
Lab2 Documentation

Release 23.04.2023

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Apr 23, 2023

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class undirected_graph.UndirectedGraph

Represents an undirected graph.

add_edge(*edge: tuple, cost: int*)

Adds an edge to the graph. Preconditions: both of its vertices must exist, but the edge must not be present in the current graph.

:param cost:the cost of the added edge :param edge:tuple of 2 vertices, the added edge :return: nothing :raises Exception: if one of its vertices doesn't exist, if the edge already exists or if the cost is not integer

add_vertex(*vertex: str*)

Adds a vertex to the graph. Preconditions: the vertex must not exist in the current graph.

Parameters **vertex** – given vertex

Returns

Raises **Exception** – if the vertex already exists

classmethod build_graph_from_given_vertices_and_edges(*vertices, edges_with_costs*)

Builds a graph from a list of vertices and a list of edges with costs.

Parameters

- **vertices** – list of vertices
- **edges_with_costs** – list of tuples of 3 parameters - (first vertex, second vertex, cost)

Returns created graph

Raises **Exception** – if the list of received edges is invalid or if the vertices are not all strings

classmethod build_random_graph(*number_of_vertices: int, number_of_edges: int*)

Builds a random graph with a specified number of vertices and number of edges. Preconditions: the number of edges should be smaller than or equal to the square of the number of vertices.

Parameters **number_of_vertices** – integer

:param number_of_edges:integer :return: created graph :raises Exception: if the number of edges is too large for a graph with distinct edges

classmethod create_copy(*graph*)

Creates a deepcopy of a graph

Parameters **graph** –

Returns created graph

get_all_edges()

Gets the list of all the edges in this graph.

Returns list of tuple of 2 elements: a tuple for the edge (another tuple of 2 vertices) and an integer

get_all_vertices()

Gets the list of all the vertices in this graph.

Returns list of vertices

get_connected_components()

Gets the connected components of the undirected graph.

Returns list of UndirectedGraph

get_cost_of_edge(*edge: tuple*)

Gets the cost of an edge.

Parameters **edge** – tuple of vertices

Returns integer - the cost of the given edge

Raises Exception – if the edge does not exist

get_degree_of_vertex(*vertex: str*)

Gets the degree of a vertex. The degree is the number of vertices that directly reach (and are reached by) this vertex.

Parameters vertex – given vertex

Returns integer - the in degree

Raises Exception – if the vertex does not exist

get_edges_without_duplicates()

Gets the list of all the undirected edges in this graph without duplicates. This means that (a,b) is the same as (b,a)

Returns list of tuple of 2 elements: a tuple for the edge (another tuple of 2 vertices) and an integer

get_isolated_vertices()

Gets the list of all the isolated vertices

Returns list of vertices

get_neighbours(*vertex*)

Gets the neighbours of a vertex.

Parameters vertex – given vertex

Returns list of outbound neighbours

Raises Exception – if the vertex does not exist

get_number_of_vertices()

Gets the number of vertices in this graph.

Returns integer

is_edge(*edge: tuple*)

Checks if an edge is part of this graph. Preconditions: the edge must be a tuple of 2 vertices.

Parameters edge – tuple of 2 edges

Returns boolean

Raises Exception – if the edge is not a tuple of 2 vertices

is_vertex(*vertex: str*)

Checks if a vertex is part of this graph.

Parameters vertex – given vertex

Returns boolean

remove_edge(*edge: tuple*)

Removes an edge.

Parameters edge – tuple of 2 vertices

Returns nothing

Raises Exception – if the edge doesn't exist

remove_vertex(*vertex: str*)

Removes a vertex.

Parameters **vertex** – given vertex

Returns nothing

Raises **Exception** – if the vertex doesn't exist

set_cost_of_edge(*edge: tuple, cost: int*)

Sets the cost of an edge.

Parameters

- **edge** – tuple of vertices
- **cost** – integer

Returns integer - the cost of the given edge

Raises **Exception** – if the edge doesn't exist or if the cost is not an integer

class graph_utils.**GraphUtils**

Helper methods used for reading and writing graphs to files, in normal or modified format.

static read_graph_modified_format(*filename*)

Reads a graph in “modified format” from a given filename.

Preconditions: the file must exist, the filename must end with “modified.txt” and the graph should be in the valid format.

The “modified” format must obey the following rules: on the first line of the file, there are two numbers, separated by space: the number of vertices(*n*) and the number of edges(*m*). On the second line, there is the list of isolated vertices. On the following *m* lines, there are three numbers that describe each of the *m* edges: the starting vertex, the ending vertex and the cost of the edge.

Parameters **filename** – string

Returns Graph

Raises **Exception** – if the graph is invalid, if the file doesn't exist, if the filename doesn't end with

“modified.txt” or if other file-related errors occurred

static read_graph_normal_format(*filename*)

Reads a graph in “normal format” from a given filename.

Preconditions: the file must exist, the graph must be in the valid format.

The “normal” format must obey the following rules: on the first line of the file, there are 2 integers, separated by space: the number of vertices (*n*) and the number of edges (*m*). On the next *m* lines, there are three numbers that describe each of the *m* edges: the starting vertex, the ending vertex and the cost of the edge.

Parameters **filename** – string

Returns Graph

Raises **Exception** – if the graph is invalid, if the file doesn't exist or if other file-related errors occurred.

static write_graph_modified_format(*filename: str, graph*)

Writes a graph in “modified format” to a given file.

Parameters

- **filename** – string

- **graph** – Graph

Raises Exception – if the filename doesn't end with “modified.txt” or if other file-related errors occurred.

static write_graph_normal_format(*filename*, *graph*)

Writes a graph in “normal format” to a given file.

Parameters

- **filename** – string
- **graph** – Graph

Raises Exception – if output-related errors occurred

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