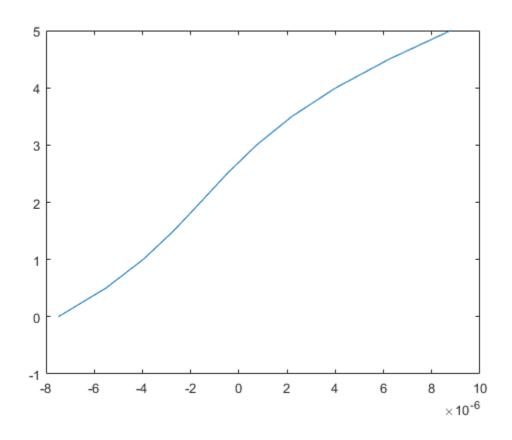
```
This example shows how local effects (e.g., point loads and boundary
*conditions distribute to more uniformly distributed stresses. This
%phenomenon applies in many different scenarios, but this example is a
%point load.
This example is an upper 1/2 domain model that exploits symmetry.
%This example is clamped on the left, free elsewhere
%This code is clumsy. Tying BCs to n-info is not really great. it
would be
%to mesh independent of BCs, then have a separate operation to apply
%Stage 1 Preprocessing/Input Section
Commercial software can create the n info, e info, l info from a CAD
file
%instead. The e_info & n_info creation is often called "Meshing"
%Material Properties
E=29000;
nu = 0.3;
PL=0.1;
           %Point load at on top right of cantilever
%Define P-stress or P-strain
type=0; %0 = Plane Stress, 1 = Plane Strain
h=5;
          %depth
b=5;
          %Full Span
          %Number of elements through depth. Will will automaticall
numh=10;
find
           %number through span to achieve near unit aspect ratio
%CONSTRUCT N INFO
%Find dx and dy which are the horizontal and vertical lengths of the
triangles
dy=h/numh;
%Find dx that creates near unit aspect raio triangles
numb=floor(b/dy);
dx=b/numb;
*Construct left wall, which is fixed (the stuff below here is a bit
ugly)
n info=zeros(numh+1,1);
                                %x-coord of left wall
y_coords=linspace(0,h,numh+1)'; %y-coord column of a vertical strip
 of nodes
n_info=[n_info y_coords]; %append the y-coords
n info=[n info ones(numh+1,1) ones(numh+1,1)]; %append fixed in x
and y columns
```

1

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n_info=[n_info zeros(numh+1,2)]; %append the support disps, which are
all zero
*Construct the rest of the vertical strips of nodes, all free
for i=1:numb
 xpos=dx*i;
 n_info_temp=[xpos*ones(numh+1,1) y_coords zeros(numh+1,4)];
 n info=[n info;n info temp]; %add new row to overall n info matrix
end
2*****************************
%CONSTRUCT E INFO
e info=[0 0 0]; %Initialize, will delete this row at the end
%Walk upward one strip at a time
for i=1:numb
 bl=(i-1)*(numh+1)+1; %Bottom left node of strip
 br=i*(numh+1)+1;
 %Make lower triangles first
 e info temp=[linspace(bl,bl+numh-1,numh)' linspace(br,br
+numh-1, numh) ' linspace(br, br+numh-1, numh) '+1];
 e_info=[e_info;e_info_temp];
 %Then upper triangle
 e_info_temp=[linspace(bl,bl+numh-1,numh)' linspace(bl,bl
+numh-1, numh)'+1 linspace(br, br+numh-1, numh)'+1];
  e_info=[e_info;e_info_temp];
end
e_info(1,:)=[];
%CONSTRUCT L INFO
%Only one load here. On the top-right most node.
Load_Node=size(n_info,1); %This is the top-right node
l_info=[Load_Node 0 -PL]; %Apply downward point load at free end top
%End Input Section
+++++
%Stage 2 Processing/Analysis/Solving, get nodal & Reactions
solver
%Stage 3 Postprocessing, plot def, stresses, etc
plotter
% pause
%Additionally plot the half span horizontal displacement to check if
%Select vertical strip of nodes at or near midspan
bot_node=floor(numb/2)*(numh+1)+1;
top_node=bot_node+numh;
ux=u((bot_node-1)*2+1:2:(top_node-1)*2+1);
xcoord=ux;
uy=u((bot_node-1)*2+2:2:(top_node-1)*2+2);
```

```
ycoord=y_coords+uy;
hold off
close all
plot(xcoord,ycoord)
Difference between v' & theta (only work with numh=Even #) at midspan
%Find a cruciform shape of nodes for finite difference
mid_node=bot_node+numh/2;
u_node=mid_node+1;
d_node=mid_node-1;
r_node=mid_node+numh+1;
l_node=mid_node-numh-1;
theta=-(u(2*(u_node-1)+1)-u(2*(d_node-1)+1))/(2*dy);
vp=(u(2*(r_node-1)+2)-u(2*(l_node-1)+2))/(2*dx);
pE=(theta-vp)/vp*100
+++++
pE =
 -54.8455
```



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