1. What do you think about the overall game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the user interface of the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the graphics effects of the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the control of Pac-Man in this game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the mazes in the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the design of items in the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the design of ghosts in the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Very bad | Bad | Neutral | Good | Very good |
|  |  |  | v |  |

1. What do you think about the difficulty of the game?

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Too easy | Easy | Normal | Difficult | Too difficult |
|  |  | v |  |  |

1. Do you have any suggestions to the user interface?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_no\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Do you have any suggestions to the control of Pac-Man?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Let me use both of my hands to play this game, please.

1. Do you have any suggestions to the mazes?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Generally good\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Do you have any suggestions to the design of items?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_No\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Do you have any suggestions to the design of ghosts?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_No\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Do you have any suggestions to difficulty of the game?

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_No\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

1. Which aspect of the game is your favourite and least favourite?

\_\_\_\_\_\_\_Least Favour: \_\_Please provide some good background music\_\_\_\_\_

Do you have any extra comments and suggestions?

\_\_\_\_\_First Person View , Small map, \_\_\_\_\_\_Use ball for pac man