

MAGIC ITEMS

~~AZURE AEGIS SHIELD~~

~~**Cost: 8D20** Your claan dice cannot be copied or removed from your Claan Dice pool, even through the effects of wild magic.~~

HADOOP'S RESONANCE GEM

Cost: 12D20 Any time wild magic affects your Claan, it affects all other Claan.

DELTA-DICE DYNAMO (LANDING)

Cost: 10D20 When rolling Claan dice at the end of the fortnight, you can reroll any d4s or d6s of your choice. You must keep the new score.

DELTA-DICE DYNAMO (RAW)

Cost: 12D20 When rolling Claan dice at the end of the fortnight, you can reroll 5 dice of your choice. You must keep the new score.

DELTA-DICE DYNAMO (BASE)

Cost: 14D20 When rolling Claan dice at the end of the fortnight, you can reroll 10 dice of your choice. You must keep the new score.

DELTA-DICE DYNAMO (CURATED)

Cost: 8D20 When rolling Claan dice at the end of the fortnight, you can reroll **all** dice. You must keep the new score.

BIG DATA GAUNTLET

Cost: 8D20 Permanently increase the base step of your dice from d4 to d6.

SPARK'S ARCAN E HOURLASS

Cost: 16D20 Each fortnight chose a quest, each member of your Claan can complete it twice.

AZURE ACTIVE DIRECTORY AMULET

Cost: 10D20 Add one to the result of the Claan dice for each team member that has completed a quest this fortnight.

COIN OF THE AZURE COSMOS

Cost: 12D20 Toss a coin before rolling Claan dice, if the result is heads double result before adding it to your Claan score. If the result is tails, halve result before adding it your Claan score.

UNITY CATALOGUE SPINNER

Cost: 16D20 At the start of each fortnight randomly select a Claan member who earns double dice for the fortnight.

~~SCHEMA SHIFTING ELIXIR~~

~~**Cost: 8D20** One use only. Merge your current dice pool with that of another Claan of your choice. Taking half the dice at random for each Claan.~~

VIRTUAL MACHINE DRAUGHT

Cost: 6D20 One use only. Reroll any 1s when rolling your Claan dice, you must keep the new scores.

SQL SORCERER'S SCROLL

Cost: 5D20 One use only. Increase the steps of all dice in your Claan dice pool by 1.

MONITOR NETWORK INSIGHTS POTION

Cost: 4D20 One use only. Copy 10 random dice from another Claan's pool of Claan dice.

GREATER MONITOR NETWORK INSIGHTS POTION

Cost: 8D20 One use only. Copy 20 random dice from another Claan's pool of Claan dice.

SUPERIOR MONITOR NETWORK INSIGHTS POTION

Cost: 12D20 One use only. Copy all dice from another Claan's pool of Claan dice.

AZURE SENTINEL OINTMENT

~~**Cost: 3D20** One use only. Negate the effects on one effect suffered due to wild magic.~~