

Basic Story Outline	2
Player Characters	2
Character #1 - Player (Student)	2
Character #2 - Enemy (Bully)	2
Non-Player Characters	2
Character #1 Teacher	2
Character #2 Students	2
Settings	2
Setting #1	2
Setting #N	2
Other Important Narrative Elements	2
Equipment or "Legendary" Items	3
Animals Creatures in the World	3
Historical Lore	3

Basic Story Outline

The Story is about a **Student** who just enrolled in the College and is looking forward to pursue a Degree in engineering. but he has his bully fellows to stop him to get to his future.

Player Characters

The players include a Student and other enemies (Bullies).

Character #1 - Player (Student)

A person who is just a normal human being looking forward to have a brighter future and a good life.

Character #2 - Enemy (Bully)

A person who is a bully , a student in the campus whois trying to stop the player from getting his college degree and a brighter future.

Non-Player Characters

Surrounding humans and AI persons.

Character #1 Teacher

A Teacher

Character #2 Students

Other Students

Settings

The world in comprise of a college Campus (A University) and the player has to complete the day but with some difficulties and facing the bullies in the Canteen and Washrooms.

Setting #1

Cafeteria is the place where bullies are waiting for the player to come and to bully the player for the lunch and money.

Setting #N

Washroom is another place where bullies are waiting for the player to humiliate and then bully the player

Other Important Narrative Elements

Not that much for now

Equipment or "Legendary" Items

There no Legendary items or Equipments

Animals Creatures in the World

Just human Beings

Historical Lore

Not such story behind the scene.