Formal Languages and Compilers

Lab2

Introduction to Python

Arithmetic operators

Operator	Name	Example x=10 y =3
+	Addition	x+y =13
-	Subtraction	x-y =7
*	Multiplication	x*y =30
1	Division	x/y = 3.3333
%	Modulus	x%y =1
**	Exponentiation	x**y =1000
//	Floor division	x//y = 3

Assignment operators

Operator	Example	Meaning
=	x=10	x=10
+=	x+=3	x=x+3 =>x=13
-=	x-=3	x=x-3 => x=7
=	x=3	x=x*3 => x=30
/=	x/=3	$x=x/3 \Rightarrow x=3.3333$
%=	x%=3	x=x%3 => x=1
=	x=3	x=x**3 => x=1000
//=	x//=3	x=x//3 => x=3

Comparison operators

Operator	Name
==	Equal
!=	Not equal
>	Greater than
>	Less than
>=	Grater than or equal to
<=	Less than or equal to

Logical operators

Operator	Meaning	Example x=7
and	Returns True if both statements are true	x>2 and x<8 True x>15 and x <20 False x>10 and x <5 False
or	Returns True if one of the statements is true	x>2 or x<8 True x>15 or x <20 True x>10 or x <5 False
not	Reverse the result (if the result is True, it returns False)	not(x>2 and x<8) False not(x>15 and x <20) True not(x>10 and x <5) True not(x>2 or x<8) False not(x>15 or x <20) False not(x>10 or x <5) True

Identity operators

Operator	Meaning	Example
is	Returns True if both variables are the same object	<pre>x = ["Student", "Professor"] y = ["Student", "Professor"] z=x x is y False (same content) x is z True (same object)</pre>
is not	Returns True if both variables are not the same object	<pre>x = ["Student", "Professor"] y = ["Student", "Professor"] z=x x is y True x is z False</pre>

Membership operators

Operator	Meaning	Example
in	Returns True if a sequence with the specified value is present in the object	<pre>x = ["Student", "Professor"] y="Student" z="student" y in x True z in x False</pre>
not in	Returns True if a sequence with the specified value is not present in the object	<pre>x = ["Student", "Professor"] y="Student" z="student" y not in x False z not in x True</pre>

Python -if elif else-

- if statement -> do something
- elif -> if the previous condition is not true, try this one
- else -> catches all the cases that were not stated in the previous condition
- After an if, elif or else statement, ":" must be put
- Simple example

```
a = 7
b = 10
if b > a:
  print("b is greater than a")
elif a == b:
  print("a and b are equal")
else:
  print("a is greater than b")
```

Output:

```
b is greater than a
```

Python -if elif else-

- Indentation is essential because it is used to define block of code. Errors will be raised if indentation is not used for statements
- Logical operators such as "and" and "or" can be used to define the conditions
- **Nested If:** if statement inside if statement

```
x=10
y=20
z=30

if x<y and y <z:
    print("Both conditions are true")

if x<y or z<y:
    print("At least one condition is true")

if x >0:
    print("X >0")
    if x>5:
        print("X also >5")
        if x>15:
            print("X also grater than 15")
        else:
            print("X <15")</pre>
```

```
Both conditions are true

At least one condition is true

X >0

X also >5

X <15
```

Python -for loop-

- Used for iterating over a sequence (list, tuple, dictionary, set, string, range)
- We can use it to execute a statement for each element in a sequence
- break: stop the loop before making all iterations
- continue: stop the current iteration, but continue with the next
- Simple example

```
a = [1,2,3,4,5,6,7,8,9,10]

for x in a:
    if x < 6:
        print("Number ", x, " is smaller than 6 and its index is: ", a.index(x))
    elif x == 6:
        print("Number ", x, " is equal to 6 and its index is: ", a.index(x))
    else:
        print("Number ", x ," is grater than 6 and its index is: ", a.index(x))

print("The number of items in the list is: ", len(a))</pre>
```

```
Number 1 is smaller than 6 and its index is: 0
Number 2 is smaller than 6 and its index is: 1
Number 3 is smaller than 6 and its index is: 2
Number 4 is smaller than 6 and its index is: 3
Number 5 is smaller than 6 and its index is: 4
Number 6 is equal to 6 and its index is: 5
Number 7 is grater than 6 and its index is: 6
Number 8 is grater than 6 and its index is: 7
Number 9 is grater than 6 and its index is: 8
Number 10 is grater than 6 and its index is: 9
The number of items in the list is: 10
```

Python -for loop-

▶ **Nested loop:** loop inside a loop (the inner loop will be executed one time for each iteration of the outer loop)

```
x = ["Jane", "Katy", "Lily"]
y = ["blonde", "brunette"]
for i in x:
    for j in y:
        print(i,j)
```

Jane blonde Jane brunette Katy blonde Katy brunette Lily blonde Lily brunette

pass: can be used inside an empty loop/if in order to avoid errors

```
x = ["Jane", "Katy", "Lily"]
y = ["blonde", "brunette"]
for i in x:
    pass
if x in y:
    pass
```

Python -for loop-

- range() returns a sequence of numbers incremented by 1 (by default)
- range(start, stop, step): start of the sequence, end of the sequence (the last value is not taken), incrementation (if we need it not to be 1)
- Example with range()

```
for x in range(7,10):
    print(x)

print("-----")

for x in range(7, 17, 2):
    print(x)

print("-----")

for x in range(17, 7, -3):
    print(x)

print("-----")

for x in range(3):
    print(x)
```

```
13
15
17
14
11
```

Python -while loop-

- Executes a set of statements as long as the condition is true
- Simple example

```
x = 0
while x < 7:
    print ("Number smaller than 7: ", x)
    x += 1</pre>
```

```
Number smaller than 7: 0
Number smaller than 7: 1
Number smaller than 7: 2
Number smaller than 7: 3
Number smaller than 7: 4
Number smaller than 7: 5
Number smaller than 7: 6
```

Python -User input-

- Python allows user input
- Method: input()
- Is good to use casts (especially when it comes to numbers to avoid errors)
- Simple example

```
a= int(input ("Input a number : "))
x=a*2
print(x)
```

```
Input a number : 4
8
```

```
a= str(input ("Yor name is : "))
x="Hello, "+a
print(x)
```

Yor name is : Alle Hello, Alle

Python -Functions-

- Function = block of code that runs only when is called
- Defined using "def": def nameOfFunction():
- Arguments: def nameOfFunction(arg1, arg2, arg3, ...):
- To return a value, "return" statement should be used at the end of the function
- Runs only when called: nameOfFunction() (the number of arguments used to call a function must be the same with the number of arguments used in defining the function)
- Keywords arguments: key=value syntax
- Arbitrary arguments *args: used when you do not know how many arguments will be passed
- Arbitrary keyword arguments **kwargs: used when you do not know how many keyword arguments will be passed
- pass: used if we have an empty function to avoid errors

Python -Functions-

Simple examples

```
print("----")
def myFirstFunction(fname, lname):
    print("Hello,", fname, lname, "!")
myFirstFunction("Jane", "Doe")
print("----")
def myFirstArgsFunction(*names):
    print("Hello,", names[1], "!")
myFirstArgsFunction("Jane", "John", "Joe")
print("----")
def myFirstKwargsFunction(name1, name2, name3):
    print("Hello,", name2, "!")
myFirstKwargsFunction(name1 = "Jane", name3 = "John", name2 = "Joe")
print("----")
def myFirstAKwargsFunction(**person):
    print("Hello,", person["lname"], "!")
myFirstAKwargsFunction(fname= "John", lname = "Doe")
```

```
Hello, Jane Doe!
Hello, John!
Hello, Joe!
Hello, Doe!
```

- Python is OOP (almost everything in Python is an object with its properties and methods)
- A class is an object constructor; it can have multiple functions in it
- Keyword "class" is used to create classes
- Simple example: myFirstClass is a class. myObject is an object of myFirstClass used to print the value of x
- pass: used if we have an empty class to avoid errors

```
class MyFirstClass:
    x = 7

myObject = MyFirstClass()
print(myObject.x)
```

In [2]: runfile('D:/Facultate/Predat/FormalLanguagesAndCompilers/Lab/Ex/L3/example.py
wdir='D:/Facultate/Predat/FormalLanguagesAndCompilers/Lab/Ex/L3')

- __init__(): function which assigns values to the data members of the class when an object of class is created
- self: parameter, reference to the current instance of a class, used to access variables from that class (it can be named differently, but used with the same scope)
- You can modify properties of an object easily
- del: used to delete object properties or objects
- Simple example:

```
class Fruit:
    def __init__(self, name, color):
        self.name = name
        self.color = color

f1 = Fruit("apple", "red")

print(f1.name)
print(f1.color)

f1.color="green"
print("New color for f1:", f1.color)
```

```
apple
red
New color for f1: green
```

- Inheritance: define a class (child) that inherits all the methods and properties of another class (parent)
- If a child class defines an __init__ function it will no longer inherit the parent's properties => we need to call the parent's __init__() function or use super() (function that will make the child inherit all the parent's properties and methods)
- Simple example

```
class Person:
    def __init__(self, fname, lname):
        self.fname=fname
        self.lname=lname

    def name(self):
        print(self.fname, self.lname)

class Student(Person):
    pass

s = Student("Jane", "Doe")
s.name()
```

```
class Person:
    def __init__(self, fname, lname):
        self.fname=fname
        self.lname=lname

    def name(self):
        print(self.fname, self.lname)

class Student(Person):
    def __init__(self, fname, lname):
        Person.__init__(self, fname, lname)

s = Student("Jane", "Doe")
s.name()
```

```
class Person:
    def __init__(self, fname, lname):
        self.fname=fname
        self.lname=lname

    def name(self):
        print(self.fname, self.lname)

class Student(Person):
    def __init__(self, fname, lname):
        super().__init__(fname, lname)

s = Student("Jane", "Doe")
s.name()
```

Jane Doe

- Properties can be added to the child's __init__() function
- Methods must be added to another function (NOT in the one with the parent's name because the parent's inheritance will be overridden)
- Simple example

```
class Person:
    def __init__(self, fname, lname):
        self.fname=fname
        self.lname=lname

    def name(self):
        print(self.fname, self.lname)

class Student(Person):
    def __init__(self, fname, lname, age):
        super().__init__(fname, lname)
        self.age=age

    def hello(self):
        print("Hello, ", self.fname, "who is ", self.age, " years old")

s = Student("Jane", "Doe", 23)
s.name()
s.hello()
```

```
Jane Doe
Hello, Jane who is 23 years old
```

Python -lambda-

- Small anonymous function
- Can have multiple arguments, but only one expression: lambda arguments: expression
- Mostly used inside another function
- Simple example

```
x = lambda a,b,c : a+2*b+c**3
print(x(2,3,4))

print("----")

def myLambdaFunction(b):
    return lambda a : a ** b

square=myLambdaFunction(2)
cube=myLambdaFunction(3)

print(square(5))
print(cube(4))
```

Exercises

- 1. Write a program which prints the numbers between 40 and 70 which are divisible by 3
- 2. Write a program which takes as user input their first and last names and who prints them in reverse order, with a space between
- 3. Write a program which takes as user input an integer and displays the sum of all numbers from 1 to it [e.g., if the user input is 5, the output will be 15 (1+2+3+4+5)]
- 4. Write a program which displays "Success" while looping through the first 10 numbers, starting with 5.
- 5. Write a program which displays the number of times a letter (count only m,l,c,a,e) appears in the string "Welcome to the lab!" (Hint: use count())
- 6. Find the factorial of a number inputted by the user
- 7. Write a program which takes as user input an integer. If the integer is greater than 100, divided by 2 and add 20. If the integer is lower than 100, multiply it by 3 and subtract 200
- 8. Write a program which takes the user's input as numbers separated by "," and transforms that sequence into a list and a tuple (Hint: use split())
- 9. Write a program which prints the square of all numbers from 1 to a given one

Homework

- 1. Write a function that prints the Fibonacci series based on the number of terms inputted by the user (e.g., if the user inputs 5, the output should be 0 1 1 2 3)
- 2. Write a function that computes the great common divisor of two positive numbers.
- 3. Write a function that computes the least common multiple of two positive numbers.
- 4. Write a function that takes as input a list of integers and returns 2 lists: one with the even numbers from the initial list and on with the odd numbers (e.g., list1=[1,2,3,4,5,6], the lists obtained using the function will be listEven=[2,4,6] and listOdd=[1,3,5])
- 5. Write a program which has a class called "Cube" constructed by the length of one side and 3 functions which will compute: the area of one surface, the area of all surfaces and the volume of the cube.
- 6. Write a program using lambda that will get the power of a specified number. (e.g., power of 2/3 of the specified number 5 will output 25/125)