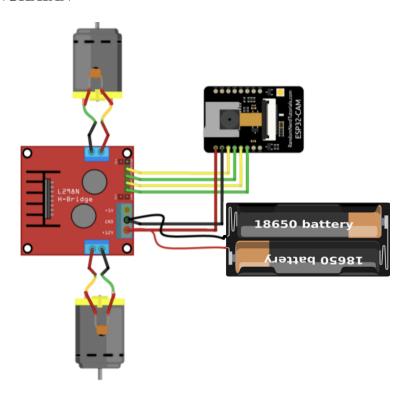
# PRAKTIKUM INTERNET OF THINGS Mobile Robot ESP-CAM



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#### A. RANGKAIAN



L298N Motor Driver	ESP32-CAM
IN1	GPIO 14
IN2	GPIO 15
IN3	GPIO 13
IN4	GPIO 12

#### **B. SOURCE CODE**

```
#define CAMERA MODEL AI THINKER
//#define CAMERA MODEL M5STACK PSRAM
//#define CAMERA MODEL M5STACK WITHOUT PSRAM
//#define CAMERA MODEL M5STACK PSRAM B
//#define CAMERA MODEL WROVER KIT
#if defined(CAMERA MODEL WROVER KIT)
#define PWDN_GPIO_NUM -1
#define RESET_GPIO_NUM -1
#define XCLK GPIO NUM 21
#define SIOD_GPIO_NUM 26
#define SIOC GPIO NUM 27
#define Y9_GPIO_NUM
                      35
#define Y8_GPIO_NUM
                      34
#define Y7_GPIO_NUM
                      39
#define Y6 GPIO NUM
                      36
#define Y5_GPIO_NUM
#define Y4_GPIO_NUM
                      19
                      18
#define Y3 GPIO NUM
                       5
#define Y2 GPIO NUM
#define VSYNC_GPIO NUM 25
#define HREF GPIO NUM 23
#define PCLK_GPIO_NUM 22
#elif defined(CAMERA MODEL M5STACK PSRAM)
#define PWDN GPIO NUM -1
#define RESET GPIO NUM 15
#define XCLK GPIO NUM
                        27
#define SIOD GPIO NUM
                        25
#define SIOC GPIO NUM
                        23
#define Y9 GPIO NUM
                       19
#define Y8 GPIO NUM
                       36
#define Y7_GPIO_NUM
                       18
#define Y6 GPIO NUM
                       39
#define Y5 GPIO NUM
                       5
#define Y4_GPIO_NUM
                       34
#define Y3 GPIO NUM
                       35
#define Y2 GPIO NUM
#define VSYNC GPIO NUM 22
#define HREF GPIO NUM 26
#define PCLK_GPIO_NUM
#elif defined(CAMERA MODEL M5STACK WITHOUT PSRAM)
#define PWDN GPIO NUM
#define RESET GPIO NUM 15
#define XCLK GPIO NUM
#define SIOD GPIO NUM
                        25
#define SIOC GPIO NUM
                        23
#define Y9 GPIO NUM
                       19
#define Y8 GPIO NUM
                       36
#define Y7 GPIO NUM
                       18
#define Y6 GPIO NUM
                       39
#define Y5 GPIO NUM
                       5
#define Y4 GPIO NUM
                       34
#define Y3 GPIO NUM
                       35
#define Y2_GPIO_NUM
                       17
#define VSYNC GPIO NUM 22
#define HREF_GPIO_NUM 26
```

```
#define PCLK GPIO NUM 21
#elif defined(CAMERA_MODEL_AI_THINKER)
 #define PWDN GPIO NUM
 #define RESET GPIO NUM -1
 #define XCLK GPIO NUM
 #define SIOD GPIO NUM 26
 #define SIOC GPIO NUM
                         27
 #define Y9_GPIO_NUM
                        35
 #define Y8 GPIO NUM
                        34
 #define Y7_GPIO_NUM
                        39
 #define Y6 GPIO NUM
                        36
 #define Y5_GPIO_NUM
                        21
 #define Y4_GPIO_NUM
                        19
 #define Y3_GPIO_NUM
                        18
 #define Y2 GPIO NUM
 #define VSYNC GPIO NUM 25
 #define HREF GPIO NUM
 #define PCLK_GPIO_NUM
#elif defined(CAMERA MODEL M5STACK PSRAM B)
 #define PWDN_GPIO NUM
 #define RESET GPIO NUM 15
 #define XCLK GPIO NUM
                          27
 #define SIOD GPIO NUM
                         22
 #define SIOC_GPIO_NUM
 #define Y9 GPIO NUM
                        19
 #define Y8 GPIO NUM
                        36
 #define Y7 GPIO NUM
                        18
 #define Y6 GPIO NUM
                        39
 #define Y5 GPIO NUM
                         5
 #define Y4 GPIO NUM
                        34
                        35
 #define Y3_GPIO_NUM
 #define Y2 GPIO NUM
 #define VSYNC GPIO NUM 25
 #define HREF GPIO NUM 26
 #define PCLK_GPIO_NUM
#else
 #error "Camera model not selected"
#endif
#define MOTOR 1 PIN 1 14
#define MOTOR 1 PIN 2 15
#define MOTOR 2 PIN 1 13
#define MOTOR 2 PIN 2 12
static const char* STREAM CONTENT TYPE = "multipart/x-mixed-replace; boundary=" PART BOUNDARY;
static const char* STREAM BOUNDARY = "\r\n--" PART BOUNDARY "\r\n";
static\ const\ char * \_STREAM\_PART = "Content-Type: image/jpeg\ r\ nContent-Length: \ \%u\ r\ n\ r\ n";
httpd handle t camera httpd = NULL;
httpd handle t stream httpd = NULL;
static const char PROGMEM INDEX HTML[] = R"rawliteral(
<html>
 <head>
  <title>ESP32-CAM Robot</title>
  <meta name="viewport" content="width=device-width, initial-scale=1">
```

<style>

```
body { font-family: Arial; text-align: center; margin:0px auto; padding-top: 30px;}
   table { margin-left: auto; margin-right: auto; }
   td { padding: 8 px; }
   .button {
    background-color: #2f4468;
    border: none;
    color: white;
    padding: 10px 20px;
    text-align: center;
    text-decoration: none;
    display: inline-block;
    font-size: 18px;
    margin: 6px 3px;
    cursor: pointer;
    -webkit-touch-callout: none;
    -webkit-user-select: none;
    -khtml-user-select: none;
    -moz-user-select: none;
    -ms-user-select: none;
    user-select: none;
    -webkit-tap-highlight-color: rgba(0,0,0,0);
   img { width: auto;
    max-width: 100%;
    height: auto;
  </style>
 </head>
 <body>
  <h1>ESP32-CAM Robot</h1>
  <img src="" id="photo" >
  <button class="button" onmousedown="toggleCheckbox('forward');"
ontouchstart="toggleCheckbox('forward');" onmouseup="toggleCheckbox('stop');"
ontouchend="toggleCheckbox('stop');">Forward</button>
   align="center"><button class="button" onmousedown="toggleCheckbox('left');"
ontouchstart="toggleCheckbox('left');" onmouseup="toggleCheckbox('stop');"
ontouchend="toggleCheckbox('stop');">Left</button><button class="button"
onmousedown="toggleCheckbox('stop');" ontouchstart="toggleCheckbox('stop');">Stop</button>td
align="center"><button class="button" onmousedown="toggleCheckbox('right');"
ontouchstart="toggleCheckbox('right');" onmouseup="toggleCheckbox('stop');"
ontouchend="toggleCheckbox('stop');">Right</button>
   <button class="button" onmousedown="toggleCheckbox('backward');"
ontouchstart="toggleCheckbox('backward');" onmouseup="toggleCheckbox('stop');"
ontouchend="toggleCheckbox('stop');">Backward</button>
  <script>
 function toggleCheckbox(x) {
  var xhr = new XMLHttpRequest();
  xhr.open("GET", "/action?go=" + x, true);
  xhr.send();
 window.onload = document.getElementById("photo").src = window.location.href.slice(0, -1) + ":81/stream";
 </script>
 </body>
</html>
)rawliteral";
static esp err t index handler(httpd req t *req){
httpd_resp_set_type(req, "text/html");
 return httpd_resp_send(req, (const char *)INDEX_HTML, strlen(INDEX_HTML));
```

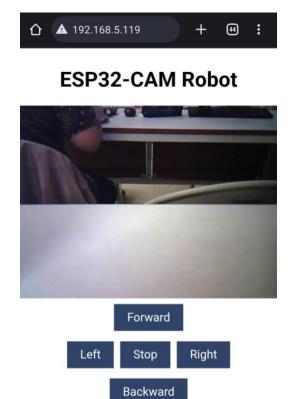
```
static esp_err_t stream_handler(httpd_req_t *req){
 camera fb t * fb = NULL;
 esp err t res = ESP OK;
 size_t _jpg_buf_len = 0;
 uint8 t * jpg buf = NULL;
 char * part buf[64];
 res = httpd_resp_set_type(req, _STREAM_CONTENT_TYPE);
 if(res != ESP_OK){
  return res;
 while(true){
  fb = esp_camera_fb_get();
  if (!fb) {
   Serial.println("Camera capture failed");
   res = ESP FAIL;
  } else {
   if(fb->width > 400){
    if(fb->format != PIXFORMAT JPEG){
     bool jpeg converted = frame2jpg(fb, 80, & jpg buf, & jpg buf len);
     esp camera fb return(fb);
     fb = NULL;
     if(!jpeg_converted){
      Serial.println("JPEG compression failed");
      res = ESP\_FAIL;
    } else {
      _jpg_buf_len = fb->len;
      _jpg_buf = fb->buf;
  if(res == ESP OK)
   size_t hlen = snprintf((char *)part_buf, 64, _STREAM_PART, _jpg_buf_len);
   res = httpd_resp_send_chunk(req, (const char *)part_buf, hlen);
  if(res == ESP OK)
   res = httpd_resp_send_chunk(req, (const char *)_jpg_buf, _jpg_buf_len);
  if(res == ESP OK)
   res = httpd resp send chunk(req, STREAM BOUNDARY, strlen( STREAM BOUNDARY));
  if(fb){
   esp camera fb return(fb);
   fb = NULL;
   jpg buf = NULL;
  } else if(_jpg_buf){
   free(_jpg_buf);
   _jpg_buf = NULL;
  if(res != ESP_OK){
   break;
  //Serial.printf("MJPG: %uB\n",(uint32_t)(_jpg_buf_len));
return res;
static esp_err_t cmd_handler(httpd_req_t *req){
char* buf;
```

```
size t buf len;
char variable [32] = \{0,\};
buf len = httpd_req_get_url_query_len(req) + 1;
if (buf len > 1) {
buf = (char*)malloc(buf len);
 if(!buf){
  httpd resp send 500(req);
  return ESP_FAIL;
 if (httpd_req_get_url_query_str(req, buf, buf_len) == ESP_OK) {
  if (httpd_query_key_value(buf, "go", variable, sizeof(variable)) == ESP_OK) {
  } else {
   free(buf);
   httpd_resp_send_404(req);
   return ESP FAIL;
 } else {
  free(buf);
  httpd resp send 404(req);
  return ESP FAIL;
 free(buf);
} else {
 httpd_resp_send_404(req);
 return ESP FAIL;
sensor_t * s = esp_camera_sensor_get();
int res = 0;
if(!strcmp(variable, "forward")) {
 Serial.println("Forward");
 digitalWrite(MOTOR 1 PIN 1, 1);
 digitalWrite(MOTOR_1_PIN_2, 0);
 digitalWrite(MOTOR_2_PIN_1, 1);
 digitalWrite(MOTOR 2 PIN 2, 0);
else if(!strcmp(variable, "left")) {
 Serial.println("Left");
 digitalWrite(MOTOR 1 PIN 1, 0);
 digitalWrite(MOTOR 1 PIN 2, 1);
 digitalWrite(MOTOR 2 PIN 1, 1);
 digitalWrite(MOTOR_2_PIN_2, 0);
else if(!strcmp(variable, "right")) {
 Serial.println("Right");
 digitalWrite(MOTOR 1 PIN 1, 1);
 digitalWrite(MOTOR 1 PIN 2, 0);
 digitalWrite(MOTOR 2 PIN 1, 0);
 digitalWrite(MOTOR 2 PIN 2, 1);
else if(!strcmp(variable, "backward")) {
 Serial.println("Backward");
 digitalWrite(MOTOR 1 PIN 1, 0);
 digitalWrite(MOTOR 1 PIN 2, 1);
 digitalWrite(MOTOR 2 PIN 1, 0);
 digitalWrite(MOTOR 2 PIN 2, 1);
else if(!strcmp(variable, "stop")) {
 Serial.println("Stop");
 digitalWrite(MOTOR 1 PIN 1, 0);
```

```
digitalWrite(MOTOR 1 PIN 2, 0);
  digitalWrite(MOTOR_2_PIN_1, 0);
  digitalWrite(MOTOR_2_PIN_2, 0);
 else {
  res = -1;
 if(res){
  return httpd_resp_send_500(req);
 httpd_resp_set_hdr(req, "Access-Control-Allow-Origin", "*");
 return httpd_resp_send(req, NULL, 0);
void startCameraServer(){
httpd config t config = HTTPD DEFAULT CONFIG();
 config.server_port = 80;
 httpd uri t index uri = {
  .uri = "/",
  .method = HTTP GET,
  .handler = index handler,
  .user ctx = NUL\bar{L}
 };
 httpd_uri_t cmd_uri = {
  .uri = "/action",
  .method = HTTP GET,
  .handler = cmd handler,
  .user ctx = NULL
 };
 httpd uri t stream uri = {
  .uri = "/stream",
  .method = HTTP_GET,
  .handler = stream handler,
  .user ctx = NULL
 if (httpd start(&camera httpd, &config) == ESP OK) {
  httpd register uri handler(camera httpd, &index uri);
  httpd register uri handler(camera httpd, &cmd uri);
 config.server port += 1;
 config.ctrl port += 1;
 if (httpd start(&stream httpd, &config) == ESP OK) {
  httpd register uri handler(stream httpd, &stream uri);
void setup() {
 WRITE PERI REG(RTC CNTL BROWN OUT REG, 0); //disable brownout detector
 pinMode(MOTOR 1 PIN 1, OUTPUT);
 pinMode(MOTOR 1 PIN 2, OUTPUT);
 pinMode(MOTOR 2 PIN 1, OUTPUT);
 pinMode(MOTOR 2 PIN 2, OUTPUT);
 Serial.begin(115200);
 Serial.setDebugOutput(false);
 camera_config_t config;
 config.ledc_channel = LEDC_CHANNEL_0;
```

```
config.ledc timer = LEDC TIMER 0;
 config.pin d0 = Y2 GPIO NUM;
 config.pin d1 = Y3 GPIO NUM;
 config.pin d2 = Y4 GPIO NUM;
 config.pin d3 = Y5 GPIO NUM;
 config.pin d4 = Y6 GPIO NUM;
 config.pin d5 = Y7 GPIO NUM;
 config.pin d6 = Y8 GPIO NUM;
 config.pin_d7 = Y9_GPIO_NUM;
 config.pin_xclk = XCLK_GPIO_NUM;
 config.pin_pclk = PCLK_GPIO_NUM;
 config.pin_vsync = VSYNC_GPIO_NUM;
 config.pin href = HREF GPIO NUM;
 config.pin_sscb_sda = SIOD_GPIO_NUM;
 config.pin_sscb_scl = SIOC_GPIO_NUM;
 config.pin_pwdn = PWDN GPIO NUM;
 config.pin reset = RESET GPIO NUM;
 config.xclk freq hz = 20000000;
 config.pixel_format = PIXFORMAT_JPEG;
 if(psramFound()){
  config.frame size = FRAMESIZE VGA;
  config.jpeg quality = 10;
  config.fb count = 2;
 } else {
  config.frame_size = FRAMESIZE_SVGA;
  config.jpeg_quality = 12;
  config.fb count = 1;
 // Camera init
 esp err t err = esp camera init(&config);
 if (err != ESP OK) {
  Serial.printf("Camera init failed with error 0x%x", err);
  return;
 // Wi-Fi connection
 WiFi.begin(ssid, password);
 while (WiFi.status() != WL_CONNECTED) {
  delay(500);
  Serial.print(".");
 Serial.println("");
 Serial.println("WiFi connected");
 Serial.print("Camera Stream Ready! Go to: http://");
 Serial.println(WiFi.localIP());
 // Start streaming web server
 startCameraServer();
void loop() {
}
```

## C. UI WEB





### D. ROBOT

