

1. What do you think about the overall game?

Very bad	Bad	Neutral	Good	Very good
			\\	

2. What do you think about the user interface of the game?

Very bad	Bad	Neutral	Good	Very good
			\\	

3. What do you think about the graphics effects of the game?

Very bad	Bad	Neutral	Good	Very good
			\\	

4. What do you think about the control of Pac-Man in this game?

Very bad	Bad	Neutral	Good	Very good
				\\

5. What do you think about the mazes in the game?

Very bad	Bad	Neutral	Good	Very good
		\\		

6. What do you think about the design of items in the game?

Very bad	Bad	Neutral	Good	Very good
			\\	

7. What do you think about the design of ghosts in the game?

Very bad	Bad	Neutral	Good	Very good
		\\		

8. What do you think about the difficulty of the game?

Too easy	Easy	Normal	Difficult	Too difficult
		\\		

9. Do you have any suggestions to the user interface?

keyboard control menu

10. Do you have any suggestions to the control of Pac-Man?

no

11. Do you have any suggestions to the mazes?

no

12. Do you have any suggestions to the design of items?

no

13. Do you have any suggestions to the design of ghosts?

purple go too fast, better as fast as player

14. Do you have any suggestions to difficulty of the game?

first 3 levels can be one

Which aspect of the game is your favourite and least favourite?

favourite: pacman control, collect points through ghosts

least: purple ghost

15. Do you have any extra comments and suggestions?

no