

Geographic Data Science – Lecture V

Space, formally

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Today

- The need to represent space formally
- Spatial weights matrices
 - What
 - Why
 - Types
- The spatial lag
- The Moran Plot

Space, formally

For a statistical method to be **explicitly spatial**, it needs to contain some representation of the geography, or **spatial context**

One of the most common ways is through **Spatial Weights Matrices**

- **(Geo)Visualization:** translating numbers into a (visual) language that the human brain *"speaks better"*
- **Spatial Weights Matrices:** translating geography into a (numerical) language that a computer *"speaks better"*.

Core element in several spatial analysis techniques:

- Spatial autocorrelation
- Spatial clustering / geodemographics
- Spatial regression

W as a formal representation of
space

W

$N \times N$ positive matrix that contains *spatial relations*
between all the observations in the sample

$$w_{ij} = \left\{ \begin{array}{ll} x > 0 & \text{if } i \text{ and } j \text{ are neighbors} \\ 0 & \text{otherwise} \end{array} \right\}$$

$w_{ii} = 0$ by convention

...What is a *neighbor*???

Types of W

A neighbor is "somebody" who is:

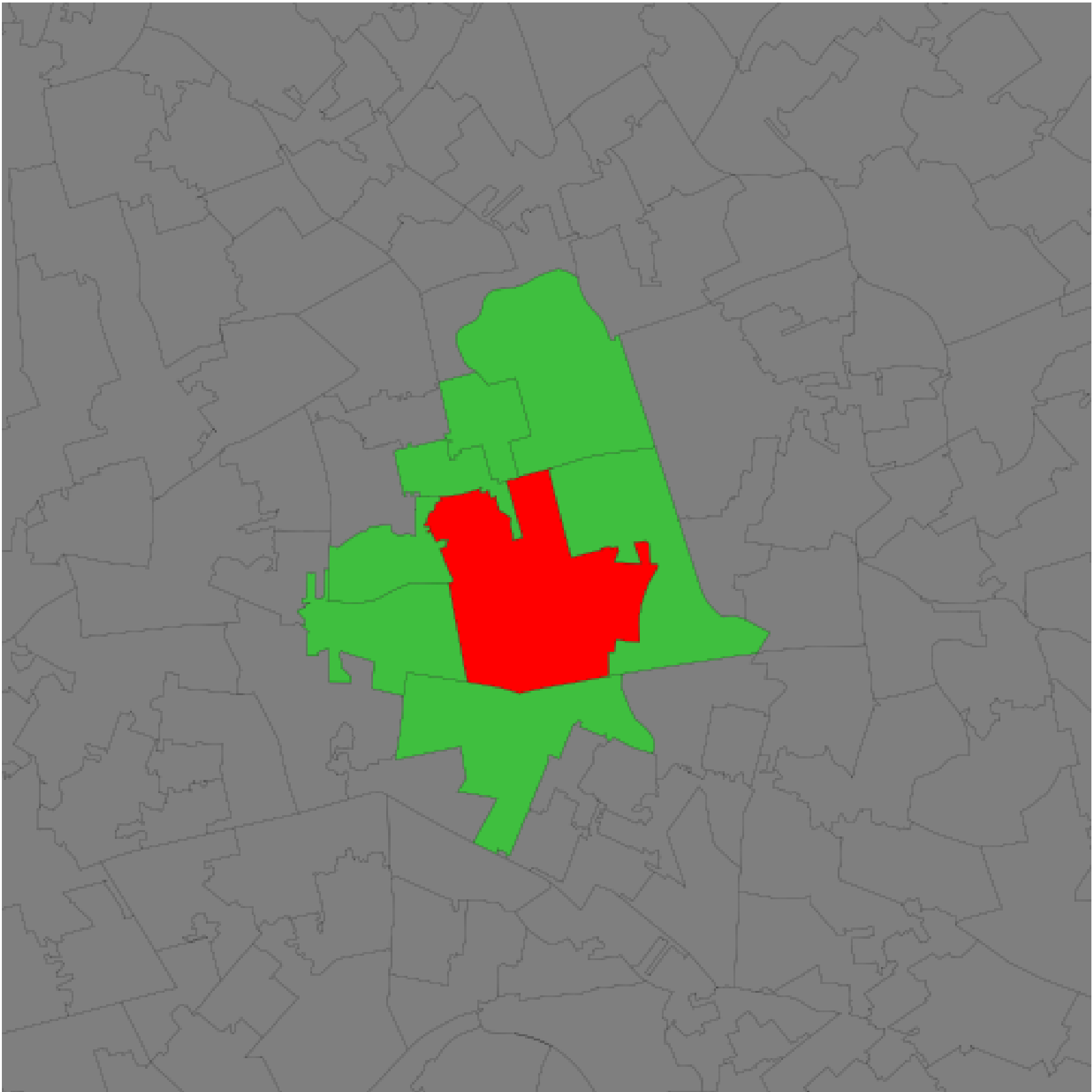
- Next door → **Contiguity**-based W s
- Close → **Distance**-based W s
- In the same "place" as us → **Block** weights
- ...

See **Anselin & Rey (2014)** for an in-detail discussion and more types of W .

Contiguity-based weights

Sharing boundaries to any extent

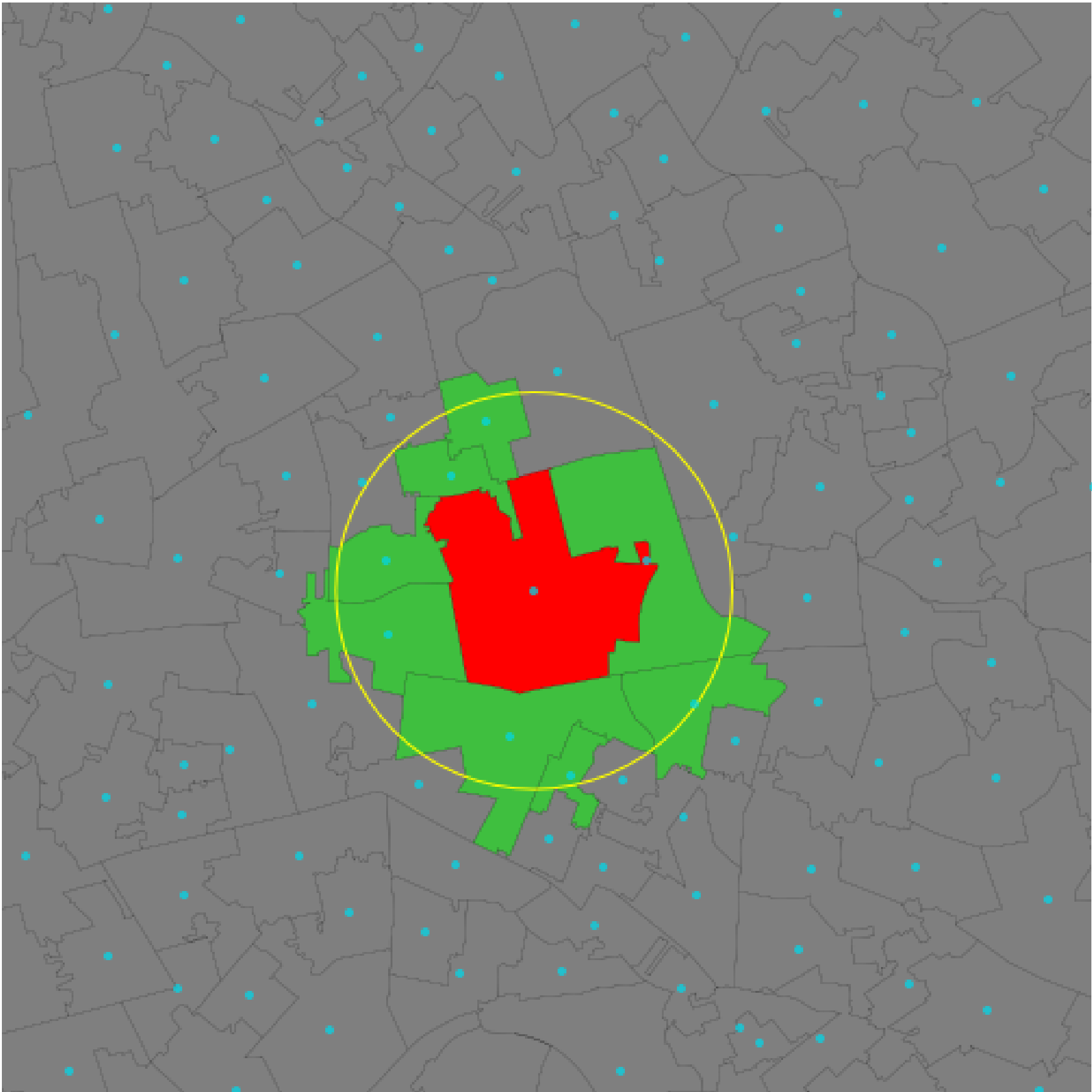
- Rook
- Queen
- ...



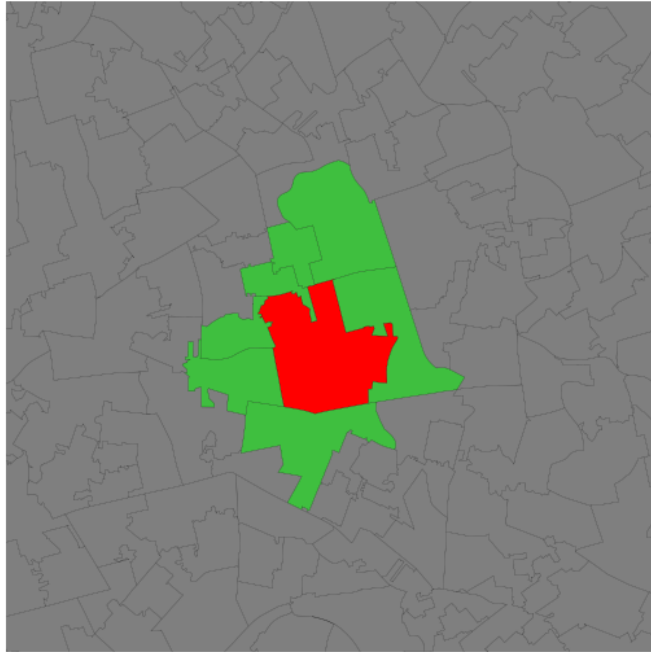
Distance-based weights

Weight is (inversely) proportional to distance between observations

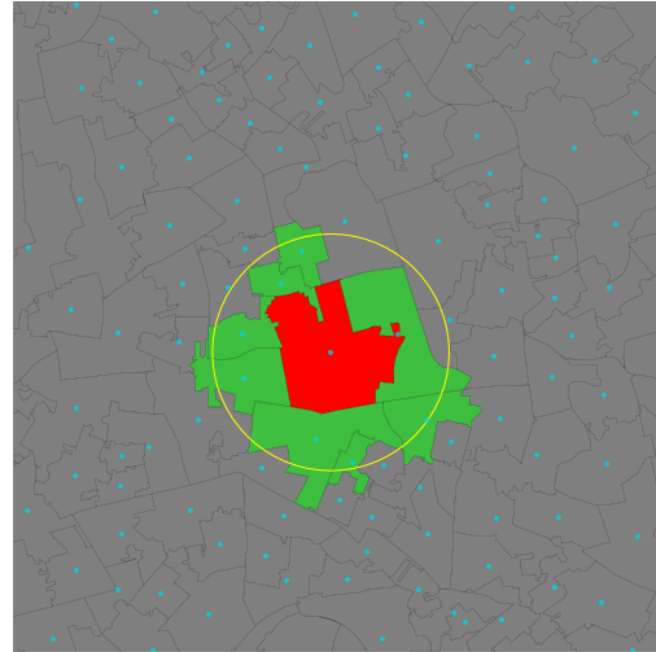
- Inverse distance (threshold)
- KNN (fixed number of neighbors)
- ...



Queen neighbors of 'E01006690'



Neighbors within 1km of 'E01006690'

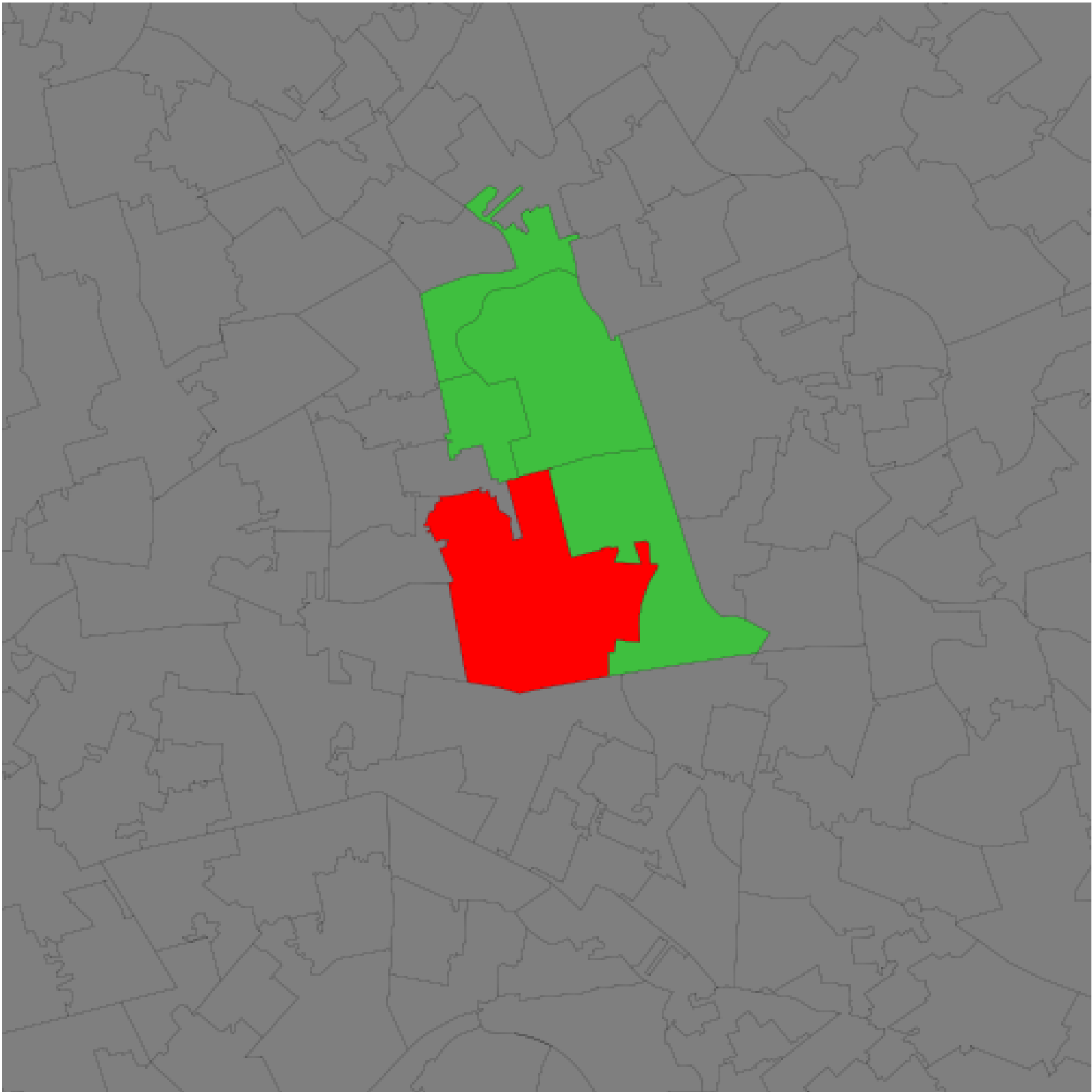


Block weights

Weights are assigned based on discretionary rules loosely related to geography

For example:

- LSOAs into MSOAs
- Post-codes within city boundaries
- Counties within states
- ...



How much of a neighbor?

No neighbors receive zero weight: $w_{ij} = 0$

Neighbors, it depends, w_{ij} can be:

- One $w_{ij} = 1 \rightarrow$ Binary
- Some proportion ($0 < w_{ij} < 1$, continuous) which can be a function of:
 - Distance
 - Strength of interaction (e.g. commuting flows, trade, etc.)
 - ...

Choice of W

Should be based on and reflect the **underlying channels of interaction** for the question at hand.

Examples:

- Processes propagated by immediate contact (e.g. disease contagion) → Contiguity weights
- Accessibility → Distance weights
- Effects of county differences in laws → Block weights

Do your own (contiguity)
weights time!

Standardization

In some applications (e.g. spatial autocorrelation) it is common to *standardize* W

The most widely used standardization is **row-based**:
divide every element by the sum of the row:

$$\bar{w}_{ij} = \frac{w_{ij}}{w_{i.}}$$

where $w_{i.}$ is the sum of a row.

The spatial lag

The spatial lag

Product of a spatial weights matrix W and a given variable Y

$$Y_{sl} = WY$$

$$y_{sl-i} = \sum_j w_{ij} y_j$$

- Measure that captures the behaviour of a variable in the neighborhood of a given observation i .
- If W is **standardized**, the spatial lag is the *average value of the variable in the neighborhood*

- Common way to introduce space formally in a statistical framework
- Heavily used in both ESDA and spatial regression to delineate neighborhoods. Examples:
 - Moran's I
 - LISAs
 - Spatial models (lag, error...)

Recapitulation

- Spatial Weights matrices: matrix encapsulation of space
- Different types for different cases
- Useful in many contexts, like the spatial lag and Moran plot, but also many other things!



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