

# Iris Currie

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Oxford, Ohio

Portfolio: <https://irislc.github.io>

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## Summary

A responsible and conscientious game designer/programmer, currently studying at Miami University, looking for a job in the Video Game Industry.

## Education

**Talawanda High School**

Magna cum laude honors diploma awarded May, 2022

**Miami University Honors College**

**Games & Simulation Major**

**Computer Science Minor**

Expected graduation May, 2027

## Experience

**Talawanda Oxford Pantry & Social Services, food delivery driver** **May, 2020 – December 2023**  
**Oxford, OH**

**Pet-sitting and house-sitting**

**2020 - Present**

**Oxford and Cincinnati, OH**

References available upon request.

**MakeTank intern**

**Summer 2024**

**Oxford, OH**

Worked as an intern for the non-profit Maketank Inc., during which time I edited together 16 of their Illustrated Memoirs using Adobe InDesign to create “The Illustrated Memoir Project Anthology Vol.1”. Additionally did small amounts of work on the organization’s website, including advising changes. Also worked on the redesign of the logo for the organization.

**Playtester/Scout**

**Summer 2025**

**Anthos Capital**

Playtested various games from early alpha stages to late beta versions, providing feedback to developers on systems and gameplay.

**Independent game development**

**2023 - Present**

Experience working in Unity with a team for class assignments and Game jams.

Experience working in Unreal Engine for designing Levels and programming interactivity.

## Skills

- Attention to detail

- Strong math and communication skills
- Prompt and courteous
- Experience coding games in C#, C++, and Java
- Knowledgeable in Object Oriented Programming best practices
- Understanding of Computer Graphics, and building raytracing and rasterization based programs in C++
- Experience creating puzzles
- Experience with UI/UX design
- Experience with Level Design and Set Dressing

## Software

### Game Engines

- Unity
- Unreal Engine 5
- Game Maker

### IDE's

- Visual Studio
- Visual Studio Code
- Eclipse

### 3D Modeling

- Blender
- Maya

### Sound Design

- Audacity
- Ableton Live