Nicusor Iorga
FRONTEND DEVELOPER

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Ready to work remotely

SUMMARY

Just call me Nicu! As a Front End Developer with a background in game development and 3D art, I combine programming and design skills to create exceptional web applications. Passionate about technology, I am committed to continuous self-improvement and aspire to become a Senior Full Stack Developer. My expertise includes Typescript, Javascript, React.js, HTML, CSS/SCSS with BEM methodology, Rest API, Git, and more.

TECHNICAL SKILLS

- Typescript, JavaScript
- React, Redux
- HTML5, CSS3, Sass (SCSS), BEM, Bootstrap, Bulma, Material UI, Tailwind
- Algorithms 300+ solved in last 6 months
- Big O Notation
- Git/Github, NPM, VS Code, Chrome Developer Tool (incl. React), Webpack
- Fetch, REST API, Web sockets
- NodeJS, ExpressJS, NextJS
- Basic knowledge SQL, PostgreSQL
- OOP understanding, C# - Unity knowledge

EXPERIENCE AND PROJECTS

Frontend Developer Apprenticeship | Sept 2022 - Feb 2023
More details at the education section!

Frontend Developer Projects | 2021 - Present
Technologies: JavaScript, React, Typescript, HTML, CSS, SCSS, BEM, REST API

See some of my projects:

Landing page for MyBike

Responsive landing page for mobile, tablet and desktop. Technologies used there are html for markup , SCSS preprocessor for styles, BEM methodology and some lines of javascript.

- [Demo](#)
- [GitHub Code](#)

Portfolio Website

As the name suggests, that's my portfolio Website!

- [Demo](#)
- [GitHub Code](#)

Todo App with API

API is used, starting with creating an account with your email and name. You can post, update, delete, and also get the todos from the previous session. Everything is saved to the API.

- [Demo](#)
- [GitHub Code](#)

Star Wars API App

Two hours test task

- [Demo](#)
- [GitHub Code](#)

EDUCATION

[Mate Academy](#) | Sep 2022 - Feb 2023

Full time Front End development 9am - 6pm learning latest technologies to develop responsive and user friendly websites, completing 80+ tasks on github simulating real world environment writing clean code, lot of peer reviews and practice, solving 200+ algorithmic tasks and going deep in the following technologies: Typescript, Javascript, React.js, CSS, SCSS, BEM, HTML, GIT

Liceul Tehnologic A. I. Cuza Barlad | 2016 - 2020
Field: Electronics

SELF EDUCATION

- [Zero To Mastery](#)
- FreeCodeCamp
- [MDN](#)
- [StackOverflow](#)
- [JavaScript.info](#)
- [ReactJS.org](#)
- Book: The C# Player's Guide - RB Whitaker

ACHIEVEMENTS

- Made 5 indie games alone using Unity Engine and C# language
- 300+ Algorithmic Tasks solved during the last 6 months
- National Armwrestling champion under 75kg weight class
- Electronics competitions in high school.