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LAB:07

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#include <stdio.h>
int current[5][5], maximum_claim[5][5],
available[5]; int allocation[5] = \{0, 0, 0, 0, 0, 0\};
int maxres[5], running[5], safe = 0;
int counter = 0, i, j, exec, resources, processes, k = 1;
int main() {
  printf("\nEnter number of processes: ");
  scanf("%d", &processes);
  for (i = 0; i < processes; i++) {
    running[i] = 1;
    counter++;
  }
  printf("\nEnter number of resources: ");
  scanf("%d", &resources);
  printf("\nEnter Claim Vector:
  "); for (i = 0; i < resources;
  i++) {
    scanf("%d", &maxres[i]);
  }
  printf("\nEnter Allocated Resource
  Table:\n"); for (i = 0; i < processes; i++) {
    for (j = 0; j < resources; j++)
       { scanf("%d",
       &current[i][j]);
    }
  }
  printf("\nEnter Maximum Claim
  Table:\n"); for (i = 0; i < processes; i++)
    for (j = 0; j < resources; j++) {
       scanf("%d",
       &maximum claim[i][j]);
    }
  }
```

```
printf("\nThe Claim Vector is:
"); for (i = 0; i < resources;
i++) {
   printf("\t%d", maxres[i]);</pre>
```

```
}
printf("\nThe Allocated Resource
Table:\n''); for (i = 0; i < processes; i++) {
  for (j = 0; j < resources; j++)
     { printf("\t%d",
     current[i][j]);
  printf("\n");
}
printf("\nThe Maximum Claim
Table:\n"); for (i = 0; i < processes; i++)
  for (j = 0; j < resources; j++) {
     printf("\t%d",
     maximum_claim[i][j]);
  }
  printf("\n");
}
for (i = 0; i < processes; i++) {
  for (j = 0; j < resources; j++)
     allocation[j] += current[i][j];
  }
}
printf("\nAllocated
resources:"); for (i = 0; i <
resources; i++) {
  printf("\t%d", allocation[i]);
}
for (i = 0; i < resources; i++) {
  available[i] = maxres[i] -
  allocation[i];
}
printf("\nAvailable
resources:"); for (i = 0; i <
resources; i++) {
  printf("\t%d", available[i]);
```

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printf("\n");

while (counter != 0) {
    safe = 0;
    for (i = 0; i < processes; i++)
        { if (running[i]) {</pre>
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```
exec = 1;
       for (j = 0; j < resources; j++) {
          if (maximum_claim[i][j] - current[i][j] >
            available[j]) { exec = 0;
            break;
         }
       }
       if (exec) {
          printf("\nProcess %d is executing\n", i + 1);
          running[i] = 0;
          counter--;
          safe = 1;
          for (j = 0; j < resources; j++) {
            available[j] += current[i][j];
         }
          break;
       }
    }
  }
  if (!safe) {
     printf("\nThe processes are in an unsafe state.\n");
     break;
  } else {
     printf("\nThe process is in a safe state");
     printf("\nAvailable vector:");
     for (i = 0; i < resources; i++) {
       printf("\t%d", available[i]);
     }
     printf("\n");
  }
}
return 0;
```

}

Process 2 is executing							
The process is in a safe state Available vector: 8 3 4 3	3 5						
Process 4 is executing							
The process is in a safe state Available vector: 10 4 5 3	3 5						
Process 1 is executing							
The process is in a safe state Available vector: 10 5 5 3	3 5						
Process 5 is executing							
The process is in a safe state Available vector: 10 5 7 5	5 6						