Assumptions made

The assumptions that are made while building the website are:

1. The join game option in the game is the connection between 2 users.

2. The login and signup pages authentications.

3. The tic-tac-toe game logic.

4. The winning and loosing patterns recognization.

5. The process where the user can only select one box in one attempt login.

PROBLEMS FACED WHILE BUILDING THE WEBSITE

1. The main problem is connecting 2 users to play on the interface.

2. The errors occurred while importing libraries.

3. The API calling for the main page.

4. The connectivity issues.

5. The issue occurred while building the code where the back end is connected to every page and redirecting of those.