

## Linear Systems and Matrix Equations

### Definition

Linear Functions	All terms are of degree 0 or 1.
Consistent	lin. systems is consistent if either 1 or $\infty$ solutions exist else inconsistent.
Row-Equivalence	Two matrcs are row-equivalent if there is a sequence of <b>EROS</b> that transforms one into the other.
Pivot Position	is a position in a matrix that corresponds to a leading 1 in the matrix reduced echelon form.
Pivot Columns	is a column of $A$ that contain a <b>pivot</b> .
Leading Entry	of a row in a matrix is the leftmost nonzero entry in the row.
Basic Variables	in a system of linear equations are the variables that correspond to pivot columns of the matrix for the system.
Free Variables	are the variables that do not correspond to pivot columns.
Column Vector	is a matrix with only one column.
Lin. Combination	$\begin{pmatrix} A_1 \\ \vdots \\ A_n \end{pmatrix} = C_1 + \dots + C_m$
Span	$\text{span}(\vec{v})$ is the set of all scalar multiples of $\vec{v}$ , where $\vec{c} \neq \vec{0}$ .
Identity Matrix	$\begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}_{n \times n}$
Homogeneous	A homogeneous system of linear equations can be written in the form $A\vec{x} = \vec{0}$ .
Trivial Sol.	The trivial solution to a homogeneous system is $\vec{x} = \vec{0}$ . Any other solutions are called nontrivial solutions.
Linearly Dependent	A set of vectors $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\} \in \mathbb{R}^n$ is <b>linearly dependent</b> if there exist weights such that $\vec{c}_1\vec{v}_1 + \vec{c}_2\vec{v}_2 + \dots + \vec{c}_p\vec{v}_p = \vec{0}$ .
Surjective(onto)	For a <b>linear transformation</b> $T$ : for every vector $\vec{w} \in W$ , there exist a vector $\vec{v} \in V$ such that $T(v) = W$ .
Injective(one-to-one)	For a <b>linear transformation</b> $T$ : with $V \rightarrow W$ , if $T(\vec{v}_1) = T(\vec{v}_2)$ , then $\vec{v}_1 = \vec{v}_2$ meaning that each vector in $V$ maps to a unique vector in $W$ .
Standard Vector	$\vec{e}_j = \begin{pmatrix} 0 \\ \vdots \\ 1 \\ \vdots \\ 0 \end{pmatrix}$
Linearly Independent	$\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ is <b>linearly independent</b> if the equation $x_1\vec{v}_1 + x_2\vec{v}_2 + \dots + x_n\vec{v}_n$
Linear Transformation	is a transformation $T$ that satisfies both the following conditions: <ul style="list-style-type: none"> <li><math>T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})</math></li> <li><math>T(c\vec{u}) = cT(\vec{u})</math></li> </ul>

### Theorems

**Properties 1** Let  $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$  and  $c, d \in \mathbb{R}$  then: •  $\vec{u} + \vec{v} = \vec{v} + \vec{u}$   
 •  $\vec{u} + \vec{0} = \vec{u}$  •  $\vec{u} + (-\vec{u}) = \vec{0}$  •  $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$  •  $(c+d)\vec{w} = c\vec{w} + d\vec{w}$   
 •  $c(d\vec{u}) = (cd)\vec{u}$

#### Theorem 1 (Uniqueness of Reduced Echelon Form)

Every matrix is row equivalent to a unique row echelon form.

**Theorem 2 (Existence of Solutions)** A system of linear equations is consistent if and only if the last (rightmost) column of its augmented matrix is not a pivot column.

#### Theorem 3 (Matrix Eq., Vector Eq., and Lin. Systems)

If  $A$  is a  $m \times n$  matrix with columns  $\vec{a}_1, \dots, \vec{a}_n$ ,  $\vec{b} \in \mathbb{R}^n$  then the matrix equation  $A\vec{x} = \vec{b}$  has same solution set as vector equation  $x_1\vec{a}_1 + \dots + x_n\vec{a}_n = \vec{b}$  wich is the same solution set to system of linear equation with augmented matrix  $[A|\vec{b}] = [\vec{a}_1, \dots, \vec{a}_n|\vec{b}]$

**Theorem 4 (Existence of Solutions)** Let  $A_{n \times m}$  the following are equivalent: •  $\forall \vec{b} \in \mathbb{R}^n, A\vec{x} = \vec{b}$  has a solution. • each  $\vec{b}$  is the linear combination of the columns of  $A$ . • Columns of  $A$  span  $\mathbb{R}^n$ . •  $A$  has a pivot in every row.

**Theorem 5** If  $A_{m \times n}, \vec{u}, \vec{v} \in \mathbb{R}^n$   $c \in \mathbb{R}$ , where  $A\vec{u}$  is defined

•  $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$  •  $A(c\vec{u}) = c(A\vec{u})$

**Theorem 6 (Nontrivial Sol. of Homogeneous Equ.)** The homogeneous equation  $A\vec{x} = 0$  has a nontrivial solution if and only if the equation has at least one free variable.

**Theorem 7 (Solution Sets with Free Variables)** Suppose the equation  $A\vec{x} = \vec{b}$  is consistent. Let  $\vec{p}$  be a particular solution to the equation  $A\vec{x} = \vec{b}$  Then the solution set of  $A\vec{x} = \vec{b}$  is the set of all vectors of the form  $\vec{w} = \vec{p} + \vec{v}_h$ , where  $\vec{v}_h$  is the solution of the homogeneous equation  $A\vec{x} = \vec{0}$ .

**Theorem 8 (Sets of Two or More Vectors)** The set of  $s = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_p\}$  of 2 or more vectors is linearly dependent if and only if at least 1 vector is a linear combination of the other.

**Theorem 9 (Sets with More Vectors than Entries)** If  $p > n$ , then the set  $\{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\} \in \mathbb{R}$  must be linearly dependent.

**Theorem 10 (Sets Containing the Zero Vector)** Any set of vectors that contains the zero vector is linearly dependent.

**Theorem 11 (One-to-One Transformations)** Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then  $T$  is injective if and only if  $T(\vec{x}) = \vec{0}$  has only the trivial solution.

#### Theorem 12 (The Standard Matrix of a Lin. Trans.)

Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then there is unique matrix  $A$  such that  $T(\vec{x}) = A\vec{x}$  for all  $\vec{x} \in \mathbb{R}^n$ .  $A$  is the  $m \times n$  matrix whose  $j$ th column is the vector  $T(\vec{e}_j)$ :  $A = [T(\vec{e}_1), T(\vec{e}_2), \dots, T(\vec{e}_n)]$ .

#### Theorem 13 (One-to-One and Onto Tran. and Matrices)

Let  $A$  be the standard matrix for the linear transformation  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ . Then: •  $T$  maps  $\mathbb{R}^n$  onto  $\mathbb{R}^m$  if and only if the columns of  $A$  span  $\mathbb{R}^m$  •  $T$  is **Injective** if and only if the columns of  $A$  are linearly independent.

## Coefficient Matrix Example

$$\begin{cases} A_1x_1 + A_2x_2 + A_3x_3 = \alpha \\ B_1x_1 + B_2x_2 + B_3x_3 = \beta \end{cases} \Leftrightarrow \begin{bmatrix} A_1 & A_2 & A_3 \\ B_1 & B_2 & B_3 \end{bmatrix} \quad (1)$$

## Augmented Matrix Example

$$\begin{cases} A_1x_1 + A_2x_2 + A_3x_3 = \alpha \\ B_1x_1 + B_2x_2 + B_3x_3 = \beta \end{cases} \Leftrightarrow \left[ \begin{array}{ccc|c} A_1 & A_2 & A_3 & \alpha \\ B_1 & B_2 & B_3 & \beta \end{array} \right] \quad (2)$$

## Elementary Row Operations (EROS)

1. **[Replacement]** Replace one row by sum of itself.
2. **[Interchange]** Swap position of 2 rows.
3. **[Scaling]** Multiply all entries in row by non-zero constant.

## Echelon Form (ef)

1. All non-zero rows are above any rows of all-zero.
2. Each leading entry of a row is in a column to the right of the row above it.
3. All entries in a column below a leading entry are 0.

## Reduced Row Echelon Form (rref)

1. As to be in echelon form.
2. Leading entry in each row is 1.
3. Each leading 1 is the only non-zero entry in its column.

## Vector Operations

$$\begin{pmatrix} A_1 \\ A_2 \end{pmatrix} + \begin{pmatrix} B_1 \\ B_2 \end{pmatrix} = \begin{pmatrix} A_1 + B_1 \\ A_2 + B_2 \end{pmatrix} \quad C \begin{pmatrix} A_1 \\ A_2 \end{pmatrix} = \begin{pmatrix} CA_1 \\ CA_2 \end{pmatrix}, C \in \mathbb{R}$$

## Matrix & Vector Multiplication

$$\text{Let } A_{m \times n}, \vec{x} \in \mathbb{R}^n. A\vec{x} = [a_1, \dots, a_n] \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = a_1x_1 + \dots + a_nx_n$$

## Matrix Algebra, Determinants, & Eigenvectors

### Definition

- Transposes** Let  $A$  be an  $m \times n$  matrix. The **transpose** of  $A$ , denoted  $A^T$ , is the  $n \times m$  matrix whose columns are formed from the corresponding rows of  $A$ .
- Diagonal Matrix** A **diagonal matrix** is a matrix whose non-diagonal entries are all 0.

## Theorems & Properties

**Properties 2 (Addition and Scalar Multiplication)** Let

$A_{n \times m}, B_{n \times m}, C_{n \times m}$  and  $r, s \in \mathbb{R}$  then: •  $A + B = B + A$   
•  $A + (B + C) = (A + B) + C$  •  $A + 0 = A$  •  $r(A + B) = rA + rB$   
•  $(r + s)A = rA + sA$  •  $r(sA) = (rs)A$

**Properties 3 (Properties of the Transpose)** Let  $A$  and  $B$  be two matrices and let  $r$  be a scalar. Then the following properties hold (as long as the sums and products are defined.) •  $(A^T)^T = A$   
•  $(A + B)^T = A^T + B^T$  •  $(rA)^T = rA^T$  •  $(AB)^T = A^T + B^T$

## matrix operations

$A = B$  if and only if their corresponding entries are equal.



Let  $A_{n \times m}, B_{n \times m}$  then  $A + B$  is the  $m \times n$  matrix obtained by adding the corresponding entries.

The scalar multiplication  $cA$  is the  $m \times n$  matrix obtained by multiplying each entry of  $A$  by  $c$ .

Let  $A_{n \times p}, B_{p \times m}$  such that  $B = (\vec{b}_1, \vec{b}_2, \dots, \vec{b}_p)$  then  $AB = (A\vec{b}_1, A\vec{b}_2, \dots, A\vec{b}_p)$

## Orthogonality and Diagonalization

### Definition

- Inner Product**  $\vec{v} \cdot \vec{u} = \vec{v}^T \vec{u} = u_1v_1 + \dots + u_nv_n$   
(Also called dot product or scalar product)
- Length of  $\vec{x}$**   $\|\vec{x}\| = \sqrt{\vec{x} \cdot \vec{x}} = \sqrt{x_1^2 + \dots + x_n^2}$   
(Also called Norm or Magnitude)
- Unit vectore** A vector with  $\|\vec{x}\| = 1$
- Normalization** The formula  $\vec{u} = \frac{\vec{x}}{\|\vec{x}\|}$  creat a unit vector in the same direction as  $\vec{x}$ .
- Distance**  $dist(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\|$  
- Orthogonality**  $\vec{u} \cdot \vec{v} = 0$  
- Orthogonal Set** A set of vectors  $\{\vec{u}_1, \dots, \vec{u}_p\} \in \mathbb{R}^n$  such that each distinct vectors are orthogonal.
- Orthogonal Basis** For a subspace  $W$  of  $\mathbb{R}^n$  is a basis that is also an orthogonal set.
- Orthonormal set** is a set of orthogonal unit vectors.
- Orthogonal matrix** Is a squared matrix whose columns are orthonormal.
- Normal equation**  $A^T A \vec{x} = A^T \vec{b}$
- Least-Squares Error**  $\|\vec{b} - A\hat{x}\|$
- Symetric**  $A_{m \times n}$  is symetric if  $A = A^T$
- Spectrum** Set of eigenvalues of  $A_{n \times n} \{\lambda_1, \dots, \lambda_n\}$  is called the **spectrum** of  $A$ .
- Quadratic Form** A **quadratic form** on  $\mathbb{R}^n$  is a function  $Q$  from  $\mathbb{R}^n \rightarrow \mathbb{R}$  of the form  $Q(\vec{x}) = \vec{x}^T A \vec{x}$ , where  $A$  is a symetric matrix.
- Orthogonal Complements** Let  $W$  be a subspace of  $\mathbb{R}^n$ . The orthogonal complement of  $W$  is:  $W^\perp = \{\vec{x} \in \mathbb{R}^n | \vec{x} \cdot \vec{w} = 0, \forall \vec{w} \in W\}$
- Orthogonal Projection** of  $\vec{y} \in \mathbb{R}^n$  onto subspace  $W$  of  $\mathbb{R}^n$  is the vector  $\hat{y}$  in  $W$  such that  $\vec{y} - \hat{y}$  is in  $W^\perp$ . (Noted  $proj_W(\vec{y})$ )
- Least-Squares Problem** is to find  $\vec{x}$  that makes  $\|\vec{b} - A\vec{x}\| = dist(\vec{b}, A\vec{x})$  as small as possible.
- Orthogonally Diagonalizable Matrix** is a square matrix for which there exist an orthogonal matrix  $P$  and a diagonal matrix  $D$  such that  $A = PDP^{-1} = PDP^T$ .

## Theorems

**Properties 4** Let  $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$  and  $c \in \mathbb{R}$  then:

- $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$  •  $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$  •  $(c\vec{u}) \cdot \vec{v} = c(\vec{u} \cdot \vec{v}) = (c\vec{v}) \cdot \vec{u}$
- $\vec{u} \cdot \vec{u} = u_1^2 + \dots + u_n^2 \geq 0$

**Theorem 14 (Fundamental Subspaces Theorem)** Let  $A_{M \times N}$  then: •  $(row(A))^\perp = nul(A)$  •  $(Col(A))^\perp = nul(A^T)$

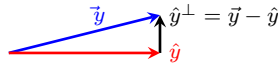
**Theorem 15** If  $S = \{\vec{u}_1, \dots, \vec{u}_p\}$  is an **orthogonal set** of non-zero vectors in  $\mathbb{R}$  then  $S$  is a **linearly independant set**.

**Theorem 16** let  $\{\vec{u}_1, \dots, \vec{u}_p\}$  be an **orthogonal basis** for  $w \subset \mathbb{R}^n$ . Let  $y \in W$ . Then  $\vec{y} = C_1\vec{u}_1 + \dots + C_p\vec{u}_p$ ,  $C_j = \frac{\vec{y} \cdot \vec{u}_j}{\vec{u}_j \cdot \vec{u}_j}$

**Theorem 17** Let  $u = (\vec{u}_1 \vec{u}_2 \vec{u}_3)$ , where  $\{\vec{u}_1, \vec{u}_2, \vec{u}_3\}$  is orthonormal set.  $u^T \cdot u = I$

**Theorem 18** Let  $u$  be an **orthogonal matrix**, Let  $\vec{x}, \vec{y} \in \mathbb{R}$ :  
 •  $|u\vec{x}| = |\vec{x}|$  •  $(u\vec{x}) \cdot (u\vec{y}) = \vec{x} \cdot \vec{y}$

**Theorem 19 (Orthogonal Decomposition Theorem)** Let  $W$  be a subspace with an orthogonal basis  $\{\vec{u}_1, \dots, \vec{u}_p\}$ . let  $\vec{y} \in \mathbb{R}^n$  then:  
 $\hat{y} = \left( \frac{\vec{y} \cdot \vec{u}_1}{\vec{u}_1 \cdot \vec{u}_1} \right) \vec{u}_1 + \dots + \left( \frac{\vec{y} \cdot \vec{u}_p}{\vec{u}_p \cdot \vec{u}_p} \right) \vec{u}_p$



**Theorem 20 (Best Approximation Theorem)** Let  $W$  be a subspace of  $\mathbb{R}$ . Let  $\vec{y} \in \mathbb{R}^n$  and  $\hat{y} = \text{proj}_W(\vec{y})$ . Then  $\hat{y}$  is closest point to  $\vec{y}$  in  $W$ . That is  $\forall \vec{v} \neq \vec{y} \quad \|\vec{y} - \hat{y}\| < \|\vec{y} - \vec{v}\|$

**Theorem 21 (Orth. Proj. with Orthonormal Bases)** Let  $W$  subspace in  $\mathbb{R}^n$ . Let  $\{\vec{u}_1, \dots, \vec{u}_p\}$  be an orthonormal basis of  $W$ .  $\text{proj}_W(\vec{y}) = (\vec{y} \cdot \vec{u}_1)\vec{u}_1 + \dots + (\vec{y} \cdot \vec{u}_p)\vec{u}_p$  Let  $U = (\vec{u}_1 \ \vec{u}_2 \ \dots \ \vec{u}_p)$ . Then  $\text{proj}_W(\vec{y}) = UU^T \vec{y}$

**Theorem 22 (Normal Equations and Least-Squares Sol.)**  
 The set of least squares solutions of  $A\vec{x} = \vec{b}$  coincide the non-empty solutions of the Normal equation.

**Theorem 23 (Criteria for a Unique Least-Squares Sol.)** Let  $A_{M \times N}$  then the following are equivalent: •  $A\vec{x} = \vec{b}$  has unique least-square solution  $\forall \vec{b} \in \mathbb{R}^n$ . • Columns of  $A$  are linearly independent. • The matrix  $A^T A$  is invertible. When the statements are true, the least squares solution is given by  $\hat{x} = (A^T A)^{-1} A^T \vec{b}$

**Theorem 24 (Eigenvectors of a Symmetric Matrix)** Let  $A$  be a symmetric matrix. Then any two eigenvectors of  $A$  from different eigenspaces are orthogonal.

**Theorem 25 (Symmetric Matrices and Orth. Diag.)** A square matrix  $A$  is orthogonally diagonalizable if and only if  $A$  is a symmetric matrix.

**Theorem 26 (Spectral Theorem For Symetric Matrices)** Let  $A_{n \times n}$  be symmetric. Then the following properties hold. •  $A$  has  $n$  real eigenvalues (counting multiplicities). • Then dimension of the eigenspace for each eigenvalue  $\lambda$  is equal to the multiplicity of  $\lambda$ . • The eigenvectors of  $A$  corresponding to different eigenvalues are orthogonal. •  $A$  is orthogonally diagonalizable.

**Theorem 27 (Principal Axis Theorem)** Let  $A_{N \times N}$  be symmetric. Then there is an orthogonal change of variable  $\vec{x} = P\vec{y}$  that transform the quadratic form  $\vec{x}^T A \vec{x}$  to  $\vec{y}^T A \vec{y}$  with no cross terms (Ex. of cross terms is  $x_1 x_2$ ). The columns of  $P$  are the eigenvectors of  $A$ .

**Theorem 28 (Eigenvalue of Definites Quadratic)** The quadratic form is: • Positive definite if and only if  $\forall i \lambda_i > 0$ . • Negative definite if and only if  $\forall i \lambda_i < 0$ . • Indefinite if and only if  $A$  as positive and negative eigenvalues.

## Fact about the Orthogonal Complements

•  $\vec{0} \in W^\perp$  since  $\vec{0} \cdot \vec{w} = 0$  • If  $W \in W^\perp, c \in \mathbb{R}$  then  $cW \in W^\perp$  • If  $\vec{w}_1, \vec{w}_2 \in W^\perp$  so  $(\vec{w}_1 + \vec{w}_2) \cdot \vec{x} = \vec{w}_1 \cdot \vec{x} + \vec{w}_2 \cdot \vec{x} \in W$

## Gram-Schmit Process(G-S)

The Gram-Schmit Process is an algorithm producing an orthogonal basis.

Start with  $\{\vec{x}_1, \dots, \vec{x}_n\}$  basis for nonzero subspace  $w$  of  $\mathbb{R}^n$  define:

$$\begin{aligned} \vec{v}_1 &= \vec{x}_1 \\ \vec{v}_2 &= \vec{x}_2 - \left( \frac{\vec{x}_2 \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 \\ &\vdots \\ \vec{v}_n &= \vec{x}_n - \left( \frac{\vec{x}_n \cdot \vec{v}_1}{\vec{v}_1 \cdot \vec{v}_1} \right) \vec{v}_1 - \dots - \left( \frac{\vec{x}_n \cdot \vec{v}_{n-1}}{\vec{v}_{n-1} \cdot \vec{v}_{n-1}} \right) \vec{v}_{n-1} \end{aligned}$$

## Finding the Matrix of a Quadratic Form

$$Q(\vec{x}) = Ax_1^2 + Bx_1x_2 + Cx_2^2 \Leftrightarrow \begin{bmatrix} A & \frac{B}{2} \\ \frac{B}{2} & C \end{bmatrix}$$

## Quadratic Form Terminology

A quadratic for  $Q(\vec{x})$  is: • Positive Definite If  $Q(\vec{x}) > 0, \forall \vec{x} \neq \vec{0}$  • Positive Semidefinite If  $Q(\vec{x}) \geq 0$  • Negative Definite If  $Q(\vec{x}) < 0, \forall \vec{x} \neq \vec{0}$  • Negative Semidefinite If  $Q(\vec{x}) \leq 0$