

DUNGEONS & DRAGONS®

Cygar Mythil'ena

CHARACTER NAME

Artificer
CLASS & LEVEL

Human
RACE

3 Sage
BACKGROUND
LN
ALIGNMENT

Irene
PLAYER NAME
900
EXPERIENCE POINTS

STRENGTH

-2
7

DEXTERITY

+2
14

CONSTITUTION

+3
17

INTELLIGENCE

+4
19

WISDOM

+3
16

CHARISMA

+3
17

INSPIRATION

+2

PROFICIENCY BONUS

- ☐ -2 Strength
- ☐ +2 Dexterity
- ☒ +5 Constitution
- ☒ +6 Intelligence
- ☐ +3 Wisdom
- ☐ +3 Charisma

SAVING THROWS

- ☐ +2 Acrobatics (Dex)
- ☐ +3 Animal Handling (Wis)
- ☒ +6 Arcana (Int)
- ☐ -2 Athletics (Str)
- ☐ +3 Deception (Cha)
- ☒ +6 History (Int)
- ☐ +3 Insight (Wis)
- ☐ +3 Intimidation (Cha)
- ☐ +4 Investigation (Int)
- ☐ +3 Medicine (Wis)
- ☐ +4 Nature (Int)
- ☒ +5 Perception (Wis)
- ☐ +3 Performance (Cha)
- ☐ +3 Persuasion (Cha)
- ☐ +4 Religion (Int)
- ☐ +2 Sleight of Hand (Dex)
- ☐ +2 Stealth (Dex)
- ☐ +3 Survival (Wis)

SKILLS

12

ARMOR
CLASS

INITIATIVE

30

SPEED

Hit Point Maximum

16

CURRENT HIT POINTS

16

TEMPORARY HIT POINTS

Total

d8

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

- I am constantly tinkering with my armour, it must be perfect to complete my goals.
- I keep my borders weary, I must be careful as they may want me back home.

PERSONALITY TRAITS

- Power - Knowledge is the key to power and ending burdens.

IDEALS

- The bond shared with her late lover, who was still warm when Cygar found her lifeless.

BONDS

- When tunnelled onto a goal, the most obvious solution can become clouded.

FLAWS

Researcher - When you attempt to learn a piece of lore, you usually know where you would be able to find it.

15

PASSIVE WISDOM (PERCEPTION)

Lang: Common, Dwarfish, Elvish, Celestial
Prof: All armour, Shields, Simple Weapons, Thieves' Tools, Tinkers' Tools, Smiths' Tools, Calligraphers' Tools

OTHER PROFICIENCIES & LANGUAGES

ATTACKS & SPELLCASTING

EQUIPMENT

FEATURES & TRAITS



Cygar Mythil'ena

CHARACTER NAME

22

AGE

Hazel

EYES

5'2" - 157cm

HEIGHT

Fair

SKIN

120lb - 54kg

WEIGHT

Shoulder Length

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

- Ran away from royal court, was the crown princess.
- Ran to a girl she met as a child
- The girl, Frixfal was dead when Cygar got to her, the body still warm.

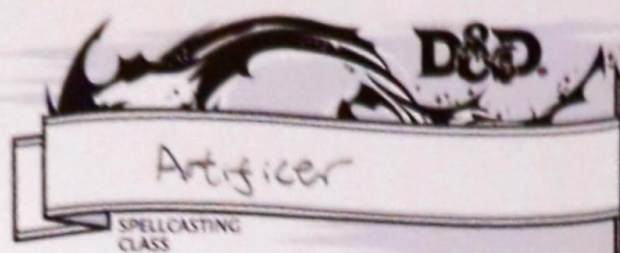
As the crown princess, she spent a lot of the time with the nation's top intellects, learning languages and magic, from those who could teach it still.

CHARACTER BACKSTORY

Has a burn mark splattered on her left cheek from an exploding project where hot metal cooled on the skin.

ADDITIONAL FEATURES & TRAITS

TREASURE



INT

SPELLCASTING
ABILITY

14

SPELL SAVE DC

+6

SPELL ATTACK
BONUS

Artificer

SPELLCASTING
CLASS

0 CANTRIPS

Booming Blade
Mending

3

6

SPELL LEVEL SLOTS TOTAL SLOTS EXPENDED
1 3 0

4

7

SPELL NAME
Absorb Elements
Cure Wounds
Disguise Self
Magic Missile
Thunderwave

5

8

2

9

9