VINH TIEN PHAM

Front-End Developer

Saskatoon, SK • (639) 994 - 8588 • tip434@mail.usask.ca • https://vinhp.top/

EDUCATION

Bachelor of Science in Applied Computing: Interactive Systems Design concentration　　2021 – Present
College of Arts & Sciences, University of Saskatchewan, Saskatoon, SK

Certificate in English as Second Language　　2020 – 2021
Language Centre, University of Saskatchewan, Saskatoon, SK

RELATED LINKS

Portfolio: *https://vinhp.top/*
GitHub: *https://github.com/Inustur*
LinkedIn: *www.linkedin.com/in/vinhpham25*

LANGUAGE/FRAMEWORK/TOOLS

- HTML, CSS, JavaScript, Python, Java, React.js
- Node.js, Express.js, MySQL DB, AJAX, REST API.
- Canva, Git, GitHub, Adobe Creative Suites, Figma, Unity 3D.

RELATED EXPERIENCES

Web Developer/Designer　　Jan 2023 – Present
Food & Bioproduct Club – University of Saskatchewan, Saskatoon, SK

- Design and develop the FABS website as a volunteering web developer/designer.
- Maintain and update the club website by using GitHub throughout the academic years.
- Collaborate with club's executives to highlight the finest features and easy information for colleague students.

Web Developer/Designer　　Sep 2023 – Present
U of S UX Collective Club – University of Saskatchewan, Saskatoon, SK

- Work along side with fellow developer/designer, and other executives to build user-concentrated, interactive, and responsive websites.
- Join and operate the club's event for showcasing the importance of User Experience designing and gaining the insight in the industries.

PERSONAL PROJECTS

Food & Bioproduct Sciences Website:
- Develop with HTML, CSS, JavaScript, and async Fetch.
- Designing visual elements and prototype with Figma, Canva and Adobe.
- Maintaining DNS and domain through GoDaddy and GitHub as version control software.
  - ***-URL****: https://fabsclub.ca/*

DevForum's Web App:
- Develop client-side with React.js Framework, react hooks, and asynchronous fetch to handle client requests.
- Develop server-side using Node.js, Express.js, and MySQL to handle HTTP requests, responses, and data management.
- Using multiple npm packages (e.g., CORS and body-parser) to achievement several requirements.
  - ***-URL****: https://naronb66.itch.io/alien-attack*

Alien Attack! RPG Survival Game:
- Major design UI visual elements via design tool (e.g., Blender and Canva) and develop UI functionalities.
- Research on player experience (e.g., reward system and flow concept) to enhance gaming experience both mechanic and visual elements.
- Develop game mechanics and design game effects/animation (e.g., Post Processing and Audio)
- Using Git as mutual group version control and GitHub as team version control software.
  - ***-URL****: https://inustur.github.io/DevForum/*

Other projects:
- Super Hexagon Mini Game *-**URL***: *https://inustur.itch.io/mini-game-superhexagon*
- *Dental Template Website -**URL***: *https://inustur.github.io/DentalTemplate*
- *White Lotus's Website -**URL*** *https://www.whitelotuscuisine.net/*
- SHMUP Game *-**URL:*** *https://inustur.itch.io/shmup*

REFERENCES

Akshara Dash (President/ Product Designer @Zu)
UX Collective CG
https://www.linkedin.com/in/aksharadash012/

CJ Manning (Co-President/ Protein Product Development)
Food and Bioproduct Science Club
https://www.linkedin.com/in/cyriljmanning