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Подсистема оценки качества телекоммуникационных услуг на базе алгоритма ANFIS

Текст программы
(вид документа)

Листы А4
(вид носителя)

23
(количество листов)

Исполнитель:

Студентка группы ИУ5-84

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" ____ " _____ 2018 г.

Аннотация

В данном документе содержится текст программы «Подсистема оценки качества телекоммуникационных услуг на базе алгоритма ANFIS». Разделы документа соответствуют модулям программы.

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1. Модуль NeuralNetwork

```

using System;
using System.Linq;
using System.Globalization;
using System.IO;
using System.Windows.Forms;

namespace ANFIS
{
    class NeuralNetwork
    {
        string draft;
        ProgressBar pr;
        int step;
        const int nperem = 5; //кол-во входных переменных
        double _learningRate; //скорость обучения
        int _M; //кол-во правил
        const int _Dint = 9; //число дискретных значений в интервале для функций x / y в наборе
        захваченных примеров

        const int _Dint1 = 9;
        RuleSet _rules;
        int _N; //ко-во обучающих примеров

        double[,] Dx1;
        double[] Dz1;
        private double _learningRateSigm;

        public NeuralNetwork(int brojPravila, double learningRate, string filename, ProgressBar pr1) //для
        обучения
        {
            pr = pr1;
            _M = brojPravila;
            _learningRate = learningRate;
            _learningRateSigm = learningRate;
            Dx1 = new double[nperem, _Dint1 * _Dint1];
            Dz1 = new double[_Dint1 * _Dint1];
            InitialzieData(filename, ref Dx1, ref Dz1);
            _rules = new RuleSet(brojPravila);
            _rules.InitializeParams();
        }

        public NeuralNetwork(int brojPravila, double learningRate, string filesettings)
        {
            _M = brojPravila;
            _learningRate = learningRate;
            _learningRateSigm = learningRate;
            Dx1 = new double[nperem, _Dint1 * _Dint1];
            Dz1 = new double[_Dint1 * _Dint1];
            _rules = new RuleSet(brojPravila);
            _rules.InitializeParams();
            GetSettingsFromFile(filesettings);
        }

        private void InitialzieData(string filename, ref double[,] dx, ref double[] dz)
        {

```

```

try
{
    using (StreamReader sr =
File.OpenText(Path.Combine(System.AppDomain.CurrentDomain.BaseDirectory.ToString(), filename)))
    {
        int j = 0;
        do
        {
            string[] redak = sr.ReadLine().Split(' ');
            redak = redak.Where(x => !string.IsNullOrEmpty(x)).ToArray();
            dx[0, j] = double.Parse(redak[0], CultureInfo.InvariantCulture);
            dx[1, j] = double.Parse(redak[1], CultureInfo.InvariantCulture);
            dx[2, j] = double.Parse(redak[2], CultureInfo.InvariantCulture);
            dx[3, j] = double.Parse(redak[3], CultureInfo.InvariantCulture);
            dx[4, j] = double.Parse(redak[4], CultureInfo.InvariantCulture);
            dz[j] = double.Parse(redak[5], CultureInfo.InvariantCulture);
            j++;

        } while (sr.Peek() != -1);
        _N = j;
    }
}
catch (FileNotFoundException ex)
{
    Console.WriteLine(ex.Message);
}
}

public void EpochTraining1(int numberOfEpochs)
{
    step = 100 / (numberOfEpochs / 1000);
    for (int i = 0; i < numberOfEpochs; i++)
    {
        TrainWholeSetStochastic1();

        if (numberOfEpochs > 1000)
        {
            if (i % 1000 == 0 && i > 0)
            {
                pr.BeginInvoke(new MethodInvoker(delegate
                {
                    pr.Value += step;
                }));
                //pr.Value += step;
            }
        }
    }
}

public void TrainWholeSetStochastic1()
{
    for (int i = 0; i < _N; i++)
        SingleTrainingIterationStoch1(i);
}

private void SingleTrainingIterationStoch1(int exampleIndex)
{

```

```

double o;
double brojnik = 0;
double nazivnik = 0;           //знаменатель (сумма)
double brojnik2;               //для изменения параметров а и в

double[] x = new double[nperem];
for (int i = 0; i < nperem; i++)
    x[i] = Dx1[i, exampleIndex];

for (int i = 0; i < _M; i++)
{
    double alfa = _rules.Alpha(i, x);
    nazivnik += alfa;
    brojnik += alfa * _rules.Konsekvens(i, x);
}

o = brojnik / nazivnik;

for (int i = 0; i < _M; i++)
{
    brojnik2 = 0;

    _rules.SetW0(i, _rules.GetW0(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x) *
Dx1[0, exampleIndex]) / nazivnik);
    _rules.SetW1(i, _rules.GetW1(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x) *
Dx1[1, exampleIndex]) / nazivnik);
    _rules.SetW2(i, _rules.GetW2(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x) *
Dx1[2, exampleIndex]) / nazivnik);
    _rules.SetW3(i, _rules.GetW3(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x) *
Dx1[3, exampleIndex]) / nazivnik);
    _rules.SetW4(i, _rules.GetW4(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x) *
Dx1[4, exampleIndex]) / nazivnik);
    _rules.SetW5(i, _rules.GetW5(i) + _learningRate * (Dz1[exampleIndex] - o) * (_rules.Alpha(i, x)) /
nazivnik);

    for (int j = 0; j < _M; j++)
        if (i != j)
            brojnik2 += _rules.Alpha(j, x) * (_rules.Konsekvens(i, x) - _rules.Konsekvens(j, x));

    _rules.SetA1(i, _rules.GetA1(i) + _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * _rules.GetB1(i) * _rules.Alpha(i, x) * (1 - _rules.Antecedent1(i, Dx1[0,
exampleIndex])));
    _rules.SetA2(i, _rules.GetA2(i) + _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * _rules.GetB2(i) * _rules.Alpha(i, x) * (1 - _rules.Antecedent2(i, Dx1[1,
exampleIndex])));
    _rules.SetA3(i, _rules.GetA3(i) + _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * _rules.GetB3(i) * _rules.Alpha(i, x) * (1 - _rules.Antecedent3(i, Dx1[2,
exampleIndex])));
    _rules.SetA4(i, _rules.GetA4(i) + _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * _rules.GetB4(i) * _rules.Alpha(i, x) * (1 - _rules.Antecedent4(i, Dx1[3,
exampleIndex])));
    _rules.SetA5(i, _rules.GetA5(i) + _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * _rules.GetB5(i) * _rules.Alpha(i, x) * (1 - _rules.Antecedent5(i, Dx1[4,
exampleIndex])));
}

```

```

        _rules.SetB1(i, _rules.GetB1(i) - _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * (Dx1[0, exampleIndex] - _rules.GetA1(i)) * _rules.Alpha(i, x) * (1 -
_rules.Antecedent1(i, Dx1[0, exampleIndex]]));
        _rules.SetB2(i, _rules.GetB2(i) - _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * (Dx1[1, exampleIndex] - _rules.GetA2(i)) * _rules.Alpha(i, x) * (1 -
_rules.Antecedent2(i, Dx1[1, exampleIndex]]));
        _rules.SetB3(i, _rules.GetB3(i) - _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * (Dx1[2, exampleIndex] - _rules.GetA3(i)) * _rules.Alpha(i, x) * (1 -
_rules.Antecedent3(i, Dx1[2, exampleIndex]]));
        _rules.SetB4(i, _rules.GetB4(i) - _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * (Dx1[3, exampleIndex] - _rules.GetA4(i)) * _rules.Alpha(i, x) * (1 -
_rules.Antecedent4(i, Dx1[3, exampleIndex]]));
        _rules.SetB5(i, _rules.GetB5(i) - _learningRateSigm * (Dz1[exampleIndex] - o) * (brojnik2) /
Math.Pow(nazivnik, 2) * (Dx1[4, exampleIndex] - _rules.GetA5(i)) * _rules.Alpha(i, x) * (1 -
_rules.Antecedent5(i, Dx1[4, exampleIndex]]));
    }
}

public double Loss(double expectedOutput, double output)
{
    double sum = 0;
    for (int i = 0; i < _M; i++)
        sum += (expectedOutput - output) * (expectedOutput - output);
    return sum / 2;
}

public double Error()
{
    double sum = 0;
    for (int i = 0; i < _N; i++)
        sum += Loss(Dz1[i], NetworkOutput1(i));
    return sum / _N;
}

public double NetworkOutput1(int exampleIndex)
{
    double brojnik = 0;
    double nazivnik = 0;
    double[] x = new double[nperem];

    x[0] = Dx1[0, exampleIndex];
    x[1] = Dx1[1, exampleIndex];
    x[2] = Dx1[2, exampleIndex];
    x[3] = Dx1[3, exampleIndex];
    x[4] = Dx1[4, exampleIndex];

    for (int i = 0; i < _M; i++)
    {
        double alfa = _rules.Alpha(i, x);
        nazivnik += alfa;
        brojnik += alfa * _rules.Konsekvens(i, x);
    }

    return brojnik / nazivnik;
}

public int NetworkOutput(double x0, double x1, double x2, double x3, double x4) //Исправили

```

```

{
    double brojnik = 0;
    double nazivnik = 0;
    double a;
    int answer;

    double[] x = new double[nperem];
    x[0] = x0;
    x[1] = x1;
    x[2] = x2;
    x[3] = x3;
    x[4] = x4;

    for (int i = 0; i < _M; i++)
    {
        double alfa = _rules.Alpha(i, x);
        nazivnik += alfa;
        brojnik += alfa * _rules.Konsekvens(i, x);
    }

    a = Math.Round(brojnik / nazivnik);
    if (a <= 0) a = 1;
    else if (a >= 5) a = 5;
    answer = Convert.ToInt32(a);
    return answer;
}

public void WriteDataToFile(string fileName)
{
    using (FileStream fs = File.Open(fileName, FileMode.Open))
    using (StreamWriter sw = new StreamWriter(fs))
    {
        for (int i = 0; i < _M; i++)
        {
            draft = Math.Round(_rules.GetA1(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
Math.Round(_rules.GetA2(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetA3(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetA4(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetA5(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetB1(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetB2(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetB3(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetB4(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetB5(i), 5).ToString(CultureInfo.InvariantCulture);
            sw.WriteLine(draft);
        }
    }

    using (FileStream fs = File.Open("lin_" + fileName, FileMode.Open))
    using (StreamWriter sw = new StreamWriter(fs))
    {
        for (int i = 0; i < _M; i++)
        {
            draft = Math.Round(_rules.GetW0(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetW1(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetW2(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
            Math.Round(_rules.GetW3(i), 5).ToString(CultureInfo.InvariantCulture) + " " +

```



```

        Math.Round(_rules.GetW4(i), 5).ToString(CultureInfo.InvariantCulture) + " " +
        Math.Round(_rules.GetW5(i), 5).ToString(CultureInfo.InvariantCulture);
    sw.WriteLine(draft);
    }
}

public void GetSettingsFromFile(string fileName)
{
    using (StreamReader sr =
File.OpenText(Path.Combine(System.AppDomain.CurrentDomain.BaseDirectory.ToString(), fileName)))
    {
        int j = 0;
        do
        {
            string[] redak = sr.ReadLine().Split(' ');
            redak = redak.Where(x => !string.IsNullOrEmpty(x)).ToArray();

            _rules.SetA1(j, double.Parse(redak[0], CultureInfo.InvariantCulture));
            _rules.SetA2(j, double.Parse(redak[1], CultureInfo.InvariantCulture));
            _rules.SetA3(j, double.Parse(redak[2], CultureInfo.InvariantCulture));
            _rules.SetA4(j, double.Parse(redak[3], CultureInfo.InvariantCulture));
            _rules.SetA5(j, double.Parse(redak[4], CultureInfo.InvariantCulture));
            _rules.SetB1(j, double.Parse(redak[5], CultureInfo.InvariantCulture));
            _rules.SetB2(j, double.Parse(redak[6], CultureInfo.InvariantCulture));
            _rules.SetB3(j, double.Parse(redak[7], CultureInfo.InvariantCulture));
            _rules.SetB4(j, double.Parse(redak[8], CultureInfo.InvariantCulture));
            _rules.SetB5(j, double.Parse(redak[9], CultureInfo.InvariantCulture));

            j++;

        } while (j!=5);
    }
    using (StreamReader sr =
File.OpenText(Path.Combine(System.AppDomain.CurrentDomain.BaseDirectory.ToString(), "lin_" +
fileName)))
    {
        int j = 0;
        do
        {
            string[] redak = sr.ReadLine().Split(' ');
            redak = redak.Where(x => !string.IsNullOrEmpty(x)).ToArray();

            _rules.SetW0(j, double.Parse(redak[0], CultureInfo.InvariantCulture));
            _rules.SetW1(j, double.Parse(redak[1], CultureInfo.InvariantCulture));
            _rules.SetW2(j, double.Parse(redak[2], CultureInfo.InvariantCulture));
            _rules.SetW3(j, double.Parse(redak[3], CultureInfo.InvariantCulture));
            _rules.SetW4(j, double.Parse(redak[4], CultureInfo.InvariantCulture));
            _rules.SetW5(j, double.Parse(redak[5], CultureInfo.InvariantCulture));

            j++;

        } while (j!=5);
    }
}
}

```

2. Модуль RuleSet

```

class RuleSet
{
    double[] _a1, _b1;
    double[] _a2, _b2;
    double[] _a3, _b3;
    double[] _a4, _b4;
    double[] _a5, _b5;
    double[] _w0, _w1, _w2, _w3, _w4, _w5;
    private int _m;

    public RuleSet(int numOfRules)
    {
        _m = numOfRules;
        _a1 = new double[numOfRules];
        _b1 = new double[numOfRules];
        _a2 = new double[numOfRules];
        _b2 = new double[numOfRules];
        _a3 = new double[numOfRules];
        _b3 = new double[numOfRules];
        _a4 = new double[numOfRules];
        _b4 = new double[numOfRules];
        _a5 = new double[numOfRules];
        _b5 = new double[numOfRules];
        _w0 = new double[numOfRules];
        _w1 = new double[numOfRules];
        _w2 = new double[numOfRules];
        _w3 = new double[numOfRules];
        _w4 = new double[numOfRules];
        _w5 = new double[numOfRules];
    }

    public int NumOfRules
    {
        get
        {
            return _m;
        }
    }

    public double Antecedent1(int ruleIndex, double x)
    {
        return Sigmoid(_a1[ruleIndex], _b1[ruleIndex], x);
    }

    public double Antecedent2(int ruleIndex, double x)
    {
        return Sigmoid(_a2[ruleIndex], _b2[ruleIndex], x);
    }

    public double Antecedent3(int ruleIndex, double x)
    {
        return Sigmoid(_a3[ruleIndex], _b3[ruleIndex], x);
    }

    public double Antecedent4(int ruleIndex, double x)

```

```

{
    return Sigmoid(_a4[ruleIndex], _b4[ruleIndex], x);
}

public double Antecedent5(int ruleIndex, double x)
{
    return Sigmoid(_a5[ruleIndex], _b5[ruleIndex], x);
}

private double Sigmoid(double a, double b, double var)
{
    return 1 / (1 + (double)Math.Exp(b * (var - a)));
}

public double Alpha(int ruleIndex, double[] x)
{
    return Antecedent1(ruleIndex, x[0]) * Antecedent2(ruleIndex, x[1]) * Antecedent3(ruleIndex, x[2]) *
    Antecedent4(ruleIndex, x[3]) * Antecedent5(ruleIndex, x[4]);
}

public double Konsekvens(int ruleIndex, double[] x)
{
    return _w0[ruleIndex] * x[0] + _w1[ruleIndex] * x[1] + _w2[ruleIndex] * x[2] + _w3[ruleIndex] * x[3]
    + _w4[ruleIndex] * x[4] + _w5[ruleIndex];
}

internal void InitializeParams() //TODO CHECK trebaju li svi biti između 0 i 1?
{
    Random rand = new Random();
    RandomNum ran = new RandomNum();
    for (int i = 0; i < _m; i++)
    {
        _a1[i] = ran.GetDouble(1, -1);
        _b1[i] = ran.GetDouble(1, -1);
        _a2[i] = ran.GetDouble(1, -1);
        _b2[i] = ran.GetDouble(1, -1);
        _a3[i] = ran.GetDouble(1, -1);
        _b3[i] = ran.GetDouble(1, -1);
        _a4[i] = ran.GetDouble(1, -1);
        _b4[i] = ran.GetDouble(1, -1);
        _a5[i] = ran.GetDouble(1, -1);
        _b5[i] = ran.GetDouble(1, -1);
        _w0[i] = ran.GetDouble(1, -1);
        _w1[i] = ran.GetDouble(1, -1);
        _w2[i] = ran.GetDouble(1, -1);
        _w3[i] = ran.GetDouble(1, -1);
        _w4[i] = ran.GetDouble(1, -1);
        _w5[i] = ran.GetDouble(1, -1);
    }
}

public double GetA1(int ruleIndex)
{
    return _a1[ruleIndex];
}

public void SetA1(int ruleIndex, double value)
{

```

```

    _a1[ruleIndex] = value;
}
public double GetA2(int ruleIndex)
{
    return _a2[ruleIndex];
}
public void SetA2(int ruleIndex, double value)
{
    _a2[ruleIndex] = value;
}
public double GetA3(int ruleIndex)
{
    return _a3[ruleIndex];
}
public void SetA3(int ruleIndex, double value)
{
    _a3[ruleIndex] = value;
}
public double GetA4(int ruleIndex)
{
    return _a4[ruleIndex];
}
public void SetA4(int ruleIndex, double value)
{
    _a4[ruleIndex] = value;
}
public double GetA5(int ruleIndex)
{
    return _a5[ruleIndex];
}
public void SetA5(int ruleIndex, double value)
{
    _a5[ruleIndex] = value;
}
public double GetB1(int ruleIndex)
{
    return _b1[ruleIndex];
}
public void SetB1(int ruleIndex, double value)
{
    _b1[ruleIndex] = value;
}
public double GetB2(int ruleIndex)
{
    return _b2[ruleIndex];
}
public void SetB2(int ruleIndex, double value)
{
    _b2[ruleIndex] = value;
}
public double GetB3(int ruleIndex)
{
    return _b3[ruleIndex];
}
public void SetB3(int ruleIndex, double value)
{
    _b3[ruleIndex] = value;
}

```

```

}
public double GetB4(int ruleIndex)
{
    return _b4[ruleIndex];
}
public void SetB4(int ruleIndex, double value)
{
    _b4[ruleIndex] = value;
}
public double GetB5(int ruleIndex)
{
    return _b5[ruleIndex];
}
public void SetB5(int ruleIndex, double value)
{
    _b5[ruleIndex] = value;
}

public double GetW0(int ruleIndex)
{
    return _w0[ruleIndex];
}
public void SetW0(int ruleIndex, double value)
{
    _w0[ruleIndex] = value;
}
public double GetW1(int ruleIndex)
{
    return _w1[ruleIndex];
}
public void SetW1(int ruleIndex, double value)
{
    _w1[ruleIndex] = value;
}
public double GetW2(int ruleIndex)
{
    return _w2[ruleIndex];
}
public void SetW2(int ruleIndex, double value)
{
    _w2[ruleIndex] = value;
}
public double GetW3(int ruleIndex)
{
    return _w3[ruleIndex];
}
public void SetW3(int ruleIndex, double value)
{
    _w3[ruleIndex] = value;
}
public double GetW4(int ruleIndex)
{
    return _w4[ruleIndex];
}
public void SetW4(int ruleIndex, double value)
{
    _w4[ruleIndex] = value;
}

```

```

    }
    public double GetW5(int ruleIndex)
    {
        return _w5[ruleIndex];
    }
    public void SetW5(int ruleIndex, double value)
    {
        _w5[ruleIndex] = value;
    }
}

```

3. Модуль RandomNum

```

class RandomNum
{
    Random random = new Random();

    public double GetDouble(double gornja, double donja)
    {
        return random.NextDouble() * (gornja - (donja)) + (donja);
    }
}

```

4. Программа ANFIS_install

4.1. Модуль Form1

```

public partial class Form1 : Form
{
    string learnpath1, settingspath1;
    string learnpath2, settingspath2;
    string learnpath3, settingspath3;

    private void buttonChange2_Click(object sender, EventArgs e)
    {
        Process.Start(learnpath2);
    }

    private void buttonChange3_Click(object sender, EventArgs e)
    {
        Process.Start(learnpath3);
    }

    private void buttonStart_Click(object sender, EventArgs e)
    {
        Form2 f2 = new Form2();
        f2.ShowDialog();
        buttonStart.Enabled = false;
        buttonReady.Enabled = true;
    }

    private void buttonReady_Click(object sender, EventArgs e)
    {
        this.Close();
    }

    private void buttonChange1_Click(object sender, EventArgs e)
    {
        Process.Start(learnpath1);
    }
}

```

```

    }

    public Form1()
    {
        InitializeComponent();
    }

    private void Form1_Load(object sender, EventArgs e)
    {
        learnpath1 = "learn_group1.txt";
        settingspath2 = "ANFIS_settings_1.txt";
        learnpath2 = "learn_group2.txt";
        settingspath2 = "ANFIS_settings_2.txt";
        learnpath3 = "learn_group3.txt";
        settingspath3 = "ANFIS_settings_3.txt";
        buttonReady.Enabled = false;
    }
}

```

4.2.Модуль Form2

```

public partial class Form2 : Form
{
    string learnpath1, settingspath1;
    string learnpath2, settingspath2;
    string learnpath3, settingspath3;
    Thread myThread;

    public Form2()
    {
        InitializeComponent();
        Shown += new EventHandler(Form2_Shown);
    }

    private void buttonReady_Click(object sender, EventArgs e)
    {
        this.Close();
    }

    private void Form2_Load(object sender, EventArgs e)
    {
        myThread = new Thread(learn);
        learnpath1 = "learn_group1.txt";
        settingspath1 = "ANFIS_settings_1.txt";
        learnpath2 = "learn_group2.txt";
        settingspath2 = "ANFIS_settings_2.txt";
        learnpath3 = "learn_group3.txt";
        settingspath3 = "ANFIS_settings_3.txt";
        progressBar1.Maximum = 100;
        label1.Text = "Обучение для первой группы...";
        buttonReady.Enabled = false;
    }

    private void Form2_Shown(object sender, EventArgs e)
    {
        myThread.Start();
    }
}

```

```

public void learn()
{
    progressBar1.BeginInvoke(new MethodInvoker(delegate
    {
        progressBar1.Value = 0;
    }));
    NeuralNetwork nn1 = new NeuralNetwork(5, 0.005, learnpath1, progressBar1);
    nn1.EpochTraining1(25001);
    nn1.WriteDataToFile(settingspath1);

    progressBar1.BeginInvoke(new MethodInvoker(delegate
    {
        progressBar1.Value = 0;
    }));
    label1.BeginInvoke(new MethodInvoker(delegate
    {
        label1.Text = "Обучение для второй группы...";
    }));

    NeuralNetwork nn2 = new NeuralNetwork(5, 0.005, learnpath2, progressBar1);
    nn2.EpochTraining1(25001);
    nn2.WriteDataToFile(settingspath2);

    progressBar1.BeginInvoke(new MethodInvoker(delegate
    {
        progressBar1.Value = 0;
    }));
    label1.BeginInvoke(new MethodInvoker(delegate
    {
        label1.Text = "Обучение для третьей группы...";
    }));

    NeuralNetwork nn3 = new NeuralNetwork(5, 0.005, learnpath3, progressBar1);
    nn3.EpochTraining1(25001);
    nn3.WriteDataToFile(settingspath3);
    label1.BeginInvoke(new MethodInvoker(delegate
    {
        label1.Text = "Готово";
    }));
    buttonReady.BeginInvoke(new MethodInvoker(delegate
    {
        buttonReady.Enabled = true;
    }));
}
}

```

5. Программа ANFIS

5.1. Модуль Form1

```

public partial class Form1 : Form
{
    NeuralNetwork nn1, nn2, nn3;
    string connStr;
    string[] id;
    public int k, kolvo;
    double kRg, kTh, kDy, kEr, kWd;
    int group;
}

```



```

private void buttonChange_Click(object sender, EventArgs e)
{
    Process proc = new Process();
    proc.StartInfo.FileName = "ANFIS_install.exe";
    proc.Start();
    proc.WaitForExit();//ожидания выполнения
    nn1 = new NeuralNetwork(5, 0.005, settingspath1);
    nn2 = new NeuralNetwork(5, 0.005, settingspath2);
    nn3 = new NeuralNetwork(5, 0.005, settingspath3);
}

private void buttonReport_Click(object sender, EventArgs e)
{
    Form3 f3 = new Form3(connStr);
    f3.ShowDialog();
}

string settingspath1, settingspath2, settingspath3;
int mark;

public Form1()
{
    InitializeComponent();
}

private void Form1_Load(object sender, EventArgs e)
{
    settingspath1 = "ANFIS_settings_1.txt";
    settingspath2 = "ANFIS_settings_2.txt";
    settingspath3 = "ANFIS_settings_3.txt";
    buttonWork.Enabled = false;
    label5.Visible = false;
    buttonReport.Enabled = false;
    nn1 = new NeuralNetwork(5, 0.005, settingspath1);
    nn2 = new NeuralNetwork(5, 0.005, settingspath2);
    nn3 = new NeuralNetwork(5, 0.005, settingspath3);
}

private void buttonConnect_Click(object sender, EventArgs e)
{
    try
    {
        connStr = "server=" + textBoxHost.Text + ";user=" + textBoxLogin.Text + ";port=" +
textBoxPort.Text + ";password=" + textBoxPassword.Text + ";";

        using (var conn = new MySqlConnection(connStr))
        {
            conn.Open();
            conn.Close();
        }
        buttonWork.Enabled = true;
        buttonConnect.Enabled = false;
        label5.Visible = true;
        buttonReport.Enabled = true;
    }
    catch

```

```

    {
        MessageBox.Show("Проверьте правильность ввода параметров");
    }
}

```

```

private void buttonWork_Click(object sender, EventArgs e)
{
    using (var conn = new MySqlConnection(connStr))
    using (var cmd = conn.CreateCommand())
    {
        conn.Open();
        cmd.CommandText = "use QualityInfo;";
        cmd.ExecuteNonQuery();
        cmd.CommandText = "select count(1) from collection_file where quality_mark is null;";
        MySqlDataReader reader = cmd.ExecuteReader();
        while (reader.Read())
            id = new string[Convert.ToInt32(reader[0])];
        reader.Close();

        cmd.CommandText = "select collection_id from collection_file where quality_mark is null;";
        reader = cmd.ExecuteReader();
        k = 0;
        while (reader.Read())
        {
            id[k] = reader[0].ToString();
            k++;
        }
        reader.Close();
        conn.Close();
    }
    if (k == 0) MessageBox.Show("Не найдено файлов без оценки");
    else
    {
        Form2 f2 = new Form2(k);
        f2.ShowDialog();
    }
    for(int i=0;i<Data.Value;i++)
    {
        MessageBox.Show("data.value  "+Data.Value.ToString());
        mark = GiveMark(connStr, Convert.ToInt32(id[i]));
        putMarkToDB(connStr, Convert.ToInt32(id[i]), mark);
        MessageBox.Show("Файлу поставлена оценка "+mark.ToString());
    }
}

```

```

public int GiveMark(string connStr, int id)
{
    int paramid = 0, userid=0;
    using (var conn = new MySqlConnection(connStr))
    using (var cmd = conn.CreateCommand())
    {
        conn.Open();
        cmd.CommandText = "use QualityInfo;";
        cmd.ExecuteNonQuery();
        cmd.CommandText = "select user_id from collection_file where collection_id = "+id+"";
        MySqlDataReader reader = cmd.ExecuteReader();
        while (reader.Read())

```

```

        userid = Convert.ToInt32(reader[0]);
reader.Close();
cmd.CommandText = "select user_group from users where user_id = "+userid+"";
reader = cmd.ExecuteReader();
while (reader.Read())
    group = Convert.ToInt32(reader[0]);
reader.Close();
cmd.CommandText = "select parameter_id from parameter where collection_id = "+id+"";
reader = cmd.ExecuteReader();
while (reader.Read())
    paramid = Convert.ToInt32(reader[0]);
reader.Close();
cmd.CommandText = "select kRg from parameter where collection_id = "+paramid+"";
reader = cmd.ExecuteReader();
while (reader.Read())
    kRg = Convert.ToDouble(reader[0]);
reader.Close();
cmd.CommandText = "select kTh from parameter where collection_id = " + paramid + "";
reader = cmd.ExecuteReader();
while (reader.Read())
    kTh = Convert.ToDouble(reader[0]);
reader.Close();
cmd.CommandText = "select kDy from parameter where collection_id = " + paramid + "";
reader = cmd.ExecuteReader();
while (reader.Read())
    kDy = Convert.ToDouble(reader[0]);
reader.Close();
cmd.CommandText = "select kEr from parameter where collection_id = " + paramid + "";
reader = cmd.ExecuteReader();
while (reader.Read())
    kEr = Convert.ToDouble(reader[0]);
reader.Close();
reader.Close();
cmd.CommandText = "select kWd from parameter where collection_id = " + paramid + "";
reader = cmd.ExecuteReader();
while (reader.Read())
    kWd = Convert.ToDouble(reader[0]);
reader.Close();
conn.Close();
}
if (group == 1) return nn1.NetworkOutput(kRg, kTh, kDy, kEr, kWd);
else if (group == 2) return nn2.NetworkOutput(kRg, kTh, kDy, kEr, kWd);
else return nn3.NetworkOutput(kRg, kTh, kDy, kEr, kWd);
}

public void putMarkToDB(string connStr, int id, int mark)
{
    using (var conn = new MySqlConnection(connStr))
    using (var cmd = conn.CreateCommand())
    {
        conn.Open();
        cmd.CommandText = "use QualityInfo;";
        cmd.ExecuteNonQuery();
        MessageBox.Show("id " + id.ToString());
        cmd.CommandText = "update collection_file set quality_mark = "+mark+" where collection_id =
"+id+"";
        cmd.ExecuteNonQuery();
    }
}

```

```

        conn.Close();
    }
}

```

5.2.Модуль Form2

```

public partial class Form2 : Form
{
    int kolvo;

    public Form2(int text)
    {
        InitializeComponent();
        kolvo = text;
    }

    private void Form2_Load(object sender, EventArgs e)
    {
        if (kolvo%10==1) label1.Text = "Найден " + kolvo.ToString() + " файл без оценки.";
        else if (kolvo%10==2 || kolvo % 10 == 3 || kolvo % 10 == 4)
            label1.Text = "Найдено " + kolvo.ToString() + " файла без оценки.";
        else
            label1.Text = "Найдено " + kolvo.ToString() + " файлов без оценки.";
    }

    private void button1_Click(object sender, EventArgs e)
    {
        Data.Value = 1;
        this.Close();
    }

    private void button2_Click(object sender, EventArgs e)
    {
        Data.Value = kolvo;
        this.Close();
    }
}

```

5.3.Модуль Form3

```

public partial class Form3 : Form
{
    string report_start;
    string report_end;
    string connStr;
    int k;
    string[] kRg, kTh, kDy, kEr, kWd, group, UID, date, mark;
    string[] user_id, coll_id;
    int count;
    string path;
    int columns = 9;

    private Excel.Application m_objExcel = null;
    private Excel.Workbooks m_objBooks = null;
    private Excel._Workbook m_objBook = null;
    private Excel.Sheets m_objSheets = null;
    private Excel._Worksheet m_objSheet = null;
    private Excel.Range m_objRange = null;
}

```

```

private Excel.Font m_objFont = null;
private object m_objOpt = System.Reflection.Missing.Value;
private object m_strSampleFolder = "D:\\ExcelData\\";
Excel.Application excel = new Excel.Application();
DateTime now;
string filename;

public Form3(string conn)
{
    InitializeComponent();
    connStr = conn;
    path = "report.xlsx";
}

private void Form3_Load(object sender, EventArgs e)
{
    dateTimePicker1.CustomFormat = "dd.MM.yyyy";
    dateTimePicker1.Format = DateTimePickerFormat.Custom;
    dateTimePicker2.CustomFormat = "dd.MM.yyyy";
    dateTimePicker2.Format = DateTimePickerFormat.Custom;
}

private void button1_Click(object sender, EventArgs e)
{
    ReportCreate();
    if (count == 0) MessageBox.Show("Не найдено данных за выбранный период времени.");
    else WriteReportToFile();
}

public void CreateObj(int k)
{
    kRg = new string[k];
    kTh = new string[k];
    kDy = new string[k];
    kEr = new string[k];
    kWd = new string[k];
    group = new string[k];
    UID = new string[k];
    date = new string[k];
    mark = new string[k];
    coll_id = new string[k]; ;
    user_id = new string[k];
}

public void ReportCreate()
{
    report_start = dateTimePicker1.Value.ToShortDateString() + " 00:00:00";
    report_end = dateTimePicker2.Value.ToShortDateString() + " 00:00:00";

    using (var conn = new MySqlConnection(connStr))
    using (var cmd = conn.CreateCommand())
    {
        conn.Open();
        cmd.CommandText = "use QualityInfo;";
        cmd.ExecuteNonQuery();
    }
}

```

```

cmd.CommandText = "select count(1) from collection_file WHERE collection_start BETWEEN " +
    "STR_TO_DATE('" + report_start + "', '%d.%m.%Y %H:%i:%s') AND " +
    "STR_TO_DATE('" + report_end + "', '%d.%m.%Y %H:%i:%s')";
MySqlDataReader reader = cmd.ExecuteReader();
while (reader.Read())
    count = Convert.ToInt32(reader[0].ToString());
reader.Close();

CreateObj(count);

cmd.CommandText = "select collection_id, collection_end, quality_mark, user_id from collection_file
WHERE collection_start BETWEEN " +
    "STR_TO_DATE('" + report_start + "', '%d.%m.%Y %H:%i:%s') AND " +
    "STR_TO_DATE('" + report_end + "', '%d.%m.%Y %H:%i:%s')";
reader = cmd.ExecuteReader();
k = 0;
while (reader.Read())
{
    coll_id[k] = reader[0].ToString();
    date[k] = reader[1].ToString();
    mark[k] = reader[2].ToString();
    user_id[k] = reader[3].ToString();
    k++;
}
reader.Close();

for (int i = 0; i < count; i++)
{
    cmd.CommandText = "select kRg, kTh, kDy, kEr, kWd from parameter WHERE collection_id = "
+ coll_id[i] + """;
    reader = cmd.ExecuteReader();
    while (reader.Read())
    {
        kRg[i] = reader[0].ToString();
        kTh[i] = reader[1].ToString();
        kDy[i] = reader[2].ToString();
        kEr[i] = reader[3].ToString();
        kWd[i] = reader[4].ToString();
    }
    reader.Close();

    cmd.CommandText = "select user_uid, user_group from users WHERE user_id = " + user_id[i] +
""";
    reader = cmd.ExecuteReader();
    while (reader.Read())
    {
        UID[i] = reader[0].ToString();
        group[i] = reader[1].ToString();
    }
    reader.Close();
}

conn.Close();
}
}

```

```

public void WriteReportToFile()
{
    // Start a new workbook in Excel.
    m_objExcel = new Excel.Application();
    m_objBooks = (Excel.Workbooks)m_objExcel.Workbooks;
    m_objBook = (Excel._Workbook)(m_objBooks.Add(m_objOpt));
    m_objSheets = (Excel.Sheets)m_objBook.Worksheets;
    m_objSheet = (Excel._Worksheet)(m_objSheets.get_Item(1));

    // Create an array for the headers and add it to cells A1:C1.
    object[] objHeaders = { "UID", "Группа", "Дата", "Уровень использования", "Скорость",
"Задержка", "Ошибки", "Временное окно", "Оценка" };
    m_objRange = m_objSheet.get_Range("A1", "I1");
    m_objRange.Value = objHeaders;
    m_objFont = m_objRange.Font;
    m_objFont.Bold = true;

    // Create an array and add it to the worksheet starting at cell A2.
    object[,] objData = new Object[count, columns];
    for (int r = 0; r < count; r++)
    {
        objData[r, 0] = UID[r];
        objData[r, 1] = group[r];
        objData[r, 2] = date[r];
        objData[r, 3] = kRg[r];
        objData[r, 4] = kTh[r];
        objData[r, 5] = kDy[r];
        objData[r, 6] = kEr[r];
        objData[r, 7] = kWd[r];
        objData[r, 8] = mark[r];
    }
    m_objRange = m_objSheet.get_Range("A2", m_objOpt);
    m_objRange = m_objRange.get_Resize(count, columns);
    m_objRange.Value = objData;

    m_objExcel.DisplayAlerts = false;
    now = DateTime.Now;
    filename = m_strSampleFolder + "report_" + now.ToString("dd/MM/yyyy_hh-mm-ss") + ".xlsx";
    File.Create(filename).Close();
    m_objBook.SaveAs(filename, m_objOpt, m_objOpt,
        m_objOpt, m_objOpt, m_objOpt, Excel.XlSaveAsAccessMode.xlNoChange,
        m_objOpt, m_objOpt, m_objOpt, m_objOpt);
    m_objExcel.DisplayAlerts = true;
    m_objBook.Close(false, m_objOpt, m_objOpt);
    m_objExcel.Quit();
    Process.Start(filename);
}
}

```