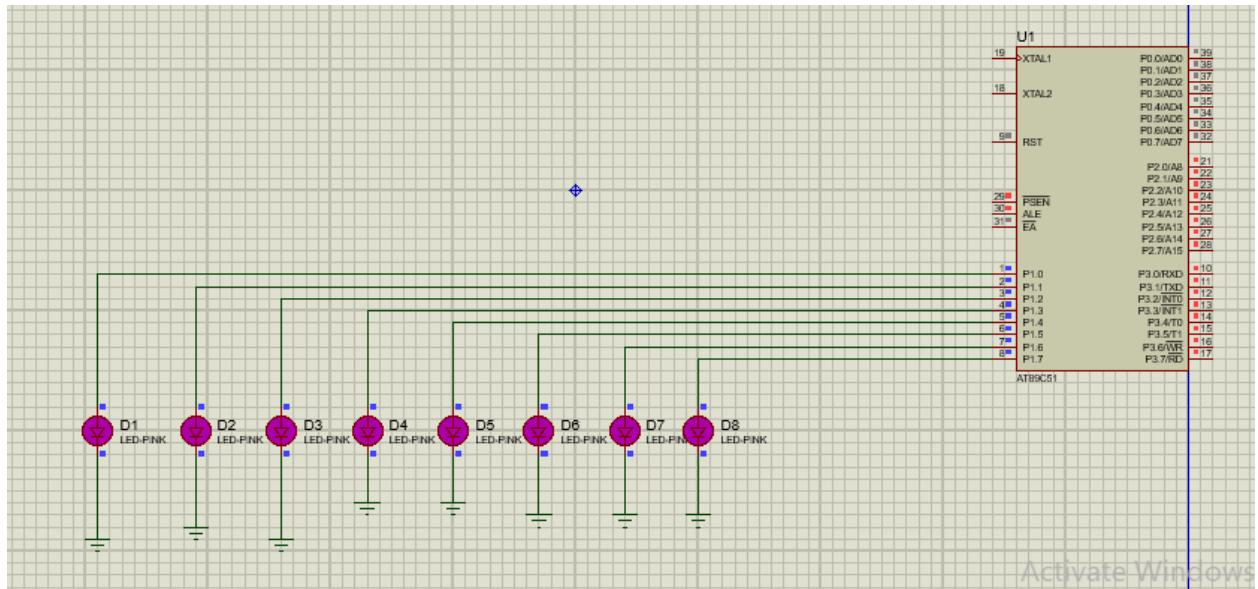
{
P1 = 0xFF;    // Make all bits of P1 high
Delay();
P1 = 0x00;    // Make all bits of P1 low
Delay();
}
}

void Delay(void)

{
int j;
int i;
for(i = 0; i < 1000; i++)
{
}
for(j = 0; j < 1000; j++)
{
}
```

}

Output:



(B): To demonstrate use of general purpose port i.e. Input/ output port of two controllers for data transfer between them.

Controller 1

```
#include<reg51.h>

void Delay(unsigned int time);

void main(void){

P2 = 0xAA;

Delay(1000);

P2 = 0x55;

Delay(1000);

}

void Delay(unsigned int time){

unsigned int i,j;

for (i = 0; i < time; i++){

for (j = 0; j < 23; j++){ }

}

}
```

Controller 2

```
#include<reg51.h>

void Delay(unsigned int time);

void main(void){

while(1){

P2 = P1;

Delay(1000);

}
```



```
}
```

```
void Delay(unsigned int time){
```

```
    unsigned int i,j;
```

```
    for (i = 0; i < time; i++){
```

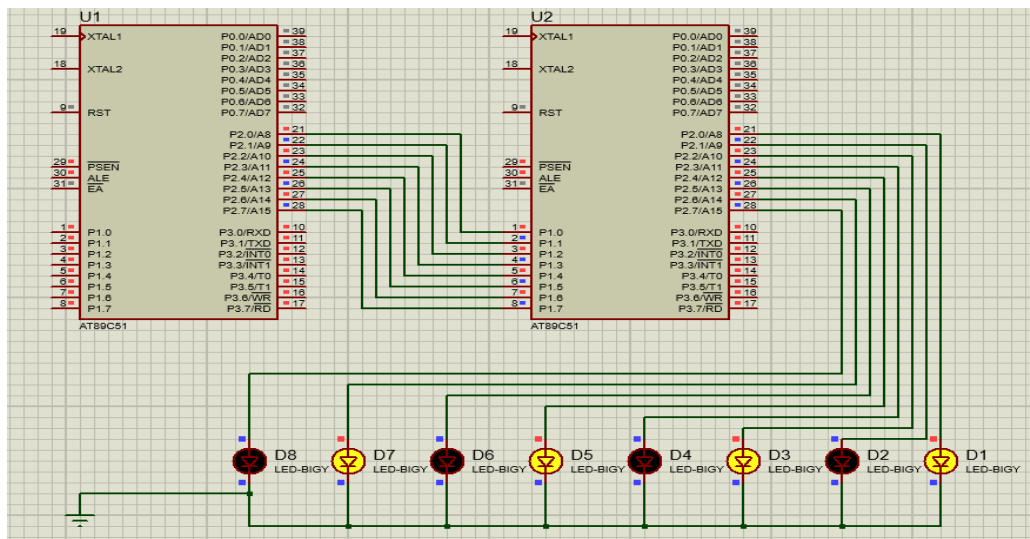
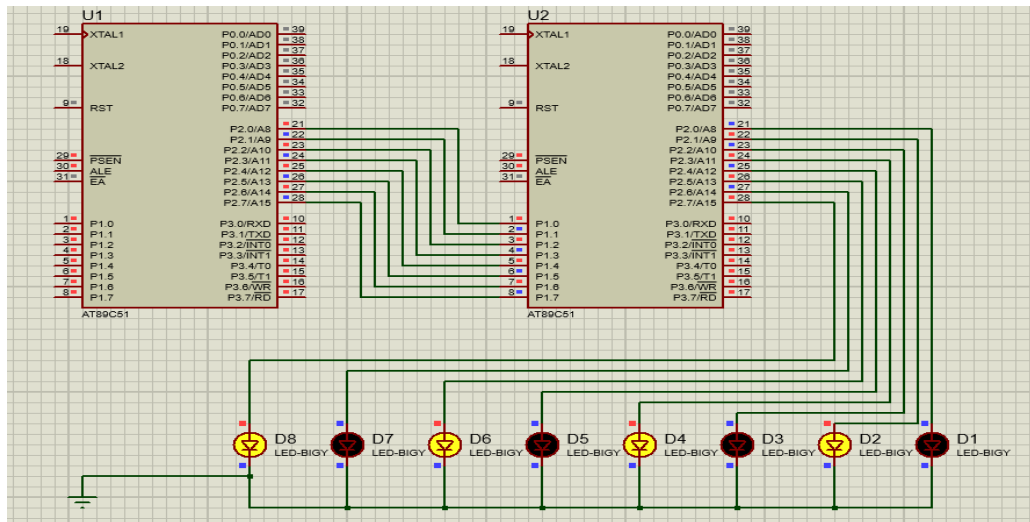
```
        for (j = 0; j < 23; j++){
```

```
        }
```

```
    }
```

```
}
```

Output:



Practical No: 03

Aim:(A) Port I/O: Use one of four ports of 8051 for o/p interfaced to eight LED's Simulate binary counter(8bit) on LED's.

Input:

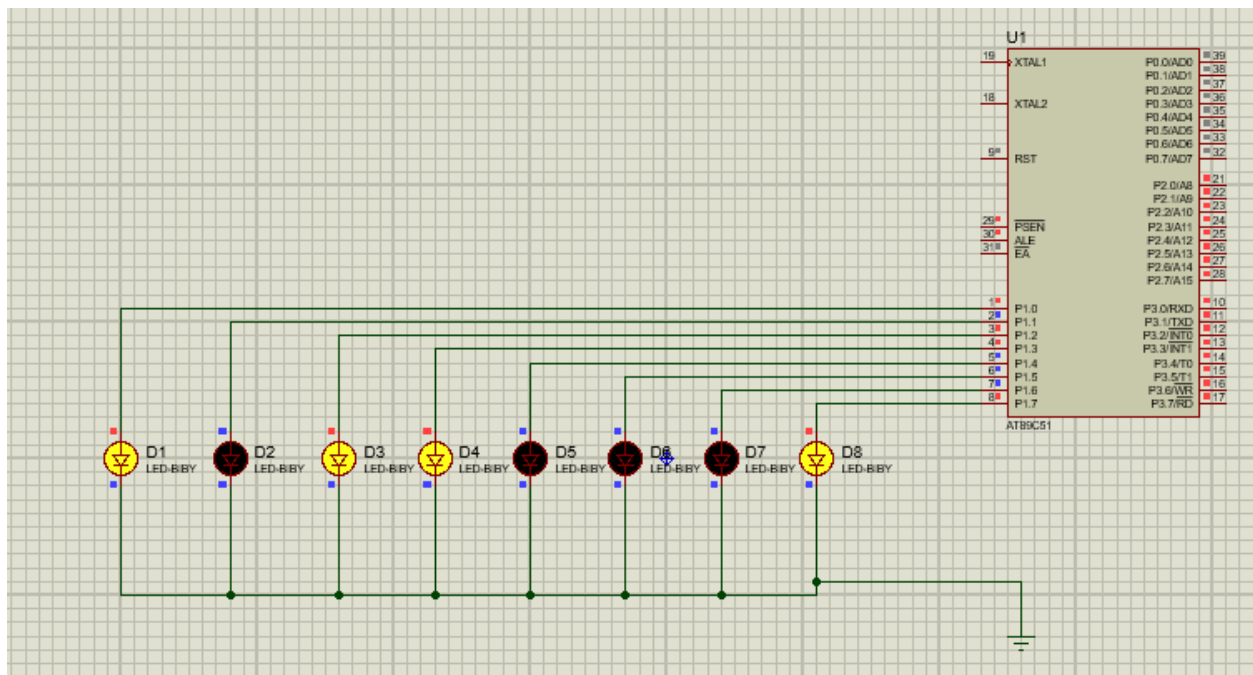
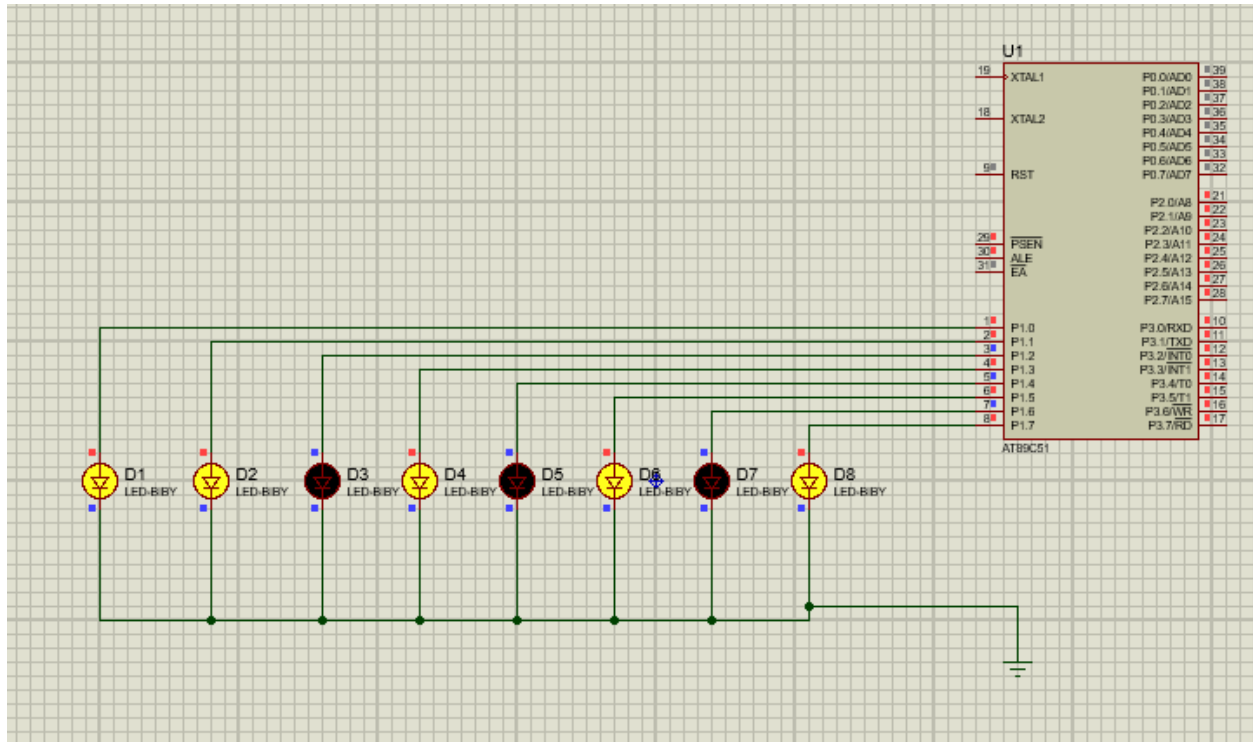
```
#include<reg51.h>

void delay(int time);

void main()
{
P1 = 00000000;
while(1)
{
P1++;
delay(100);
}
}

void delay(int time)
{
int i, j;
for(i = 0; i <= time; i++)
{
for(j = 0; j <= 23; j++)
{
}
}
}
```

Output:



(B): To interface 8 LEDs at Input-Output port and create different pattern.

Input:

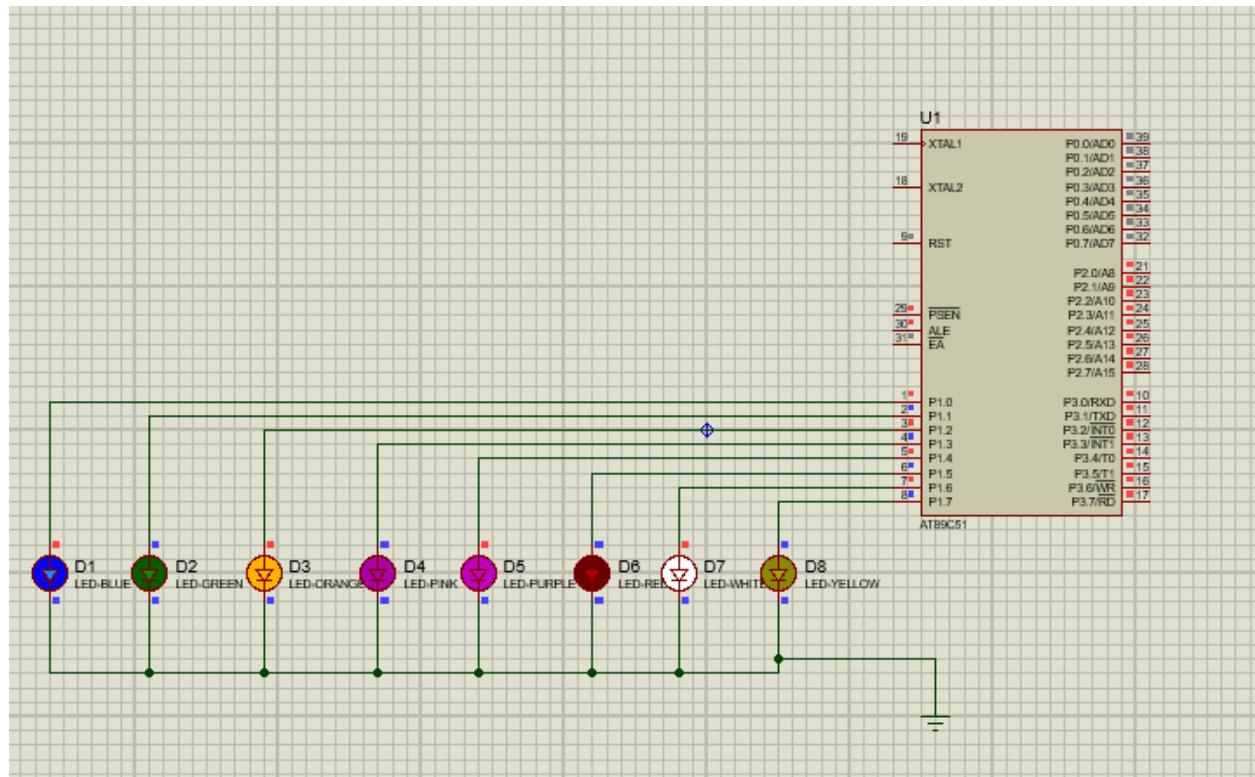
```
#include<reg51.h>

void delay();

void main()
{
while(1)
{
P1 = 0xAA; // Pattern to turn on alternate LEDs - 10101010
delay();
P1 = 0x55; // Reverse the pattern
delay();
}
}

void delay()
{
unsigned int i, j;
for(i = 0; i < 23; i++)
{
for(j = 0; j < 1000; j++)
{
}
}
}
```

Output:



(C): To demonstrate timer working in timer mode and blink LED without using any loop delay routine.

Input:

```
#include<reg51.h>
```

```
int i = 0;
```

```
void timer_ISR(void)interrupt 1
```

```
{
```

```
  i++;
```

```
  if(i == 10)
```

```
  {
```

```
    i=0;
```

```
    P1++;
```

```
  }
```

```
}
```

```
void main(void)
```

```
{
```

```
  TMOD = 0x01;
```

```
  ET0 = 1;
```

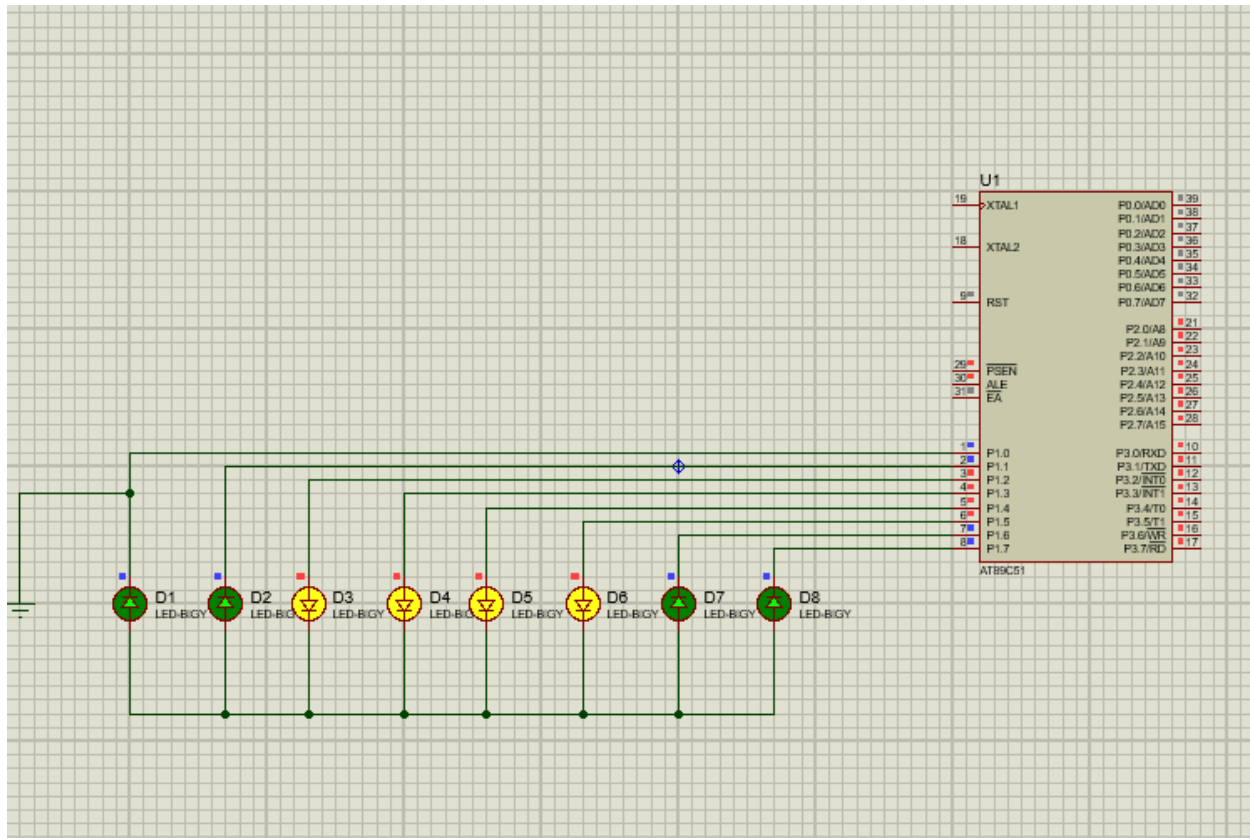
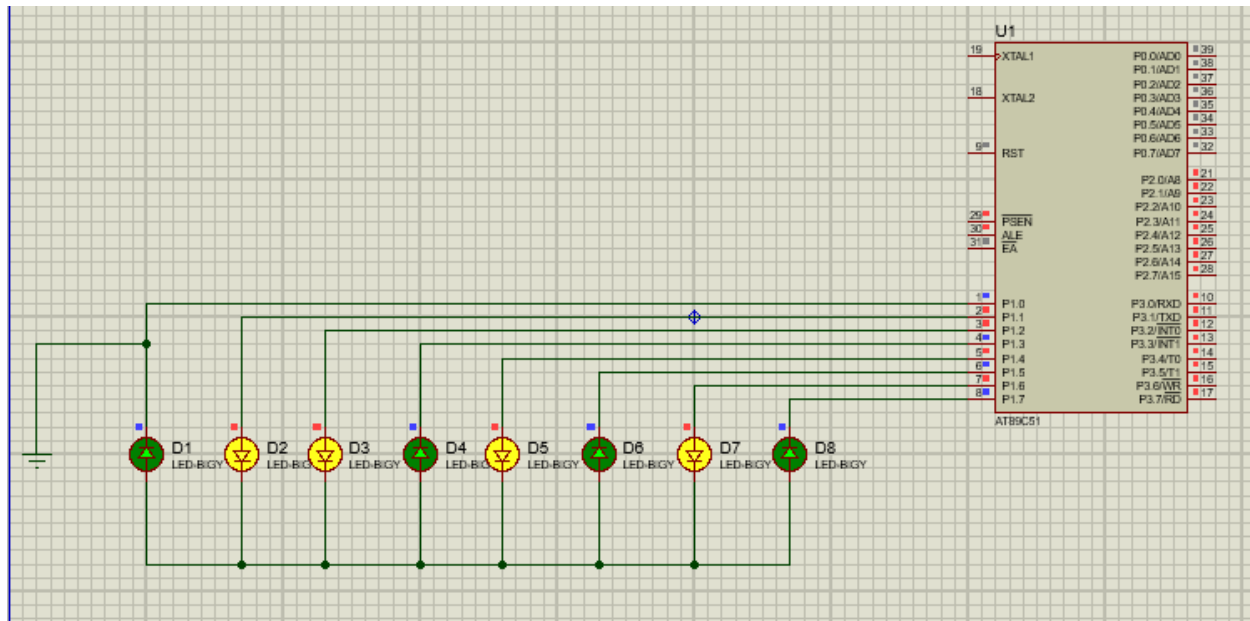
```
  TR0 = 1;
```

```
  EA = 1;
```

```
  while(1);
```

```
}
```

Output:



Practical No: 04

Aim:(A): Serial I/O: Configure 8051 serial port for asynchronous serial communication with serial port of PC exchange text message to PC and display on PC screen. Signify end of message by carriage return.

Input:

```
#include<reg51.h>
```

```
void send(char x);
```

```
void main(void)
```

```
{
```

```
TMOD = 0x20;
```

```
TH1 = 0xFD;
```

```
SCON = 0x50;
```

```
TR1 = 1;
```

```
send('S');
```

```
send('A');
```

```
send('M');
```

```
send('R');
```

```
send('E');
```

```
send('E');
```

```
send('N');
```

```
while(1);
```

```
}
```

```
void send(char x)
```

```
{
```

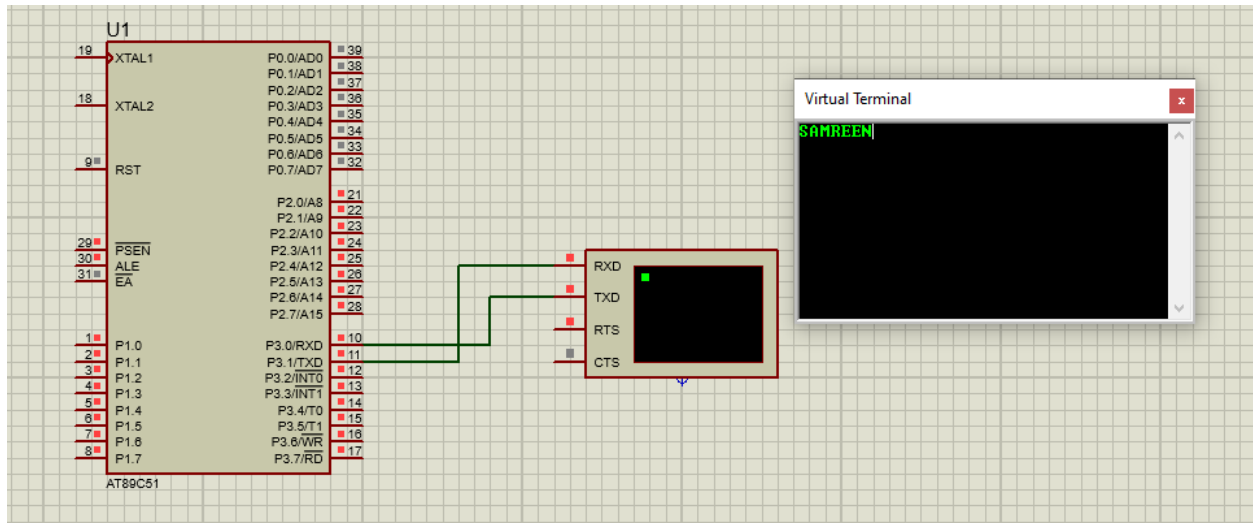
```
SBUF = x;
```

```
while(TI == 0);
```


TI = 0;

}

Output:



(B): To demonstrate interfacing of seven-segment LED display and generate counting from 0 to 99 with fixed time delay.

Input:

```
#include<reg51.h>

void delay(unsigned int ms)

{
    unsigned int i, j;
    for(i = 0; i<ms; i++)
    {
        for(j = 0; j<=1275; j++)
        {
        }
    }
}

void main(void)
{
    char number[] = {0x3F, 0x06, 0x5B, 0x4F, 0x66, 0x6D, 0x7D, 0x07, 0x7F, 0x6F};
    int i, j;
    P2 = 0x00;
    P3 = 0x00;
    while(1)
    {
        for(i = 0; i<=9; i++)
        {
            P2 = number[i];
```

```
for(j = 0; j<=9; j++)
```

```
{
```

```
P3 = number[j];
```

```
delay(50);
```

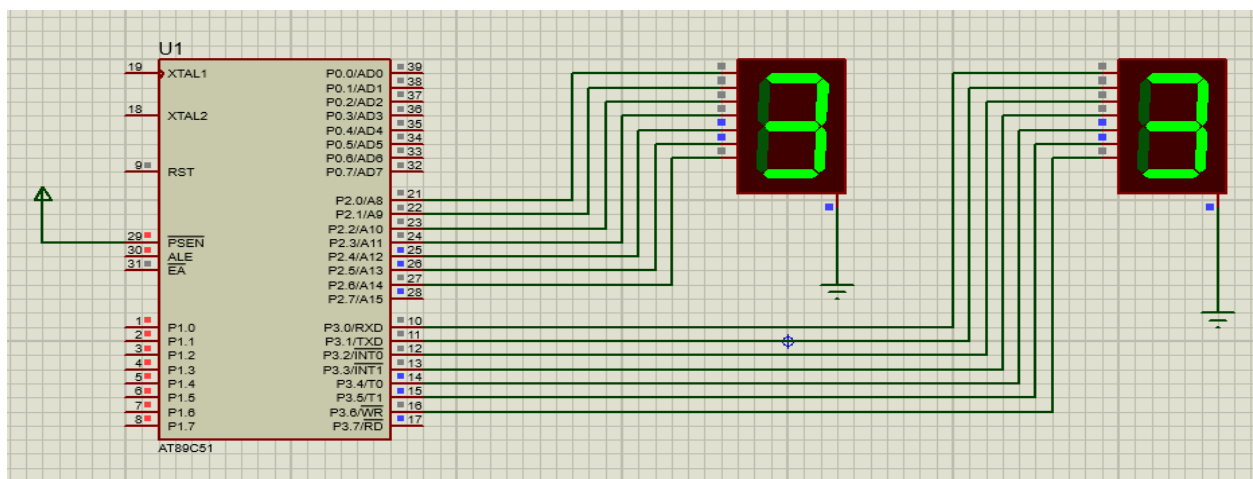
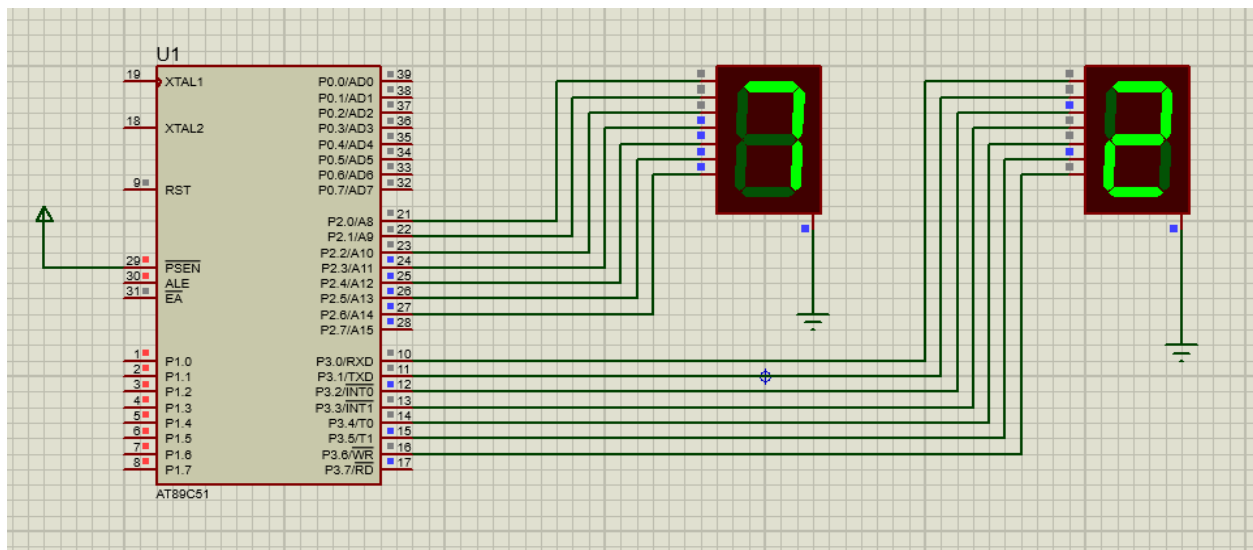
```
}
```

```
}
```

```
}
```

```
}
```

Output:



(C): Interface 8051 with D/A converter and generate square wave of given frequency on oscilloscope.

Input:

```
#include<reg51.h>
```

```
void delay();
```

```
void main()
```

```
{
```

```
P2 = 0x00;
```

```
while(1)
```

```
{
```

```
P2 = 0xFF;
```

```
delay();
```

```
P2 = 0x00;
```

```
delay();
```

```
}
```

```
}
```

```
void delay()
```

```
{
```

```
int i;
```

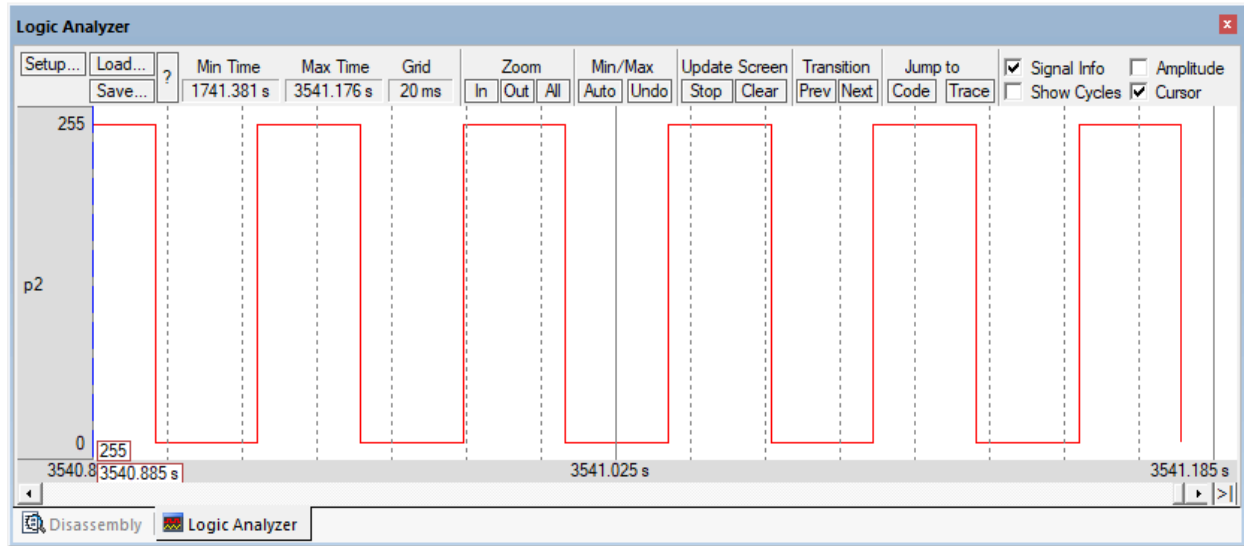
```
for(i = 0; i <= 5000; i++)
```

```
{
```

```
}
```

```
}
```

Output:



Practical No: 05

Aim:(A): Interface 8051 with D/A converter and generate triangular wave of given frequency on oscilloscope.

Input:

```
#include<reg51.h>
```

```
void main()
```

```
{
```

```
P2= 0x00;
```

```
while(1)
```

```
{
```

```
do
```

```
{
```

```
P2 += 0x05;
```

```
}
```

```
while(P2 < 0xFF);
```

```
do
```

```
{
```

```
P2 -= 0x05;
```

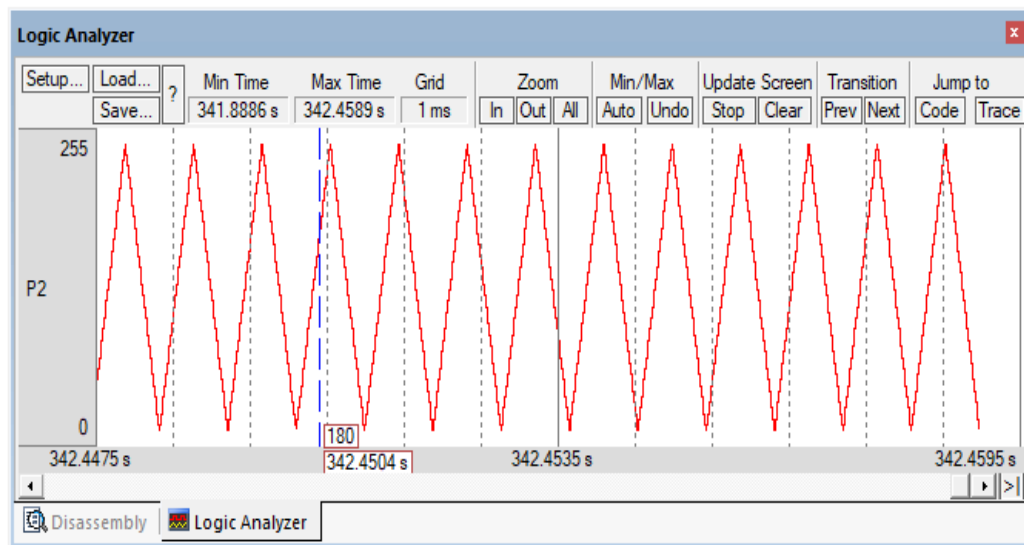
```
}
```

```
while(P2 > 0x00);
```

```
}
```

```
}
```

Output:



(B): Using D/A converter generate sine wave on oscilloscope with the help of lookup table stored in data area of 8051.

Input:

```
#include<reg51.h>

#include<stdio.h>

int sine[]={0,0,5,10,5,15,20,25,30,35,40,45,45,40,35,30,25,20,15,10,5,0,0};

void main()

{

int i;

P1=0x00;

while(1)

{

for(i=0;i<23;i++)

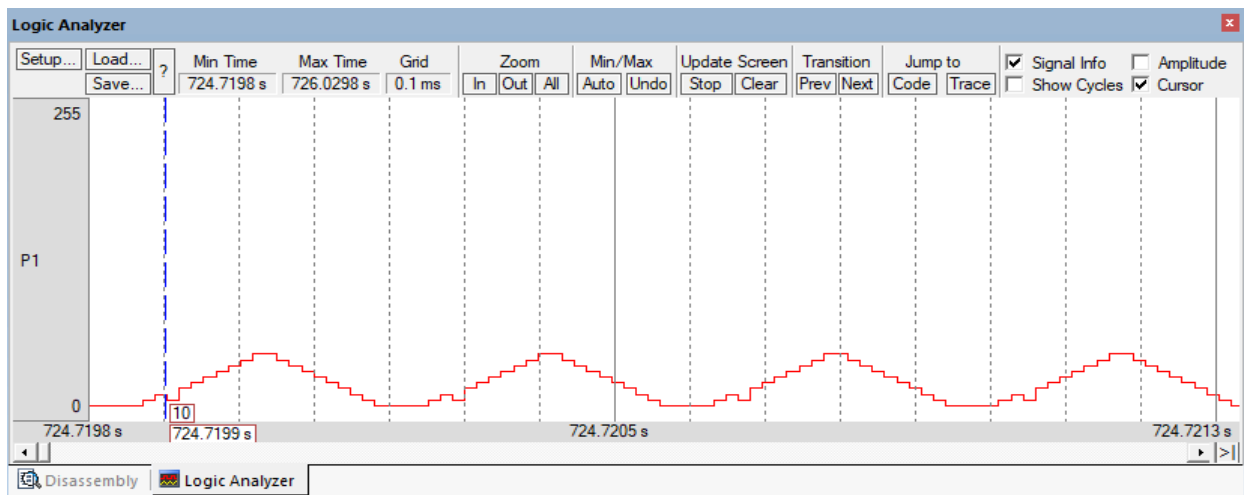
{

P1=sine[i];

}

}
```

Output:



Practical No: 06

Aim: Interface stepper motor with 8051 and write a program to move the motor thorough a given angle in clock wise or anti clock wise direction.

Input:

```
#include<reg51.h>

void delay()

{
int i, j;
for(i = 0; i <= 100; i++)
{
for(j = 0; j < 100; j++)
{
}
}
}

void main()

{
while(1)
{
P2 = 0x09;
delay();
P2 = 0x03;
delay();
P2 = 0x06;
delay();
```

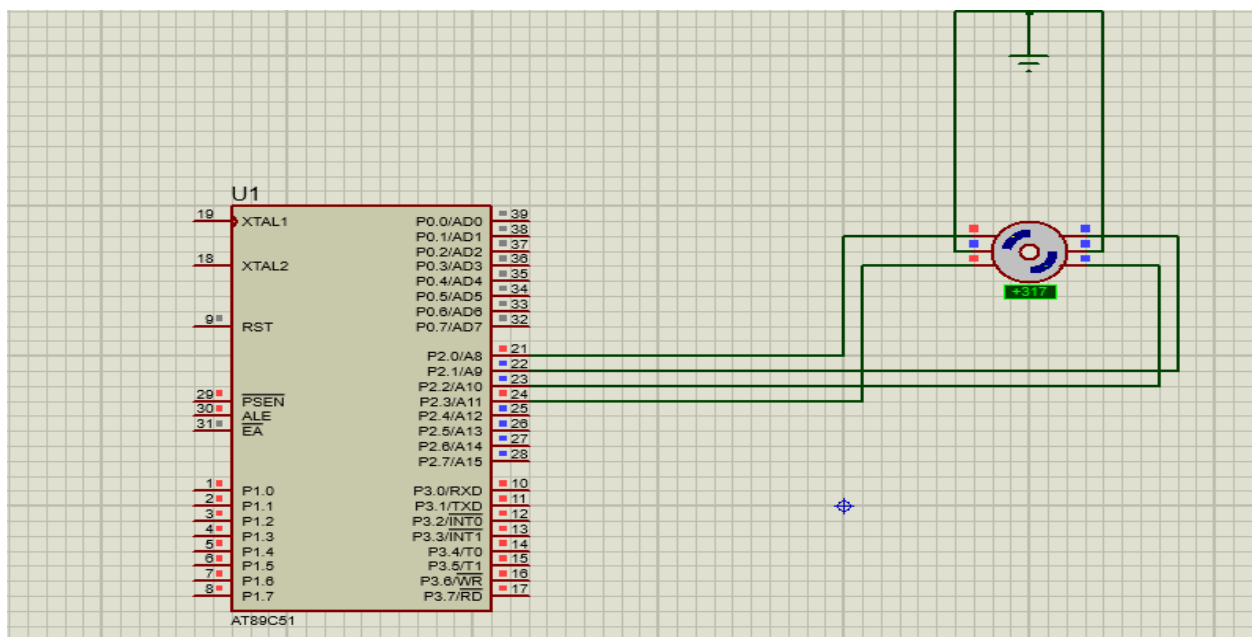
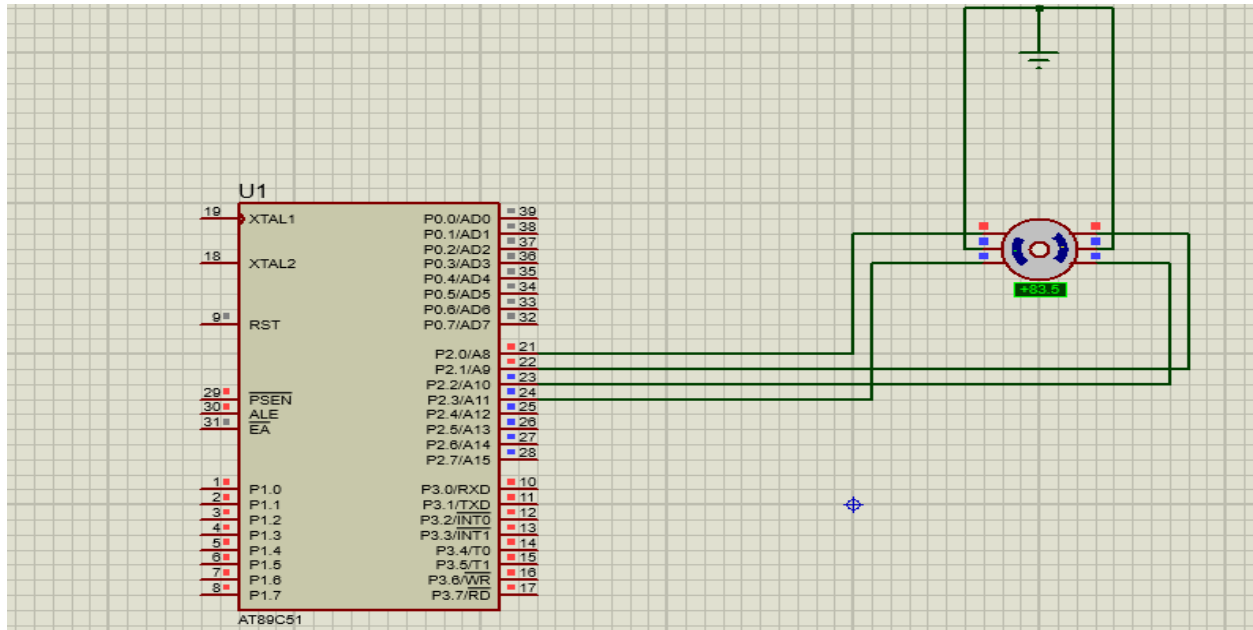
```
P2 = 0x0C;
```

```
delay();
```

```
}
```

```
}
```

Output:



Practical No: 07

Aim: Generate traffic signal.

Input:

```
#include<reg51.h>

sbit red = P2^0;

sbit yellow = P2^1;

sbit green = P2^2;

void delay(int time);

void main()

{

red = yellow = green = 0;

while(1)

{

red = 1;

delay(1000);

red = 0;

yellow = 1;

delay(200);

yellow = 0;

green = 1;

delay(1000);

green = 0;

yellow = 1;

delay(200);

yellow = 0;
```

```

}

}

void delay(int time)

{

int i, j;

for(i = 0; i < time; i++)

{

for(j = 0; j < 1000; j++)

{

}

}

}

}

```

Output:

