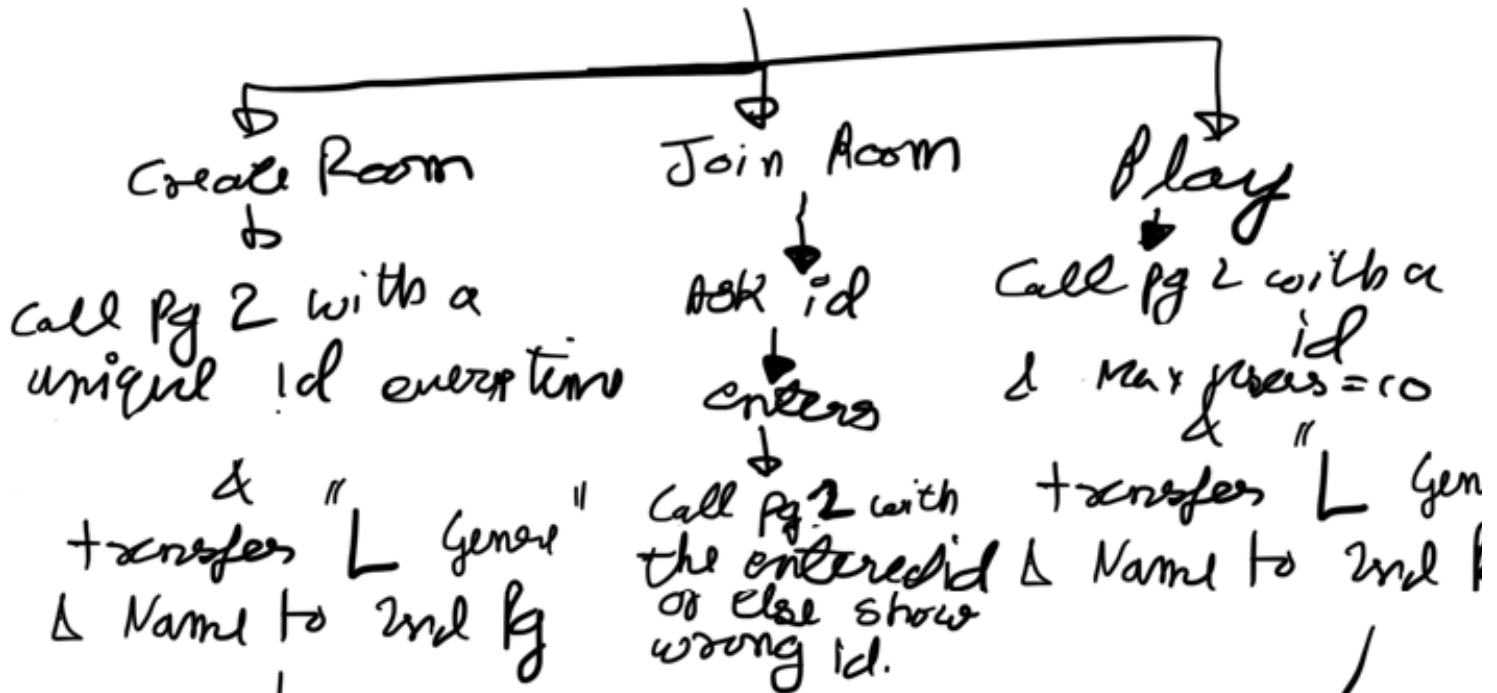


Enter details & click on a button

↓
a unique user id is attached
to the user.



There will be Rooms based on the Lang + Game basis & if play is clicked, then the person will be taken to a room from hall/hall specified lang + Game. If there will be no such room already created in that particular L+G, then a new will be created with the id = "L+G+Q", where Q is a number. If someone had provided more than one L+G, then he/she will be taken to any L+G combination which will be currently running i.e. which has no. in id 10.

Action: User enters a room & is added to it

When a user clicks on play, Max user id is asked from the 2nd pg. If it's > 10, then it is checked for next room in the same category. If there's no room with any vacancy, a new room is created with id = "L+G+n", where n is the number of such room in the particular category.

initialised val = 0



After about half time from the total time to guess give the hint :- singer of song :-



a pop will be showed with the usernames of all the participants joined.

↳ user_id_arr is decreasing order



After the specified Number of rounds a leaderboard will be showed with a button to start again.

