# Assignment 4

Dynamic Host Configuration Protocol

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# **Part 1: Configuring DHCP**

```
R4:
sudo nano /etc/dhcp/dhcpd.conf

add below lines at the end of the file:
subnet 10.10.11.16 netmask 255.255.255.240 {
  range 10.10.11.17 10.10.11.30;
  option subnet-mask 255.255.255.240;
  option routers 10.10.11.16;
  option broadcast-address 10.10.11.31;
  default-lease-time 300;
  max-lease-time 7200;
}
```

sudo nano /etc/network/interfaces

```
student@CN-R4:~$ cat /etc/network/interfaces
# interfaces(5) file used by ifup(8) and ifdown(8)
auto lo
iface lo inet loopback
auto eth0
iface eth0 inet static
auto eth1
iface eth1 inet static
auto eth2
iface eth2 inet static
   address 10.10.11.17
   netmask 255.255.255.240
   network 10.10.11.16
   broadcast 10.10.11.31
```

#### **Part 2: Server Interface**

```
student@CN-R4:~$ cat /etc/default/isc-dhcp-server
# Defaults for isc-dhcp-server (sourced by /etc/init.d/isc-dhcp-server)
# Path to dhcpd's config file (default: /etc/dhcp/dhcpd.conf).
#DHCPDv4_CONF=/etc/dhcp/dhcpd.conf
#DHCPDv6_CONF=/etc/dhcp/dhcpd6.conf
# Path to dhcpd's PID file (default: /var/run/dhcpd.pid).
#DHCPDv4_PID=/var/run/dhcpd.pid
#DHCPDv6_PID=/var/run/dhcpd6.pid
# Additional options to start dhcpd with.
# Don't use options -cf or -pf here; use DHCPD_CONF/ DHCPD_PID instead
#OPTIONS=""
# On what interfaces should the DHCP server (dhcpd) serve DHCP requests?
# Separate multiple interfaces with spaces, e.g. "eth0 eth1".
INTERFACESv4="eth2"
INTERFACESv6=""
```

## Part 3: Verifying DHCP and Wireshark

sudo systemctl status isc-dhcp-server.service

#### Screenshot:

#### **Submission**

a. The leases file on R4 found in /var/lib/dhcp/dhcpd.leases.

```
student@CN-R4:
                                                                                                                                                          _ o x
 File Edit Tabs Help
student@CN-R4:~$ cat /var/lib/dhcp/dhcpd.leases
# The format of this file is documented in the dhcpd.leases(5) manual page.
# This lease file was written by isc-dhcp-4.3.5
# authoring-byte-order entry is generated, DO NOT DELETE
authoring-byte-order little-endian;
 lease 10.10.11.18 {
  starts 0 2023/10/08 15:15:08;
  ends 0 2023/10/08 15:20:08;
tstp 0 2023/10/08 15:20:08;
cltt 0 2023/10/08 15:15:08;
  binding state active;
next binding state free;
   rewind binding state free;
  hardware ethernet 00:00:00:00:00:0c;
  client-hostname "Ubuntu";
  starts 0 2023/10/08 13:57:54;
  ends 1 2023/10/09 13:57:54;
tstp 1 2023/10/09 13:57:54;
cltt 0 2023/10/08 13:57:54;
  binding state abandoned;
next binding state free;
   rewind binding state free;
 server-duid "\000\001\000\001,\265q\262\000\000\000\000\000\013";
 lease 10.10.11.18 {
 starts 0 2023/10/08 15:17:05;
ends 0 2023/10/08 15:22:05;
cltt 0 2023/10/08 15:17:05;
  next binding state free;
   rewind binding state free;
  hardware ethernet 00:00:00:00:00:0c;
   client-hostname "Ubuntu";
```

b. Your configuration for the DHCP.

```
student@CN-R4:~$ cat /etc/dhcp/dhcpd.conf
# Sample configuration file for ISC dhcpd for Debian
# Attention: If /etc/ltsp/dhcpd.conf exists, that will be used as
# configuration file instead of this file.
# The ddns-updates-style parameter controls whether or not the server will
# attempt to do a DNS update when a lease is confirmed. We default to the
# behavior of the version 2 packages ('none', since DHCP v2 didn't
# have support for DDNS.)
ddns-update-style none;
# option definitions common to all supported networks...
#option domain-name "example.org";
#option domain-name-servers ns1.example.org, ns2.example.org;
#option domain-name "example.org";
#option domain-name-servers ns1.exaple.org, ns2.exaple.org;
#default-lease-time 600;
#max-lease-time 7200;
# If this DHCP server is the official DHCP server for the local
# network, the authoritative directive should be uncommented.
#authoritative:
# Use this to send dhcp log messages to a different log file (you also
# have to hack syslog.conf to complete the redirection).
log-facility local7;
# No service will be given on this subnet, but declaring it helps the
# DHCP server to understand the network topology.
#subnet 10.152.187.0 netmask 255.255.255.0 {
```

```
# which we don't really recommend.
#subnet 10.254.239.32 netmask 255.255.255.224 {
# range dynamic-bootp 10.254.239.40 10.254.239.60;
# option broadcast-address 10.254.239.31;
# option routers rtr-239-32-1.example.org;
#}
# A slightly different configuration for an internal subnet.
#subnet 10.5.5.0 netmask 255.255.255.224 {
# range 10.5.5.26 10.5.5.30;
 option domain-name-servers nsl.internal.example.org;
# option domain-name "internal.example.org";
# option subnet-mask 255.255.255.224;
# option routers 10.5.5.1;
# option broadcast-address 10.5.5.31;
# default-lease-time 600;
# max-lease-time 7200;
# Hosts which require special configuration options can be listed in
# host statements. If no address is specified, the address will be
# allocated dynamically (if possible), but the host-specific information
# will still come from the host declaration.
#host passacaglia {
# hardware ethernet 0:0:c0:5d:bd:95;
# filename "vmunix.passacaglia";
  server-name "toccata.fugue.com";
#}
# Fixed IP addresses can also be specified for hosts. These addresses
# should not also be listed as being available for dynamic assignment.
# Hosts for which fixed IP addresses have been specified can boot using
# BOOTP or DHCP. Hosts for which no fixed address is specified can only
# be booted with DHCP, unless there is an address range on the subnet
# to which a BOOTP client is connected which has the dynamic-bootp flag
# set.
#host fantasia {
  hardware ethernet 08:00:07:26:c0:a5;
```

```
student@CN-R4: ~
                                                                                     _ o x
File Edit Tabs Help
  hardware ethernet 08:00:07:26:c0:a5;
# fixed-address fantasia.fugue.com;
# You can declare a class of clients and then do address allocation
# based on that. The example below shows a case where all clients
# in a certain class get addresses on the 10.17.224/24 subnet, and all
# other clients get addresses on the 10.0.29/24 subnet.
#class "foo" {
# match if substring (option vendor-class-identifier, 0, 4) = "SUNW";
#shared-network 224-29 {
# subnet 10.17.224.0 netmask 255.255.255.0 {
   option routers rtr-224.example.org;
  subnet 10.0.29.0 netmask 255.255.255.0 {
   option routers rtr-29.example.org;
  pool {
    allow members of "foo";
     range 10.17.224.10 10.17.224.250;
  pool {
     deny members of "foo";
     range 10.0.29.10 10.0.29.230;
subnet 10.10.11.16 netmask 255.255.255.240{
     range 10.10.11.17 10.10.11.30;
     option subnet-mask 255.255.255.240;
     option routers 10.10.11.16;
     option broadcast-address 10.10.11.31;
     default-lease-time 300;
     max-lease-time 7200;
student@CN-R4:~$
```

c. Screenshot of ifconfig on Ubuntu.

```
student@Ubuntu:~$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
       inet 10.10.11.18 netmask 255.255.255.240 broadcast 10.10.11.31
       inet6 fe80::200:ff:fe00:c prefixlen 64 scopeid 0x20<link>
       ether 00:00:00:00:00:0c txqueuelen 1000 (Ethernet)
       RX packets 58 bytes 5995 (5.9 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 50 bytes 8932 (8.9 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
       inet 127.0.0.1 netmask 255.0.0.0
       inet6 ::1 prefixlen 128 scopeid 0x10<host>
       loop txqueuelen 1000 (Local Loopback)
       RX packets 60 bytes 4974 (4.9 KB)
       RX errors 0 dropped 0 overruns 0 frame 0
       TX packets 60 bytes 4974 (4.9 KB)
       TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

d. Screenshot showing Ubuntu pinging R4.

```
student@Ubuntu:~$ ping 10.10.11.17
PING 10.10.11.17 (10.10.11.17) 56(84) bytes of data.
64 bytes from 10.10.11.17: icmp_seq=1 ttl=64 time=0.421 ms
64 bytes from 10.10.11.17: icmp_seq=2 ttl=64 time=0.310 ms
64 bytes from 10.10.11.17: icmp_seq=3 ttl=64 time=0.448 ms
^C
--- 10.10.11.17 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 29ms
rtt min/avg/max/mdev = 0.310/0.393/0.448/0.059 ms
```

### e. Screenshot showing Wireshark DHCP messages (4 Types).

4 Types: Discover, Offer, Request, ACK

