```csharp
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6 using System.Windows;
7 using System.Windows.Controls;
8 using System.Windows.Data;
9 using System.Windows.Documents;
10 using System.Windows.Input;
11 using System.Windows.Media;
12 using System.Windows.Media.Imaging;
13 using System.Windows.Navigation;
14 using System.Windows.Shapes;
15
16 namespace QuiddichV2._0
17 {
18     /// <summary>
19     /// Interaction logic for MainWindow.xaml
20     /// </summary>
21     public partial class MainWindow : Window
22     {
23
24         public static Frame mainFrame;
25
26         public MainWindow()
27         {
28             InitializeComponent();
29             mainFrame = frame;
30         }
31
32         private void loginLoad(object sender, System.EventArgs e)
33         {
34             var login = new Login();
35             mainFrame.Navigate(login);
36             Title = "Login";
37
38         }
39
40         private void btnExit_Click(object sender, RoutedEventArgs e)
41         {
42             this.Close();
43         }
44
45     }
46 }
47
```