



Indoor Navigation
Indoor Navigation in the TU-Mensa

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Problem scenario & questions

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The mensa problem





Use cases



- ► User wants to locate his/her friends using our app
- todo: Add produced user stories and use cases in a nice graphic

Resulting project questions



- ► How to locate people inside buildings?
- ► How to find your friends inside buildings?
- How to address privacy and security issues?
- todo: More...

Occuring problems



- ► No GPS in buildings etc. => topic **Indoor navigation**
- todo: More...





- ► WiFi, Bluetooth, NFC, QR-Code, manual position pinning[BL09].
- ▶ todo: Add technology matrix (last meeting)



- With use of tubIT API.
- Provides building name, floor, coordinates.
- Problem: no coordinates in mensa and library, inaccurate coordinates elsewhere.



- ▶ Estimote beacons
- ► Possible positioning approaches
 - ► Indoor-Region Based Navigation
 - ► Live Indoor-Location Feedback Navigation
 - ► D2D Indoor-Navigation via Virtual Beacons
- ► Problem: possibly high battery usage



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- ► How much interaction with mobile device are users willing to do?
- ► Always-on positioning. Requires always-on Bluetooth.
- Always-on positioning. Bluetooth turns on when WiFi positioning detects we are in mensa or library.
- Time based positioning. Application activates only in certain time intervals.
- ▶ Positioning while application is running and Bluetooth is on.
- ▶ Positioning on demand. User have to press a button to share position.
- User pins own position on map inside application.





- Explain our visioned setup in a nice big graphic here
- Client-server architecture
- Server tasks
 - Retrieve details about bluetooth beacons.
 - Share location between users.
- todo: Add graphic include (at least): Android app, iOS app, loca

Timeline



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- ► Work plan for project (approximately)
- ► gantt diagram



Do you have questions?

If not - we have! :)

References I



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Allan Brimicombe and Chao Li. Location-based services and geo-information engineering, volume 21.

John Wiley & Sons, 2009.