

# Iris Currie

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Oxford, Ohio

Portfolio: <https://irislc.github.io/Portfolio-Website/>

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## Summary

A responsible and conscientious game designer/programmer, currently studying at Miami University, looking for a job in the Video Game Industry.

## Education

**Talawanda High School**

Magna cum laude honors diploma awarded May, 2022

**Miami University Honors College**

**Games & Simulation Major**

**Computer Science Minor**

Expected graduation May, 2027

## Experience

**Talawanda Oxford Pantry & Social Services, food delivery driver** May, 2020 – December 2023  
Oxford, OH

**Spring Street Treats, cashier and customer service**

**March – September, 2021**

**Oxford, OH**

Waited on customers, prepared food, and ran the cash register at this local soft serve ice cream shop.

**Pet-sitting and house-sitting**

**2020 - Present**

**Oxford and Cincinnati, OH**

References available upon request.

**Kroger's Grocery Pickup clerk**

**Winter 2022**

**Oxford, OH**

**Independent game development**

**2023 - Present**

Experience working in Unity to create games (all personal works currently unpublished).

Experience working in Unity with a team for class assignments (Will have 2 published games by Summer 2025)

## Skills

- Attention to detail
- Strong math and communication skills

- Prompt and courteous
- Experience with Object Oriented Programming using Java & C#
- Ability to Build websites with html, css, and javascript
- Familiar with usage of Unity & Unreal Engine 5 game engines
- Familiarity with Blender and Maya to create 3D Models