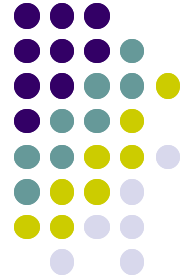
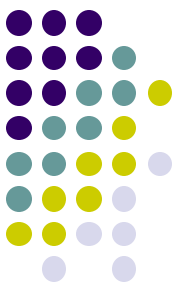


# Exceptions

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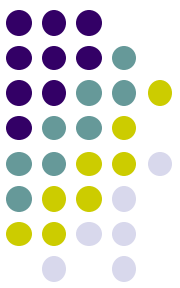
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# Outline

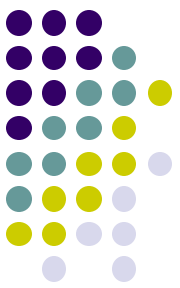
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- Understanding exceptions
- Syntax
- try/catch/finally
- Exception types



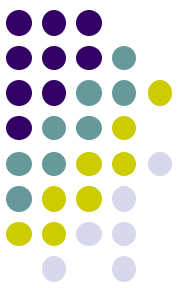
# Understanding exceptions

- Programs will encounter errors while they run (at runtime)
- Error = anything that prevents your program to proceed further: null reference, zero division, invalid or missing input, insufficient resources (memory, disk space)
- **Exception** = program's response when 'doesn't know' what to do, how to proceed further
- Exception object will be specific to that case that caused it



# Understanding exceptions

- When an exception is thrown, a specific sequence of steps is executed by the JVM, in order to give the program a chance to recover
- If an exception is only thrown and not caught then program exits
- If an exception is thrown and caught then program may continue normal flow
- Main concepts:
  - **throwing** an exception: the way your code tells the JVM that it encountered an error
  - **catching** an exception: the way your code tells the JVM that it wants to “handle” an error.



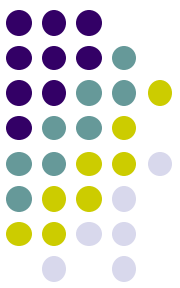
## try/catch/finally

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- Throwing an exception

```
throw new IllegalArgumentException("age should be positive");
```

- Things to note:
  - The exception is just a normal Java object
  - When the program encounters such a statement the JVM exception handling mechanism takes control of what will be executed next

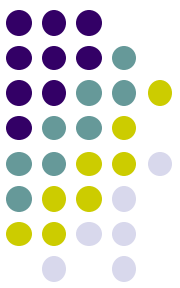


# try/catch/finally

- Catching exceptions

```
try{  
    dangerousMethod();  
}catch(NumberFormatException | IllegalStateException e){  
    // handle both exceptions  
}catch (IllegalArgumentException e){  
    // handle IllegalArgumentException  
}
```

- Things to note:
  - The code that throws exceptions needs to be inside the try block
  - Different exception types can be handled independently
  - The order of catch clauses matters
  - A catch handles exceptions of the declared type and all its subclasses



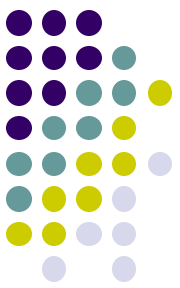
# finally

- Block that always executes regardless of whether an exception has been thrown or not

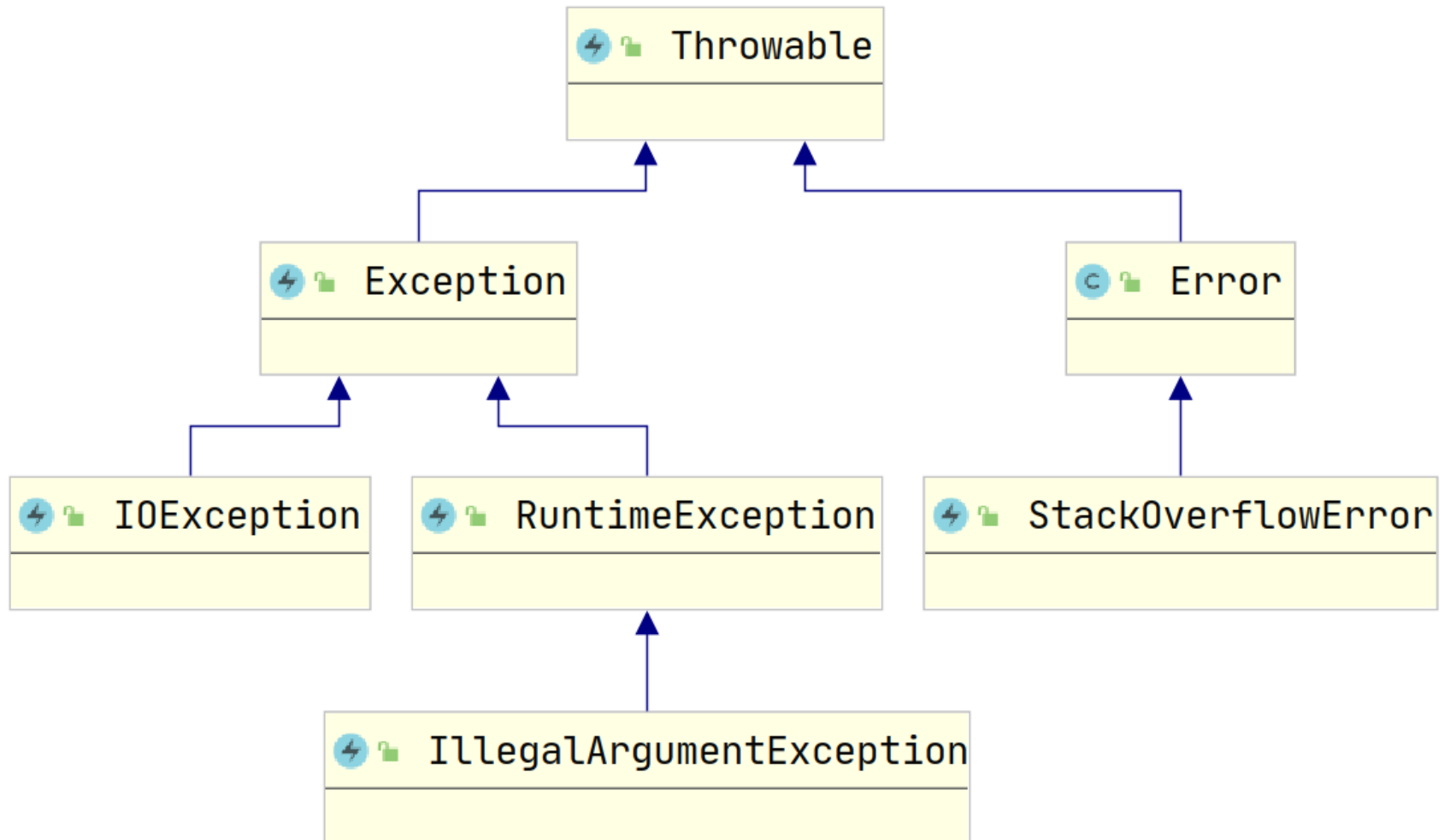
```
try{  
    // code  
    // code that might throw  
    // more code  
} catch (Exception e) {  
    // executes only if thrown  
} finally{  
    // always executes  
}
```

**Exception not thrown** (green text) with a green arrow pointing to the `finally` block.

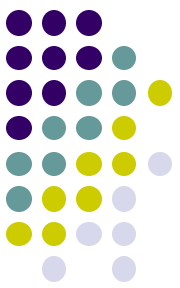
**Exception thrown** (red text) with a red arrow pointing to the `catch` block and another red arrow pointing to the `finally` block.



# Exception types





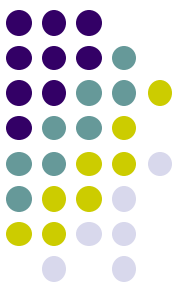


# Exception types

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In Java exceptions are splitted into 2 categories:

- checked: checked by the compiler and force to follow "handle or declare" rule. They extend directly **Exception** superclass
- unchecked: they are not checked by compiler, so the caller is not forced to take any actions. They extend **RuntimeException** superclass



# Summary

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What we learned:

- What exceptions are and why they are needed;
- How to throw them using **throw**
- How to handle them using **try-catch**
- How to declare them using **throws**
- Differentiate between checked and unchecked exceptions
- Create custom checked (by extending from Exception) or unchecked (by extending from RuntimeException) exceptions

# Questions

