## 92586 Computational Linguistics

Lesson 9. Training and Evaluation in Machine Learning

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**Current Training and Evaluation Cycle** 

## Table of Contents

Current Training and Evaluation Cycle

Data Partitioning

Imbalanced Data

Performance Metrics

In part, derived from Appendix D of Lane et al. (2019)

## Current Training and Evaluation Cycle

This is what we have been doing so far

- 1. Train a model m on a dataset C
- 2. Apply the resulting model m to the same dataset C
- 3. Compute error or accuracy

This is wrong!

### Generalisation

A model can generalise if it is able to correctly label an example that is **outside of the training set** (Lane et al., 2019, 447)

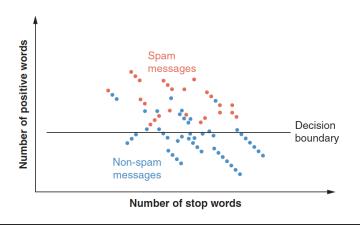
There are two big enemies of generalisation:

- ► Overfitting
- ► Underfitting

## Underfitting

A model that makes many mistakes, even on the training examples

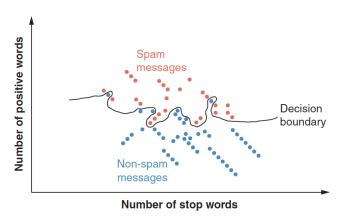
- ▶ It lacks capacity to discriminate new data (as well!)
- ► In general you should not trust it (your problem is too difficult or your model/representations are not enough)



## Overfitting

A model that predicts perfectly the training examples

- ► It lacks capacity to discriminate new data
- ► In general you should not trust it (either your problem is trivial or your model/representations do no generalise)



## Fitting (Generalising)

A model that, even if it makes some mistakes on the training examples, makes about the same amount of mistakes on the testing examples

- ▶ It has the capacity to discriminate (generalise on) new data
- ► In general you can trust it (your problem is reasonable and your model/representations are good enough)

### **Data Partitioning**

## Data Partitioning: held out

Fixing three data partitions: one specific purpose each

Training Instances used to train the model

Development Instances to optimise the model

Test Instances to test the model

- 1: while performance on dev < reasonable do
- 2: adjust configuration
- 3: train m on the training partition
- 4: evaluate the performance of m on the dev partition
- 5: re-train m on train+dev partition

- ▷ only once
- 6: evaluate the performance of m on the test partition

## Data Partitioning

So far, we have used all the data for both training and testing

#### This is wrong!

Instead, we need to partition it by...

- ► Held out
- ► Cross-fit

### Always shuffle the data first

## Data Partitioning: held out

## **Adjust configuration**

- ► Adapt representation
- ► Change learning parameters
- ► Change learning model

## Reasonable performance

- ► A pre-defined value is achieved (e.g., better than a reasonable baseline)
- ► The model has stopped improving (convergence)

#### **Evaluate on Test**

- ► Carried out only once, with the best model on development
- ► Keep the test aside (and don't look at it) during tuning

## Data Partitioning: held out

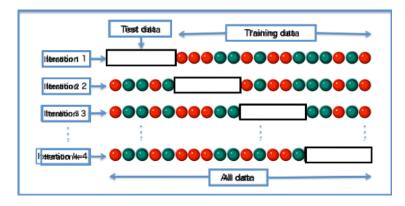
### **Typical distribution**

Mid-size data training 70% development 15% testing 15%

Large data
training 90%
development 5%
testing 5%

Often, the partitions have been predefined by the people behind the data release. In general, just stick to that partition

## Data Partitioning: k-fold cross validation



From https:

//en.wikipedia.org/wiki/Cross-validation\_(statistics)

## Data Partitioning: k-fold cross validation

Splitting into k folds which play different roles in different iterations

```
Fold 1 First |C|/k instances
Fold 2 Next |C|/k instances
...
Fold k Last |C|/k instances
```

```
1: split C into k partitions
2: performance = {}
3: for i in [1,2,...,k] do
4: training set ← all partitions, except i
5: validation set ← partition i
6: train on the training set ▷ same as before
7: perf = evaluate on the validation set
8: performance[i] = perf
9: overall_performace = avg(performance)
```

Data Partitioning: k-fold cross validation

## Typical evaluating strategies

- ► Compute mean and standard deviation over the *k* experiments (sd is important: if it is too high, the model is to volatile, or the partitions are not representative)
- ► Train a new model on all folds, with the best configuration, and test on an extra test set

## Data Partitioning: leave-one-out cross validation

An extreme case in which k = |C|

- ► Reasonable when the data is relatively small
- ► It might be too expensive

## Imbalanced Data: example

Imagine you want to train a model that differentiates dogs and cats (Lane et al., 2019, pp. 452–453)

dogs 200 pictures cats 20,000 pictures

- ► A model predicting **always** "cat" will be correct 99% of the times
- ► Such model wont be able to predict any "dog"

Can you think of this kind of data in real life?

#### Imbalanced Data

## Dealing with Imbalanced Data

### Oversampling

Repeating examples from the under-represented class(es)

## Undersampling

Dropping examples from the over-represented class(es)

## **Data Augmentation**

Produce new instances by perturbation of the existing ones or from scratch

## **Distant Supervision**

Use some labeled training data to label unlabelled data, producing new (noisy) entries

# Performance Metrics

## Performance Metrics

True, false, positive, and negative

#### true condition

		positive	negative
predicted	positive	true positive	false positive
condition	negative	false negative	true positive

## Performance Metrics

Accuracy

### true condition

predictedpositivepositivenegativeconditionpositivetrue positivefalse positiveconditionnegativefalse negativetrue negative

$$Acc = \frac{|\text{true positives}| + |\text{true negatives}|}{|\text{all instances}|}$$
 (1)

## Performance Metrics

Precision

### true condition

predicted<br/>predictionpositive<br/>positivetrue positive<br/>false negativefalse positive<br/>true negative

$$P = \frac{|\text{true positives}|}{|\text{true positives}| + |\text{false positives}|}$$
 (2)

### Performance Metrics

Recall

#### true condition

		positive	negative
predicted	positive	true positive	false positive
condition	negative	false negative	true negative

$$R = \frac{|\text{true positives}|}{|\text{true positives}| + |\text{false negatives}|}$$
 (3)

## Performance Metrics

More on Evaluation

- ► If the problem is multi-class, the performance is computed on all the classes and combined
  - ► Micro-averaged
  - ► Macro-averaged
- ▶ If the problem is sequence tagging (e.g., plagiarism detection), the items are characters or words, not documents
- ► If the problem is not classification, but regression, we need root mean square error
- ▶ If the problem is ~text generation (e.g., machine translation), we need other evaluation schema

### Performance Metrics

 $F_1$ -measure

#### true condition

		positive	negative
predicted	positive	true positive	false positive
condition	negative	false negative	true negative

Combining Eqs. (2) and (3):

$$F_1 = 2\frac{P \cdot R}{P + R} \tag{4}$$

Let us see

## Coming Next

► Back to LSA

	7	
References		
Lane, H., C. Howard, and H. Hapkem 2019. Natural Language Processing in Action. Shelter Island,		
NY: Manning Publication Co.		