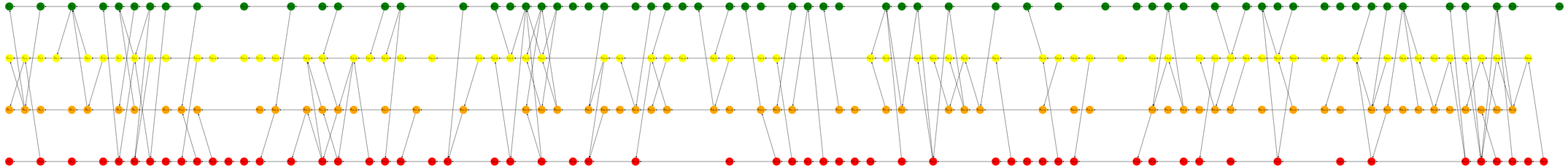node_present_probability: 0.64
distorting_probability: 0.5
num_nodes: 4
num_levels: 100
reset_prob: 0.5