What you need:

Python 3.3.5 editor with Python 3.3 pygame 1.9.2a0

To start the game, you need to click main.py.

Documentation:

**To move the player: Press W to point up, press A to go left, press D to go right, and space bar to shoot**

My game is called Alien Lord. In my game, you are the player. You can move right and left. You can point up with the player. The player has animation when you move. The player has a handgun in his hand. You can only shoot one bullet at a time. When the bullet hits or goes off screen, you can shoot again. My first type of enemy has animation. All of my aliens shoot lasers out of their eyes. You lose health when you get hit by the lasers. You also lose health when you hit the first type of enemy. There are 4 levels in my game. You can shoot and kill the aliens. When you have defeated all of the enemies in the level, text will pop up saying next level🡪. You have to go to the right side of the screen to advance. The last level has a boss that you have defeat and beat the game. The screen pops up saying that you win the game. When you die, the screen pops up saying game over. To lose the game, you must die by the enemies. To quit the game, you need to close the window.