# Historical biogeography in RevBayes

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#### 1 Introduction

Using RevBayes, this lab describes how to perform Bayesian inference of historical biogeography using RevBayes. The analysis jointly infers the posterior range evolution parameters and ancestral ranges using the data augmentation approach described in Landis et al. (2013). To generate hypotheses, we will explore the resulting posterior using Tracer, an MCMC analysis tool created by Andrew Rambaut, and Phylowood, a Javascript web service that animates and filters phylogenetic biogeography reconstructions (Landis and Bedford 2014). Finally, we will quantify and plot certain qualities of the inferred biogeographic posterior using R.

#### Outline

- 1) Brief overview of model and method
- 2) Historical biogeography analysis
- 2.a) Input
- 2.b) MCMC inference
- 3) Review results.
- 3.a) Parameter output
- 3.b) Ancestral range output
- 3.c) Visualize ancestral range reconstructions.
- These little arrows indicate lines containing key information to progress through the lab. The rest of the text gives context for why we're taking these steps or what to make of results.

#### 1.1 Handy links for this lab

Lab zip file [ NESCent URL ]

RevBayes https://github.com/revbayes/revbayes Phylowood software http://mlandis.github.io/phylowood

Phylowood manual https://github.com/mlandis/phylowood/wiki Tracer http://tree.bio.ed.ac.uk/software/tracer

#### 1.2 Setting up your workspace

The practical part of the lab will analyze a small dataset of 19 taxa distributed over 4 biogeographic areas. Parts of the lab will require entering terminal commands, which will assume you are using the Unix shell bash. Just ask for help if the commands don't seem to work.

- → Portions of this lab require R is installed, along with the stringr and ggplot2 packages.
- → This tutorial will assume you have successfully installed RevBayes and can be called from your current working directory.
- → Download and unzip the lab zip file, bayarea\_lab.zip, into ~/apps/bayarea\_1.0.2.
- → Copy all files into ./examples/

→ Move the shell script, my\_lab\_run.sh, into the main app directory, and set the file to be executable

```
> mv examples/my_lab_run.sh .
> chmod 766 my_lab_run.sh
```

## 2 Model and method

This section contains a brief description of the data, model, parameters, and method used in BayArea.

First, we define the range for taxon i as the bit vector  $X_i$ , where  $X_{i,j} = 1$  if the taxon is present in area j and  $X_{i,j} = 0$  if the taxon is absent. Each taxon range is a bit vector of length N areas. For example, if taxon B is present only in areas 2 and 3 out of N = 3 areas, its range is represented as  $X_B = (0, 1, 1)$ , which is translated to the bit string  $X_B = 011$  for short. The data matrix, X, is analogous to a multiple sequence alignment where each element in the data matrix reports a

discrete value for a homologous character shared by all taxa at column j. How to choose areas to define species ranges will not be covered in this tutorial.

Next, we need a model of range evolution. Since we have discrete characters we'll use the continuous-time Markov chain, which allows us to compute transition probability of a character changing from i to j in time t through matrix exponentiation

$$\mathbf{P}_{i,j}(t) = \left[\exp\left\{\mathbf{Q}t\right\}\right]_{i,j},$$

where  $\mathbf{Q}$  is the instantaneous rate matrix defining the rates of change between all pairs of characters, and  $\mathbf{P}$  is the transition probability rate matrix. This technique of matrix exponentiation is powerful because it integrates over all possible scenarios of character transitions that could occur during t so long as the chain begins in state i and ends in state j.

We can then encode range evolution events into the allowed character transitions of  $\mathbf{Q}$  and parameterize the events so that we may infer their relative importance to generating our observed ranges. We'll take a simple model of range expansion (e.g.  $011 \rightarrow 111$ ) and range contraction (e.g.  $011 \rightarrow 001$ ). (Range expansion may also be referred to as dispersal or area gain and range contraction as extirpation or area loss.) The rates in the transition matrix for three areas might appear as

where  $\lambda$  is the rate of area gain or loss. This can also be represented compactly as the rate function

$$q_{\mathbf{y},\mathbf{z}}^{(a)} = \begin{cases} \lambda & \mathbf{y} \text{ and } \mathbf{z} \text{ differ in exactly one area} \\ 0 & \mathbf{y} \text{ and } \mathbf{z} \text{ differ in more than one area} \end{cases},$$

where  $\mathbf{y}$  and  $\mathbf{z}$  are the "from" and "to" ranges and a is the area that changes. For example,  $q_{011,111}^{(1)}$  is the rate of range expansion for  $011 \to 111$  to gain area 1. Note the rate of more than one event occurring simultaneously is zero, so a range must expand twice by one area in order to expand by two areas. This model is analogous to the Jukes-Cantor model, but uses binary characters instead of 4-state nucleotides.

There are several simple ways to extend this model. For example, the rate of area gain and area loss ( $\lambda_0$  and  $\lambda_1$ , resp.) may differ as

$$q_{\mathbf{y},\mathbf{z}}^{(a)} = \begin{cases} \lambda_0 & \text{if } z_a = 0\\ \lambda_1 & \text{if } z_a = 1\\ 0 & \mathbf{y} \text{ and } \mathbf{z} \text{ differ in more than one area} \end{cases}.$$

Also, we may reasonably expect that a range expansion event into an area depends on which

nearby areas are currently inhabited. The transition rate might then appear as

$$q_{\mathbf{y},\mathbf{z}}^{(a)} = \begin{cases} \lambda_0 & \text{if } z_a = 0\\ \lambda_1 \eta(\mathbf{y}, \mathbf{z}, a, \beta) & \text{if } z_a = 1\\ 0 & \mathbf{y} = 00...0\\ 0 & \mathbf{y} \text{ and } \mathbf{z} \text{ differ in more than one area} \end{cases}.$$

For this tutorial, you can take  $\eta(\cdot)$  to adjust the rate of range expansion into area a by considering how close it is to the current range,  $\mathbf{y}$  relative to the closeness of all other areas unoccupied by the taxon. The  $\beta$  parameter rescales the importance of geographic distance between two areas by a power law. Importantly,  $\eta(\cdot) = 1$  when  $\beta = 0$ , meaning geographic distance between areas is irrelevant. Moreover, when  $\beta > 0$ ,  $\eta(\cdot) < 1$  when area a is relatively distant and  $\eta(\cdot) > 1$  when area a is relatively close.

Let's consider what happens to the size of  $\mathbf{Q}$  when the number of areas, N, becomes large. For three areas,  $\mathbf{Q}$  is size  $8 \times 8$ . For ten areas,  $\mathbf{Q}$  is size  $1024 \times 1024$ , which approaches the largest size matrix that can be exponentiated in a practical amount of time. This is problematic, meaning we need an alternative method to integrate over historical range evolution events.

You may wonder why matrix exponentiation works fine for molecular substitution models and large multiple sequence alignments. Because recombination degrades linkage disequilibrium over geological timescales, molecular substitution models typically assume each site in the multiple sequence alignment evolves independently. Conveniently, this keeps  $\mathbf{Q}$  small even for datasets with many sites.

Remember matrix exponentiation integrates over all unobserved transition events during time t. The likelihood of beginning in character i and ending in character j can be computed easily when the explicit series of event types and times are known. While we will never know the exact history of events, we can use stochastic mapping in conjunction with Markov chain Monte Carlo (MCMC) to repeatedly sample range evolution histories that are consistent with the ranges observed in the study taxa at the tips of the phylogeny.

This is the strategy used in BayArea to infer the posterior distribution approximated is  $\operatorname{Prob}(\mathbf{X}_{aug}, \theta \mid \mathbf{X}_{obs}, T, M)$ , where  $\mathbf{X}_{obs}$  is the range data observed at the tips,  $\mathbf{X}_{aug}$  is the distribution of ancestral range reconstructions over the phylogeny, T, where  $\mathbf{X}_{aug}$  is inferred jointly with the parameters,  $\theta$ , assuming the range evolution model, M, that describes  $\mathbf{Q}$  above. Ancestral range reconstructions are often of primary interest in phylogenetic biogeographic analyses, which are generated with support values as a by-product of the MCMC analysis.

The rest of the tutorial will describe how to assemble the input, run the analysis, assess the output, and visualize the results.

# 3 Input

For this tutorial, we'll use a dataset for 19 species of *Psychotria* whose range spans the Hawaiian archipelago. The dataset was originally reported in Nepokroeff et al. (2003) and analyzed using the likelihood-based historical biogeography method, LAGRANGE, by Ree and Smith (2008). We'll use this dataset for three reasons. First, it is relatively small, meaning we can produce results quickly. Second, the Hawaiian archipelago can be broken into naturally discrete areas and has a well-characterized geographical history that is uncomplicated to model. Third, it has previously been analyzed, which provides some basis for comparison to other methods.

The model will assume presence-absence characters are recorded without error.

#### 3.1 Nexus file

The data file contains a matrix of binary characters corresponding to the observed ranges of the study taxa.

→ Open the file examples/psychotria\_range.txt.

```
#NEXUS
begin data;
  dimensions ntax=19 nchar=4;
  format datatype=standard symbols = "01";
  matrix
    P fauriei2
                         0100
    P grandiflora Kal2
                         1000
    P wawraeDL7428
                         1000
end;
Begin trees;
        TREE tree1 = (((((((((P hawaiiensis WaikamoiL1:1.0853)
        , P_mauiensis_Eke:1.0853) N2:0.7964, (P_fauriei2:1.3826,
        P hathewayi 1:1.3826) N5:0.4991) N6:0.1986, (
        2.6568) N33:0.5204, P hexandra Oahu:3.1772) N35:2.6659) N36;
End;
```

Range data is stored in standard Nexus format. In the data block, the first line gives the dimensions of the data matrix and the second line indicates we will be using binary characters. The four characters correspond to areas defined by the geography file (next subsection). Rows in the matrix block correspond to taxa and their range data, while columns give in which areas each taxon is present (1) or absent (0). For example, taxon P\_fauriei2 is present only in area 2.

The trees block gives the tree describing the shared ancestry of the study species. Because range evolution occurs in units of geological time, the analysis in this tutorial requires a high-quality time-calibrated phylogeny. This typically requires a multiple sequence alignment over several loci plus fossils for calibration. Since this data availability is often the limiting factor for which taxa to include for your analysis, it is best to produce the phylogeny first. Only afterwards should you begin assembling data for your data matrix. If your phylogeny cannot be calibrated (e.g. it has no fossils) your best alternative is to proceed with a time tree resulting from a divergence time estimation analysis. For this tutorial, the phylogeny is assumed to contain no uncertainty.

#### 3.2 Atlas file

The geography used in this tutorial represents the Hawaiian archipelago. Beneath Hawaii, currently the largest and youngest island, is a volcanic hotspot that periodically creates new islands. The ages of these islands are fairly well known, meaning we can model range availability as a function of time. Following Ree and Smith (2008), we will lump groups of smaller islands into single areas to simplify the analysis, leaving us with four areas: Hawaii (H), Oahu (O), Maui (M; this includes Molokai and Lanai), and Kauai (K; this includes Niihau). These areas are modeled have arisen 0.5, 1.9, 3.7, and 5.5 million years ago, respectively.

Although the model will use discrete-state biogeographic ranges, geographical area is naturally continuous. This means we must impose some discretization upon the geography to designate a set of biogeographically meaningful characters called areas. Different methods use different criteria for this discretization, so it is best to perform the discretization yourself rather than blindly using the discretization given from a previous study or method (but do blindly use the dataset included in this tutorial). Some geographies have natural discretizations: for instance, the Hawaiian archipelago forms naturally discrete areas on the basis of islands. For many geographies, however, it may unclear how to perform this discretization. Much like morphological analyses, you might choose to choose areas based on expert opinion, based on some model, or using some "naive" uniform discretization. This procedure is not part of the tutorial, but you should be aware that area definitions are not always obvious or objective.

→ Open the file examples/hawaii\_dynamic.atlas.txt.

```
{
  "name": "HawaiianArchipelago10my",
  "epochs":
  [ {
    "name": "epoch1",
    "start age":5.5,
    "end age":3.7,
    "areas":
      [{ "name": "Kauai", "latitude": 22.08, "longitude": -159.50,
         "dispersalValues": [ 1,0,0,0 ] },
       { "name": "Oahu",
                           "latitude": 21.47, "longitude": -157.98, "
          dispersalValues": [ 0,0,0,0 ] },
       { "name": "Maui", "latitude":20.80, "longitude": -156.33, "
          dispersalValues": [ 0,0,0,0 ] },
       { "name": "Hawaii", "latitude":19.57, "longitude": -155.50, "
          dispersalValues": [ 0,0,0,0 ] }]
  },
  ... epoch2 and epoch3 omitted ...
    "name": "epoch4",
    "start age":0.5,
    "end age":0.0,
    "areas":
      [{ "name": "Kauai", "latitude":22.08, "longitude": -159.50,
         "dispersalValues": [ 1,1,1,1 ] },
                           "latitude": 21.47, "longitude": -157.98, "
       { "name": "Oahu",
          dispersalValues": [ 1,1,1,1 ] },
       { "name": "Maui",
                           "latitude": 20.80, "longitude": -156.33, "
          dispersalValues": [ 1,1,1,1 ] },
       { "name": "Hawaii", "latitude":19.57, "longitude": -155.50, "
          dispersalValues": [ 1,1,1,1 ] }]
  ]
}
```

This is called the Atlas file, which uses a file format called JSON. JSON is a lightweight format used to assign values to variables in a hierarchical manner. There are three main tiers to the hierarchy in the Atlas file: the atlas, the epoch, and the area. In the lowest tier, each area corresponds to a character in the model and is assigned it's own properties. In the middle tier, each epoch contains the set of homologous areas (characters) that may be part of a species' range, but importantly the properties of these areas may take on different values during different intervals of time, as given by the start\_age and end\_age variables. Because the tree and range evolution model also operate on units of geological time, the rates of area gain and loss can condition on

areas' properties as a function of time. Sometimes these models are called stratified models or epochal models. Finally, the atlas contains the array of epochs in the highest tier.

Each area is assigned a latitude and longitude to represent its geographical coordinates, ideally the area's centroid. If a centroid does not represent the distance between areas, splitting the area into multiple smaller areas is reasonable. The data augmentation approach used in this analysis allows you to use more areas as desired, whereas matrix exponentiation methods are limited to approximately ten areas. The distance between any two areas' coordinates inform to distance-dependent dispersal parameter ( $\beta$  from the  $\eta(\cdot)$  function) for range expansion events, so coordinates roughly close to the center of the area suffice.

In addition, each area is marked as habitable or not using the dispersalValues array. The elements in the array correspond to the other areas defined in the analysis. For example, in epoch1, Kauai's dispersalValues is equal to [ 1,0,0,0 ], which indicates Kauai exists at that point in time but it is not in contact with any other areas, i.e. the range in that area cannot expand into other areas. The dispersalValues for Oahu, Maui, and Hawaii are all equal to [ 0,0,0,0 ], meaning no species may be present in that area during the time interval of poch1 during ages from 10.0 to 3.7. In contrast, epoch4, from ages 0.5 to the present, range expansions may occur between any pair of areas and any area may be included in a species' range.

# 4 RevBayes Analysis

There are five major parts to the analysis.

First, we need to read in the input files and assign analysis settings. Second, we need to construct our model. Third, we need to assign moves and monitors to our model parameters for use with Markov chain Monte Carlo (MCMC). Fourth, we will run an MCMC analysis assuming a complex model. Fifth, we will compare the complex model with a simple model using Bayes factors. Finally, we'll analyze our MCMC output.

## 4.1 Analysis settings

Open the RevBayes console

```
$ rb—extended
```

First, we'll assign all our input files to String variables.

```
RevBayes > in_fp <- "/filepath/to/your/input/files/"
RevBayes > data_fn <- "psychotria_range.nex"
RevBayes > area_fn <- "hawaii_dynamic.atlas.txt"</pre>
```

Then we'll create our range data, tree, and atlas objects

```
RevBayes > data <- readCharacterData(in_fp + data_fn)
RevBayes > tree <- readTrees(in_fp + data_fn)[1]
RevBayes > atlas <- readAtlas(in_fp + area_fn)</pre>
```

Verify the data and tree share the same number of taxa and the data and atlas share the same number of characters

```
RevBayes > data.ntaxa() == tree.ntips()
    true
RevBayes > data.nchar() == atlas.nareas()
    true
```

## 4.2 Creating the model

Here, we will compose our rate matrix,  $\mathbf{Q}$ , parameterized by the transition rates,  $\lambda$ , and the distance dependent dispersal power parameter,  $\beta$ .

First, for  $\lambda$ , we will create a vector of two rates, where lambda[1] corresponds to the rate of area loss (local extinction) and lambda[2] corresponds to the rate of area gain (dispersal). Importantly, we must assign prior distributions to these parameters. Here, we'll use an exponential distribution with rate 10.0, which has a mean of 0.1. Because our tree is in units of millions of years, this means our prior expectation is that any given species undergoes one dispersal event and one extinction event per area per ten million years. To introduce this to the model, type

```
RevBayes > for (i in 1:2) lambda[i] ~ dnExponential(10.0)
```

Next, we will create beta, which determines the importance of geographical distance to dispersal. Remember that values of  $\beta$  far from zero means distance is important. So, if we we assign a prior that pulls  $\beta$  towards zero, then posterior values of  $\beta$  far from zero indicate the range data are informative of the importance of distance to dispersal. We'll use an exponential distribution with rate 10.0 (mean 0.1) as a prior for beta.

We will also create a deterministic node to modify the rate of dispersal between areas by evaluating beta and atlas. This node is determined by the function fnBiogeoGRM, where GRM stands for "geographical rate modifier", and plays the role of the  $\eta(\cdot)$  rate-modifier function mentioned earlier. We will tell the fnBiogeoGRM function to modify dispersal rates based on distances and whether or not the area exists during an epoch.

```
RevBayes > beta ~ dnExponential(10.0)
RevBayes > grm := fnBiogeoGRM(atlas=atlas, distancePower=beta,
    useAvailable=true, useDistance=true)
```

#### 4.3 Running a job

Executing the shell script will run our job. Bombs away!

 $\rightarrow$  Enter the following command.

```
> ./my_lab_run.sh
```

# 5 Output

Instead of waiting for the MCMC to finish, we'll use the output from a completed analysis on the same data.

 $\rightarrow$  Press ctrl-C to kill the job.

#### 5.1 Screen

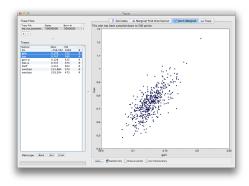
There are three types of MCMC proposals, the first being parameter proposals that act upon the model parameters,  $\lambda_0$ ,  $\lambda_1$ , and  $\beta$ . The second type of proposals act upon our sampling parameters,  $\lambda_0^*$  and  $\lambda_1^*$ , which we use to sample range histories but do not directly affect our model likelihood. The last type, ancestral range history updates, occur in very high proportion to all other updates.

Recall from the Introduction that this is necessary to effectively integrate over all ancestral ranges of moderate to high posterior probability. The screen output reports whether the proposal for that iteration was accepted or rejected. If you notice the MCMC is rejecting most proposals, it will probably not produce an accurate approximation of the posterior. Pay particular attention to range history proposals. Range history proposals tend to introduce very small differences to the likelihood so they are generally accepted easily. If you notice very few range history proposals are accepted, you will improve the acceptance probability by reducing the areaProposalTuner value.

# 5.2 Sampled parameters (my\_run.parameters.txt)

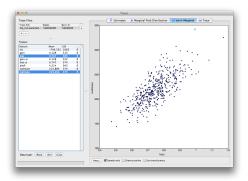
This tab-delimited file contains the parameters sampled at regular intervals from the MCMC (set by parameterSampleFrequency). Open the my\_run.parameters.txt in Tracer. First, we see the effective sample size is only moderate for  $50 \times 10^6$  cycles when sampling every 1000 cycles. This is because the vast majority of MCMC updates are range history updates.

→ Highlight the "gain" and "loss" parameters then click Joint-Marginal.



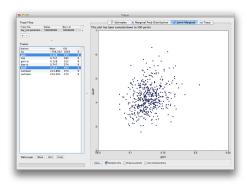
The Joint-Marginal of rate of area gain and loss parameters shows strong positive correlation. This correlation arises partly because the proportion of occupied areas is greatly influenced by the ratio of rate of area gain to rate of area loss. For example, when the rates of area gain and loss are equal, range sizes tend to equal half the total number of areas.

→ Highlight the "loss" and "numLoss" parameters then click Joint-Marginal. Do the same for "gain" and "numGain".



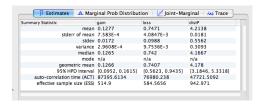
Again, we see strong positive correlation. This is reassuring, since we expect to see many sampled range gain and loss events when the corresponding rates are high.

 $\rightarrow\,\,$  Highlight the "gain" and "distP" parameters then click Joint-Marginal. Do the same for "loss" and "distP".



For the simulated data we don't see any strong correlation between either rate of loss or gain and the distance power parameter, but this is not always the case. Large distance power parameters sometimes results in rates of area gain and loss being underestimated in value, resulting in a mild negative correlation.

 $\rightarrow$  Highlight all parameters and click Estimates.



This gives you a handy selection of summary statistics. Of course we typically don't know the true parameter values, but we should be reassured to learn the true parameter values for gain, loss, and distP (0.1, 0.7, and 4.0, respectively) reside within their corresponding 95% HPD Intervals. It's also interesting to note that the distance power parameter has a much wider interval that the rate parameters, suggesting there is less information in the data for this parameter.

# 5.3 Sampled range histories (my\_run.area\_states.txt)

This file reports the stochastically mapped range histories sampled every historySampleFrequency iterations. From this we can compute the marginal posterior probability of any given area being occupied simply by finding the frequency the area was marked present (1), which we'll call the marginal area posterior probability. You may be interested in not only the marginal posterior of area occupancy, but the marginal posterior of the joint distribution of areas, which we'll call the marginal range posterior probability. For example, say your range contains 4 areas, and taxon A is present only in areas 1 and 2 for half of all MCMC samples and only present in areas 3 and 4 for the remaining half. The marginal area posterior range would report a 0.5 probability of any given area being occupied. The marginal range posterior would give you richer information, that the range was either composed of areas 1 and 2 or of 3 and 4, but never 1 and 3, 1 and 4, 2 and 3, or 2 and 4.

Here we will use Python to report the marginal range probability for the range belonging to the most recent common ancestor (MRCA) shared by the species named t1 and t2 ordered by their posterior probabilities. We'll call this node MRCA(t1,t5).

 $\rightarrow$  Change directories to examples.

```
> cd examples
```

 $\rightarrow$  Open the Python console and enter the following commands.

 $\rightarrow$  To list the five most probable ranges for MRCA(t1,t5), type

```
>>> best_ranges[0:5]
[('0000000000000000000000001111000', 0.022660623833644103),
    ('000000000000000000000001011000', 0.01759530791788836),
    ('0000000000000000000000011111000', 0.01652892561983452),
    ('000000000000000000000011011000', 0.0146627565982403),
    ('0000000000000000000001111000', 0.01226339642761916)]

>>> sum([p[1] for p in best_ranges[0:5]])
    0.08371101039722645
```

The second column gives the probability of the entire MRCA(t1,t5) range shown in the first column. There's a fair deal of uncertainty the MRCA(t1,t5) range reconstruction, since these best five ranges only account for about 0.08 of the probability.

 $\rightarrow$  To list the five most probable area co-occurrences in the MRCA(t1,t5) range, type

```
>>> best_area_pairs[0:5]
[((26, 29), 0.60650493201812505),
  ((26, 28), 0.57717941882164425),
  ((28, 29), 0.54385497200746136),
  ((26, 27), 0.42282058117834981),
  ((27, 28), 0.41242335377232475)]

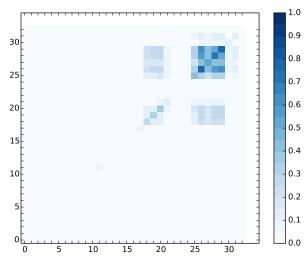
>>> best_areas[0:5]
[((26, 26), 0.78459077579311998),
  ((29, 29), 0.77179418821647394),
  ((28, 28), 0.74193548387096575),
  ((26, 29), 0.60650493201812505),
  ((26, 28), 0.57717941882164425)]
```

Note the values in best\_areas are the marginal area probabilities. These correspond to the diagonal entries in the heatmap below and to the values in my\_run.area\_probs.txt and my\_run.nhx.

 $\rightarrow$  To visualize these probabilities as a heatmap, type

```
>>> title_str = 'Prob(areas i,j co-occur in MRCA(t1,t5) range)'
>>> plot_posterior_area_pair(prob_area_pairs, title_str)
```

#### Prob(areas i,j co-occur in MRCA(t1,t5) range)



As indicated from the list produced by get\_best\_area\_pairs(), we see the inference gives moderate support for areas 26, 28, and 29 being co-occupied by MRCA(t1,t5). Referring to my\_geo.txt, we see these areas are geographically close and located in south-eastern Australia. You can also retrieve the coordinates through the area\_coords dictionary.

 $\rightarrow$  To query the geographical coordinates for an area, type

```
>>> area_coords[26]
{'lat': -32.5, 'lon': 137.5}

>>> area_coords[28]
{'lat': -32.5, 'lon': 147.5}

>>> area_coords[29]
{'lat': -32.5, 'lon': 152.5}
```

## 5.4 Posterior probabilities of range histories (my\_run.area\_probs.txt)

Each row of this tab-delimited file contains information about that node's range. The rows are ordered in postorder traversal (aka pruningwise). The first column gives the taxon name. The remaining columns correspond to areas, maintaining the same order as all other files (e.g. the second column is the first area, the nth column is the (n-1)th area). These entries report the marginal area probability of the taxon (row) occupying the area (column). These probabilities are computed the frequency that the area was marked present from the data contained in  $my\_run.area\_probs.txt$ , a quantity that cannot be computed until the MCMC analysis completes. Because MCMC does not accurately sample from posterior during burn-in, some number of initial cycles are discarded as specified by the probBurnIn flag.

### 5.5 New Hampshire extended format file (my\_run.nhx)

This file summarizes the input and output from a BayArea analysis using NEXUS format containing a New Hampshire eXtended (NHX) tree string. NHX allows you to annotate nodes in a Newick string with meta-information, which BayArea uses to report the probabilities in the my\_run.area\_probs.txt file. The geo block gives the geographical latitudes and longitudes for the areas in the order they are reported as probabilities. Like the my\_run.area\_probs.txt file, this file is not written until the analysis is complete. This annotation is used for the two visualization programs covered in the next section, Phylowood and BayArea-Fig. The anatomy of the Phylowood and BayArea-Fig settings blocks will also be explained there.

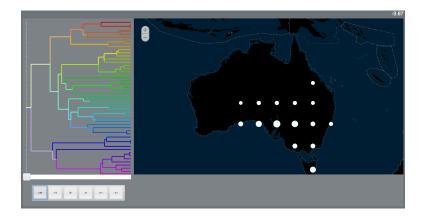
#### 6 Visualization

Here we'll explore two options for visualizing ancestral range reconstructions. I'll walk you through some of the basic functionality, but feel free to play around as you like.

#### 6.1 Phylowood

Phylowood generates interactive animations to explore biogeographic reconstructions.

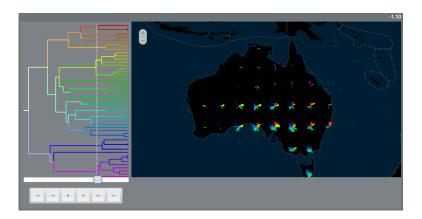
- → Open http://mlandis.github.io/phylowood.
- → Drag and drop my\_run.nhx into the text field.



 $\rightarrow$  Click the Play button to view the animation.

There are three control panels to help you filter data: the media panel, the map panel, and the phylogeny panel. The media buttons correspond to Beginning, Slow/Rewind, Play, Stop, Fast Forward, Ending (from left to right). The animation will play the timeframe corresponding to the slider.

 $\rightarrow$  Drag the slider to the time marked "-1.1" in the upper right corner.



 $\rightarrow$  Pan and zoom around the map.

Marker colors correspond to the phylogenetic lineages in the phylogeny panel. Markers are split into slices and (loosely) sorted phylogenetically, so nearby slices are generally closely related. At divergence events, a marker's radius is proportional to the marginal posterior probability the node was present in the area at that time. Between divergence events, marker's radius is simply an interpolation of the values at the two endpoints.

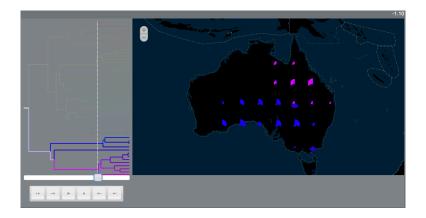
→ Mouseover an area to learn which lineage it belongs to and its presence probability.

Since it's difficult to see how specific clades evolve with so many taxa, Phylowood offers two ways to filter taxa from the animation. We call the set of a lineage, all its ancestral lineages towards the root, and all descendant lineages a phylogenetic heritage. The root's heritage is the entire clade. A leaf node's heritage is a path from the tip to the root.

→ Mouseover a lineage to temporarily highlight the lineage's heritage. Remove the mouseover to remove the highlight effect.

The highlight effect is temporary and quickly allows you to single out lineages of interest during animation. Phylowood also offers a masking effect that persists until an unmask command is issued.

→ Double-click the white root branch to mask the root node's heritage (all lineages). Single click a lineage to unmask that lineage's heritage.



Now that the masking effects are in place, you're free to interact with other map components. In addition, the area of marker sizes is only distributed among unmasked lineages.

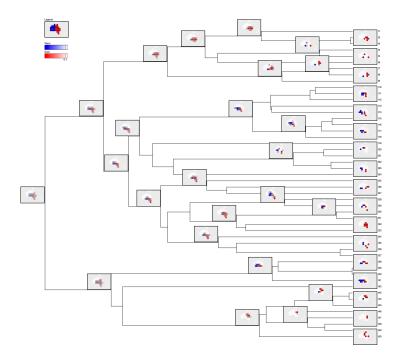
→ Visit https://github.com/mlandis/phylowood/wiki to learn more about Phylowood.

#### 6.2 BayArea-Fig

BayArea-Fig is a simple Javascript utility to help generate ancestral range reconstruction figures for publications. BayArea 1.0.2 does not automatically generate the NEXUS settings block for BayArea-Fig, so I added the following block to my\_run.nhx.

```
Begin bayarea-fig;
mapheight 100
mapwidth 150
canvasheight 2000
canvaswidth 2000
minareaval 0.1
```

- $\rightarrow$  Open http://mlandis.github.io/bayarea-fig in a web browser.
- → Drag and drop my\_run.nhx into the text field.



The generated figure reports the marginal area probabilities for each node in the phylogeny with a miniature map. Because of the limited real estate in the figure, you may only wish to show a subset of ancestral ranges.

 $\rightarrow$  Click unwanted ancestral ranges to delete them.

Depending on the purpose for the figure, you may wish to alter its size. The mapheight, mapwidth, canvasheight, and canvaswidth settings give the height and widths for the node-maps and the entire figure, respectively.

If you would like to differentiate areas (e.g. East from West, as above), give an ordered list of colors using the areacolors setting. Next, in the order areas appear in the GEO block, provide areatypes a list of assignments to area types. In the above example "0" corresponds to the Oth areacolors

group, "blue", and "1" corresponds to the 1st group, "red".

→ Add a new color as the third areacolors entry. Add "Tasmania" as a third entry to areanames. Change the last area in areatypes to equal 2.

We've seen that ancestral range reconstructions contain a great deal of uncertainty. Filtering out low probability ranges may make your figure easier to interpret. If the marginal probability of presence for a node-area pair is less than minareaval, it is not shown. The probabilities and the threshold value are shown in the upper left corner.

After arranging your figure, you'll want to save it to file. How to accomplish this varies across operating systems and web browsers. Generally, the figure is most easily saved from the browser by printing the file to pdf. In this case the image size is equal to the paper size. If the standard  $8.5 \times 11$  inch image is too small, you will need to create and apply a sufficiently large custom paper size.

# References

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