# **Lab4 Documentation**

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#### class graph. Graph

Represents a directed graph.

```
add_edge(edge: tuple)
```

Adds an edge to the graph. Preconditions: both of its vertices must exist, but the edge must not be present in the current graph.

:param edge:tuple of 2 vertices, the added edge :return: nothing :raises Exception: if one of its vertices doesn't exist, if the edge already exists or if the cost is not integer

```
add_vertex(vertex: str)
```

Adds a vertex to the graph. Preconditions: the vertex must not exist in the current graph.

#### **Parameters**

**vertex** – given vertex

#### **Returns**

#### Raises

**Exception** – if the vertex already exists

#### classmethod build\_graph\_from\_given\_vertices\_and\_edges(vertices, edges)

Builds a graph from a list of vertices and a list of edges with costs.

#### **Parameters**

- vertices list of vertices
- edges list of tuples of 2 parameters (first vertex, second vertex)

#### Returns

created graph

#### Raises

**Exception** – if the list of received edges is invalid or if the vertices are not all strings

### classmethod build\_random\_graph(number\_of\_vertices: int, number\_of\_edges: int)

Builds a random graph with a specified number of vertices and number of edges. Preconditions: the number of edges should be smaller than or equal to the square of the number of vertices.

#### **Parameters**

```
number_of_vertices - integer
```

:param number\_of\_edges:integer :return: created graph :raises Exception: if the number of edges is too large for a graph with distinct edges

#### classmethod create\_copy(graph)

Creates a deepcopy of a graph

#### **Parameters**

graph -

#### Returns

created graph

#### get\_all\_edges()

Gets the list of all the edges in this graph.

#### Returns

list of tuple of 2 elements: a tuple for the edge (another tuple of 2 vertices) and an integer

#### get\_all\_vertices()

Gets the list of all the vertices in this graph.

#### Returns

list of vertices

#### get\_in\_degree\_of\_vertex(vertex: str)

### $Gets\ the\ in-degree\ of\ a\ vertex.\ The\ in-degree\ is\ the\ number\ of\ vertices\ that\ directly\ reach$

this vertex.

#### **Parameters**

**vertex** – given vertex

#### Returns

integer - the in degree

#### **Raises**

**Exception** – if the vertex does not exist

#### get\_inbound\_neighbours(vertex)

Gets the inbound neighbours of a vertex.

#### **Parameters**

vertex - given vertex

#### Returns

list of outbound neighbours

#### **Raises**

**Exception** – if the vertex does not exist

#### get\_isolated\_vertices()

Gets the list of all the isolated vertices

#### Returns

list of vertices

#### get\_number\_of\_vertices()

Gets the number of vertices in this graph.

#### Returns

integer

#### get\_out\_degree\_of\_vertex(vertex)

Gets the out-degree of a vertex. The out-degree is the number of vertices that are directly reachable from this vertex.

#### **Parameters**

vertex - given vertex

#### Returns

integer - the out degree

#### **Raises**

**Exception** – if the vertex does not exist

#### get\_outbound\_neighbours(vertex)

Gets the outbound neighbours of a vertex.

```
Parameters
             vertex – given vertex
         Returns
             list of outbound neighbours
         Raises
             Exception – if the vertex does not exist
is_edge(edge: tuple)
     Checks if an edge is part of this graph. Preconditions: the edge must be a tuple of 2 vertices.
         Parameters
             edge – tuple of 2 edges
         Returns
             boolean
         Raises
             Exception – if the edge is not a tuple of 2 vertices
is_vertex(vertex: str)
     Checks if a vertex is part of this graph.
         Parameters
             vertex – given vertex
         Returns
             boolean
remove_edge(edge: tuple)
     Removes an edge.
         Parameters
             edge – tuple of 2 vertices
         Returns
             nothing
         Raises
             Exception – if the edge doesn't exist
remove_vertex(vertex: str)
     Removes a vertex.
         Parameters
             vertex – given vertex
         Returns
             nothing
         Raises
             Exception – if the vertex doesn't exist
topological_sort()
     Performs a topological sort of the vertices of the DAG, using predecessor counting
         Returns
             list of sorted vertices
         Raises
             Exception – if the graph is not a DAG
```

#### class graph\_utils.GraphUtils

Helper methods used for reading and writing graphs to files, in normal or modified format.

#### static read\_graph\_modified\_format(filename)

Reads a graph in "modified format" from a given filename.

Preconditions: the file must exist, the filename must end with "modified.txt" and the graph should be in the valid format.

The "modified" format must obey the following rules: on the first line of the file, there are two numbers, separated by space: the number of vertices(n) and the number of edges(m). On the second line, there is the list of isolated vertices. On the following m lines, there are three numbers that describe each of the m edges: the starting vertex, the ending vertex and the cost of the edge.

#### **Parameters**

**filename** – string

#### Returns

Graph

#### Raises

**Exception** – if the graph is invalid, if the file doesn't exist, if the filename doesn't end with

"modified.txt" or if other file-related errors occurred

#### static read\_graph\_normal\_format(filename)

Reads a graph in "normal format" from a given filename.

Preconditions: the file must exist, the graph must be in the valid format.

The "normal" format must obey the following rules: on the first line of the file, there are 2 integers, separated by space: the number of vertices (n) and the number of edges (m). On the next m lines, there are three numbers that describe each of the m edges: the starting vertex, the ending vertex and the cost of the edge.

#### **Parameters**

**filename** – string

#### Returns

Graph

#### Raises

 ${f Exception}$  — if the graph is invalid, if the file doesn't exist or if other file-related errors occured.

#### static write\_graph\_modified\_format(filename: str, graph)

Writes a graph in "modified format" to a given file.

#### **Parameters**

- filename string
- graph Graph

#### **Raises**

**Exception** – if the filename doesn't end with "modified.txt" or if other file-related errors occurred.

#### static write\_graph\_normal\_format(filename, graph)

Writes a graph in "normal format" to a given file.

#### **Parameters**

• filename - string

```
• graph – Graph
```

#### Raises

**Exception** – if output-related errors occurred

#### class scheduling\_problem.SchedulingProblem

Static methods used for solving the Scheduling problem.

```
static read_activities_from_file(filename)
```

Reads the activities from the file and builds the corresponding graph, adding 2 additional activities, of cost 0: start and finish

### **Parameters**

filename - string

#### Returns

graph

#### static solve(graph: Graph)

Given a graph of activities, solves the scheduling problem. :param graph: :return: tuple: the total duration of the project, the earliest starting times, the latest starting times, the critical vertices :raises Exception: if the graph is not a DAG

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