

DOM MANIPULATION

- Using createElement
- appendChild
- insertBefore
- removeChild

DOM-What is it?

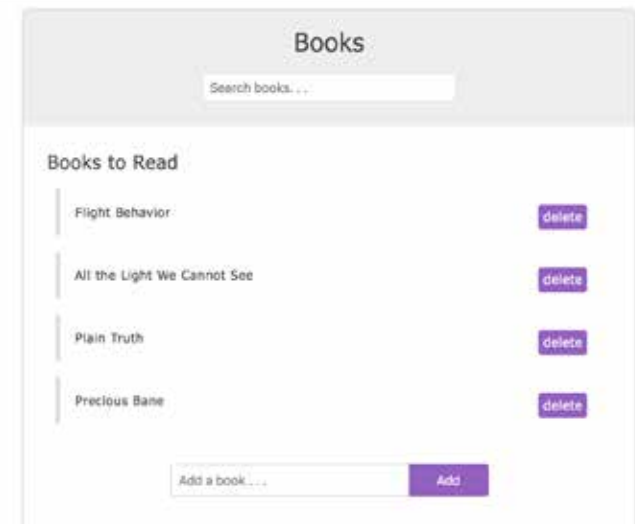
DOM stands for Document Object Model. DOM is created by the browser when a webpage is loaded. It is a graphical form, a tree of elements/nodes. You can use JavaScript to change the DOM. You can change or remove HTML elements, change and add CSS styles to an element, read and change element attributes (href, src, alt), create new HTML elements and insert them in the DOM, and attach event listeners to elements (click and submit).

w3schools and NetNinja

If you type **document** in the console in a web browsers developers tools, you can see a webpage's DOM.

document

DOM



Access DOM Element

You use id's to access DOM elements.

```
▶ <div id="wrapper">
```

Id's need to be unique.

Element/Node

```
> document.getElementById('page-banner')
< ▼ <div id="page-banner" data-brackets-
  id="259">
    <h1 class="title" data-brackets-
      id="277">Books</h1>
    ▶ <form id="search-books" data-
      brackets-id="301">...</form>
  </div>
```

In the console, type **document.getElementById('id-name')** and hit return.
The element/node will be shown in the console.

Access DOM Element

You can use class names to access DOM elements. Class names can be used multiple times. When use class name, you will get multiple items.

```
<h2 class="title"
```

Element/Node

```
> document.getElementsByClassName('title')
< HTMLCollection(2) [h1.title, h2.title]
  ▶ 0: h1.title
  ▶ 1: h2.title
  length: 2
  __proto__: HTMLCollection
```

What is a Node?

Everything in a document is a node (*html tag, head tag, body tag, div tag, text on a document, comment on a document, an attribute*). It is important to understand what a node is because that is how the **DOM** is manipulated. Node types have numbers (https://www.w3schools.com/jsref/prop_node_nodetype.asp)

In the console, type `document.getElementsByClassName('class-name')` and hit return. The element/node will be shown in the console.

Access DOM Element

You can use tag name to access DOM elements. Tag name will return a collection of items that all have the same tag.

```
▶ <li data-brackets-id="417">...</li>  
▶ <li data-brackets-id="420">...</li>  
▶ <li data-brackets-id="423">...</li>  
▶ <li data-brackets-id="426">...</li>
```

Element/Node



```
< ▶ HTMLCollection(4) [li, li, li, li]  
> document.getElementsByTagName('li')  
< ▼ HTMLCollection(4) [li, li, li, li]  
  i  
  ▶ 0: li  
  ▶ 1: li  
  ▶ 2: li  
  ▶ 3: li  
    length: 4  
  ▶ __proto__: HTMLCollection
```

In the console, type `document.getElementsByTagName('tag-name')` and hit return. The element/node will be shown in the console.

Traversing the DOM

To traverse the DOM upwards, use **`varName.parentNode`** (`list.parentNode`) and **`varName.parentElement`** (`list.parentElement`). To Traverse the DOM downward, use **`varName.children`** (`list.children`). To traverse on the same level (sibling to sibling) use **`varName.nextSibling`** (`list.nextSibling`), **`varName.nextElementSibling`** (`list.nextElementSibling`), **`varName.previousSibling`**, or **`varName.previousElementSibling`**. If null comes up, that means there is no “whatever you are calling”.

DOM Manipulation

.createElement

createElement means creating a new element on the DOM with a specific name. Once a new element has been created, other elements like `appendChild`, `insertBefore`, `removeChild` and many other methods can be used. W3Schools has a list of methods https://www.w3schools.com/jsref/dom_obj_document.asp

```
//create elements
const li = document.createElement('li'); //create li
const bookName = document.createElement('span'); //create span
const bookAuthor = document.createElement('span'); //create span
const deleteBtn = document.createElement('span'); //create another span
```

DOM Manipulation

.appendChild

Append means “add”. `appendChild` means you add an element(child) to a parent on the DOM.

The child element will be added to the `` parent. In this case, the child element is a ``. `appendChild` will add a new `span` to the DOM

```
<li data-brackets-id="17"></li>
<li data-brackets-id="21"></li>
<li data-brackets-id="25"></li>
<li data-brackets-id="29">
  <span data-brackets-id="30" class="name">Precious
  Bane by </span>
  <span data-brackets-id="31" class="author">Mary
  Webb</span>
  <span data-brackets-id="32" class="delete">delete
  </span>
</li>
```

BEFORE

```
<li data-brackets-id="17"></li>
<li data-brackets-id="21"></li>
<li data-brackets-id="25"></li>
<li data-brackets-id="29">
  <span data-brackets-id="30" class="name">Precious
  Bane by </span>
  <span data-brackets-id="31" class="author">Mary
  Webb</span>
  <span data-brackets-id="32" class="delete">delete
  </span>
  <li>
    <span class="name">David and Goliath by </span>
    <span class="author">Malcom Gladwell</span>
    <span class="delete">delete</span>
  </li>
</li>
```

AFTER

new ``, with new child elements, three ``

```
<li>
  <span class="name">Plain Truth by </span>
  <span class="author">Jodi Picoult</span>
  <span class="delete">delete</span>
</li>
```

```
//append to DOM
li.appendChild(bookName);
li.appendChild(bookAuthor);
li.appendChild(deleteBtn);
list.appendChild(li);
```


DOM Manipulation

.insertBefore

Target a **node**, for example `<body>`. The element you are inserting will be inserted in that node. Target an element within the `<body>` node, and insert the element you wish to create.

node ☐ `<body>`

element ☐ `<div id="yellow" style="background: yellow; width: 200px; height: 30px;"></div>`

`createElement` ☐ `var element = document.createElement('div');`
`element.style.cssText = "width:200px; height:30px; background:blue;";`
`element.onclick = function() {`
`alert('Hola');`
`};`

`insertBefore` ☐ `var target = document.getElementById('yellow');`
`document.body.insertBefore(element, target);`

where?
what?

target body insert element before target (yellow)

Before



After



DOM Manipulation

.removeChild

removeChild removes a specific node from a specified element.. Once removed, it is no longer part of the DOM. It is possible to store the removed child in a variable.

removeChild

from div "box"

div node

calls function

this means *this*
div, the green one.

```
<script>
  function removeItem(box) {
    document.getElementById("box").removeChild(box);
  }
</script>

</head>
<body>
  <div id="box">
    <div id="yellow" style="background: yellow; width: 200px; height: 30px;">
    </div>
    <div onclick="removeItem(this);">
      <div id="green" style="background: green; width: 200px; height: 30px;">
      </div>
    </div>
  </div>
</body>
```