

Stanley Louie

Interactive Developer

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iouie.github.io

SKILLS

C#, JavaScript, HTML, CSS, Unity, Bootstrap, Git, NodeJS, React, PixiJS, Flexbox

EXPERIENCE

American Greetings, OH – *Interactive Developer Intern*

AUGUST 2021 – MAY 2022

- Partnered with developers and designers to create functional and immersive game applications
- Designed and deployed 10+ interactive electronic-cards onto the Jacquie Lawson website to 10000+ daily clients
- Worked closely with designers and project managers to ensure proper and on-time completion of projects
- Attended and participated in daily standups in an Agile environment

RIT SportsZone, NY – *Dining Services Assistant*

SEPTEMBER 2017 – JANUARY 2020

- Trained 10+ new student workers in multiple stations, increasing productivity and efficiency of food sales
- Stocked, organized, and cleaned shelving, floors, freezers, and coolers to maintain a 100% score on health inspections
- Upheld food safety, food handling, and sanitation requirements to ensure the health and safety of 70+ daily customers and staff
- Provided excellent customer service by taking orders with a friendly demeanor on a consistent basis

EDUCATION

Rochester Institute of Technology, NY – *Bachelor of Science*

NEW MEDIA INTERACTIVE DEVELOPMENT

PROJECTS

KR33-8 — Established and developed an educational and informative web experience on terraforming by creating 3 vanilla JavaScript minigames for users to play

WEB AUDIO VISUALIZER — Designed and implemented a visually appealing demonic themed web audio visualizer using Web-Audio API to generate two dimensional shapes and JavaScript's Canvas API for user interaction